# Package 'dnet'

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Type Package

Title I	Expression-active dynamic networks for stratifying and visualising samples
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Impor	ts
1 0 1	<b>ption</b> The 'dnet' package is initiased to fill in the need of an open-source tool for analysing bio- ogical networks and high-throughput biological data in an integrative manner. More specifi- cally, dnet intends to analyse the biological network whose nodes/genes are associated with nu- neric properties such as expression patterns across a series of samples in sub- ect. Also, dnet aims to deliver an eye-intuitive tool for network-based sample stratifications.
URL	http://dnet.r-forge.r-project.org
1,	e 'eCal.r' 'eView.r' 'eWrite.r' 'visRunES.r' 'ePvalAggregate.r' 'eGraphInduce.r' 'eBUMfit.r' eBUMscore.r' 'eGraphFind.r' 'eGraphPipeline.r' 'eGraphConfidence.r' 'visGraph.r' visGraphMul.r' 'visGraphAnimate.r' 'visGraphReorder.r' 'eGraphReorder.r' 'visGraphArc.r' visGraphCircle.r' 'eRWR.r'
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## **Description**

This dataset involves 130 patients with chronic lymphocytic leukemia (CLL). When enrolled in the study, these CLL patients had not received prior therapy for CLL. Additional covariate about the time to treatment (i.e. prognosis) is available. The dataset has been normalised and log2-transformed, and provided as an 'ExpressionSet' object.

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/CLL.RData"))
```

## Value

an object of class "ExpressionSet". It has slots for "assayData", "phenoData", and "featureData":

- assayData: a matrix of 54675 features X 130 samples
- phenoData: variables describing sample phenotypes (i.e. columns in assayData), including information about samples: "Name" for sample names, "Time" for sampling time to first treatment (years) and "Treatment" for treatment event (1:yes, 0:no)

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• featureData: variables describing features (i.e. rows in assayData), including information about features/genes: "EntrezID" for gene EntrezID, "Symbol" for gene symbol and "Desc" for gene description

#### References

Chuang et al. (2012). Subnetwork-based analysis of chronic lymphocytic leukemia identifies pathways that associate with disease progression. *Blood*, 120(13):2639-49.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/CLL.RData"))
CLL
# extract information about the first 5 samples
pData(CLL)[1:5,]
# extract information about the first 5 features
fData(CLL)[1:5,]
```

eBUMfit

Function to fit a p-value distribution under beta-uniform mixture model

## **Description**

eBUMfit is supposed to take as input a vector of p-values for deriving their distribution under betauniform mixture model (see Note below). The density distribution of input p-values is expressed as a mixture of two components: one for the null hypothesis (the noise component) and the other for the alternative hypothesis (the signal component). The noise component is the uniform density, while the signal component is the remainder of the mixture distribution. It returns an object of class "BUM".

## Usage

```
eBUMfit(x, ntry = 1, hist.bum = T, contour.bum = T,
  verbose = T)
```

#### **Arguments**

X	a vector containing input p-values
ntry	an integeter specifying how many trys are used to find the optimised parameters by maximum likelihood estimation
hist.bum	logical to indicate whether the histogram graph should be drawn
contour.bum	logical to indicate whether a contour plot should be drawn to show the log likelihood as a function of two parameters (a and lambda) in the beta-uniform mixture model
verbose	logical to indicate whether the messages will be displayed in the screen. By default, it sets to true for display

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#### Value

an object of class "BUM", a list with following elements:

• lambda: estimated mixture parameter

• a: estimated shape parameter

• NLL: Negative log-likelihood

• pvalues: the input pvalues

• call: the call that produced this result

#### Note

The probability density function of p-values under the Beta-Uniform Mixture model is formulated as:  $f(x|\lambda,a) = \lambda + (1-\lambda)*a*x^{a-1}$ . The model names after mixing two distributions:

- the uniform distribution with the density function as  $\frac{1}{b-a}|_{a=0}^{b=1}=1$
- the beta distribution with the density function as  $\frac{\Gamma(a+b)}{\Gamma(a)+\Gamma(b)}*x^{a-1}*(1-x)^{b-1}|_{b=1}=a*x^{a-1}$

Both are mixed via  $\lambda$ . The mixture parameter  $\lambda$  measures the contribution from the uniform distribution. Accordingly,  $1-\lambda$  measures the contribution from the beta distribution. Notably, the probability density function of the beta distribution can be splitted into two parts (rather than the exclusitive signal):

- the constant part as noise:  $a * x^{a-1}|_{x=1} = a$
- the rest part as signal:  $a * (x^{a-1} 1)$

In other words, there is no signal at x=1 but all being noise. It is a conservative, upper bound estimation of the noise. Therefore, the probability density function in the model can be decomposed into signal-noise components:

- the signal component:  $(1 \lambda) * a * (x^{a-1} 1)$
- the noise component:  $\lambda + (1 \lambda) * a$

It is misleading to simply view  $\lambda$  as the noise component and  $(1 - \lambda) * a * x^{a-1}$  as the signal component, just as wrongly do in the literatures (e.g. http://www.ncbi.nlm.nih.gov/pubmed/18586718)

#### See Also

eBUMscore

```
# 1) generate an vector consisting of random values from beta distribution
x <- rbeta(1000, shape1=0.5, shape2=1)
# 2) fit a p-value distribution under beta-uniform mixture model
fit <- eBUMfit(x)
fit$lambda
fit$a</pre>
```

eBUMscore 5

eBUMscore	Function to transform p-values into scores according to the fitted beta-
	uniform mixture model and/or after controlling false discovery rate

## **Description**

eBUMscore is supposed to take as input a vector of p-values, which are transformed into scores according to the fitted beta-uniform mixture model. Also if the FDR threshold is given, it is used to make sure that p-values below this are considered significant and thus scored positively. Instead, those p-values above the given FDR are considered insigificant and thus scored negatively.

#### Usage

```
eBUMscore(fit, method = c("pdf", "cdf"), fdr = NULL,
    scatter.bum = T)
```

#### **Arguments**

8	
fit	an object of class "BUM"
method	the method used for the transformation. It can be either "pdf" for the method based on the probability density function of the fitted model, or "cdf" for the method based on the cumulative distribution function of the fitted model
fdr	the given FDR threshold. By default, it is set to NULL, meaning there is no constraint. If given, those p-values with the FDR below this are considered significant and thus scored positively. Instead, those p-values with the FDR above this given FDR are considered insigificant and thus scored negatively
scatter.bum	logical to indicate whether the scatter graph of scores against p-values should be drawn. Also indicated is the p-value (called tau) corresponding to the given FDR threshold (if any)

## Value

• scores: a vector of scores

## Note

The transformation from the input p-value x to the score S(x) is based on the fitted beta-uniform mixture model with two parameters  $\lambda$  and a:  $f(x|\lambda,a) = \lambda + (1-\lambda)*a*x^{a-1}$ . Specifically, it considers the log-likehood ratio between the signal and noise component of the model. The probability density function (pdf) of the signal component and the noise component are  $(1-\lambda)*a*(x^{a-1}-1)$  and  $\lambda+(1-\lambda)*a$ , respectively. Accordingly, the cumulative distribution function (cdf) of the signal component and the noise component are  $\int_0^x (1-\lambda)*a*(x^{a-1}-1) \, \mathrm{d}x$  and  $\int_0^x \lambda+(1-\lambda)*a*\, \mathrm{d}x$ . In order to take into account the significance of the p-value, the fdr threshold is also used for down-weighting the score. According to how to measure both components, there are two methods implemented for deriving the score S(x):

• The method "pdf":  $S(x) = log_2 \frac{(1-\lambda)*a*(x^{a-1}-1)}{\lambda+(1-\lambda)*a} - log_2 \frac{(1-\lambda)*a*(\tau^{a-1}-1)}{\lambda+(1-\lambda)*a} = log_2 \left(\frac{x^{a-1}-1}{\tau^{a-1}-1}\right).$  For the purpose of down-weighting scores, it must ensure  $log_2 \frac{(1-\lambda)*a*(\tau^{a-1}-1)}{\lambda+(1-\lambda)*a} \geq 0, \text{ that is, the constraint via } \tau \leq \left(\frac{\lambda+2*a*(1-\lambda)}{a*(1-\lambda)}\right)^{\frac{1}{a-1}}$ 

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- $\text{ The method "cdf": } S(x) = log_2 \frac{\int_0^x (1-\lambda)*a*(x^{a-1}-1) \, \mathrm{d}x}{\int_0^x \lambda + (1-\lambda)*a \, \mathrm{d}x} log_2 \frac{\int_0^\tau (1-\lambda)*a*(\tau^{a-1}-1) \, \mathrm{d}x}{\int_0^\tau \lambda + (1-\lambda)*a \, \mathrm{d}x} = log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\lambda + (1-\lambda)*a} log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\lambda + (1-\lambda)*a} = log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\lambda + (1-\lambda)*a} log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\lambda + (1-\lambda)*a} = log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\tau^{a-1}-a} log_2 \frac{(1-\lambda)*(\tau^{a-1}-a)}{\lambda + (1-\lambda)*a} \geq 0, \text{ that is, the constraint via } \tau \leq \left(\frac{\lambda + 2*a*(1-\lambda)}{1-\lambda}\right)^{\frac{1}{a-1}}$
- Where  $\tau = \left[\frac{\lambda + (1-\lambda)*a f dr *\lambda}{f dr *(1-\lambda)}\right]^{\frac{1}{a-1}}$ , i.e. the p-value corresponding to the exact f dr threshold. It can be duduced from the definition of the false discovery rate:  $f dr \doteq \frac{\int_0^\tau \lambda + (1-\lambda)*a \, \mathrm{d}x}{\int_0^\tau \lambda + (1-\lambda)*a *x^{a-1} \, \mathrm{d}x}$ . Notably, if the calculated  $\tau$  exceeds the contraint, it will be reset to the maximum end of that constraint

#### See Also

eBUMfit

## **Examples**

```
# 1) generate an vector consisting of random values from beta distribution
x <- rbeta(1000, shape1=0.5, shape2=1)

# 2) fit a p-value distribution under beta-uniform mixture model
fit <- eBUMfit(x)

# 3) calculate the scores according to the fitted BUM and fdr=0.01
# using "pdf" method
scores <- eBUMscore(fit, method="pdf", fdr=0.01)
# using "cdf" method
scores <- eBUMscore(fit, method="cdf", fdr=0.01)</pre>
```

eCal

Function to conduct gene set enrichment analysis given the input data and the ontology in query

## **Description**

eCal is supposed to conduct gene set enrichment analysis given the input data and the ontology in query. It returns an object of class "eTerm".

