# hyperSpec Plotting functions

Claudia Beleites <cbeleites@units.it> CENMAT, DMRN, University of Trieste

May 26, 2010

# Vignette under Development

This file is currently undergoing a thorough revision. Changes may happen frequently. Even if the file is not yet nice to read, the shown code does work.

# Reproducing the Examples in this Vignette

All spectra used in this manual are installed automatically with *hyperSpec*. Note that some definitions are executed in vignette.defs.

### **Contents**

| 1  | Predefined functions   | 2               |
|----|--|-----------------|
| 2  | Arguments for plot   | 3               |
| 3  | Spectra 3.1 Stacked spectra  | <b>6</b><br>8   |
| 4  | Calibration Plots, (Depth) Profiles, and Time Series Plots         4.1 Calibration plots | 10<br>10<br>12  |
| 5  | Levelplot  | 12              |
| 6  | Spectra Matrix   | 13              |
| 7  | False-Colour Maps: plotmap   | 14              |
| 8  | 3 D (with rgl)   | 17              |
| 9  | Troubleshooting 9.1 No output is produced  | <b>17</b><br>17 |
| 10 | Interactive Graphics  10.1 spc.identify: finding out wavelength, intensity and spectrum  | 18<br>18<br>18  |

### 

For some plots of the chondro dataset, the pre-processed spectra are preferred, and their cluster averages  $\pm$  one standard deviation:

```
> chondro.preproc <- chondro - spc.fit.poly.below (chondro)</pre>
```

Fitting with npts.min = 15

- > chondro.preproc <- sweep (chondro.preproc, 1, mean, "/")</pre>
- > chondro.preproc <- sweep (chondro.preproc, 2, apply (chondro.preproc, 2, quantile, 0.05), "-")
  > cluster.cols <- c ("dark blue", "orange", "#C02020")
- > cluster.meansd <- aggregate (chondro.preproc, chondro\$clusters, mean\_pm\_sd)
- > cluster.means <- aggregate (chondro.preproc, chondro\$clusters, mean)

For details about the pre-processing, please refer to the vignette vignette ("chondro"), or the help ? chondro.

### 1 Predefined functions

hyperSpec comes with 5 major predefined plotting functions.

main switchyard for most plotting tasks plot

levelplot hyperSpec has a levelplot method

plotspc plots spectra

plotc calibration plot, time series, depth profile

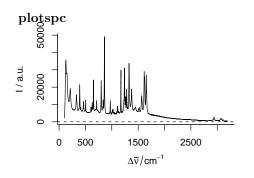
plotc is a lattice function

plotmap more specialized version of levelplot for map or image plots.

plotmap is a lattice function

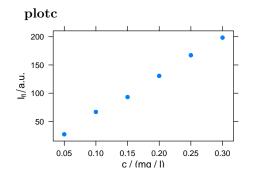
plotvoronoi more specialized version of plotmap that produces Voronoi tesselations.

plotvoronoi is a *lattice* function



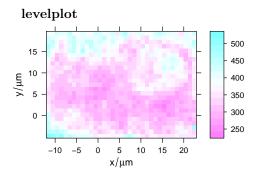
plots the spectra, i.e. the intensities \$spc over the wavelengths @wavelength.

> plotspc (paracetamol)



plots an intensity over a single other data column, e.g.

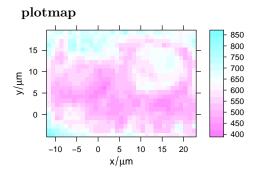
- calibration
- time series
- depth profile
- > plotc (flu)



plots a false colour map, defined by a formula.

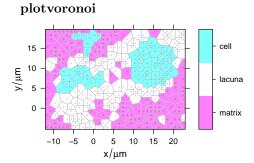
> levelplot ( spc ~ x \* y, chondro, aspect = "iso")

Warning: Only first wavelength is used for plotting



plotmap is a specialized version of level plot. It uses a single value (e.g. average intensity or cluster membership) over two data columns (default x and y

> plotmap (chondro)

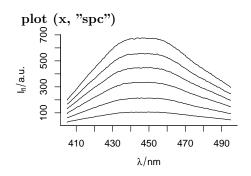


plotmap is a specialized version of levelplot. It uses a single value (e.g. average intensity or cluster membership) over two data columns (default \$x and \$y)

> plotvoronoi (sample (chondro, 300), clusters ~ x \* y)

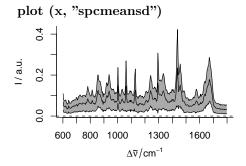
### 2 Arguments for plot

hyperSpec's plot method uses its second argument to determine which of the specialized plots to produce. This allows some handy abbreviations. All further arguments are handed over to the function actually producing the plot.



