


*VecCon::setWeight*



```
graph LR; A[VecCon::setWeight] --> B[VecCon::select]
```

A diagram showing a call from *VecCon::setWeight* to *VecCon::select*. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

*VecCon::select*