## Usage

```
eCal(data, identity = c("symbol", "entrez"),
  genome = c("mm", "hs"),
  ontology = c("GOBP", "GOMF", "GOCC", "MP", "DO", "PS"),
  sizeRange = c(10, 1000), which_distance = NULL,
  weight = 1, nperm = 1000, fast = T,
  sigTail = c("two-tails", "one-tail"), verbose = T)
```

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## **Arguments**

data	a data frame or matrix of input data. It must have row names, either Entrez Gene ID or Symbol
identity	the type of gene identity (i.e. row names of input data), either "symbol" for gene symbols (by default) or "entrez" for Entrez Gene ID. The option "symbol" is preferred as it is relatively stable from one update to another; when gene symbols cannot be matched, synonyms will be searched against
genome	the genome identity. It can be either "mm" for mouse genome or "hs" for human genome
ontology	the ontology supported currently. For mouse genome, it can be "GOBP" for Gene Ontology Biological Process, "GOMF" for Gene Ontology Molecular Function, "GOCC" for Gene Ontology Cellular Component, or "MP" for Mammalian Phenotype. For human genome, it can be "GOBP" for Gene Ontology Biological Process, "GOMF" for Gene Ontology Molecular Function, "GOCC" for Gene Ontology Cellular Component, "HP" for Human Phenotype, or "DO" for Disease Ontology.
sizeRange	the minimum and maximum size of members of each gene set in consideration. By default, it sets to a minimum of 10 but no more than 1000
which_distance	which distance of terms in the ontology is used to restrict terms in consideration. By default, it sets to 'NULL' to consider all distances
weight	type of score weight. It can be "0" for unweighted (an equivalent to Kolmogorov-Smirnov, only considering the rank), "1" for weighted by input gene score (by default), and "2" for over-weighted, and so on
nperm	the number of random permutations. For each permutation, gene-score associations will be permutated so that permutation of gene-term associations is realised
fast	logical to indicate whether to fast calculate expected results from permutated data. By default, it sets to true
sigTail	the tail used to calculate the statistical significance. It can be either "two-tails" for the significance based on two-tails or "one-tail" for the significance based on one tail
verbose	logical to indicate whether the messages will be displayed in the screen. By default, it sets to false for no display

## Value

an object of class "eTerm", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene set in consideration, and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"
- data: a matrix of nGene X nSample containing input data in consideration. It is not always the same as the input data as only those mappable are retained
- es: a matrix of nSet X nSample containing enrichment score, where nSample is the number of samples (i.e. the number of columns in input data
- nes: a matrix of nSet X nSample containing normalised enrichment score. It is the version of enrichment score but after being normalised by gene set size

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- pvalue: a matrix of nSet X nSample containing nominal p value
- adjp: a matrix of nSet X nSample containing adjusted p value. It is the p value but after being adjusted for multiple comparisons
- gadjp: a matrix of nSet X nSample containing globally adjusted p value in terms of all samples
- fdr: a matrix of nSet X nSample containing false discovery rate (FDR). It is the estimated probability that the normalised enrichment score represents a false positive finding
- qvalue: a matrix of nSet X nSample containing q value. It is the monotunically increasing FDR
- call: the call that produced this result

#### Note

The interpretation of returned components:

- "es": enrichment score for the gene set is the degree to which this gene set is overrepresented at the top or bottom of the ranked list of genes in each column of input data;
- "nes": normalised enrichment score for the gene set is enrichment score that has already normalised by gene set size. It is comparable across analysed gene sets;
- "pvalue": nominal p value is the statistical significance of the enrichment score. It is not adjusted for multiple hypothesis testing, and thus is of limited use in comparing gene sets;
- "adjp": adjusted p value by Benjamini & Hochberg method. It is comparable across gene sets;
- "gadjp": globally adjusted p value by Benjamini & Hochberg method. Unlike "adjp", it is adjusted in terms of all samples;
- "fdr": false discovery rate is the estimated probability that the normalised enrichment score represents a false positive finding. Unlike "adjp" or "gadjp" (also aliased as "fdr") that is derived from a list of p values, this version of fdr is directly calculate from the statistic (i.e. normalised enrichment score);
- "qvalue": q value is the monotunically increasing FDR so that the higher "nes", the lower "qvalue".

#### See Also

```
eView, eWrite
```

```
#load("~/Databases/ChipSeq/supraHex/Bioinformatics_AN/RTiming/GSE18019/TableS1T.RData")
#data <- RT_LR[,1:2]
#eTerm <- eCal(data=data, identity="symbol", genome="mm", ontology="MP", sizeRange=c(10,1000), which_distant</pre>
```

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into the target graph	eGraphConfidence	Function to append the confidence information from the source graphs into the target graph
-----------------------	------------------	--

#### **Description**

eConsensusGraph is supposed to append the confidence information (extracted from a list of the source graphs) into the target graph. The confidence information is about how often a node (or an edge) in the target graph that can be found in the input source graphs. The target graph is an object of class "igraph" or "graphNEL", and the source graphs are a list of objects of class "igraph" or "graphNEL"; specifically, the same as the input target graph but appended with the "nodeConfidence" attribute to the nodes and the "edgeConfidence" attribute to the edges.

## Usage

```
eGraphConfidence(target, sources, plot = F)
```

#### **Arguments**

target the target graph, an object of class "igraph" or "graphNEL"

sources a list of the source graphs, each with an object of class "igraph" or "graphNEL".

These source graphs will be used to calculate how often a node (or an edge) in

the target graph that can be found with them.

plot logical to indicate whether the returned graph (i.e. the target graph plus the

confidence information on nodes and edges) should be plotted. If it sets true, the plot will display the returned graph with the size of nodes indicative of the node confidence (the frequency that a node appears in the source graphs), and with the width of edges indicative of the edge confidence (the frequency that an edge

appears in the source graphs)

## Value

an object of class "igraph" or "graphNEL", which is a target graph but appended with the "node-Confidence" attribute to the nodes and the "edgeConfidence" attribute to the edges

#### Note

None

#### See Also

visGraph

```
# 1) generate a target graph according to the ER model
g <- erdos.renyi.game(100, 1/100)
target <- eGraphInduce(g, V(g), knn=0)
# 2) generate a list source graphs according to the ER model
sources <- lapply(1:100, function(x) erdos.renyi.game(100*runif(1), 1/10))</pre>
```

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```
# 3) append the confidence information from the source graphs into the target graph
g <- eGraphConfidence(target=target, sources=sources)
# 4) visualise the confidence target graph
visGraph(g, vertex.size=V(g)$nodeConfidence/10, edge.width=E(g)$edgeConfidence)</pre>
```

eGraphFind

Function to find heuristically maximum scoring module

#### **Description**

eGraphFind is supposed to find the maximum scoring module from an input graph and scores imposed on its nodes. The input graph and the output module are both of "igraph" or "graphNET" object. The input scores imposed on the nodes in the input graph can be divided into two parts: the positive nodes and the negative nodes. The searching for maximum scoring module is deduced to find the connected subgraph containing the positive nodes as many as possible, but the negative nodes as few as possible. To this end, a heuristic search is used (see Note below).

#### **Usage**

```
eGraphFind(g, scores)
```

#### **Arguments**

g an object of class "igraph" or "graphNEL"

scores a vector of scores. For each element, it must have the name that could be mapped

onto the input graph

#### Value

a module with a maximum score, an object of class "igraph" or "graphNEL"

## Note

The search procedure is heuristic to find the module with the maximum score:

- i) transform the input graph into a new graph by collapsing connected positive nodes into a
  meta-node. As such, meta-nodes are isolated to each other but are linked via negative nodes
  (single-nodes). Clearly, meta-nodes have positive scores, and negative scores for the singlenodes.
- ii) append the weight attribute to the edges in the transformed graph. There are two types of edges: 1) the single-single edge with two single-nodes as two ends, and 2) single-meta edge with a single-node as one end and a meta-node as the other end. The weight for a single-single edge is the absolute sum of the scores in its two-end single-nodes but normalised by their degrees. The weight for a single-meta edge is simply the absolute score in its single-node end normalised by the degree. As such, weights are all non-negative.
- iii) find minimum spanning tree (MST) in the weighted transformed graph using Prim's greedy algorithm. A spanning tree of the weighted graph is a subgraph that is tree and connects all the node together. The MST is a spanning tree with the sum of its edge weights minimised among all possible spanning trees.

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• iv) find all shortest paths between any pair of meta-nodes in the MST. Within the weighted transformed graph in ii), a subgraph is induced containing nodes (only occurring in these shortest paths) and all edges between them.

- v) within the induced subgraph, identify single-nodes that are direct neighbors of meta-nodes. For each of these single-nodes, also make sure it has the absolute scores no more than the sum of scores in its neighboring meta-nodes. These single-nodes meeting both criteria are called "linkers".
- vi) still within the induced subgraph in v), find the linker graph that contains only linkers and edges between them. Similarly to iii), find MST of the linker graph, called 'linker MST'. Notably, this linker MST serves as the scaffold, which only contains linkers but has metanodes being directly attached to.
- vii) in linker MST plus its attached meta-nodes, find the optimal path that has the sum of scores of its nodes and attached meta-nodes maximised amongest all possible paths. Nodes along this optimal path plus their attached meta-nodes are called 'module nodes'.
- viii) finally, from the input graph extract a subgraph (called 'module') that only contains module nodes and edges betwen them. This module is the maximum scoring module containing the positive nodes as many as possible, but the negative nodes as few as possible.

#### See Also

eGraphFind

#### **Examples**

