

dRWR

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dRWR	<i>Function to implement Random Walk with Restart (RWR) on the input graph</i>
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Description

dRWR is supposed to implement Random Walk with Restart (RWR) on the input graph. If the seeds (i.e. a set of starting nodes) are given, it intends to calculate the affinity score of all nodes in the graph to the seeds. If the seeds are not give, it will pre-compute affinity matrix for nodes in the input graph with respect to each starting node (as a seed) by looping over every node in the graph. Parallel computing is also supported for Linux or Mac operating systems.

Usage

```
dRWR(g, normalise = c("laplacian", "row", "column", "none"),
     setSeeds = NULL, restart = 0.75, normalise.affinity.matrix = c("none",
     "quantile"), parallel = TRUE, multicores = NULL, verbose = T)
```

Arguments

g	an object of class "igraph" or "graphNEL"
normalise	the way to normalise the adjacency matrix of the input graph. It can be 'laplacian' for laplacian normalisation, 'row' for row-wise normalisation, 'column' for column-wise normalisation, or 'none'
setSeeds	an input matrix used to define sets of starting seeds. One column corresponds to one set of seeds that a walker starts with. The input matrix must have row names, coming from node names of input graph, i.e. $V(g)$name, since there is a mapping operation. The non-zero entries mean that the corresponding rows (i.e. the gene/row names) are used as the seeds, and non-zero values can be viewed as how to weight the relative importance of seeds. By default, this option sets to "NULL", suggesting each node in the graph will be used as a set of the seed to pre-compute affinity matrix for the input graph. This default does not scale for large input graphs since it will loop over every node in the graph; however, the pre-computed affinity matrix can be extensively reused for obtaining affinity scores between any combinations of nodes/seeds, allows for some flexibility in the downstream use, in particular when sampling a large number of random node combinations for statistical testing$

<code>restart</code>	the restart probability used for RWR. The restart probability takes the value from 0 to 1, controlling the range from the starting nodes/seeds that the walker will explore. The higher the value, the more likely the walker is to visit the nodes centered on the starting nodes. At the extreme when the restart probability is zero, the walker moves freely to the neighbors at each step without restarting from seeds, i.e., following a random walk (RW)
<code>normalise.affinity.matrix</code>	the way to normalise the output affinity matrix. It can be 'none' for no normalisation, 'quantile' for quantile normalisation to ensure that columns (if multiple) of the output affinity matrix have the same quantiles
<code>parallel</code>	logical to indicate whether parallel computation with multicores is used. By default, it sets to true, but not necessarily does so. Partly because parallel backends available will be system-specific (now only Linux or Mac OS). Also, it will depend on whether these two packages "foreach" and "doMC" have been installed. It can be installed via: <code>source("http://bioconductor.org/biocLite.R"); biocLite(c("foreach", "doMC"))</code> . If not yet installed, this option will be disabled
<code>multicores</code>	an integer to specify how many cores will be registered as the multicore parallel backend to the 'foreach' package. If NULL, it will use a half of cores available in a user's computer. This option only works when parallel computation is enabled
<code>verbose</code>	logical to indicate whether the messages will be displayed in the screen. By default, it sets to true for display

Value

It returns a sparse matrix, called 'PTmatrix':

- When the seeds are NOT given: a pre-computed affinity matrix with the dimension of $n \times n$, where n is the number of nodes in the input graph. Columns stand for starting nodes walking from, and rows for ending nodes walking to. Therefore, a column for a starting node represents a steady-state affinity vector that the starting node will visit all the ending nodes in the graph
- When the seeds are given: an affinity matrix with the dimension of $n \times nset$, where n is the number of nodes in the input graph, and $nset$ for the number of the sets of seeds (i.e. the number of columns in `setSeeds`). Each column stands for the steady probability vector, storing the affinity score of all nodes in the graph to the starting nodes/seeds. This steady probability vector can be viewed as the "influential impact" over the graph imposed by the starting nodes/seeds.

Note

The input graph will treat as an unweighted graph if there is no 'weight' edge attribute associated with

See Also

[dRWRcontact](#), [dRWRpipeline](#), [dCheckParallel](#)

Examples

```
# 1) generate a random graph according to the ER model
g <- erdos.renyi.game(100, 1/100)
```

```
# 2) produce the induced subgraph only based on the nodes in query
subg <- dNetInduce(g, V(g), knn=0)
V(subg)$name <- 1:vcount(subg)

# 3) obtain the pre-computed affinity matrix
PTmatrix <- dRWR(g=subg, normalise="laplacian", restart=0.75,
parallel=FALSE)
# visualise affinity matrix
visHeatmapAdv(PTmatrix, Rowv=FALSE, Colv=FALSE, colormap="wyr",
KeyColumnName="Affinity")

# 4) obtain affinity matrix given sets of seeds
# define sets of seeds
# each seed with equal weight (i.e. all non-zero entries are 1)
aSeeds <- c(1,0,1,0,1)
bSeeds <- c(0,0,1,0,1)
setSeeds <- data.frame(aSeeds,bSeeds)
rownames(setSeeds) <- 1:5
# calculate affinity matrix
PTmatrix <- dRWR(g=subg, normalise="laplacian", setSeeds=setSeeds,
restart=0.75, parallel=FALSE)
PTmatrix
```