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T4 := C

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T6 := T4+T5

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T8 := F

T9 := T7*T8

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```

T1 := C

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T1 := T1+T2

T2 := E

T3 := F

T2 := T2\*T3

T1 := T1+T2

T2 := A

T3 := B

T2 := T2-T3

T2 := T2+T1

### Sethi-Ullman Numbering Algorithm

- [Ref: "The Generation of Optimal Code for Arithmetic Expressions", R. Sethi and J. D. Ullman, *Journal of the ACM* 17(4), pp. 715–728. October 1970.]
- Two-pass algorithm.
  - Pass 1: Recursively determine  $T_E$ , the minimum number of temporaries required to evaluate the given expression E.
  - Pass 2: Recursively generate code for E, being supplied with a list of temporary names (i.e., registers) of length  $\geq T_E$ .
- Doesn't change the amount of computation.
- Will in general reduce register pressure, resulting in fewer GPR spills.

# Sethi-Ullman Numbering: Pass 1

• Recursive definition of  $T_E$ :

$$E \rightarrow \text{id} \qquad T_E = 1$$

$$E \rightarrow \text{unop } E_1 \qquad T_E = T_{E_1}$$

$$E \rightarrow E_1 \text{binop } E_2 \qquad T_E = \begin{cases} \max(T_{E_1}, T_{E_2}), & \text{if } T_{E_1} \neq T_{E_2} \\ 1 + T_{E_1}, & \text{otherwise} \end{cases}$$

## Sethi-Ullman Numbering: Pass 2

- Recursive definition of Codegen(E, Tlist)
  - $E \rightarrow id$ :
    - Emit LOAD *E*.id.home, first(Tlist)
  - $E \rightarrow \mathbf{unop} \ E_1$ :
    - Codegen( $E_1$ , Tlist)
    - EMIT unop.op first(Tlist), first(Tlist)
  - $E \rightarrow E_1$  binop  $E_2$ :
    - if  $(T_{E_1} \ge T_{E_2})$  then
      - Codegen( $E_1$ , Tlist)
      - Codegen(*E*<sub>2</sub>, rest(Tlist))
      - Emit binop.op first(Tlist), second(Tlist), first(Tlist)
    - else
      - Codegen( $E_2$ , Tlist)
      - Codegen( $E_1$ , rest(Tlist))
      - Emit binop.op second(Tlist), first(Tlist), first(Tlist)