```
# 1) generate an vector consisting of random values from beta distribution
x <- rbeta(1000, shape1=0.5, shape2=1)

# 2) fit a p-value distribution under beta-uniform mixture model
fit <- eBUMfit(x, ntry=1, hist.bum=FALSE, contour.bum=FALSE)

# 3) calculate the scores according to the fitted BUM and fdr=0.01
# using "pdf" method
scores <- eBUMscore(fit, method="pdf", fdr=0.05, scatter.bum=TRUE)
names(scores) <- as.character(1:length(scores))

# 4) generate a random graph according to the ER model
g <- erdos.renyi.game(1000, 1/100)

# 5) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 6) find the module with the maximum score
module <- eGraphFind(subg, scores)</pre>
```

eGraphInduce

Function to generate a subgraph induced by given vertices and their k nearest neighbors

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#### **Description**

eGraphInduce is supposed to produce a subgraph induced by given vertices and its k nearest neighbors. The input is a graph of "igraph" or "graphNET" object, a list of the vertices of the graph, and a k value for finding k nearest neighbors for these vertices. The output is a subgraph induced by given veretices plus their k neighbours. The resultant subgraph inherits the class from the input one. The induced subgraph conatins exactly the vertices of interest, and all the edges between them.

#### Usage

```
eGraphInduce(g, nodes_query, knn = 0, remove.loops = T,
    largest.comp = T)
```

## **Arguments**

an object of class "igraph" or "graphNEL"

the vertices for which the calculation is performed

an integeter specifying how many k steps are used to find the nearest neighbours of the given vertices. By default, knn is set to zero; it means no neighbors will be considered. When knn is 1, the immediate neighbors of the given vertices will be also considered for inducing the subgraph. The same is true when knn is 2, etc

remove.loops

logical to indicate whether the loop edges are to be removed. By default, it sets to true for self-loops being removed

largest.comp

logical to indicate whether the largest component is only retained. By default, it

#### Value

• subg: an induced subgraph, an object of class "igraph" or "graphNEL"

#### Note

The given vertices plus their k nearest neighbors will be used to induce the subgraph.

sets to true for the largest component being left

#### See Also

eGraphInduce

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)

# 2) select the frist 10 vertices as the query nodes
nodes_query <- V(g)[1:10]

# 3) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, nodes_query, knn=0)

# 4) produce the induced subgraph based on the nodes in query ane their immediate neighbours
subg <- eGraphInduce(g, nodes_query, knn=1)</pre>
```

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eGraphPipeline	Function to setup the pipeline for finding maximum-scoring module from an input graph and the signficance imposed on its nodes
	J

#### **Description**

eGraphPipeline is supposed to finish ab inito maximum-scoring module identification for the input graph with the node information on the significance (p-values). It returns an object of class "igraph" or "graphNEL".

## Usage

```
eGraphPipeline(g, pval, method = c("pdf", "cdf"),
  fdr = NULL, nsize = NULL, plot = F, verbose = T)
```

## **Arguments**

g	an object of class "igraph" or "graphNEL"
pval	a vector containing input p-values. For each element, it must have the name that could be mapped onto the input graph
method	the method used for the transformation. It can be either "pdf" for the method based on the probability density function of the fitted model, or "cdf" for the method based on the cumulative distribution function of the fitted model
fdr	the given FDR threshold. By default, it is set to NULL, meaning there is no constraint. If given, those p-values with the FDR below this are considered significant and thus scored positively. Instead, those p-values with the FDR above this given FDR are considered insigificant and thus scored negatively
nsize	the desired number of nodes constrained to the resulting module. It is not nulll, a wide range of FDR will be scanned to find the FDR threshold leading to the desired number of nodes in the resulting module. Notably, the given FDR threshold will be overwritten.
plot	logical to indicate whether the histogram plot, contour plot and scatter plot should be drawn. By default, it sets to false for no plotting
verbose	logical to indicate whether the messages will be displayed in the screen. By default, it sets to true for display

## Value

a module with a maximum score, an object of class "igraph" or "graphNEL"

## Note

The pipeline sequentially consists of:

- i) eBUMfit used to fit the p-value distribution under beta-uniform mixture model.
- ii) if there is the desired number of nodes constrained to the resulting module, a wide range of FDR (including rough stage with large intervals, and finetune stage with smaller intervals) will be scanned to find the FDR threshold to meet the desired number of nodes.
- iii) eBUMscore used to calculate the scores according to the fitted BUM and FDR threshold.
- iv) eGraphFind used to find maximum-scoring module from the input graph and scores imposed on its nodes.

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#### See Also

```
eBUMfit, eBUMscore, eGraphFind
```

#### **Examples**

```
# 1) generate an vector consisting of random values from beta distribution
x <- rbeta(1000, shape1=0.5, shape2=1)
names(x) <- as.character(1:length(x))

# 2) generate a random graph according to the ER model
g <- erdos.renyi.game(1000, 1/100)

# 3) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 4) find maximum-scoring module based on fdr=0.1 threshold
module <- eGraphPipeline(g=subg, pval=x, fdr=0.1)

# 5) find maximum-scoring module with the desired node number nsize=20
module <- eGraphPipeline(g=subg, pval=x, nsize=20)</pre>
```

eGraphReorder

Function to reorder the multiple graph colorings within a sheet-shape rectangle grid

## **Description**

eGraphReorder is reorder the multiple graph colorings within a sheet-shape rectangle grid

## Usage

```
eGraphReorder(g, data, feature = c("node", "edge"),
  node.normalise = c("none", "degree"), xdim = NULL,
  ydim = NULL, amplifier = NULL,
  metric = c("none", "pearson", "spearman", "kendall", "euclidean", "manhattan", "cos", "mi"),
  init = c("linear", "uniform", "sample"),
  algorithm = c("sequential", "batch"),
  alphaType = c("invert", "linear", "power"),
  neighKernel = c("gaussian", "bubble", "cutgaussian", "ep", "gamma"))
```

#### **Arguments**

g an object of class "igraph" or "graphNEL"

data an input data matrix used to color-code vertices/nodes. One column corresponds

to one graph node coloring. The input matrix must have row names, and these names should include all node names of input graph, i.e. V(g)name, since there is a mapping operation. After mapping, the length of the patern vector should be the same as the number of nodes of input graph. The way of how to color-code is to map values in the pattern onto the whole colormap (see the next arguments:

colormap, ncolors, zlim and colorbar)

feature the type of the features used. It can be one of either 'edge' for the edge feature

or 'node' for the node feature.

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node.normalise the normalisation of the nodes. It can be one of either 'none' for no normalisa-

tion or 'degree' for a node being penalised by its degree.

an integer specifying x-dimension of the grid xdim an integer specifying y-dimension of the grid ydim

an integer specifying the amplifier (3 by default) of the number of component amplifier

planes. The product of the component number and the amplifier constitutes the

number of rectangles in the sheet grid

distance metric used to difine the similarity between component planes. It can be metric

> "none", which means directly using column-wise vectors of codebook/data matrix. Otherwise, first calculate the covariance matrix from the codebook/data matrix. The distance metric used for calculating the covariance matrix between component planes can be: "pearson" for pearson correlation, "spearman" for spearman rank correlation, "kendall" for kendall tau rank correlation, "euclidean" for euclidean distance, "manhattan" for cityblock distance, "cos" for

cosine similarity, "mi" for mutual information.

init an initialisation method. It can be one of "uniform", "sample" and "linear" ini-

tialisation methods

the training algorithm. Currently, only "sequential" algorithm has been implealgorithm

mented

alphaType the alpha type. It can be one of "invert", "linear" and "power" alpha types neighKernel

the training neighbor kernel. It can be one of "gaussian", "bubble", "cutgaus-

sian", "ep" and "gamma" kernels

#### Value

an object of class "sReorder", a list with following components:

- nHex: the total number of rectanges in the grid
- xdim: x-dimension of the grid
- ydim: y-dimension of the grid
- uOrder: the unique order/placement for each component plane that is reordered to the "sheet"shape grid with rectangular lattice
- coord: a matrix of nHex x 2, with each row corresponding to the coordinates of each "uOrder" rectangle in the 2D map grid
- call: the call that produced this result

#### Note

According to which features are used and whether nodes should be penalised by degrees, the feature data are constructed differently from the input data and input graph. When the node features are used, the feature data is the input data (or penalised data) with the same dimension. When the edge featrues are used, each entry (i.e. given an edge and a sample) in the feature data is the absolute difference between its two-end nodes (or after being penalised). Then, the constructed feature are subject to sample correlation analysis by supraHex. That is, a map grid (with sheet shape consisting of a rectangular lattice) is used to train either column-wise vectors of the feature data matrix or the covariance matrix thereof. As a result, similar samples are placed closer to each other within this map grid. More precisely, to ensure the unique placement, each sample mapped to the "sheet"shape grid with rectangular lattice is determined iteratively in an order from the best matched to the next compromised one. If multiple samples are hit in the same rectangular lattice, the worse one is always sacrificed by moving to the next best one till all samples are placed somewhere exclusively on their own.

