

# The “sampSurf” Class

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## 1 Introduction

The sampling surface is the culmination of the different classes and methods that have been developed and discussed in other vignettes. It can be created in any one of several ways (i.e., via different constructors); here we illustrate the overall process of creating a “sampSurf” object using one of the constructors (others are detailed below). Please refer to the individual vignette documentation for more details on each of the methods used below.

First we need a “Tract” object (in this case, a “bufferedTract” object) within which we can create the sampling surface...

```
R> tra = Tract(c(x=100, y=100), cellSize = 0.5, units = 'metric',
+                 description = 'a 1-hectare tract')
R> (btr = bufferedTract(10, tra))
```

---

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```
-----  
a 1-hectare tract  
-----  
Measurement units = metric  
Area in square meters = 10000 (1 hectares)  
  
class      : bufferedTract  
dimensions : 200, 200, 1 (nrow, ncol, nlayers)  
resolution : 0.5, 0.5 (x, y)  
extent     : 0, 100, 0, 100 (xmin, xmax, ymin, ymax)  
projection : NA  
values     : in memory  
min value  : 0  
max value  : 0  
  
Buffer width = 10
```

Here we have created a  $200 \times 200$  cell raster grid with resolution of 0.5 meters (i.e., 1 hectare), with origin at (0,0) meters. Then we create a buffered tract object with a 10-meter buffer internal to the tract. Both versions have all data values as zero by default to begin so we can build a sampling surface up.

Next, just create a few down logs whose centers lie within the buffer and place them in a “*downLogs*” container, then make sausage sampling inclusion zones from these logs with plot radius of five meters, and store them in a “*downLogIZs*” container. The final step is trivial in concept, just accumulate all of the inclusion zones with the *sampSurf* constructor...

```
R> dlogs = downLogs(5, btr@bufferRect)  
R> izsSA = downLogIZs(lapply(dlogs@logs, 'sausageIZ', plotRadius=5))  
R> ssSA = sampSurf(izsSA, btr)
```

```
Logs in collection = 5  
Heaping log: 1,2,3,4,5,
```

```
R> summary(ssSA)
```

```
Object of class: sampSurf  
-----  
sampling surface object  
-----
```

```

Inclusion zone objects: sausageIZ
Measurement units = metric
Number of logs = 5
True log volume = 0.87320107 cubic meters
True log length = 14.8 meters
True log surface area = 11.776924 square meters
True log coverage area = 3.741914 square meters
True log biomass = 0
True log carbon = 0

Estimate attribute: volume
Surface statistics...
  mean = 0.87171817
  bias = -0.0014828916
  bias percent = -0.16982247
  sum = 34868.727
  var = 19.858786
  st. dev. = 4.4563197
  cv % = 511.21106
  total # grid cells = 40000
  grid cell resolution (x & y) = 0.5 meters
  # of background cells (zero) = 37837
  # of inclusion zone cells = 2163

```

We can see from the summary statistics by comparing the mean of the surface with the true volume for all logs, that the method is unbiased<sup>1</sup>. Finally, we are ready to plot the surface...

