Container< T >

 # collection

+ *Container()*
+ *Container()*
+ *begin()*
+ *end()*
+ *load()*
+ *store()*
+ *size()*
+ *push_back()*
+ *append()*
+ *show()*
+ *validate()*
+ *reserve()*
+ *resize()*
+ *empty()*
+ *clear()*
+ *operator[]()*

< MLPlayer >

Container< MLPlayer >

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MLPlayerContainer