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#### See Also

```
visGraphReorder
```

#### **Examples**

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)

# 2) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 3) reorder the module with vertices being color-coded by input data
nnodes <- vcount(subg)
nsamples <- 10
data <- matrix(runif(nnodes*nsamples), nrow=nnodes, ncol=nsamples)
rownames(data) <- V(subg)$name
sReorder <- eGraphReorder(g=subg, data, feature="node", node.normalise="none")</pre>
```

ePvalAggregate

Function to aggregate p values

## Description

ePvalAggregate is supposed to aggregate a input matrix p-values into a vector of aggregated p-values. The aggregate operation is applied to each row of input matrix, each resulting in an aggregated p-value. The method implemented can be based on the order statistics of p-values or according to Fisher's method.

## Usage

```
ePvalAggregate(pmatrix,
  method = c("orderStatistic", "fishers"),
  order = ncol(pmatrix))
```

## **Arguments**

pmatrix a data frame or matrix of p-values

method the method used. It can be either "orderStatistic" for the method based on the

order statistics of p-values, or "fishers" for Fisher's method

order an integeter specifying the order used for the aggregation according to on the

order statistics of p-values

#### Value

• ap: a vector with the length nrow(pmatrix), containing aggregated p-values

## Note

For each row of input matrix with the c columns, there are c p-values that are uniformly independently distributed over [0,1] under the null hypothesis (uniform distribution). According to the order statistics, they follow the Beta distribution with the paramters a = order and b = nc - order + 1. According to the Fisher's method, after transformation by  $-2 * \sum^c log(pvalue)$ , they follow Chi-Squared distribution.

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#### See Also

```
ePvalAggregate
```

#### **Examples**

```
# 1) generate an iid uniformly-distributed random matrix of 1000x3
pmatrix <- cbind(runif(1000), runif(1000), runif(1000))
# 2) aggregate according to the ordre statistics
ap <- ePvalAggregate(pmatrix, method="orderStatistic")
# 3) aggregate according to the Fishers method
ap <- ePvalAggregate(pmatrix, method="fishers")</pre>
```

eRWR

Function to implement Random Walk with Restart (RWR) to precompute affinity matrix for the input graph

## **Description**

eRWR is supposed to implement Random Walk with Restart (RWR) to pre-compute affinity matrix for for nodes in the input graph with respect to the starting node (loop over every node in the graph)

#### Usage

```
eRWR(g,
  normalise = c("laplacian", "row", "column", "none"),
  restart = 0.75)
```

## **Arguments**

g an object of class "igraph" or "graphNEL"

normalise the way to normalise the adjacency matrix of the input graph. It can be 'lapla-

cian' for laplacian normalisation, 'row' for row-wise normalisation, 'column'

for column-wise normalisation, or 'none'

restart the restart probability used for RWR

## Value

• PTmatrix: affinity matrix with the dimension of n X n, where n is the number of nodes in the input graph. Columns stand for starting nodes walking from, and rows for ending nodes walking to. Therefore, a column for a starting node represents a steady-state affinity vector that the starting node will visit all the ending nodes in the graph

## Note

The input graph will treat as an unweighted graph if there is no 'weight' edge attribute assocaited

## See Also

```
eGraphInduce
```

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#### **Examples**

```
\# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)</pre>
# 2) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)</pre>
# 3) calculate the affinity matrix
PTmatrix <- eRWR(subg, normalise="laplacian", restart=0.75)
# 4) visualise affinity matrix
graphics::image(PTmatrix, col=visColormap("wyr")(64), zlim=c(0,1))
```

eView

Function to view enrichment results in a sample-specific manner

## **Description**

eView is supposed to view results of gene set enrichment analysis but for a specific sample.

## Usage

```
eView(eTerm, which_sample = 1, top_num = 10,
 sortBy = c("adjp", "gadjp", "ES", "nES", "pvalue", "FWER", "FDR", "qvalue"),
 decreasing = NULL, details = F)
```

#### **Arguments**

eTerm an object of class "eTerm" which sample will be viewed which\_sample the maximum number of gene sets will be viewed top\_num which statistics will be used for sorting and viewing gene sets. It can be "adjp" sortBy

for adjusted p value, "gadjp" for globally adjusted p value, "ES" for enrichment score, "nES" for normalised enrichment score, "pvalue" for p value, "FWER" for family-wise error rate, "FDR" for false discovery rate, "qvalue" for q value

decreasing logical to indicate whether to sort in a decreasing order. If it is null, it would be

true for "ES" or "nES"; otherwise it would be false

details logical to indicate whether the detail information of gene sets is also viewed. By

default, it sets to false for no inclusion

#### Value

a data frame with following components:

• setID: term ID

• ES: enrichment score

• nES: normalised enrichment score

• pvalue: nominal p value

• adjp: adjusted p value

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- gadjp: globally adjusted p value
- FDR: false discovery rate
- qvalue: q value
- setSize: the number of genes in the set; optional, it is only appended when "details" is true
- name: term name; optional, it is only appended when "details" is true
- namespace: term namespace; optional, it is only appended when "details" is true
- distance: term distance; optional, it is only appended when "details" is true

#### Note

none

#### See Also

eCal

## **Examples**

```
#eView(eTerm, which_sample=1, top_num=10, sortBy="adjp", decreasing=F, details=T)
```

eWrite

Function to write out enrichment results

#### **Description**

eWrite is supposed to write out enrichment results.

## Usage

```
eWrite(eTerm,
  which_content = c("gadjp", "adjp", "pvalue", "FWER", "FDR", "qvalue", "nES", "ES"),
  which_score = c("gadjp", "adjp", "FWER", "FDR", "qvalue"),
  cutoff = 0.1, filename = NULL, keep.significance = T)
```

## **Arguments**

eTerm an object of class "eTerm"

which\_content the content will be written out. It includes two categories: i) based on "adjp"

for adjusted p value, "gadjp" for globally adjusted p value, "pvalue" for p value, "FWER" for family-wise error rate, "FDR" for false discovery rate, "qvalue" for q value; ii) based on "ES" for enrichment score, "nES" for normalised enrichment score. For the former, the content is: first -1\*log10-transformed, and then

multiplied by -1 if nES is negative.

which\_score will be used for declaring the significance. It can be "adjp"

for adjusted p value, "gadjp" for globally adjusted p value, "FWER" for family-

wise error rate, "FDR" for false discovery rate, "qvalue" for q value

cutoff a cutoff to declare the signficance. It should be used together with 'which\_score'

filename a character string naming a filename

keep.significance

logical to indicate whether or not to mask those insignfiicant by NA. By default, it sets to true to mask those insignfiicant by NA

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#### Value

a data frame with following components:

• setID: term ID

• setSize: the number of genes in the set

· name: term name

• namespace: term namespace

• distance: term distance

• sample names: sample names in the next columns

#### Note

If "filename" is not NULL, a tab-delimited text file will be also written out.

#### See Also

eCal

#### **Examples**

#output <- eWrite(eTerm, which\_content="gadjp", which\_score="gadjp", cutoff=0.05, filename="eWrite\_output."</pre>

Hiratani\_TableS1

Mouse multilayer omics dataset from Hiratani et al. (2010)

#### **Description**

This multilayer omics dataset involves the information on DNA replication timing, promoter CpG classification and gene expression. It consists of digitised replication timing, promoter CpG status and expression levels of 17,292 genes in a variety of samples.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/Hiratani_TableS1.RData"))
```

## Value

- RT: a replication timing matrix of 17,292 genes X 22 samples. These 22 samples come from 22 cell lines during early mouse embryogenesis, and they can be categorised into: 1) pluripotent cells, including ESCs (ESC\_46C, ESC\_D3 and ESC\_TT2) and iPSCs (iPSC, iPSC\_1D4 and iPSC\_2D4); 2) partially-reprogrammed iPSCs (piPSC\_1A2, piPSC\_1B3 and piPSC\_V3); 3) early epiblast (EPL and EMB3\_D3); 4) late epiblast (EpiSC5 and EpiSC7); 5) Ectoderm (EBM6\_D3, EBM9\_D3, NPC\_46C and NPC\_TT2); 6) Mesoderm and Endoderm; and 7) late Mesoderm (Myoblast, MEF\_female and MEF\_male).
- CpG: a matrix of 17,292 genes X 1 containing gene additional information on promoter CpG classification, with '1' for HCP (high CpG density promoters), '-1' for LCP (low CpG density promoters), '0' for ICP (intermediate CpG density promoters), and 'NA' for unclassified.
- EX: an expression matrix of 17,292 genes X 8 samples, and samples include pluripotent cells (ESC\_D3); early epiblast (EMB3\_D3); late epiblast (EpiSC7); Ectoderm (EBM6\_D3 and EBM9\_D3); Mesoderm and Endoderm.

org.At.string

#### References

Mikkelsen et al. (2007). Genome-wide maps of chromatin state in pluripotent and lineage-committed cells. *Nature*, 448:553-560.

Hiratani et al. (2010). Genome-wide dynamics of replication timing revealed by in vitro models of mouse embryogenesis. *Genome Research*, 20:155-169.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/Hiratani_TableS1.RData"))
ls() # you should see three variables: RT, CpG and EX
```

org.At.string

Arabidopsis functional protein association network from STRING (version 9.0.5).

## **Description**

An igraph object that contains a functional protein association network in arabidopsis. The network is extracted from the STRING database (version 9.0.5). Only those associations with medium confidence (score>=0.4) are retained.

### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.At.string.RData"))
```

## Value

an object of class "igraph" (see http://igraph.sourceforge.net/doc/R/aaa-igraph-package.html). It has attributes for both vertices and edges. Below are attributes for the vertices:

- name: unique id for the vertices
- seqid: protein seqid for the vertices
- geneid: Entrez geneid (if any) for the vertices
- symbol: gene symbol (if any) for the vertices
- description: gene description (if any) for the vertices

Below are attributes for the edges:

- neighborhood\_score: predictive score based on neighborhood data
- fusion\_score: predictive score based on fusion data
- cooccurence\_score: predictive score based on cooccurence data
- coexpression\_score: predictive score based on coexpression
- experimental\_score: predictive score based on experimental data
- database\_score: predictive score based on database
- textmining\_score: predictive score based on text mining
- combined\_score: combined score from all above predictive scores

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#### References

Franceschini et al. (2013) STRING v9.1: protein-protein interaction networks, with increased coverage and integration. *Nucleic Acids Res*, 41:D808-D815.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.At.string.RData"))
org.At.string
```

org.Hs.string

*Human functional protein association network from STRING (version 9.0.5).* 

## **Description**

An igraph object that contains a functional protein association network in human. The network is extracted from the STRING database (version 9.0.5). Only those associations with medium confidence (score>=0.4) are retained.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Hs.string.RData"))
```

#### Value

an object of class "igraph" (see http://igraph.sourceforge.net/doc/R/aaa-igraph-package.html). It has attributes for both vertices and edges. Below are attributes for the vertices:

- name: unique id for the vertices
- seqid: protein seqid for the vertices
- geneid: Entrez geneid (if any) for the vertices
- symbol: gene symbol (if any) for the vertices
- description: gene description (if any) for the vertices

