# dcFunArgs

### December 22, 2014

dcFunArgs Function to assign (and evaluate) arguments with default values for

an input function

#### **Description**

dcFunArgs is supposed to assign (and evaluate) arguments with default values for an input function.

#### Usage

```
dcFunArgs(fun, action = F, verbose = T)
```

#### **Arguments**

fun an input function name (character string)

action logical to indicate whether the function will act as it should be (with assigned

values in the current environment). By default, it sets to FALSE

verbose logical to indicate whether the messages will be displayed in the screen. By

default, it sets to TRUE for display

#### Value

a list containing arguments and their default values

#### Note

This function is potentially useful when debugging. Because the developer does not have to specify default values for all arguments except those arguments are of interest

## See Also

dcAlgoPredictMain

## **Examples**

```
fun <- "dcAlgoPredictMain"
dcFunArgs(fun)</pre>
```