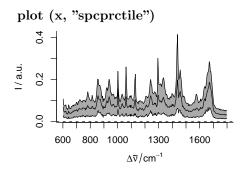
is equivalent to plotspc (flu)

> plot (flu, "spc")



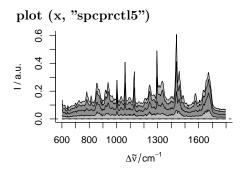
plots mean spectrum  $\pm$  1 standard deviation

> plot (chondro.preproc, "spcmeansd")



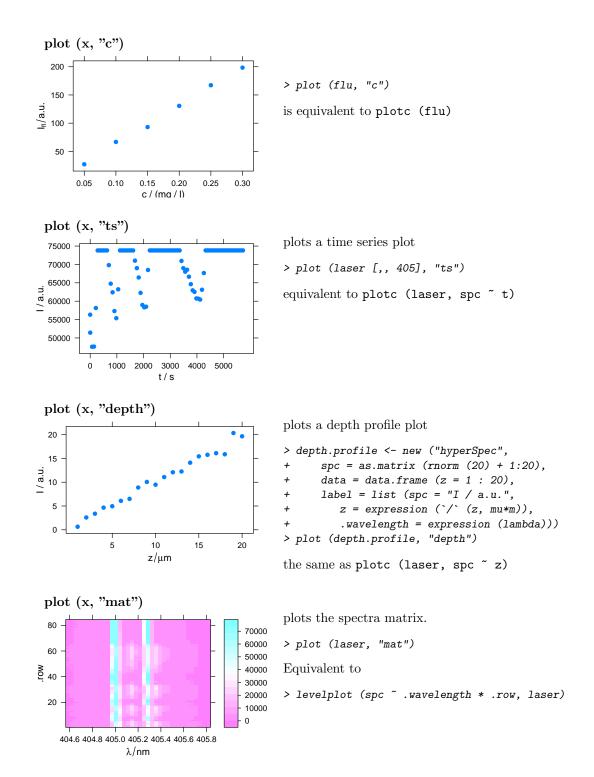
plots median,  $16^{\rm th}$  and  $84^{\rm th}$  percentile for each wavelength. For Gaussian distributed data,  $16^{\rm th}$ ,  $50^{\rm th}$  and  $84^{\rm th}$  percentile are equal to mean  $\pm$  standard deviation. Spectroscopic data frequently are not Gaussian distributed. The percentiles give a better idea of the true distribution. They are also less sensitive to outliers.

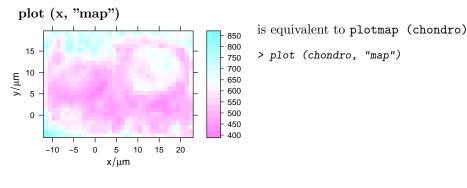
> plot (chondro.preproc, "spcprctile")

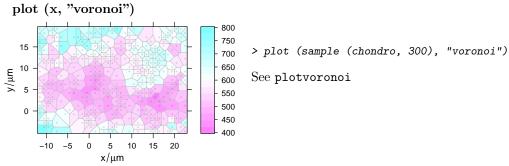


like "spcprct1" plus  $5^{\rm th}$  and  $95^{\rm th}$ percentile.

> plot (chondro.preproc, "spcprct15")



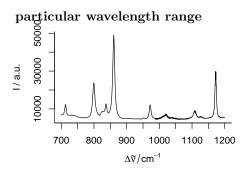




### 3 Spectra

plotspc

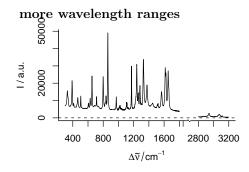
 ${\tt plotspc}$  offers a variety of parameters for customized plots. To plot  $\dots$ 



if only one wavelength range is needed, the extract command is handiest:

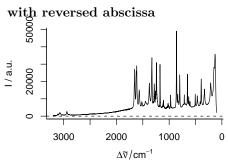
> plotspc (paracetamol [,, 700 ~ 1200])

If wl.range already contains indices: use wl.index = TRUE.



use wl.range = list (600  $\tilde{\ }$  1800, 2800  $\tilde{\ }$  3100). Cut the wavelength axis appropriately with xoffset = 750

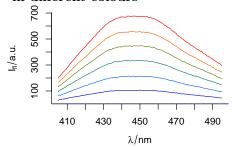
If available, the package plotrix is used to produce the cut mark.