Below are attributes for the edges:

- neighborhood\_score: predictive score based on neighborhood data
- fusion\_score: predictive score based on fusion data
- cooccurence\_score: predictive score based on cooccurence data
- coexpression\_score: predictive score based on coexpression
- experimental\_score: predictive score based on experimental data
- database\_score: predictive score based on database
- textmining\_score: predictive score based on text mining
- combined\_score: combined score from all above predictive scores

## References

Franceschini et al. (2013) STRING v9.1: protein-protein interaction networks, with increased coverage and integration. *Nucleic Acids Res*, 41:D808-D815.

org.Mm.eg

#### **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Hs.string.RData"))
org.Hs.string
```

org.Mm.eg

Mouse Entrez Genes (EG).

## **Description**

An R object that contains Entrez Gene information for the mouse. This data is prepared based on ftp://ftp.ncbi.nih.gov/gene/DATA/gene\_info.gz.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.eg.RData"))
```

#### Value

an object of class "EG", a list with following components:

• gene\_info: a matrix of nGene X 7 containing gene information, where nGene is the number of Entrez Genes, and the 7 columns are "GeneID", "Symbol", "description", "chromosome", "map\_location", "Synonyms" and "dbXrefs"

#### References

Maglott et al. (2011) Entrez Gene: gene-centered information at NCBI. *Nucleic Acids Res*, 39:D52-57.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.eg.RData"))
names(org.Mm.eg)
org.Mm.eg$gene_info[1:5,]
```

org.Mm.egDO

Annotations of Mouse Entrez Genes (EG) by Disease Ontology (DO).

## **Description**

An R object that contains associations between Disease Ontology terms and Mouse Entrez Genes. This data is first prepared based on http://sourceforge.net/p/diseaseontology/code/HEAD/tree/trunk/HumanDO.obo and http://dga.nubic.northwestern.edu/ajax/Download.ajax.php, which results in annotations of Human Entrez Genes. Then, these annotations are transferred to Mouse Entrez Genes based on ftp://anonymous@ftp.ncbi.nih.gov/pub/HomoloGene/build67/homologene.data.

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egDO.RData"))
```

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#### Value

an object of class "GS", a list with following components:

• set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. DO terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"

• gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

#### References

Schriml et al. (2012) Disease Ontology: a backbone for disease semantic integration. *Nucleic Acids Res*, 40:D940-946.

Peng et al. (2012) The Disease and Gene Annotations (DGA): an annotation resource for human disease. *Nucleic Acids Res*, 41:D553-560.

Sayers et al. (2011) Database resources of the National Center for Biotechnology Information. *Nucleic Acids Res*, 39:D38-51.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egDO.RData"))
names(org.Mm.egDO)
```

org.Mm.egGOBP

Annotations of Mouse Entrez Genes (EG) by Gene Ontology Biological Process (GOBP).

## **Description**

An R object that contains associations between Gene Ontology Biological Process terms and Mouse Entrez Genes. This data is prepared based on http://www.geneontology.org/ontology/obo\_format\_1\_2/gene\_ontology.1\_2.obo and ftp://ftp.ncbi.nih.gov/gene/DATA/gene2go.gz.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOBP.RData"))
```

## Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. GOBP terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

#### References

Maglott et al. (2011) Entrez Gene: gene-centered information at NCBI. *Nucleic Acids Res*, 39:D52-57

Ashburner et al. (2000) Gene ontology: tool for the unification of biology. *Nat Genet*, 25:25-29.

org.Mm.egGOCC 25

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOBP.RData"))
names(org.Mm.egGOBP)
```

org.Mm.egGOCC

Annotations of Mouse Entrez Genes (EG) by Gene Ontology Cellular Component (GOCC).

## **Description**

An R object that contains associations between Gene Ontology Cellular Component terms and Mouse Entrez Genes. This data is prepared based on  $http://www.geneontology.org/ontology/obo_format_1_2/gene_ontology.1_2.obo and ftp://ftp.ncbi.nih.gov/gene/DATA/gene2go.gz.$ 

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOCC.RData"))
```

## Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. GOCC terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

## References

Maglott et al. (2011) Entrez Gene: gene-centered information at NCBI. *Nucleic Acids Res*, 39:D52-57.

Ashburner et al. (2000) Gene ontology: tool for the unification of biology. Nat Genet, 25:25-29.

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOCC.RData"))
names(org.Mm.egGOCC)
```

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org.Mm.egGOMF	Annotations of Mouse Entrez Genes (EG) by Gene Ontology Molecular Function (GOMF).

## **Description**

An R object that contains associations between Gene Ontology Molecular Function terms and Mouse Entrez Genes. This data is prepared based on http://www.geneontology.org/ontology/obo\_format\_1\_2/gene\_ontology.1\_2.obo and ftp://ftp.ncbi.nih.gov/gene/DATA/gene2go.gz.

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOMF.RData"))
```

#### Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. GOMF terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

## References

Maglott et al. (2011) Entrez Gene: gene-centered information at NCBI. *Nucleic Acids Res*, 39:D52-57.

Ashburner et al. (2000) Gene ontology: tool for the unification of biology. Nat Genet, 25:25-29.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egGOMF.RData"))
names(org.Mm.egGOMF)
```

org.Mm.egHPMI	Annotations of Mouse Entrez Genes (EG) by Human Phenotype Mode
	of Inheritance (HPMI).

## **Description**

An R object that contains associations between HPMI terms and Mouse Entrez Genes. This data is first prepared based on http://compbio.charite.de/svn/hpo/trunk/src/ontology/human-phenotype-ontology obo and http://compbio.charite.de/hudson/job/hpo.annotations.monthly/lastStableBuild/artifact/annotation/ALL\_SOURCES\_ALL\_FREQUENCIES\_genes\_to\_phenotype.txt, which results in annotations of Human Entrez Genes. Then, these annotations are transferred to Mouse Entrez Genes based on ftp://anonymous@ftp.ncbi.nih.gov/pub/HomoloGene/build67/homologene.data.

org.Mm.egHPON 27

#### **Usage**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPMI.RData"))
```

#### Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. HPMI terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

#### References

Robinson et al. (2012) The Human Phenotype Ontology: a tool for annotating and analyzing human hereditary disease. *Am J Hum Genet*, 83:610-615.

Sayers et al. (2011) Database resources of the National Center for Biotechnology Information. *Nucleic Acids Res*, 39:D38-51.

#### **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPMI.RData"))
names(org.Mm.egHPMI)
```

org.Mm.egHPON

Annotations of Mouse Entrez Genes (EG) by Human Phenotype ONset and clinical course (HPON).

## Description

An R object that contains associations between HPON terms and Mouse Entrez Genes. This data is first prepared based on http://compbio.charite.de/svn/hpo/trunk/src/ontology/human-phenotype-ontology.obo and http://compbio.charite.de/hudson/job/hpo.annotations.monthly/lastStableBuild/artifact/annotation/ALL\_SOURCES\_ALL\_FREQUENCIES\_genes\_to\_phenotype.txt, which results in annotations of Human Entrez Genes. Then, these annotations are transferred to Mouse Entrez Genes based on ftp://anonymous@ftp.ncbi.nih.gov/pub/HomoloGene/build67/homologene.data.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPON.RData"))
```

## Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. HPON terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

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#### References

Robinson et al. (2012) The Human Phenotype Ontology: a tool for annotating and analyzing human hereditary disease. *Am J Hum Genet*, 83:610-615.

Sayers et al. (2011) Database resources of the National Center for Biotechnology Information. *Nucleic Acids Res*, 39:D38-51.

#### **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPON.RData"))
names(org.Mm.egHPON)
```

org.Mm.egHPPA

Annotations of Mouse Entrez Genes (EG) by Human Phenotype Phenotypic Abnormality (HPPA).

## Description

An R object that contains associations between Human Phenotype Phenotypic Abnormality terms and Mouse Entrez Genes. This data is first prepared based on http://compbio.charite.de/svn/hpo/trunk/src/ontology/human-phenotype-ontology.obo and http://compbio.charite.de/hudson/job/hpo.annotations.monthly/lastStableBuild/artifact/annotation/ALL\_SOURCES\_ALL\_FREQUENCIES\_genes\_to\_phenotype.txt, which results in annotations of Human Entrez Genes. Then, these annotations are transferred to Mouse Entrez Genes based on ftp://anonymous@ftp.ncbi.nih.gov/pub/HomoloGene/build67/homologene.data.

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPPA.RData"))
```

#### Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. HPPA terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

## References

Robinson et al. (2012) The Human Phenotype Ontology: a tool for annotating and analyzing human hereditary disease. *Am J Hum Genet*, 83:610-615.

Sayers et al. (2011) Database resources of the National Center for Biotechnology Information. *Nucleic Acids Res*, 39:D38-51.

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egHPPA.RData"))
names(org.Mm.egHPPA)
```

org.Mm.egMP

org.Mm.egMP	Annotations Mod (MP).	use Entrez	Genes (EG)	by Mammalian	Phenotype

#### **Description**

An R object that contains associations between Mammalian Phenotype terms and Mouse Entrez Genes. This data is prepared based on ftp://ftp.informatics.jax.org/pub/reports/MPheno\_OBO.ontology and ftp://ftp.informatics.jax.org/pub/reports/MGI\_PhenoGenoMP.rpt.

#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egMP.RData"))
```

#### Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. MP terms), and the 4 columns are "setID" (i.e. "Term ID"), "name" (i.e. "Term Name"), "namespace" and "distance"
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

#### References

Smith et al. (2009) The Mammalian Phenotype Ontology: enabling robust annotation and comparative analysis. *Wiley Interdiscip Rev Syst Biol Med*, 1:390-399.

