A Fast Volume Integral Solver for 2D Scalar Radiative Transport Equation

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Abstract

This paper presents a VIS for 2D scalar RTEs.

1 Section1

In general, RTE can be written as:

$$\hat{\mathbf{s}} \cdot \nabla \psi(\mathbf{r}, \hat{\mathbf{s}}) + \mu_t(\mathbf{r}) \psi(\mathbf{r}, \hat{\mathbf{s}})$$
$$-\mu_s(\mathbf{r}) \int d\hat{\mathbf{s}}' f(\hat{\mathbf{s}} \cdot \hat{\mathbf{s}}') \psi(\mathbf{r}, \hat{\mathbf{s}}') = q(\mathbf{r}, \hat{\mathbf{s}})$$

with

r
$$[L]^{+1}$$
position vector $\hat{\mathbf{s}}$ $[L]^0$ unit direction vector ψ $[L]^0$ specific intensity q $[L]^{-1}$ source f $[L]^0$ phase function μ_s $[L]^{-1}$ scattering cross-section μ_a $[L]^{-1}$ absorption cross-section

We can construct the volume integral equation (VIE):

 $\mu_a + \mu_s$, total cross-section

$$\psi(\mathbf{r}, \hat{\mathbf{s}}) + \int d\mathbf{r}' d\hat{\mathbf{s}}' g(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_t(\mathbf{r}') \psi(\mathbf{r}', \hat{\mathbf{s}}')$$

$$- \int d\mathbf{r}' d\hat{\mathbf{s}}' g(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_s(\mathbf{r}')$$

$$\times \int d\hat{\mathbf{s}}'' f(\hat{\mathbf{s}}' \cdot \hat{\mathbf{s}}'') \psi(\mathbf{r}', \hat{\mathbf{s}}'')$$

$$= \int d\mathbf{r}' d\hat{\mathbf{s}}' g(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') q(\mathbf{r}', \hat{\mathbf{s}}')$$
(1)

where g is the free space Green's function:

$$g(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') = \frac{1}{|\mathbf{r} - \mathbf{r}'|} \delta(\hat{\mathbf{s}} - \hat{\mathbf{s}}_{\mathbf{r} - \mathbf{r}'}) \delta(\hat{\mathbf{s}}' - \hat{\mathbf{s}}_{\mathbf{r} - \mathbf{r}'}) \quad (2)$$

In 2D, (1) and (2) become

 $[L]^{-1}$

$$\psi(\mathbf{r},\phi) + \int d\mathbf{r}' d\phi' g(\mathbf{r},\phi;\mathbf{r}',\phi') \mu_t(\mathbf{r}') \psi(\mathbf{r}',\phi')$$

$$- \int d\mathbf{r}' d\phi' g(\mathbf{r},\phi;\mathbf{r}',\phi') \mu_s(\mathbf{r}')$$

$$\times \int d\phi'' f(\phi'-\phi'') \psi(\mathbf{r}',\phi'')$$

$$= \int d\mathbf{r}' d\phi' g(\mathbf{r},\phi;\mathbf{r}',\phi') q(\mathbf{r}',\phi')$$
(3)

$$g(\mathbf{r}, \phi; \mathbf{r}', \phi') = \frac{1}{|\mathbf{r} - \mathbf{r}'|} \delta(\phi - \phi_{\mathbf{r} - \mathbf{r}'}) \delta(\phi' - \phi_{\mathbf{r} - \mathbf{r}'})$$
(4)

2 Section2

Expand the specific intensity $\psi(\mathbf{r}, \phi)$:

$$\psi(\mathbf{r},\phi) = \sum_{n=1}^{N_s} \sum_{m=-N_d}^{N_d} X_{nm} \xi_{nm}(\mathbf{r},\phi)$$

In this paper, the basis function is chosen as

$$\xi_{nm}(\mathbf{r}, \phi) = S_n(\mathbf{r})e^{im\phi}$$
$$S_n(\mathbf{r}, \phi) = \begin{cases} 1, & \mathbf{r} \in S_n \\ 0, & \mathbf{r} \notin S_n \end{cases}$$

The latter sections, the following notations are used:

