Lesson 2

Jan Verbesselt

October 15, 2013

Abstract

An intro to reading in spatial data: rasta and vector data with R.

1 Today's learning objectives

- Read, write, and visualize spatial data (vector/raster) using a script
- Find libraries which offer spatial data handling functions
- Learn to include functions from a library in your script

2 Set Your Working Directory and Load Your Libraries

2.1 Set the Working Directory

Let's do some basic set up first.

- Create a folder which will be your working directory e.g. Lesson2
- Create an R script within that folder
- Set your working directory to the Lesson2 folder
- Create a data folder within your working directory

In the code block below type in the file path to where your data is being held and then (if you want) use the setwd() (set working directory) command to give R a default location to look for data files.

```
R> setwd("yourworkingdirectory")
R> # This sets the working directory (where R looks for files)
R>
R> getwd() # Double check your working directory
R> datdir <- "data/" #This is an example of a Mac file path
R> # datdir<- "/data/" #This is an example of a PC file path</pre>
```

2.2 Load Libraries

Next we will load a series of R packages that will give the functions we need to complete all the exercises in lesson 1 and 2. For this exercise all of the packages should (hopefully) be already installed on your machine (?). We will load them below using the library() command. I also included some comments describing how we use each of the packages in the exercises.

```
R> #----Packages for Reading/Writing/Manipulating Spatial Data---
R> library(rgdal) # reading shapefiles and raster data
R> library(rgeos)
R> library(maptools)
R> library(spdep) # useful spatial stat functions
R> library(spatstat) # functions for generating random points
R> library(raster)
R> #---Packages for Data Visualization and Manipulation---
R> library(ggplot2)
R> library(reshape2)
R> library(scales)
```

3 Read, plot, and explore spatial data

3.1 Read in a Shapefile

The most flexible way to read in a shapefile is by using the readOGR command. This is the only option that will also read in the .prj file associated with the shapefile. NCEAS has a useful summary of the various ways to read in a shapefile: http://www.nceas.ucsb.edu/scicomp/usecases/ReadWriteESRIShapeFiles I recommend always using readOGR().

Read OGR can be used for almost any vector data format. To read in a shapefile, you enter two arguments:

- dsn: the directory containing the shapefile (even if this is already your working directory)
- layer: the name of the shapefile, without the file extension

3.2 Plotting the Data

Plotting is easy, use the plot() command:

R> plot(kenya)

Obviously there are more options to dress up your plot and make a proper map/graphic. A common method is to use spplot() from the sp package. However I prefer to use the functions available in the ggplot2 package as I think they are more flexible and intuitive. We will address maps and graphics later in the in the class. For now, let us move onto reading in some tabular data and merging that data to our shapefile (similar to the join operation in ArcGIS).



Figure 1: An example plot.

3.3 Exploring the Data within the vector file

We can explore some basic aspects of the data using summary() and str(). Summary works on almost all R objects but returns different results depending on the type of object. For example if the object is the result of a linear regression then summary will give you the coefficient estimates, standard errors, t-stats, R^2 , et cetera.

```
R> summary(kenya)
```

```
Object of class SpatialPolygonsDataFrame
Coordinates:
        min
                  max
x 33.908859 41.899078
v -4.678047 4.629333
Is projected: FALSE
proj4string : [+proj=longlat +ellps=clrk80 +no_defs]
Data attributes:
    ip89DId
                           ip89DName
 Min.
        :1010
                Baringo
                                : 1
 1st Qu.:3050
                Bugoma
 Median:5030
                Busia
 Mean
        :5090
                Elgeyo-Marakwet: 1
 3rd Qu.:7060
                                : 1
                Embu
 Max.
        :8030
                                : 1
                Garissa
                 (Other)
                                :35
```

R> str(kenya,2)

```
Formal class 'SpatialPolygonsDataFrame' [package "sp"] with 5 slots
..@ data :'data.frame': 41 obs. of 2 variables:
..@ polygons :List of 41
..@ plotOrder : int [1:41] 17 36 21 19 12 15 20 14 26 34 ...
..@ bbox : num [1:2, 1:2] 33.91 -4.68 41.9 4.63
... - attr(*, "dimnames")=List of 2
..@ proj4string:Formal class 'CRS' [package "sp"] with 1 slots
```