#### **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egMP.RData"))
names(org.Mm.egMP)
```

org.Mm.egPS

Annotations Mouse Entrez Genes (EG) by phylostratific age (PS).

## Description

An R object that contains associations between phylostratific age and Mouse Entrez Genes. This data is prepared based on 1) SUPERFAMILY database which providing domain architecture assignments to all completely sequenced genomes including eukaryotic genomes; 2) ancestral domain architecture repertoires inferred by applying Dollo parsimony to eukaryotic part of sTOL, from which the most recent common ancestor of each domain architecture is determined. The domain architecture for an Entrez gene is the protein product with the longest length of amino acids. Thus, phylostratific age for a Mouse Entrez gene is the first appearance of its domain architecture along the branch from the eukaryotic ancestor to the mouse: the most recent common ancestor, how many steps it is away starting from the eukaryotic ancestor, and how far it is in the terms of the branch length from the eukaryotic ancestor.

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#### Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egPS.RData"))
```

#### Value

an object of class "GS", a list with following components:

- set\_info: a matrix of nSet X 4 containing gene set information, where nSet is the number of gene sets (i.e. phylogenetic placement along the branch starting from the eukaryotic ancestor), and the 4 columns are "setID" (i.e. "phylogenetic placement ID"), "name" (i.e. name for that placement in the form of "TaxonID:Name"), "namespace" (i.e. Rank for that placement) and "distance" (i.e. the branch length from the eukaryotic ancestor). Notably, since the sTOL is bifurcating with exactly two descendants (unlike the multifurcating nature of the NCBI taxonomy), an internal node in sTOL is either mapped onto a unique taxonomic identifier or left empty (assumedly a hypothetical unknown ancestor). In the latter case, hypothetical unknown ancestor is filled with the information in its next child with known taxonomic information.
- gs: a list of gene sets, each storing gene members thereof. Always, gene sets are identified by "setID" and gene members identified by "Entrez ID"

#### References

Morais et all. (2011) SUPERFAMILY 1.75 including a domain-centric gene ontology method. *Nucleic Acids Res*, 39(Database issue):D427-34.

Fang et al. (2013) A daily-updated tree of (sequenced) life as a reference for genome research. *Scientific reports*, 3:2015.

## Examples

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.egPS.RData"))
names(org.Mm.egPS)
```

org.Mm.string

Mouse functional protein association network from STRING (version 9.0.5).

## Description

An igraph object that contains a functional protein association network in mouse. The network is extracted from the STRING database (version 9.0.5). Only those associations with medium confidence (score>=0.4) are retained.

## Usage

```
load(url("http://dnet.r-forge.r-project.org/data/org.Mm.string.RData"))
```

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#### Value

an object of class "igraph" (see http://igraph.sourceforge.net/doc/R/aaa-igraph-package.html). It has attributes for both vertices and edges. Below are attributes for the vertices:

- name: unique id for the vertices
- seqid: protein seqid for the vertices
- geneid: Entrez geneid (if any) for the vertices
- symbol: gene symbol (if any) for the vertices
- description: gene description (if any) for the vertices

Below are attributes for the edges:

- neighborhood\_score: predictive score based on neighborhood data
- fusion\_score: predictive score based on fusion data
- cooccurence\_score: predictive score based on cooccurence data
- coexpression\_score: predictive score based on coexpression
- experimental\_score: predictive score based on experimental data
- database\_score: predictive score based on database
- textmining\_score: predictive score based on text mining
- combined\_score: combined score from all above predictive scores

#### References

Franceschini et al. (2013) STRING v9.1: protein-protein interaction networks, with increased coverage and integration. *Nucleic Acids Res*, 41:D808-D815.

## **Examples**

```
load(url("http://dnet.r-forge.r-project.org/data/org.Hs.string.RData"))
org.Mm.string
```

visGraph

Function to visualise a graph object of class "igraph" or "graphNEL"

#### **Description**

visGraph is supposed to visualise a graph object of class "igraph" or "graphNEL". It also allows the color-coding of vertices by providing the input pattern.

## Usage

```
visGraph(g, pattern = NULL,
  colormap = c("bwr", "jet", "gbr", "wyr", "br", "yr", "rainbow", "wb"),
  ncolors = 40, zlim = NULL, colorbar = T, newpage = T,
  glayout = layout.fruchterman.reingold,
  vertex.frame.color = NA, vertex.size = NULL,
  vertex.color = NULL, vertex.shape = NULL,
  vertex.label = NULL, vertex.label.cex = NULL,
  vertex.label.dist = NULL, vertex.label.color = "black",
  ...)
```

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#### **Arguments**

g an object of class "igraph" or "graphNEL"

pattern a numeric vector used to color-code vertices/nodes. Notably, if the input vector

contains names, then these names should include all node names of input graph, i.e. V(g)\$name, since there is a mapping operation. After mapping, the length of the patern vector should be the same as the number of nodes of input graph; otherwise, this input pattern will be ignored. The way of how to color-code is to map values in the pattern onto the whole colormap (see the next arguments:

colormap, ncolors, zlim and colorbar)

colormap short name for the colormap. It can be one of "jet" (jet colormap), "bwr" (blue-

white-red colormap), "gbr" (green-black-red colormap), "wyr" (white-yellow-red colormap), "br" (black-red colormap), "yr" (yellow-red colormap), "wb" (white-black colormap), and "rainbow" (rainbow colormap, that is, red-yellow-green-cyan-blue-magenta). Alternatively, any hyphen-separated HTML color names, e.g. "blue-black-yellow", "royalblue-white-sandybrown", "darkgreen-white-darkviolet". A list of standard color names can be found in http://

html-color-codes.info/color-names

ncolors the number of colors specified over the colormap

zlim the minimum and maximum z/patttern values for which colors should be plotted,

defaulting to the range of the finite values of z. Each of the given colors will be used to color an equispaced interval of this range. The midpoints of the intervals

cover the range, so that values just outside the range will be plotted

colorbar logical to indicate whether to append a colorbar. If pattern is null, it always sets

to false

newpage logical to indicate whether to open a new page. By default, it sets to true for

opening a new page

glayout either a function or a numeric matrix configuring how the vertices will be placed

on the plot. If layout is a function, this function will be called with the graph as the single parameter to determine the actual coordinates. This function can be one of "layout.auto", "layout.random", "layout.circle", "layout.sphere", "layout

out.fruchterman.reingold", "layout.kamada.kawai", "layout.spring", "layout.reingold.tilford",

"layout.fruchterman.reingold.grid", "layout.lgl", "layout.graphopt", "layout.svd" and "layout.norm". A full explanation of these layouts can be found in  ${\tt http}$ :

//igraph.sourceforge.net/doc/R/layout.html

vertex.frame.color

the color of the frame of the vertices. If it is NA, then there is no frame

vertex. size the size of each vertex. If it is a vector, each vertex may differ in size

vertex.color the fill color of the vertices. If it is NA, then there is no fill color. If the pattern

is given, this setup will be ignored

vertex.shape the shape of each vertex. It can be one of "circle", "square", "csquare", "rect-

angle", "crectangle", "vrectangle", "pie" (http://igraph.sourceforge.net/doc/R/vertex.shape.pie.html), "sphere", and "none". If it sets to NULL,

these vertices with negative will be "csquare" and the rest "circle".

vertex.label the label of the vertices. If it is NA, then there is no label. The default vertex

labels are the name attribute of the nodes

vertex.label.cex

the font size of vertex labels.

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```
vertex.label.dist
```

the distance of the label from the center of the vertex. If it is 0 then the label is centered on the vertex. If it is 1 then the label is displayed beside the vertex.

vertex.label.color

the color of vertex labels.

additional graphic parameters. See http://igraph.sourceforge.net/doc/R/plot.graph.html for the complete list.

#### Value

invisible

#### Note

none

#### See Also

eGraphFind

## **Examples**

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)

# 2) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 3) visualise the subg with vertices being color-coded by the pattern
pattern <- runif(vcount(subg))
names(pattern) <- V(subg)$name
visGraph(g=subg, pattern=pattern, vertex.shape="sphere")</pre>
```

 ${\tt visGraphAnimate}$ 

Function to animate the same graph but with multiple graph node colorings according to input data matrix

## **Description**

visGraphAnimate is supposed to animate the same graph but with multiple colorings according to input data matrix. The output can be a pdf file containing a list of frames/images or a mp4 video file. To support video output file, the software 'ffmpeg' must be first installed (see Note for HOWTO).

## Usage

```
visGraphAnimate(g, data, filename = "visGraphAnimate",
  filetype = c("pdf", "mp4"), num.frame = ncol(data),
  sec_per_frame = 1, height.device = 7,
  margin = rep(0.1, 4), border.color = "#EEEEEE",
  colormap = c("bwr", "jet", "gbr", "wyr", "br", "yr", "rainbow", "wb"),
  ncolors = 40, zlim = NULL, colorbar = T,
  colorbar.fraction = 0.25,
```

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```
glayout = layout.fruchterman.reingold, mtext.side = 3,
mtext.adj = 0, mtext.cex = 1, mtext.font = 2,
mtext.col = "black", ...)
```

#### **Arguments**

an object of class "igraph" or "graphNEL" g

data an input data matrix used to color-code vertices/nodes. One column corresponds

to one graph node coloring. The input matrix must have row names, and these names should include all node names of input graph, i.e. V(g)\$name, since there is a mapping operation. After mapping, the length of the patern vector should be the same as the number of nodes of input graph. The way of how to color-code is to map values in the pattern onto the whole colormap (see the next arguments:

colormap, ncolors, zlim and colorbar)

filename the without-extension part of the name of the output file.

the type of the output file, i.e. the extension of the output file name. It can be filetype

one of either 'pdf' for the pdf file or 'mp4' for the mp4 video file.

a numeric value specifying the number of frames/images. By default, it sets to num.frame

the number of columns in the input data matrix

a numeric value specifying how long (seconds) it takes to stream a frame/image. sec\_per\_frame

This argument only works when producing mp4 video.

