# Standardized API Specification

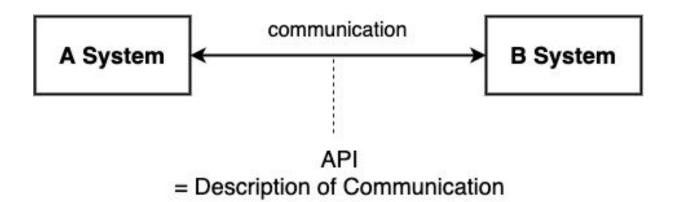
# Using OpenApi 3



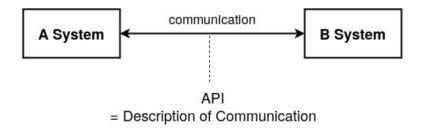


Max-Julian Pogner, Annette Aubell, Farah Alrubaye, Tijana Maksimovic (FreeCodeCamp 2020-03-05)

### What is an API

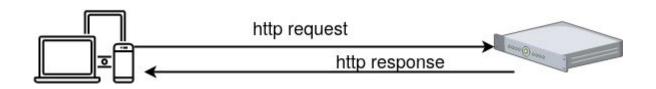


### What is an API



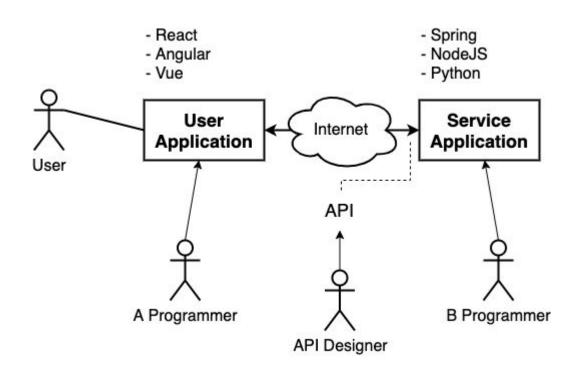
- Gives Guarantees
- General
- For peer system of unknown purpose

# Http/Json Web API (maybe RESTful)



- Client program sends http request
- Server program answers with http response
- The computer does not care about api,
  - => It's an API, because how programmers, not programs, communicate.

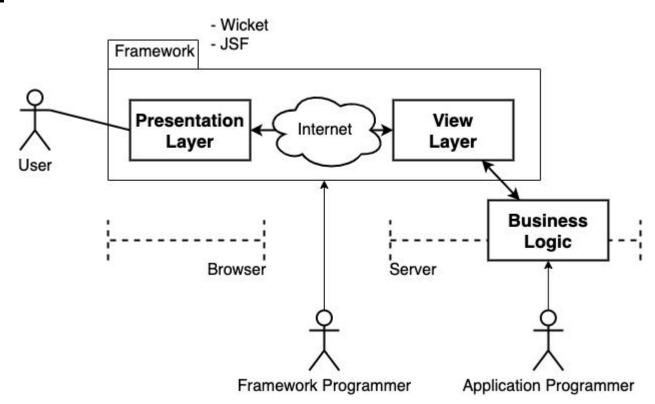
## Http/Json Web API (maybe RESTful)



### Not a Web API

still http requests still http responses

> But whatever bytes travel over the Internet, it's not what the programmers have to mutually agree on.

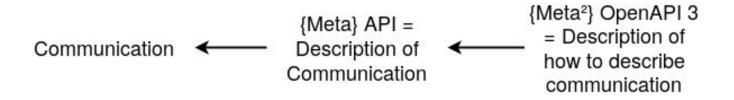


# Intermediate Questions?

**API Design Principles** 

# API Design Principles

# Hands on API writing



swagger = old name (version 1 and 2), now tools to download

# **Time Formatting Service - Livecoding**

### **Objective:**

Design an API that allows users to obtain the current time formatted.



### Links

- OpenAPI 3 Specification: https://github.com/OAI/OpenAPI-Specification
- Swagger Online Editor: https://editor.swagger.io/
- → Swagger Codegen: 
  https://github.com/swagger-api/swagger-codegen
- Swagger UI: https://github.com/swagger-api/swagger-ui

### **Download Talk**



### Thank you, until next time!

Contact: max-julian@pogner.at, annette.aubell@ebcont.com, farah.alrubaye@ebcont.com, tijana.maksimovic@ebcont.com