### use wl.reverse = TRUE

> plotspc (paracetamol, wl.reverse = TRUE )

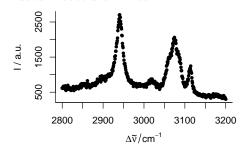
## in different colours



### use col = vector.of.colours

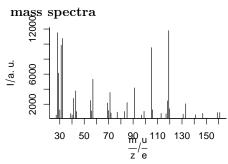
> plotspc (flu, col = matlab.dark.palette (6))

### dots instead of lines



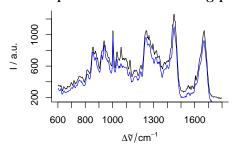
> plotspc (paracetamol [,, 2800 ~ 3200],

lines.args = list (pch = 20, type = "p"))



> plot (barbituates [[1]], lines.args = list (type = "h"))

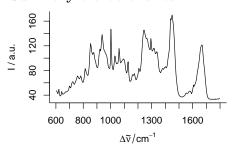
### more spectra into an exsisting plot



```
use add = TRUE
```

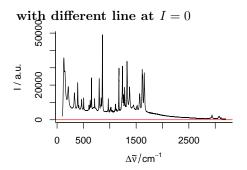
- > plotspc (chondro [ 30,,])
- > plotspc (chondro [300,,], add = TRUE, col = "blue")

### **Summary characteristics**



func may be used to calculate summary characteristics prior to plotting. To plot e.g. the standard deviation of the spectra, use:

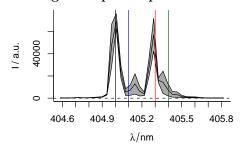
> plotspc (chondro, func = sd)



zero line takes a list with parameters to  ${\tt abline}, {\tt NULL}$  suppresses the line.

> plotspc (paracetamol,
+ zeroline = list (col = "red"))

### adding to a spectra plot

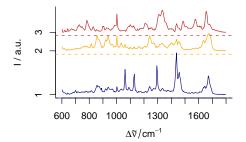


plotspc uses base graphics. After plotting the spectra, more content may be added to the graphic by abline, lines, points, etc.

```
> plot (laser, "spcmeansd")
> abline (v = c (405, 405.1, 405.3, 405.4),
+ col = c("black", "blue", "red", "darkgreen"))
```

### 3.1 Stacked spectra

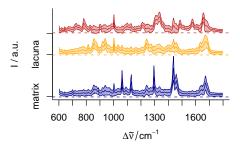
### stacked = TRUE



```
use stacked = TRUE
```

```
> plotspc (cluster.means,
+ col = cluster.cols,
+ stacked = TRUE)
```

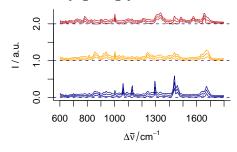
### Stacking groups of spectra



The spectra to be stacked can be grouped: stacked = factor. Alternatively, the name of the grouping extra data column can be used:

```
> plot (cluster.meansd,
+ stacked = ".aggregate",
+ fill = ".aggregate",
+ col = cluster.cols)
```

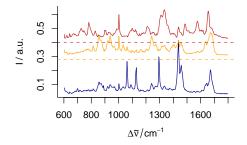
### Manually giving yoffset



Stacking values can also be given manually as numeric values in yoffset:

```
> plotspc (cluster.meansd,
+ yoffset = rep (0:2, each = 3),
+ col = rep (cluster.cols, each = 3))
```

### Dense stacking



To obtain a denser stacking:

```
> yoffsets <- apply (cluster.means [[]], 2, diff)
> yoffsets <- - apply (yoffsets, 1, min)
> plot (cluster.means, yoffset = c (0, cumsum (yoffsets)),
+ col = cluster.cols)
```

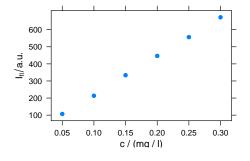
### Elaborate example

### 4 Calibration Plots, (Depth) Profiles, and Time Series Plots

plotc

### 4.1 Calibration plots

### Intensities over concentration

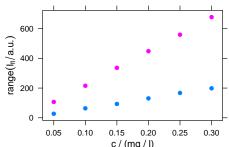


Plotting the Intensities of one wavelength over the concentration for univariate calibration:

```
> plotc (flu [,, 450])
```

The default is to use the first intensity only.

### **Summary Intensities over concentration**

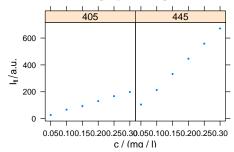


A function to compute a summary of the intensities before drawing can be used:

```
> plotc (flu, func = range, groups = .wavelength)
```

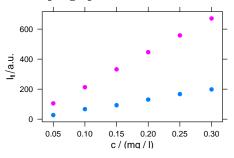
If func returns more than one value, the different results are accessible by .wavelength.

