

Lesson 5: Introduction to raster based analysis in R

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1 Today's learning objectives

At the end of the lecture, you should be able to:

- Read/write raster data
- Perform basic raster file operations/conversions
- Perform simple raster calculations

2 Assumed knowledge from previous lectures

- Understand system architecture (R, R packages, libraries, drivers, bindings)
- Read/write vector data
- Good scripting habits

3 Reminder on overall system architecture

In a previous lecture you saw the overall system architecture (Figure 1) and you saw how to read/write vector data from/to file into your R environment. These vector read/write operations were made possible thanks to the OGR library. The OGR library is interfaced with R thanks to the `rgdal` package/binding. By analogy, raster data can be read/written thanks to the GDAL library. Figure 1 provides an overview of the connections between these elements. GDAL stands for Geospatial Data Abstraction Library. You can check the project home page at <http://www.gdal.org/> and you will be surprised to see that a lot of the software you have used in the past to read gridded geospatial data use GDAL. (i.e.: ArcGIS, QGIS, GRASS, etc). In this lesson, we will use GDAL indirectly via the raster package, which uses `rgdal` extensively. However, it is possible to call GDAL functionalities directly through the command line (a shell is usually provided with the GDAL binary distribution you installed on your system), which is equivalent to calling a `system()` command directly from within R. In addition, if you are familiar with R and its string handling utilities, it should facilitate the building of the expression that have to be passed to GDAL.

Perform system setup checks.

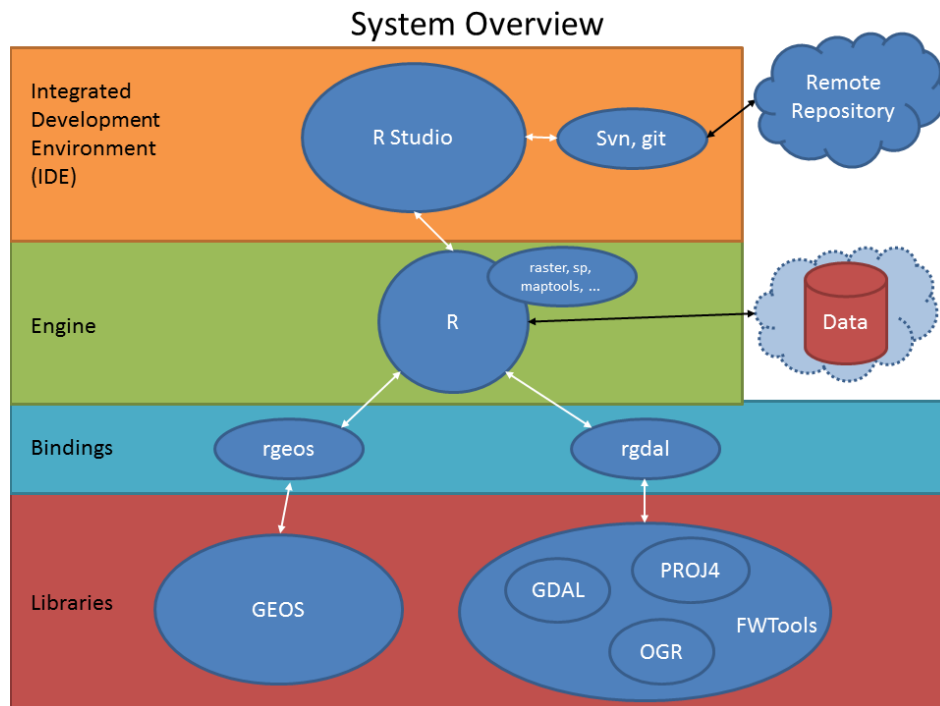


Figure 1: System architecture overview¹

```
> # Example to perform system set-up checks
> library(rgdal)
> getGDALVersionInfo()

[1] "GDAL 1.9.2, released 2012/10/08"
```

The previous function should return the version number of the current version of GDAL installed on your machine. 1.10.1 is the most recent stable release. In case the function above returns an error, or if you cannot install rgdal at all, you should verify that all required software and libraries are properly installed. Please refer to the system setup vignette in that same package.

4 overview of the raster package

The raster package is the reference R package for raster processing, Robert J. Hijmans is the original developer of the package. The introduction of the raster package to R has been a revolution for geo processing and analysis. Among other things the raster package allows to:

- Read and write raster data of most commonly used format (thanks to extensive use of rgdal)
- Perform most raster operations (creation of raster objects, performing spatial/geometric operations (re-projections, resampling, etc), filtering and raster calculations)

¹Note that FWTools is one example of binary distribution for windows, you can also install gdal/ogr/proj.4 from OSGeo4W, (linux: by compiling it yourself from source or from a package archive)

- Work on large raster datasets thanks to its built-in block processing functionalities
- Perform fast operations thanks to optimized back-end C code
- Visualize and interact with the data
- etc...

