## NeuronTrainBehavior # d neuron + singlePatternBackwardAction() + endOfEpochAction() AdaptNeuronTrainBehavior + singlePatternBackwardAction() + endOfEpochAction() **ADAPTgdNeuronTrainBehavior** # d delta

+ singlePatternBackwardAction()

# d learningRate

+ endOfEpochAction()