### Condidioning: plotting more traces separately



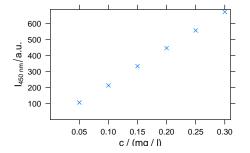
```
> plotc (flu [,, c (405, 445)], spc ~ c | .wavelength,
+ cex = .3, scales = list (alternating = c(1, 1)))
```

### Grouping: plot more traces in one panel



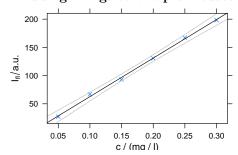
> plotc (flu [,, c (405, 445)], groups = .wavelength)

### Changing Axis Labels (and other parameters)



Arguments for xyplot can be given to plotc:

### Adding things to the plot: customized panel function



As plotc uses the *lattice* function xyplot, additions to the plot must be made via the panel function:

### 4.2 Time series and other Plots of the Type Intensity-over-Something

# Abscissae other than c 60000 20000 0 1000 2000 3000 4000 5000

Other abscissae may be specified by explicitly giving the model formula:

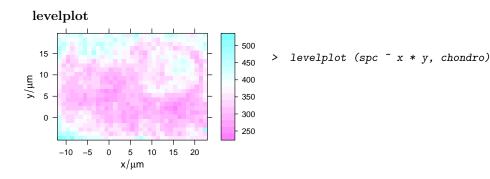
# 5 Levelplot

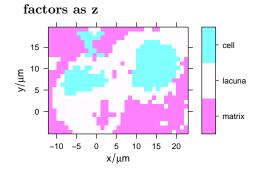
hyperSpec's levelplot can use two special column names:

.wavelength for the wavelengths

.row for the row index (i. e. spectrum number) in the data

Besides that, it behaves exactly like levelplot. Particularly, the data is given as the second argument:





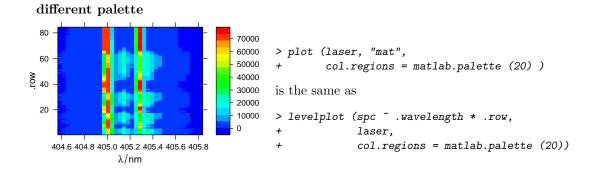
If the colour-coded value is a factor, the display is adjusted to this fact:

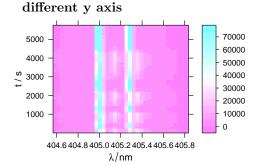
> levelplot (clusters ~ x \* y, chondro)

### 6 Spectra Matrix

It is often useful to plot the spectra against an additional coordinate, e.g. the time for time series, the depth for depth profiles, etc.

This can be done by plot (object, "mat"). The actual plotting is done by levelplot, so the plots can be grouped or conditioned.

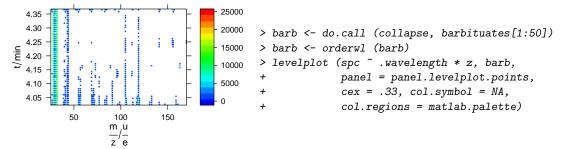




Changing the y axis is only possible with levelplot:

> levelplot (spc ~ .wavelength \* t, laser)

### colour-coded points: different panel function



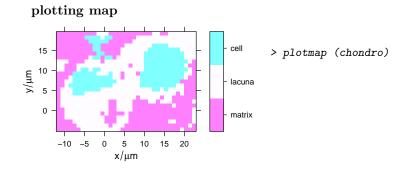
### contour lines Contour lines may be added to all levelplot based plots: 700 650 600 550 600 plot (flu, "mat", 5 500 contour = TRUE, 400 labels = TRUE, 350 300 col = "#00000080", 200 at = seq (0, 700, by = 50))100 100 420 440 460 480

### 7 False-Colour Maps: plotmap

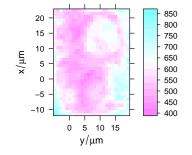
 $\lambda/nm$ 

plotmap uses levelplot, a *lattice* function. Therefore, in loops, functions, Sweave chunks, etc. the lattice object needs to be printed explicitly by print (plotmap (object)) (R FAQ: Why do lattice/trellis graphics not work?).

plotmap is a specialized version of levelplot. The spectral intensities may be summarized by a function before plotting (default: mean). The same scale is used for x and y axes (aspect = "iso").