Check the home page of the raster package <http://cran.r-project.org/web/packages/raster/>, the package is extremely well documented, including vignettes and demos.

Read/write raster data into R using the raster package

■=

Explore the raster objects

The raster package produces and uses R objects of three different classes. The **RasterLayer**, the **RasterStack** and the **RasterBrick**. A RasterLayer is the equivalent of a single layer raster, as an R environment variable. The data themselves, depending on the size of the grid can be loaded in memory or on disk. The same stands for RasterBrick and RasterStack objects, which are the equivalent of multi-layer RasterLayer objects. RasterStack and RasterBrick are very similar, the difference being in the virtual characteristic of the RasterStack. While a RasterBrick has to refer to one multi-layer file or is in itself a multi-layer object with data loaded in memory, a RasterStack may "virtually" connect several raster objects written to different files or in memory. Processing will be more efficient for a RasterBrick than for a RasterStack, but RasterStack has the advantage of facilitating pixel based calculations on separate raster layers.

Let's take a look into the structure of these objects.

```
> library(raster)
> r <- raster(ncol=20, nrow=20)
> class(r)

[1] "RasterLayer"
attr(,"package")
[1] "raster"

> # Simply typing the object name displays its general properties / metadata
> r

class          : RasterLayer
dimensions     : 20, 20, 400 (nrow, ncol, ncell)
resolution     : 18, 9 (x, y)
extent         : -180, 180, -90, 90 (xmin, xmax, ymin, ymax)
coord. ref.    : +proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0
```

5 Raster objects manipulations

Reading and writing from/to file

The actual data used in geo processing projects often comes as geo-data on files, such as GeoTiff or other comonly used file formats. Reading data directly from these files into the R working environment (as objects belonging to one of the 3 raster objects classes), is made possible thanks to the raster package. The three main commands for reading raster objects from file are the `raster()`, `stack()`, and `brick()` functions, refering to RasterLayer, RasterStack and RasterBrick objects respectively.

Writing one of the three raster objects classes to file is achieved with the `writeRaster()` function.

To illustrate the reading and writing of raster files, we will use the data stored in the `/inst/extdata/` directory within the `raster` package. For the convenience of that course, we have added data directly to the package; they are read using the

```
> # Reading a single raster layer
>
> # Reading a multilayer raster object
>
>
```

Note that in addition to supporting most commonly used geodata formats, the raster package has its own format. Saving a file using the `.grd` extension (`'filename.grd'`) will automatically save the object to the raster package format. This format has great advantages when performing geo processing in R (one advantage for instance is that it conserve original filenames as layer names in multilayer objects), however, saving your final results in this file format might be risky as the GDAL drivers for that file format do not seem to exist yet.

Geo processing, in memory Vs. on disk

When looking at the documentation of most functions of the raster package, you will notice that the list of arguments is almost always ended by `...`. It is called an ellipsis, and means that extra arguments can be passed to the function. Often these arguments are those that can be passed to the `writeRaster()` function; meaning that most geo-processing functions are able to write their result directly to file, on disk. This reduces the number of steps and is always a good consideration when working with big raster objects that tend to overload the memory if not written directly to file.

Re-projections

The `projectRaster()` function allows re-projection of raster objects to any projection one can think of. However, if re-projecting and mosaicking is really a large part of your project, you may want to consider using directly the `gdalwarp` command line utility. Although there is R interface to `gdalwarp`, the string handling capabilities of R can be of great help when building `gdalwarp` expressions.

Cropping a raster object

`crop()` is the raster package function that allows you to crop data to smaller spatial extents. A great advantage of the crop function is that it accepts almost all spatial object class of R as "extent" input.

Creating layer stacks

6 Simple raster arithmetic

Vectorized expressions

Calc and overlay

Examples:

Perform cloud replacement

1. vectorized
2. with `calc()`;

Calculate NDVI Zonal statistics (using vector layer as input)? Ben?

7 Hdf files (Not part of the course)

A file format that is getting increasingly common with geo-spatial gridded data is the hdf format. Hdf stands for hierarchical data format. For instance MODIS data have been delivered in hdf format since its beginning, Landsat has adopted the hdf format for delivering its Level 2 surface reflectance data recently. This data format has an architecture that makes it very convenient to store data of different kind in one file, but requires slightly more effort from the researcher to work with conveniently.

Windows

The `rgdal` package does not include hdf drivers in its pre-built binary. Data can therefore not be read directly from hdf into R (as object of class `rasterLayer`). A workaround is to convert the files externally to a different data format. Since you probably have `gdal` installed on your system (either via `FWTools` or `OSGeo4W`), you can use the command line utility `gdal_translate` to perform this operation. One easy way to do that is by calling it directly from R, via the command line utility.

TODO(dutri001) add a not run example

Linux

8 Further reading

9 Packages you should know about