

Program 1:

Implementation of Language recognizer for set of all strings ending with two symbols of same type.

Description:

The acceptable strings of the language are aa, bb, abaa, babbabb etc.

Deterministic Finite Automata for the given language is given below:

DFA $M = (Q, \Sigma, \delta, Q_0, F)$ Where

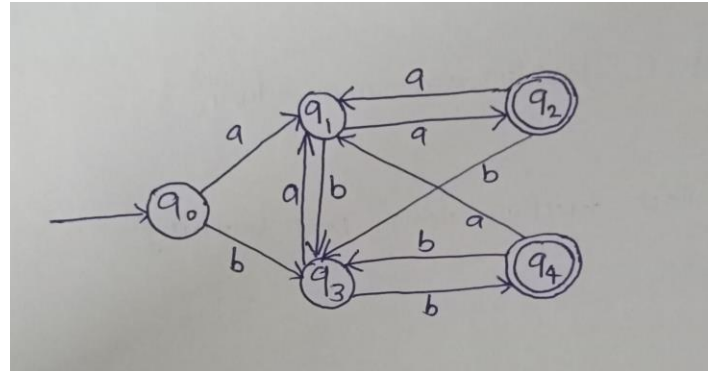
Q = Set of all states = $\{Q_0, Q_1, Q_2, Q_3\}$

Σ = Input Alphabet = $\{a, b\}$.

Start state is Q_0 .

F = Set of all final States = $\{Q_0\}$ And

The transitions are defined in the transition diagram.



C Program

```

#include<stdio.h>
#include <stdlib.h>

void main()
{
    int state=0,i=0;
    char token,input[20];
    printf("Enter input string: ");
    scanf("%s",input);

    while((token=input[i++])!='\0')
    {
        switch(state)
        {
            case 0: if(token=='a')
                    state=1;
                    else if(token=='b')

```

```
        state=3;
    else
    {
        printf("Invalid token");
        exit(0);
    }
    break;
case 1: if(token=='a')
        state=2;
    else if(token=='b')
        state=3;
    else
    {
        printf("Invalid token");
        exit(0);
    }
    break;
case 2: if(token=='a')
        state=1;
    else if(token=='b')
        state=3;
    else
    {
        printf("Invalid token");
        exit(0);
    }
    break;
case 3: if(token=='a')
        state=1;
    else if(token=='b')
        state=4;
    else
    {
        printf("Invalid token");
        exit(0);
    }
    break;
case 4: if(token=='a')
        state=1;
    else if(token=='b')
        state=3;
    else
    {
        printf("Invalid token");
        exit(0);
    }
    break;
```

```
    }  
  }  
  if(state==2 || state==4)  
    printf("\nString accepted\n\n");  
  else  
    printf("\nString not accepted\n\n");  
}
```

Test Cases:

aabbba	String accepted
bababb	String accepted
bbaaba	String not accepted
aaaabb	String accepted
abbaaba	String not accepted