# **Aydan Eng**

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### Education

Carleton University Ottawa, ON

Honours Bachelor's of Engineering, Software Engineering, CO-OP | GPA: 3.96/4.00

Exp. April 2027

- Scholarships & Awards: President's Scholarship, Henry M. Tory Scholarship, Deans' Honour List
- Relevant Coursework: Data Structures and Algorithms, Data Management, Discrete Structures

### Skills

Programming Languages: Python, Java, C/C++, Javascript, HTML/CSS, SQL

Framework/Tools: React.js, Electron.js, Next.js, Node.js, Matplotlib, NumPy, Git/Github, VS Code, Jira

Other: Object-Oriented Design, SDLC methodologies, UX/UI Design, Scripting, Adobe CC

### **Experience**

#### Atria Court At Barrhaven - Waitstaff Team Lead

August 2022 - Present | Ottawa, ON

- Managed the nutritional needs of 150+ residents daily, ensuring personalized accommodations
- Streamlined serving processes, introducing innovative strategies that reduced service and reset time by 20%
- Trained, mentored, and supervised a team of **9+ staff members**, fostering attention to detail and high standards in hospitality practices

# **Computer Science and Math Tutor**

September 2022 - Present | Ottawa, ON

- Assisted students in improving their grades by an average of 15-20% through personalized lesson plans and problem-solving strategies
- Developed custom coding exercises and explanations, enhancing student understanding of Python, Java, and C
- Provided 300+ hours of one-on-one tutoring for key mathematical and technical concepts, including calculus, algebra, discrete mathematics, data structures and algorithms

# **Projects**

# **Movie Database (Hackathon)** | React.js | Node.js | JavaScript | HTML/CSS

October 2024

- Built a dynamic React web application leveraging Node.js for backend functionality and RESTful APIs from The
   Movie Database (TMDB) to display a comprehensive movie catalog
- Designed a responsive and visually appealing user interface using modern CSS techniques for seamless browsing across devices
- Showcased current most popular movies with detailed information, including ratings, genres, and trailers.
- Collaborated with a peer to conduct usability testing, refining the design based on feedback

### **Text-Based Social Network** | C | Data Structures

September 2024 - December 2024

- Designed and developed a text-based social network application in C, simulating core Facebook functionalities in a command-line environment
- Implemented user authentication, friend requests, and post-sharing using structured data storage techniques
- Utilized linked lists and hash tables for efficient data management and retrieval of user interactions
- Conducted testing to ensure stability, scalability, and proper handling of user data within memory constraints

# **Sudoku Solver** | Python | Algorithm Optimization | Data Structures

February 2024

- Implemented an optimized backtracking algorithm to efficiently solve puzzles of varying difficulties
- Integrated a timer function and visual feedback mechanisms to enhance the user experience
- Utilized 2D arrays to represent the Sudoku board and facilitate efficient traversal and validation
- Conducted stress testing for edge cases, ensuring reliability across a wide range of puzzle difficulties

### **Fractal Visualizer** | React.js | JavaScript | Java | HTML/CSS

May 2023 - June 2023

- Developed a **full-stack web application** for a client at the University of Ottawa that presents a visual representation of mathematical equations as fractals, allowing it to be represented as a interactable and visual pattern through various algorithms
- Utilised a server-side API for data retrieval and processing along with React.js and a CSS viewport to create an
  interactive frontend interface allowing users to render points and fractal representations using a user-inputted
  parameter
- Collaborated in a partnership utilising project planning, SDLC principles and agile methodologies to organise, schedule, and track planning, development, and team meetings over a period of 2 months