 $S_n(\mathbf{r})$ the pulse function S_n) the n-th triangle S(n) the area of the n-th triangle $\sum_{n,m}^{N_s} \sum_{n=1}^{N_d} \sum_{m=-N_d}^{N_d}$

Write

$$\psi(\mathbf{r},\phi) = \sum_{n',m'} X_{n'm'} \xi_{n'm'}(\mathbf{r},\phi)$$
 (5)

Plug (5) into (3), multiply by $\xi_{nm}^*(\mathbf{r}, \phi)$, integrate over $d\mathbf{r}d\phi$, we get a set of linear equations:

$$\sum_{n',m'} Z_{(nm)(n'm')} X_{n'm'} = V_{nm}$$

 $Z_{(nm)(n'm')} = A_{(nm)(n'm')} + B_{(nm)(n'm')}$

with

$$A_{(nm)(n'm')} = \int d\mathbf{r} d\phi \xi_{nm}^*(\mathbf{r}, \phi) \xi_{n'm'}(\mathbf{r}, \phi)$$

$$= \int d\mathbf{r} S_n(\mathbf{r}) S_{n'}(\mathbf{r}) \int d\phi e^{-im\phi} e^{+im'\phi}$$

$$= 2\pi S(n) \delta_{nn'} \delta_{mm'}$$

$$B_{(nm)(n'm')} = \int d\mathbf{r} d\phi \xi_{nm}^*(\mathbf{r}, \phi) \int d\mathbf{r}' d\phi' g(\mathbf{r}, \phi; \mathbf{r}', \phi')$$

$$\times \mu_t(\mathbf{r}') \xi_{n'm'}(\mathbf{r}', \phi') - \int d\mathbf{r} d\phi \xi_{nm}^*(\mathbf{r}, \phi)$$

$$\times \int d\mathbf{r}' d\phi' g(\mathbf{r}, \phi; \mathbf{r}', \phi') \mu_s(\mathbf{r}')$$

$$\times \int d\phi'' f(\phi' - \phi'') \xi_{n'm'}(\mathbf{r}', \phi'')$$

$$V_{nm} = \int d\mathbf{r} d\phi \xi_{nm}^*(\mathbf{r}, \phi) \psi^I(\mathbf{r}, \phi)$$

$$\psi^I(\mathbf{r}, \phi) \equiv \int d\mathbf{r}' d\phi' g(\mathbf{r}, \phi; \mathbf{r}', \phi') q(\mathbf{r}', \phi')$$

Note that (n, m) represents the filed point, whereas (n', m') represents the source point.

3 Section3

The interaction matrix can be show to be blockwise Toeplitz. Using proper quadrature rules $\{\mathbf{r}_{j_n}, w_{j_n}\}_{j_n=1}^{M_n}$ to compute each elements, we get:

$$B_{(nm)(n'm')} = C_t(n, n', m - m')$$

$$+ C_s(n, n', m - m')g^{|m'|}$$

$$C_t(n, n', \Delta m) = + \sum_{j_n=1}^{M_n} \sum_{j_{n'}=1}^{M'_n} w_{j_n} w_{j_{n'}} \mu_t(\mathbf{r}_{j_{n'}})$$

$$\times \frac{e^{-i\Delta m\phi_{\mathbf{r}_{j_n} - \mathbf{r}_{j_{n'}}}}}{|\mathbf{r}_{j_n} - \mathbf{r}_{j_{n'}}|}$$

$$C_s(n, n', \Delta m) = - \sum_{j_n=1}^{M_n} \sum_{j_{n'}=1}^{M'_n} w_{j_n} w_{j_{n'}} \mu_s(\mathbf{r}_{j_{n'}})$$

$$\times \frac{e^{-i\Delta m\phi_{\mathbf{r}_{j_n} - \mathbf{r}_{j_{n'}}}}}{|\mathbf{r}_{j_n} - \mathbf{r}_{j_{n'}}|}$$

We prove the Toeplitzness of each block of B with given (n, n') in two steps. [TODO]

A $2N_d + 1$ by $2N_d + 1$ Toeplitz matrix can be stored in $O(N_d)$ memory and multiplied by a vector in $O(N_d \log N_d)$ time.