### plotting maps with other than x and y



specify the colour-coded variable, abscissa and ordinate as formula:  ${\tt colour.coded}$  ~  ${\tt abscissa}$  \*  ${\tt ordinate}$ 

> plotmap (chondro, spc ~ y \* x)

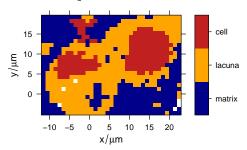
### colour-coded factors



> plotmap (chondro, clusters ~ x \* y)

If the colour-coded variable is a factor, each level gets its own colour, and the legend is labeled accordingly.

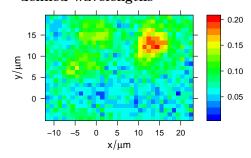
### different palette



To plot with a different palette, use *trellis.args=* list (col.regions = palette).

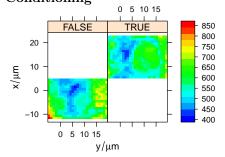
```
> print (plotmap (chondro, clusters ~ x * y,
+ col.regions = cluster.cols))
```

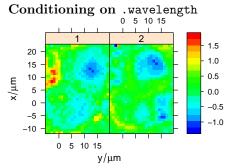
### defined wavelengths



To plot a map with particular wavelengths use this:

### Conditioning



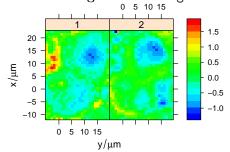


plotmap automatically applies the function in func before plotting. This defaults to the mean. In order to suppress this, use func = NULL. This allows conditioning on the wave-

To plot e.g. the first two score maps of a principal component analysis:

```
> pca <- prcomp (~ spc, data = chondro.preproc$.)</pre>
> scores <- decomposition (chondro, pca$x,
                           label.wavelength = "PC",
                           label.spc = "score / a.u.")
 plotmap (scores [,,1:2],
           spc ~ y * x | as.factor(.wavelength),
           func = NULL,
           col.regions = matlab.palette(20))
```

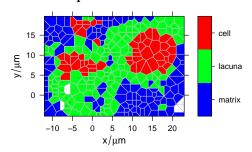
### Conditioning on .wavelength II



### Alternatively, use levelplot directly:

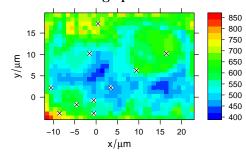
```
> levelplot (spc ~ y * x | as.factor(.wavelength),
             scores [,,1:2],
             aspect = "iso",
             col.regions = matlab.palette(20))
```

### Voronoi plot



> plotvoronoi (sample (chondro, 300), clusters ~ x \* y, col.regions = matlab.palette(20))

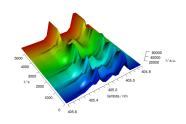
### Mark missing spectra I



If the spectra come from a rectangular grid, missing positions can be marked with this panel function:

### 8 3 D (with rgl)

### 3D plots with ral



rgl offers fast 3d plotting in R. As rgl's axis annotations are sometimes awkward. They may better be set manually:

### 9 Troubleshooting

### 9.1 No output is produced

plotmap and plotc use levelplot, a *lattice* function. Therefore, in loops, functions, Sweave chunks, etc. the lattice object needs to be printed explicitly by print (plotmap (object)) (R FAQ: Why do lattice/trellis graphics not work?).

For suggestions how the lattice functions can be redefined so that the result is printed without external print command, see vignettes.defs.

### 10 Interactive Graphics

hyperSpec offers two basic interaction functions, spc.identify, and map.identify. They identify points in spectra plots and map plots, respectively.

### 10.1 spc.identify: finding out wavelength, intensity and spectrum

spc.identify allows to measure points in graphics produced by plotspc. It works correctly with reversed and cut wavelength axes.

```
> spc.identify (plotspc (paracetamol, wl.range = c (600 ~ 1800, 2800 ~ 3200), xoffset = 800))
```

The result is a data.frame with the indices of the spectra, the wavelength, and its intensity.

### 10.2 map.identify: finding a spectrum in a map plot

map.identify returns the spectra indices of the clicked points.

```
> map.identify (chondro)
```

### 10.3 Related functions provided by base graphics and lattice

For base graphics (as produced by plotspc), locator may be useful as well. It returns the clicked coordinates. Note that these are *not* transformed according to xoffset & Co.

For lattice graphics, grid.locator may be used instead. If it is not called in the panel function, a preceeding call to trellis.focus is needed:

```
> plot (laser, "mat")
> trellis.focus ()
> grid.locator ()
```

identify (or panel.identify for lattice graphics) allows to identify points of the plot directly. Note that the returned indices correspond to the plotted object.

### 10.4 Interactively changing graphics

hyperSpec's lattice functions work with playwith and latticist. These packages allow easy customization of the plots and also identification of points.