

# Extending The Type Expression Language

*Type*  $\rightarrow$  *BasicType* | *ConstructedType* | *TypeName* | *QuantifiedType*

*BasicType*  $\rightarrow$  **int** | **char** | **void** | ...

*ConstructedType*  $\rightarrow$  **Array**(*Type*) | **Prod**(*Type*, *Type*) | **Func**(*Type*, *Type*) | ...

*TypeName*  $\rightarrow$  **TypeDef** **id** = *Type*

*QuantifiedType*  $\rightarrow$   $\forall A. \textit{Type}$  | [Universal quantification]  
 $\exists A. \textit{Type}$  | [Existential quantification]  
 $\forall A \subseteq \textit{Type}. \textit{Type}$  |  $\exists A \subseteq \textit{Type}. \textit{Type}$  [Bounded quantification]

- Universal quantification leads to parametric polymorphism.
- Existential quantification enables abstract data types with hidden representation.
- Bounded quantification provides a conceptual model for inheritance in object-oriented languages.

# Example: Map-Reduce

- Consider the following ML-style function definitions:
  - ```
fun map f nil = nil
  | map f (a::r) = ((f a)::(map f r))
```
  - ```
fun reduce g id nil = id
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- Question 1: What are the polytypes of the functions **map** and **reduce** as defined above?
  - The infix `::` operator is the polymorphic list constructor, with polytype  $\alpha \times \alpha \text{ List} \rightarrow \alpha \text{ List}$ .
  - The name `nil` is the polymorphic empty list, with polytype  $\alpha \text{ List}$ .

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- Question 2: What are the monotypes of the uses of `map` and `reduce` in the following expression?
  - `(reduce plus 0.0 (map sqrt (1::4::9::16::nil)))`
  - The function identifier `sqrt` has monotype **int**  $\rightarrow$  **real**.
  - The function identifier `plus` has monotype **real**  $\times$  **real**  $\rightarrow$  **real**.

# Answering Question 1

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- Strategy
  - Form a system of equations among unknown *type variables*.
    - The known information about `::` and `nil` are the “constants”.
    - Multiple uses of the same identifier must have must be assigned the same type.
    - The conditional expression `( | )` has the same type as that of its two arms.
  - Solve this system of equations for the unknown type variables.

# Forming (and Solving) Equations for map

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fun map f nil = nil
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- Let  $\tau_{\mathbf{id}}$  be the type variable assigned to identifier **id**.

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- Let  $\tau_{\mathbf{id}}$  be the type variable assigned to identifier **id**.
- Solving these, we get  $\tau_{\mathbf{map}} = (\gamma \rightarrow \delta) \times \gamma \text{ List} \rightarrow \delta \text{ List}$ .
  - This is shorthand for  $\tau_{\mathbf{map}} = \forall \gamma \forall \delta. (\gamma \rightarrow \delta) \times \gamma \text{ List} \rightarrow \delta \text{ List}$ .



## Forming (and Solving) Equations for `reduce`

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fun reduce g id nil = id
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- Let  $\tau_{\mathbf{id}}$  be the type variable assigned to identifier **id**.
- Solving these, we get  $\tau_{\mathbf{reduce}} = (\alpha \times \alpha \rightarrow \alpha) \times \alpha \times \alpha \text{ List} \rightarrow \alpha$ .
  - This is shorthand for  $\tau_{\mathbf{reduce}} = \forall \alpha. (\alpha \times \alpha \rightarrow \alpha) \times \alpha \times \alpha \text{ List} \rightarrow \alpha$ .

## Answering Question 2

- What are the monotypes of the uses of **map** and **reduce** in the following expression?
  - `(reduce plus 0.0 (map sqrt (1::4::9::16::nil)))`
- What do we know?
  - The function identifier `sqrt` has monotype **int**  $\rightarrow$  **real**.
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  - The function identifier `reduce` has polytype  $\forall \alpha. (\alpha \times \alpha \rightarrow \alpha) \times \alpha \times \alpha \text{ List} \rightarrow \alpha$ .
  - The literal `0.0` has type **real**.
  - The expression `(1::4::9::16::nil)` has type **int** List.

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  - The function identifier `sqrt` has monotype **int**  $\rightarrow$  **real**.
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  - The function identifier `map` has polytype  $\forall \gamma \forall \delta. (\gamma \rightarrow \delta) \times \gamma \text{ List} \rightarrow \delta \text{ List}$ .
  - The function identifier `reduce` has polytype  $\forall \alpha. (\alpha \times \alpha \rightarrow \alpha) \times \alpha \times \alpha \text{ List} \rightarrow \alpha$ .
  - The literal `0.0` has type **real**.
  - The expression `(1::4::9::16::nil)` has type **int** List.
- So the uses have the following monotypes.
  - For `map`: **(int**  $\rightarrow$  **real)**  $\times$  **int** List  $\rightarrow$  **real** List.
  - For `reduce`: **(real**  $\times$  **real**  $\rightarrow$  **real)**  $\times$  **real**  $\times$  **real** List  $\rightarrow$  **real**.