4 Section4

Assuming planewave incidence, numerically compute the right hand side (r.h.s.), i.e., the input vector:

$$V_{nm} = \sum_{n'}^{N_s} D(n, n', m)$$

where D is a rank-3 tensor:

$$D(n, n', m) = \sum_{j_{n}=1}^{M_{n}} \sum_{j_{n'}=1}^{M_{n'}} w_{j_{n}} w_{j_{j'}} \mu_{s}(\mathbf{r}_{j_{n'}}) \frac{e^{-im\phi_{\mathbf{r}_{j_{n}}} - \mathbf{r}_{j_{n'}}}}{|\mathbf{r}_{j_{n}} - \mathbf{r}_{j_{n'}}|} \times f(\phi_{\mathbf{r}_{j_{n}}} - \mathbf{r}_{j_{n'}}) e^{-\tau(\mathbf{r}_{j_{n'}}, -\hat{\mathbf{s}}^{I})}$$

 $\tau(\mathbf{r}, -\hat{\mathbf{s}}^I) \equiv \int_{C_{\mathbf{r}, -\hat{\mathbf{s}}^I}} \mu_t dl$, where the integral path $C_{\mathbf{r}, -\hat{\mathbf{s}}^I}$ is the ray that starts from \mathbf{r} and in the direction pointed by $-\hat{\mathbf{s}}^I$. For later use, $\tau(\mathbf{r}' \to \mathbf{r}) \equiv \int_{C_{\mathbf{r}' \to \mathbf{r}}}$, where $C_{\mathbf{r}' \to \mathbf{r}}$ is the line segment from \mathbf{r}' to \mathbf{r} .

In principle, computing τ requires ray tracing. Done with a tree-structure [TODO].

Appendices

A Appendix1

This part documents the quadrature rules employed in computing the matrix elements.

In short, the integral of interest takes on the following form:

$$I = \iint_{\Omega} dx dy \frac{f(x,y)}{\sqrt{(x-x_0)^2 + (y-y_0)^2}}$$

where Ω is defined by the three nodes $P_0(x_0, y_0)$, $P_1(x_1, y_1)$, $P_2(x_2, y_2)$ and f(x, y) is a smooth function.

Use the arcsinh transfrom method to cancel the singularity at P_0 and transform the triangular domain into a rectangular domain. Let $\left\{\xi_u^i, w_u^i\right\}_{i=1}^{M_u}$ and $\left\{\xi_v^j, w_v^j\right\}_{j=1}^{M_v}$ be the Legendre quadrature rules over the (0,1) for the angular part and the radial part, respectively. Then

$$I = |h(u_1 - u_2)| \sum_{i,j}^{M_u, M_v} w_u^i w_v^j f(x, y)|_{(i,j)}$$

with

$$x'_{1} = [(x_{2} - x_{1})(x_{1} - x_{0}) + (y_{2} - y_{1})(y_{1} - y_{0})] / P_{1}P_{2}$$

$$x'_{2} = [(x_{2} - x_{1})(x_{2} - x_{0}) + (y_{2} - y_{1})(y_{2} - y_{0})] / P_{1}P_{2}$$

$$h = [-(x_{2} - x_{1})y_{0} + (x_{2} - x_{0})y_{1} - (x_{1} - x_{0})y_{2}] / P_{1}P_{2}$$

$$u_{1} = \sinh^{-1}(x'_{1}/h) \qquad u_{2} = \sinh^{-1}(x'_{2}/h)$$

$$u^{i} = u_{1} + (u_{2} - u_{1})\xi^{i}_{u} \qquad v^{j} = h\xi^{j}_{v}$$

and

$$\mathbf{A} = \frac{1}{P_1 P_2} \begin{pmatrix} x_2 - x_1 & -y_2 + y_1 \\ y_2 - y_1 & x_2 - x_1 \end{pmatrix}$$
$$\begin{pmatrix} x \\ y \end{pmatrix} \Big|_{(i,j)} = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} + \mathbf{A} \cdot \begin{pmatrix} v^j \sinh u^i \\ v^j \end{pmatrix}$$

Note that there is no assumption on which one of u_1 and u_2 is larger. The above equations can be coded without modification.

References