a numeric value specifying the height (or width) of device/frame/image. height.device

margins as units of length 4 or 1 margin border.color the border color of each figure

colormap short name for the colormap. It can be one of "jet" (jet colormap), "bwr" (blue-

white-red colormap), "gbr" (green-black-red colormap), "wyr" (white-yellowred colormap), "br" (black-red colormap), "yr" (yellow-red colormap), "wb" (white-black colormap), and "rainbow" (rainbow colormap, that is, red-yellowgreen-cyan-blue-magenta). Alternatively, any hyphen-separated HTML color names, e.g. "blue-black-yellow", "royalblue-white-sandybrown", "darkgreenwhite-darkviolet". A list of standard color names can be found in http://

html-color-codes.info/color-names

ncolors the number of colors specified over the colormap

zlim the minimum and maximum z/patttern values for which colors should be plotted,

defaulting to the range of the finite values of z. Each of the given colors will be used to color an equispaced interval of this range. The midpoints of the intervals

cover the range, so that values just outside the range will be plotted

colorbar logical to indicate whether to append a colorbar. If pattern is null, it always sets

to false

colorbar.fraction

glayout

the relative fraction of colorbar block against the figure block

either a function or a numeric matrix configuring how the vertices will be placed on the plot. If layout is a function, this function will be called with the graph as the single parameter to determine the actual coordinates. This function can be one of "layout.auto", "layout.random", "layout.circle", "layout.sphere", "lay-

out.fruchterman.reingold", "layout.kamada.kawai", "layout.spring", "layout.reingold.tilford",

"layout.fruchterman.reingold.grid", "layout.lgl", "layout.graphopt", "layout.svd" and "layout.norm". A full explanation of these layouts can be found in http:

//igraph.sourceforge.net/doc/R/layout.html

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```
mtext.side on which side of the mtext plot (1=bottom, 2=left, 3=top, 4=right)

the adjustment for mtext alignment (0 for left or bottom alignment, 1 for right or top alignment)

mtext.cex the font size of mtext labels

mtext.font the font weight of mtext labels

mtext.col the color of mtext labels

additional graphic parameters. See http://igraph.sourceforge.net/doc/R/plot.graph.html for the complete list.
```

#### Value

invisible

#### Note

```
Shell command lines for ffmpeg installation in Terminal (for both Linux and Mac): wget http://www.ffmpeg.org/releases/ffmpeg-2.1.1.tar.gz tar xvfz ffmpeg-2.1.1.tar.gz cd ffmpeg-2.1.1
//configure –disable-yasm make make install
```

## See Also

visGraphMul

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)

# 2) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 3) visualise the module with vertices being color-coded by scores
nnodes <- vcount(subg)
nsamples <- 10
data <- matrix(runif(nnodes*nsamples), nrow=nnodes, ncol=nsamples)
rownames(data) <- V(subg)$name
# output as a pdf file
visGraphAnimate(g=subg, data=data, filetype="pdf")
# output as a mp4 file
visGraphAnimate(g=subg, data=data, filetype="mp4")</pre>
```

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visGraphArc

Function to visualise an igraph object via arc diagram

## Description

visGraphArc is supposed to visualise a graph object of class "igraph" via arc diagram in onedimensional layout. More precisely, it displays vertices (nodes) along an axis, with edges linked by arcs. With proper ordering of vertices (e.g. according to communities and degrees), arc diagram is able to identify clusters and bridges (as effective as two-dimensional layout). One advantage of using arc diagram is to allow for easy annotations along vertices.

## Usage

```
visGraphArc(g, orientation = c("vertical", "horizontal"),
  newpage = T, ordering = NULL, labels = V(g)$name,
  vertex.label.color = "black", vertex.label.cex = 1,
  vertex.color = "transparent",
  vertex.frame.color = "black",
  vertex.size = log(degree(g)) + 0.1, vertex.pch = 21,
  vertex.lwd = 1, edge.color = "grey", edge.width = 1,
  edge.lty = 1, ...)
```

## **Arguments**

g	an object of class "igraph"	
orientation	the orientation of the plots. It can be either "vertical" (default) or "horizontal"	
newpage	logical to indicate whether to open a new page. By default, it sets to true for opening a new page	
ordering	a numeric vector about the ordering of vertices. It is optional. It is highly recommend to order vertices according to communities and degrees	
labels	the label of the vertices. The default vertex labels are the name attribute of the nodes	
vertex.label.color		
	the color of vertex labels	
vertex.label.cex		
	the font size of vertex labels	
vertex.color	the fill color of the vertices. The default vertex colors are transparent	
vertex.frame.color		
	the color of the frame of the vertices. The default vertex frame colors are black	
vertex.size	the size of each vertex. By default, it is decided according to node degrees	
vertex.pch	the shape of each vertex. Either an integer specifying a symbol or a single character to be used as the default in plotting points. See <a href="http://www.statmethods.net/advgraphs/parameters.html">http://www.statmethods.net/advgraphs/parameters.html</a>	
vertex.lwd	line width for the vertices (default 1)	
edge.color	the color of the edges (default "grey")	
edge.width	line width for the edges (default 1)	
edge.lty	line type for the edges (default 1)	
• • • •	additional graphic parameters associated with 'mtext'	

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#### Value

invisible

#### Note

none

#### See Also

visGraph

#### **Examples**

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/80)</pre>
# 2) produce the induced subgraph only based on the nodes in query
g <- eGraphInduce(g, V(g), knn=0)</pre>
# 3) color nodes according to communities identified via a spin-glass model and simulated annealing
com <- spinglass.community(g, spins=4)</pre>
vgroups <- com$membership</pre>
palette.name <- visColormap(colormap="rainbow")</pre>
vcolors <- palette.name(length(com))[vgroups]</pre>
# 4) size nodes according to degrees
vdegrees <- igraph::degree(g)</pre>
# 5) sort nodes: first by communities and then degrees
tmp <- data.frame(ind=1:vcount(g), vgroups, vdegrees)</pre>
ordering <- tmp[order(vgroups, vdegrees),]$ind</pre>
# 6) visualise graph using 1-dimensional arc diagram
visGraphArc(g, ordering=ordering, labels=V(g)$name, vertex.label.color=vcolors, vertex.color=vcolors, vertex.color=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor=vcolor
# 7) as comparison, also visualise graph on 2-dimensional layout
visGraph(g, layout=layout.kamada.kawai(g), vertex.label=V(g)$name, vertex.color=vcolors, vertex.frame.colo
```

visGraphCircle

Function to visualise an igraph object via circle diagram

#### **Description**

visGraphCircle is supposed to visualise a graph object of class "igraph" via circle diagram. For better visualisation, ordering of vertices is determined according to communities and degrees.

## Usage

```
visGraphCircle(g, com, circles = c("single", "multiple"),
  newpage = T, ordering = NULL,
  colormap = c("rainbow", "bwr", "jet", "gbr", "wyr", "br", "yr", "wb"),
  vertex.label = V(g)$name,
  vertex.size = log(igraph::degree(g)) + 2,
```

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```
vertex.label.color = "black", vertex.label.cex = 0.6,
vertex.label.dist = 0.75, vertex.shape = "sphere",
edge.width = 1, edge.lty = 1,
edge.color.within = "grey",
edge.color.crossing = "black", mark.shape = 1,
mark.expand = 10, \ldots)
```

#### **Arguments**

an object of class "igraph" g an object of class "communities" (see http://igraph.sourceforge.net/doc/ COM R/communities.html) circles how circles are drawn in the plot. It can be either "single" for all communities being drawn in a single circle (by default) or "multiple" for communities being drawn in the different circles (i.e. one circle per community) logical to indicate whether to open a new page. By default, it sets to true for newpage opening a new page a numeric vector about the ordering of vertices. It is optional. It is highly recordering ommend to order vertices according to communities and degrees colormap short name for the colormap. It can be one of "jet" (jet colormap), "bwr" (bluewhite-red colormap), "gbr" (green-black-red colormap), "wyr" (white-yellowred colormap), "br" (black-red colormap), "yr" (yellow-red colormap), "wb" (white-black colormap), and "rainbow" (rainbow colormap, that is, red-yellowgreen-cyan-blue-magenta). Alternatively, any hyphen-separated HTML color names, e.g. "blue-black-yellow", "royalblue-white-sandybrown", "darkgreenwhite-darkviolet". A list of standard color names can be found in http:// html-color-codes.info/color-names vertex.label the label of the vertices. The default vertex labels are the name attribute of the nodes the size of each vertex. By default, it is decided according to node degrees vertex.size vertex.label.color the color of vertex labels vertex.label.cex the font size of vertex labels vertex.label.dist the distance of the label from the center of the vertex. If it is 0 then the label is centered on the vertex. If it is 1 then the label is displayed beside the vertex. the shape of each vertex. It can be one of "circle", "square", "csquare", "rectvertex.shape angle", "crectangle", "pie" (http://igraph.sourceforge.net/ doc/R/vertex.shape.pie.html), "sphere", and "none". If it sets to NULL, these vertices with negative will be "csquare" and the rest "circle". line width for the edges (default 1) edge.width edge.lty line type for the edges (default 1) edge.color.within the color for edges within a community (default "grey") edge.color.crossing the color for edges between communities (default "black") a numeric scalar or vector controlling the smoothness of the vertex group markmark.shape

ing polygons. Its possible values are between -1 (fully polygons) and 1 (fully

smoothness)

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```
a numeric scalar or vector, the size of the border around the marked vertex groups

additional graphic parameters. See http://igraph.sourceforge.net/doc/R/plot.graph.html for the complete list.
```

#### Value

invisible

#### Note

none

#### See Also

visGraph

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/80)</pre>
# 2) produce the induced subgraph only based on the nodes in query
g <- eGraphInduce(g, V(g), knn=0)</pre>
# 3) color nodes according to communities identified via a spin-glass model and simulated annealing
com <- spinglass.community(g, spins=4)</pre>
vgroups <- com$membership</pre>
palette.name <- visColormap(colormap="rainbow")</pre>
mcolors <- palette.name(length(com))</pre>
vcolors <- mcolors[vgroups]</pre>
# 4) size nodes according to degrees
vdegrees <- igraph::degree(g)</pre>
# 5) sort nodes: first by communities and then degrees
tmp<-data.frame(ind=1:vcount(g), vgroups, vdegrees)</pre>
ordering <- tmp[order(vgroups, vdegrees),]$ind</pre>
# 6) visualise graph using circle diagram
# 6a) drawn into a single circle
visGraphCircle(g=g, com=com, ordering=ordering, vertex.label=V(g)$name)
# 6b) drawn into multlpe circles (one circle per community)
visGraphCircle(g=g, com=com, circles="multiple", ordering=ordering, vertex.label=V(g)$name)
# 7) as comparison, also visualise graph on 2-dimensional layout
mark.groups <- communities(com)</pre>
mark.col <- visColoralpha(mcolors, alpha=0.2)</pre>
mark.border <- visColoralpha(mcolors, alpha=0.2)</pre>
edge.color <- c("grey", "black")[crossing(com,g)+1]</pre>
visGraph(g, glayout=layout.fruchterman.reingold, vertex.color=vcolors, vertex.frame.color=vcolors, vertex.
```