As mentioned above, the summary() command works on virtually all R objects. In this case it gives some basic information about the projection, coordinates, and data contained in our shapefile

The str() or structure command tells us how R is actually storing and organizing our shapefile. This is a useful way to explore complex objects in R. When we use str() on a spatial polygon object, it tells us the object has five 'slots':

- 1. data: This holds the data.frame
- 2. polygons: This holds the coordinates of the polygons
- 3. plotOrder: The order that the coordinates should be drawn
- 4. bbox: The coordinates of the bounding box (edges of the shape file)

5. proj4string: A character string describing the projection system

The only one we want to worry about is data, because this is where the data.frame() associated with our spatial object is stored. We access slots using the @ sign.

```
R> #----- DATA-----
R> dsdat<-as(kenya, "data.frame") #extract the data into a regular data.frame
R> head(dsdat)
 ip89DId ip89DName
    1010
          Nairobi
1
    2010
           Kiambu
2
    2020 Kirinyaga
    2030
           Muranga
3
4
    2040 Nyandaura
5
    2050
            Nyeri
R> kenya$new<- 1:nrow(dsdat) #add a new colunm, just like adding data to a data.frame
R> head(kenya@data)
  ip89DId ip89DName new
0
    1010
          Nairobi
```

2010 Kiambu 2 1 2 2020 Kirinyaga 3 3 2030 Muranga 4 4 2040 Nyandaura 2050

Nyeri

5

Create Random Points and Extract as a Text File 4

We are going to do a point in polygon spatial join. However before we do that we are going to generate some random points. We will use the function runifpoint() from the spatstat package. This function creates N points drawn from a spatial uniform distribution (complete spatial randomness) within a given bounding box. The bounding box can be in a variety of forms but the most straightforward is simply a four element vector with xmin (the minimum x coordinate), xmax, ymin, and ymax. In the code below we will extract this box from our Kenya data set, convert it to a vector, generate the points, and then plot the points on top of the Kenya map.

```
R> #-----GENERATE RANDOM POINTS-----
R> win<-bbox(kenya) #the bounding box around the Kenya dataset
R> win
       min
                max
x 33.908859 41.899078
y -4.678047 4.629333
R> win<-t(win) #transpose the bounding box matrix
R> win
```

```
min 33.90886 -4.678047
max 41.89908 4.629333

R> win<-as.vector(win) #convert to a vector for input into runifpoint()
R> win

[1] 33.908859 41.899078 -4.678047 4.629333

R> dran<-runifpoint(100,win=as.vector(t(bbox(kenya)))) #create 100 random points
R> plot(kenya)
R> plot(dran,add=T)
```

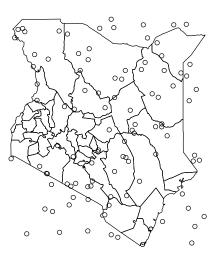


Figure 2: Random points within the Kenya shape file

Now that we have created some random points, we will extract the x coordinates (longitude), y coordinates (latitude), and then simulate some values to go with them.

x y 1 40.96014 -2.553203 2 37.56796 4.252079 3 35.41271 -1.723967

- 4 37.77629 -3.409996
- 5 38.52505 -1.016017
- 6 34.99937 1.960214
- R> # Now we will add some values that will be aggregated in the next exercise R> dp\$values<-rnorm(100,5,10)
- R> #generates 100 values from a Normal distribution with mean 5, and sd-10 R> head(dp) $\frac{1}{2}$
- x y values 1 40.96014 -2.553203 2.850407 2 37.56796 4.252079 -17.573203
- 3 35.41271 -1.723967 -2.951058
- 4 37.77629 -3.409996 16.635586
- 5 38.52505 -1.016017 -11.538919
- 6 34.99937 1.960214 -5.452728