```
R> plot(ssSA, useImage=FALSE)
```

The result is shown in Figure 1.

## 2 The “*sampSurf*” Class

Now that we have shown the basic individual steps to creating a sampling surface we formally introduce the class itself and its constructors.

---

<sup>1</sup>There will always be a small non-zero amount listed in the “bias” component, but this does not mean there is a bias in a particular method. This has to do with the finite approximation we are making to the surface. The smaller the grid cell size, the smaller the “bias” will be. This is true of any simulation method and should not be erroneously perceived as a weakness of this particular method.

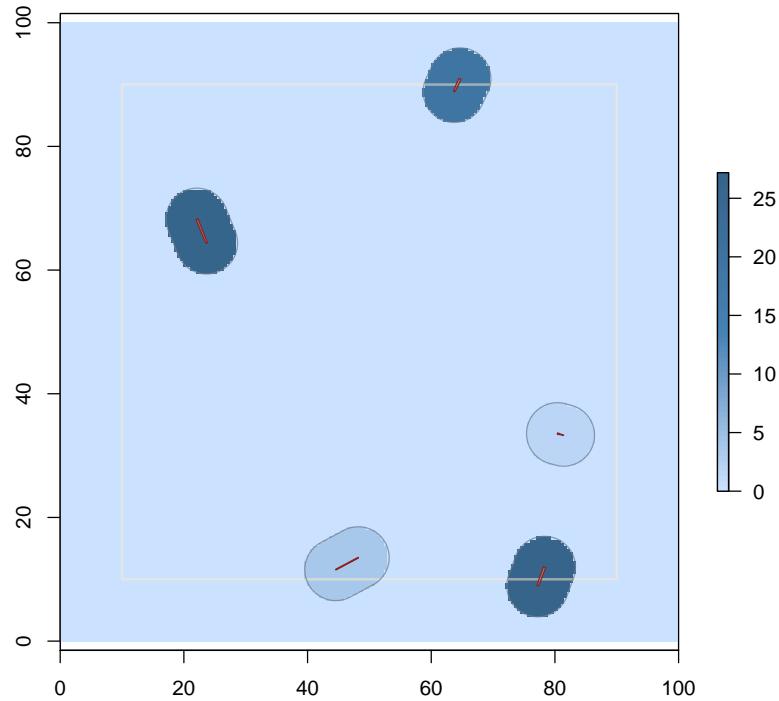


Figure 1: Simple generic “sampSurf” object with some random logs.

The base class is defined with the slots...

```
R> showClass('sampSurf')
```

```
Class "sampSurf" [package "sampSurf"]
```

Slots:

Name: description	izContainer	tract	estimate	surfStats
Class: character	downLogIZs	Tract	character	list

## 2.1 Class slots

- *description*: Some descriptive text about this class.
- *izContainer*: A “*downLogIZs*” object, which is a collection of “*downLogIZ*” objects (see vignette entitled: “The InclusionZone Class”); i.e., this is a container class object.
- *tract*: The underlying “Tract” (or subclass) object which will hold the sampling surface.
- *estimate*: The attribute estimate for the tract; i.e., volume (“volume”), or number of stems (“Density”), per unit area. The full set of attributes can be viewed by issuing the command: `.StemEnv$puaEstimates` within **R**.
- *surfStats*: A `list` object with the summary statistics for the sampling surface for estimate attribute object@*estimate*.

## 2.2 More Details

There are just a few things that go on behind the scenes within the construction of the sampling surface object that are good to know (without having to look at the code). The object constructor has two main steps...

1. Create “InclusionZoneGrid” objects from each of the individual sausage “InclusionZone” objects within the “*downLogIZs*” container.
2. Use `heapIZ` to accumulate the individual “InclusionZoneGrid” objects from the first step into the tract.

The above is applied within a simple loop, one object at a time. Then when the “heaping” has been completed, the “*sampSurf*” object is constructed. It may take some time to construct the object because there is a fair bit of computation going on within these two steps.

## 3 Object Creation: Other Constructors

The first constructor is shown in the example above. It takes as the signature both the “InclusionZone” container object and the “Tract” object. The second constructor for sampling surface objects generates the logs, inclusion zones, and surface from scratch. It takes the number of logs and a “Tract” object, along with the type of inclusion zone to generate and simulates the surface from that. This method is simpler if no collection of logs is available. An example follows for the sausage and standUp sampling protocols...

```
R> ssSA = sampSurf(2, btr, iZone = 'sausageIZ', plotRadius=5,
+                      buttDiam=c(30,50), startSeed=102)
```

```
Logs in collection = 2
Heaping log: 1,2,
```

```
R> summary(ssSA)
```

```
Object of class: sampSurf
```

```
-----
```

```
sampling surface object
```

```
-----
```

```
Inclusion zone objects: sausageIZ
Measurement units = metric
Number of logs = 2
True log volume = 1.3466069 cubic meters
True log length = 11.58 meters
True log surface area = 13.675338 square meters
True log coverage area = 4.3518839 square meters
True log biomass = 0
True log carbon = 0
```

```
Estimate attribute: volume
Surface statistics...
mean = 1.3515718
bias = 0.0049648839
bias percent = 0.36869585
sum = 54062.872
var = 75.190628
st. dev. = 8.671253
cv % = 641.56806
total # grid cells = 40000
grid cell resolution (x & y) = 0.5 meters
# of background cells (zero) = 38906
# of inclusion zone cells = 1094
```