40 visGraphMul

visGraphMul	Function to visualise the same graph but with multiple graph node
	colorings according to input data matrix

## **Description**

visGraphMul is supposed to visualise the same graph but with multiple colorings according to input data matrix

## Usage

```
visGraphMul(g, data, height = 7, margin = rep(0.1, 4),
border.color = "#EEEEEE",
colormap = c("bwr", "jet", "gbr", "wyr", "br", "yr", "rainbow", "wb"),
ncolors = 40, zlim = NULL, colorbar = T,
colorbar.fraction = 0.25, newpage = T,
glayout = layout.fruchterman.reingold, mtext.side = 3,
mtext.adj = 0, mtext.cex = 1, mtext.font = 2,
mtext.col = "black", ...)
```

#### Arguments

g an object of class "igraph" or "graphNEL"

data an input data matrix used to color-code vertices/nodes. One column corresponds

to one graph node coloring. The input matrix must have row names, and these names should include all node names of input graph, i.e. V(g)name, since there is a mapping operation. After mapping, the length of the patern vector should be the same as the number of nodes of input graph. The way of how to color-code is to map values in the pattern onto the whole colormap (see the next arguments:

colormap, ncolors, zlim and colorbar)

height a numeric value specifying the height of device

margin margins as units of length 4 or 1 border.color the border color of each figure

colormap short name for the colormap. It can be one of "jet" (jet colormap), "bwr" (blue-

white-red colormap), "gbr" (green-black-red colormap), "wyr" (white-yellow-red colormap), "br" (black-red colormap), "yr" (yellow-red colormap), "wb" (white-black colormap), and "rainbow" (rainbow colormap, that is, red-yellow-green-cyan-blue-magenta). Alternatively, any hyphen-separated HTML color names, e.g. "blue-black-yellow", "royalblue-white-sandybrown", "darkgreen-white-darkviolet". A list of standard color names can be found in http://

html-color-codes.info/color-names

ncolors the number of colors specified over the colormap

zlim the minimum and maximum z/patttern values for which colors should be plotted,

defaulting to the range of the finite values of z. Each of the given colors will be used to color an equispaced interval of this range. The midpoints of the intervals

cover the range, so that values just outside the range will be plotted

colorbar logical to indicate whether to append a colorbar. If pattern is null, it always sets

to false

visGraphMul 41

colorbar.fraction

the relative fraction of colorbar block against the figure block

newpage logical to indicate whether to open a new page. By default, it sets to true for

opening a new page

glayout either a function or a numeric matrix configuring how the vertices will be placed

on the plot. If layout is a function, this function will be called with the graph as the single parameter to determine the actual coordinates. This function can be one of "layout.auto", "layout.random", "layout.circle", "layout.sphere", "layout

out.fruchterman.reingold", "layout.kamada.kawai", "layout.spring", "layout.reingold.tilford",

"layout.fruchterman.reingold.grid", "layout.lgl", "layout.graphopt", "layout.svd" and "layout.norm". A full explanation of these layouts can be found in http:

//igraph.sourceforge.net/doc/R/layout.html

mtext.side on which side of the mtext plot (1=bottom, 2=left, 3=top, 4=right)

mtext.adj the adjustment for mtext alignment (0 for left or bottom alignment, 1 for right

or top alignment)

the color of mtext labels

 $\verb|mtext.cex| the font size of mtext labels|$ 

mtext.font the font weight of mtext labels

... additional graphic parameters. See http://igraph.sourceforge.net/doc/

R/plot.graph.html for the complete list.

#### Value

invisible

mtext.col

#### Note

none

## See Also

visGraph

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/80)</pre>
```

```
\# 2) produce the induced subgraph only based on the nodes in query subg <- eGraphInduce(g, V(g), knn=0)
```

```
# 3) visualise the module with vertices being color-coded by scores
nnodes <- vcount(subg)
nsamples <- 10</pre>
```

```
data <- matrix(runif(nnodes*nsamples), nrow=nnodes, ncol=nsamples)
rownames(data) <- V(subg)$name
visGraphMul(g=subg, data=data, glayout=layout.fruchterman.reingold)</pre>
```

42 visGraphReorder

visGraphReorder	Function to visualise the multiple graph colorings reorded within a
	sheet-shape rectangle grid

#### **Description**

visGraphReorder is supposed to visualise the multiple graph colorings reorded within a sheet-shape rectangle grid

#### Usage

```
visGraphReorder(g, data, sReorder, height = 7,
  margin = rep(0.1, 4), border.color = "#EEEEEE",
  colormap = c("bwr", "jet", "gbr", "wyr", "br", "yr", "rainbow", "wb"),
  ncolors = 40, zlim = NULL, colorbar = T,
  colorbar.fraction = 0.5, newpage = T,
  glayout = layout.fruchterman.reingold, mtext.side = 3,
  mtext.adj = 0, mtext.cex = 1, mtext.font = 2,
  mtext.col = "black", ...)
```

#### **Arguments**

g an object of class "igraph" or "graphNEL"

data an input data matrix used to color-code vertices/nodes. One column corresponds

to one graph node coloring. The input matrix must have row names, and these names should include all node names of input graph, i.e. V(g)\$name, since there is a mapping operation. After mapping, the length of the patern vector should be the same as the number of nodes of input graph. The way of how to color-code is to map values in the pattern onto the whole colormap (see the next arguments:

colormap, ncolors, zlim and colorbar)

height a numeric value specifying the height of device

sReorder an object of class "sReorder"
margin margins as units of length 4 or 1
border.color the border color of each figure

colormap short name for the colormap. It can be one of "jet" (jet colormap), "bwr" (blue-

white-red colormap), "gbr" (green-black-red colormap), "wyr" (white-yellow-red colormap), "br" (black-red colormap), "yr" (yellow-red colormap), "wb" (white-black colormap), and "rainbow" (rainbow colormap, that is, red-yellow-green-cyan-blue-magenta). Alternatively, any hyphen-separated HTML color names, e.g. "blue-black-yellow", "royalblue-white-sandybrown", "darkgreen-white-darkviolet". A list of standard color names can be found in http://

html-color-codes.info/color-names

ncolors the number of colors specified over the colormap

zlim the minimum and maximum z/patttern values for which colors should be plotted,

defaulting to the range of the finite values of z. Each of the given colors will be used to color an equispaced interval of this range. The midpoints of the intervals

cover the range, so that values just outside the range will be plotted

colorbar logical to indicate whether to append a colorbar. If pattern is null, it always sets

to false

visGraphReorder 43

colorbar.fraction

the relative fraction of colorbar block against the figure block

newpage logical to indicate whether to open a new page. By default, it sets to true for

opening a new page

glayout either a function or a numeric matrix configuring how the vertices will be placed

on the plot. If layout is a function, this function will be called with the graph as the single parameter to determine the actual coordinates. This function can be one of "layout.auto", "layout.random", "layout.circle", "layout.sphere", "layout

out.fruchterman.reingold", "layout.kamada.kawai", "layout.spring", "layout.reingold.tilford", "layout.spring", "layout.spri

"layout.fruchterman.reingold.grid", "layout.lgl", "layout.graphopt", "layout.svd" and "layout.norm". A full explanation of these layouts can be found in http:

//igraph.sourceforge.net/doc/R/layout.html

mtext.side on which side of the mtext plot (1=bottom, 2=left, 3=top, 4=right)

mtext.adj the adjustment for mtext alignment (0 for left or bottom alignment, 1 for right

or top alignment)

mtext.cex the font size of mtext labels
mtext.font the font weight of mtext labels

mtext.col the color of mtext labels

... additional graphic parameters. See http://igraph.sourceforge.net/doc/

R/plot.graph.html for the complete list.

#### Value

invisible

#### Note

none

#### See Also

visGraph, eGraphReorder

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)

# 2) produce the induced subgraph only based on the nodes in query
subg <- eGraphInduce(g, V(g), knn=0)

# 3) reorder the module with vertices being color-coded by input data
nnodes <- vcount(subg)
nsamples <- 10
data <- matrix(runif(nnodes*nsamples), nrow=nnodes, ncol=nsamples)
rownames(data) <- V(subg)$name
sReorder <- eGraphReorder(g=subg, data, feature="node", node.normalise="none")

# 4) visualise the module with vertices being color-coded by input data
visGraphReorder(g=subg, data=data, sReorder)</pre>
```

44 visRunES

visRunES	Function to visualise running enrichment score for a given sample and a gene set

## **Description**

eView is supposed to visualise running enrichment score for a given sample and a gene set. To help understand the underlying running enrichment score, the input gene scores are also displayed. Positions for members in the given gene set are color-coded in both displays (red line for the positive gene scores, and green line for the negative).

## Usage

```
visRunES(eTerm, which_sample = 1,
  which_term = "GO:0006281", weight = 1,
  orientation = c("vertical", "horizontal"), newpage = T)
```

## **Arguments**

eTerm an object of class "eTerm"

which\_sample which sample will be used. It can be index or sample names

which\_term will be used. It can be index or term ID or term names

weight type of score weigth. It can be "0" for unweighted (an equivalent to Kolmogorov-

Smirnov, only considering the rank), "1" for weighted by input gene score (by

default), and "2" for over-weighted, and so on

orientation the orientation of the plots. It can be either "vertical" (default) or "horizontal"

newpage logical to indicate whether to open a new page. By default, it sets to true for

opening a new page

## Value

invisible

## Note

none

#### See Also

```
eCal, eView
```

```
#visRunES(eTerm, which_sample=1, which_term=1)
```

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