

```

01 void starpu_16(__m512 dl, __m512 ul, __m512 pl, __m512 cl,
02               __m512 dr, __m512 ur, __m512 pr, __m512 cr,
03               __m512 *p, __m512 *u)
04 {
05     __m512 two, tolpre, tolpre2, udiff, pold, fl, fld, fr, frd, change;
06     __mmask16 cond_break, cond_neg, m;
07     const int nriter = 20;
08     int iter = 1;
09
10     two = SET1(2.0);
11     tolpre = SET1(1.0e-6);
12     tolpre2 = SET1(5.0e-7);
13     udiff = SUB(ur, ul);
14
15     guessp_16(dl, ul, pl, cl, dr, ur, pr, cr, &pold);
16
17     // Start with full mask.
18     m = 0xFFFF;
19
20     for (; (iter <= nriter) && (m != 0x0); iter++)
21     {
22         prefun_16(&fl, &fld, pold, dl, pl, cl, m);
23         prefun_16(&fr, &frd, pold, dr, pr, cr, m);
24         *p = _mm512_mask_sub_ps(*p, m, pold,
25                                _mm512_mask_div_ps(z, m,
26                                                    ADD(ADD(fl, fr), udiff),
27                                                    ADD(fld, frd)));
28         change = ABS(_mm512_mask_div_ps(z, m, SUB(*p, pold),
29                                           ADD(*p, pold)));
30         cond_break = _mm512_mask_cmp_ps_mask(m, change,
31                                              tolpre2, _MM_CMPINT_LE);
32         m &= ~cond_break;
33         cond_neg = _mm512_mask_cmp_ps_mask(m, *p, z, _MM_CMPINT_LT);
34         *p = _mm512_mask_mov_ps(*p, cond_neg, tolpre);
35         pold = _mm512_mask_mov_ps(pold, m, *p);
36     }
37
38     // Check for divergence.
39     if (iter > nriter)
40     {
41         cout << "divergence in Newton-Raphson iteration" << endl;
42         exit(1);
43     }
44
45     *u = MUL(SET1(0.5), ADD(ADD(ul, ur), SUB(fr, fl)));
46 }

```