```
R> ssSU = sampSurf(2, btr, iZone = 'standUpIZ', plotRadius=5,
+                      buttDiams=c(30,50), startSeed=102)
```

```
Logs in collection = 2
Heaping log: 1,2,
```

```
R> summary(ssSU)
```

```
Object of class: sampSurf
```

---

```
sampling surface object
```

---

```
Inclusion zone objects: standUpIZ
```

```
Measurement units = metric
```

```
Number of logs = 2
```

```
True log volume = 1.3466069 cubic meters
```

```
True log length = 11.58 meters
```

```
True log surface area = 13.675338 square meters
```

```
True log coverage area = 4.3518839 square meters
```

```
True log biomass = 0
```

```
True log carbon = 0
```

```
Estimate attribute: volume
```

```
Surface statistics...
```

```
mean = 1.3446755
```

```
bias = -0.0019313799
```

```
bias percent = -0.14342567
```

```
sum = 53787.022
```

```
var = 133.61430
```

```
st. dev. = 11.559165
```

```
cv % = 859.62485
```

```
total # grid cells = 40000
```

```
grid cell resolution (x & y) = 0.5 meters
```

```
# of background cells (zero) = 39373
```

```
# of inclusion zone cells = 627
```

The examples above generate the same set of logs for each example so we can directly compare the bias and precision of the methods. This is accomplished by passing `startSeed` with the same random number seed in each call (it gets passed on to the `downLogs` constructor). Note especially that we must pass along any arguments that internal constructors require. For example, within this version of `sampSurf`, we know from the above example (and some knowledge of how the class objects are constructed) that we will be creating “`downLogs`” and “`downLogIZs`” objects within this routine. Therefore, we must, for example, pass the `plotRadius` argument so that the `sausageIZ` constructor will know what size circular plot is required—there is no default for this argument.

### 3.1 The Chainsaw method

This protocol is somewhat of an anomaly because the inclusion zone is a point as explained in Gove and Van Deusen (2011). However, in sampling surface simulations, all points (grid cells) within the sausage-shaped (“sausageIZ”) inclusion zone will intersect the log, and this is the whole log inclusion zone that we want to simulate for each log. So when generating a “*sampSurf*” object for the chainsaw method, we must have a set of “sausageIZ” inclusion zone objects available for the log population first. In the constructor with `signature(object = 'downLogIZs', tract='Tract')`, the “*downLogIZs*” object must contain sausage inclusion zones; but in addition, we must tell the constructor that we want to use the chainsaw method to generate the sampling surface within these zones. This is done by specifying `wantChainSaw = TRUE` in the `sampSurf` method call. This is also done for the constructor with `signature(object = 'numeric', tract='Tract')`. Additionally, in this second case, we must also specify `iZone = 'sausageIZ'` in the method call. Two examples, that are not run because of the length of time to construct even one full chainsaw inclusion zone, are shown below for these respective signatures...

```
R> ss.ch1 = sampSurf(izsSA, btr, wantChainSaw=TRUE)
R> ss.ch2 = sampSurf(2, btr, iZone='sausageIZ', wantChainSaw=TRUE,
+                      plotRadius=5, buttDiam=c(40,50))
```

Note especially that we are able to pass along other arguments as needed. For example, in the second invocation, we pass an argument for the determination of the fixed-area plot radius used to generate the sausage inclusion zone, as well as an argument used in sample log generation for `downLogs`.

It can not be stress enough that the chainsaw method is an anomoly with regard to the fixed-area plot methods in that it must visit every cell within the inclusion zone, decide whether there is a plot-log intersection, and then calculate the volume, etc., of the intersected section. This generates a non-constant surface within the inclusion zone and take a long time to calculate if the resolution is high or the log and plot radius are large, encompassing a large number of grid cells. Other areal sampling methods also have uneven surface heights within the inclusion zone, but are more straightforward in general; these include, e.g., omnibus perpendicular distance sampling (Ducey et al., 2008) and critical point relascope method<sup>2</sup> (Gove et al., 2005) are two examples.

## 4 Plotting With “*rgl*”

A method has been added to the `raster` package generic `plot3D` for visualization with `rgl`. To display a surface, one must first have the `rgl` package installed. Then simply issue the command on the “*sampSurf*” class object to display it, and the `rgl` commands to save it to a file as desired...

---

<sup>2</sup>Not yet implemented.

```
R> require(rgl)
R> plot3D(ssSA)
R> rgl.postscript(paste(getwd(), '/figures/ss3D.ps', sep=''))
R> rgl.close()
```

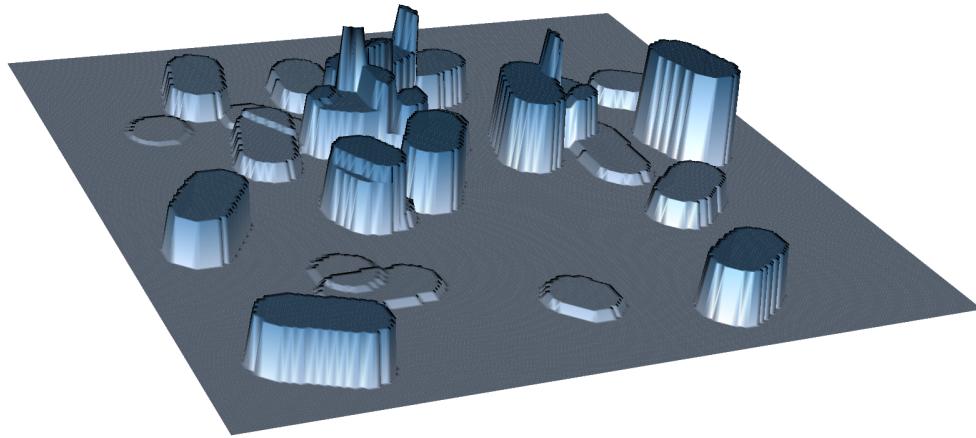


Figure 2: One view of a sampling surface using `rgl`.

Figure 2 shows a sampling surface with a population of 25 logs. The sausage method was used to sample the logs on a one hectare tract. This example shows one view of the surface, which may be rotated and magnified as desired under the `plot3D` function used to interface with `rgl`.

## 5 Other Sampling Methods

Some methods may require different arguments to the “*sampSurf*” constructor with first signature argument “*numeric*”. In general, the help documentation is the best place to go for more information. Here we show a couple more examples of creating sampling surfaces for different sampling methods. The list is not exhaustive compared to what is implemented within the `sampSurf` package.

## 5.1 Point relascope sampling

Here we present an illustration using the point realscope sampling (PRS) method (Gove et al., 1999). It is instructive to compare this constructor to the previous examples...

```
R> etract = Tract(c(x=100,y=100), cellSize=0.5, units='English')
R> ebuffTr = bufferedTract(15, etract)
R> (angle = .StemEnv$rad2Deg(2*atan(1/2)))
```

```
[1] 53.130102
```

```
R> prs.as = pointRelascope(angle, units='English')
R> prs.ss = sampSurf(5, ebuffTr, iZone='pointRelascopeIZ', units='English',
+                     prs=prs.as, butDiams=c(8,16), logLens=c(6,16))
```

```
Logs in collection = 5
Heaping log: 1,2,3,4,5,
```

```
R> summary(prs.ss)
```

```
Object of class: sampSurf
-----
```

```
sampling surface object
-----
```

```
Inclusion zone objects: pointRelascopeIZ
Measurement units = English
Number of logs = 5
True log volume = 231.64716 cubic feet
True log length = 52.68 feet
True log surface area = 385.51855 square feet
True log coverage area = 121.53286 square feet
True log biomass = 0
True log carbon = 0
```

```
Estimate attribute: volume
```

```
Surface statistics...
```

```
mean = 231.17587
bias = -0.4712947
```

```
bias percent = -0.20345369
sum = 9247034.7
var = 526397.85
st. dev. = 725.5328
cv % = 313.84452
total # grid cells = 40000
grid cell resolution (x & y) = 0.5 feet
# of background cells (zero) = 35842
# of inclusion zone cells = 4158
```

The point of the above example is that the sampling surface constructor mentioned required two additional bits of information to be passed on to other routines. The `units` specifies, for example, that the down logs to be created are in “English” units, to go along with the correct units in the “bufferedTract” and “pointRelascope” objects. More importantly, the “`pointRelascopeIZ`” constructor requires an argument `prs` which is of type “`pointRelascope`”, in order to define the relascope information for the inclusion zones which will be constructed internally within this function call. There is nothing else really new here, and nothing mysterious going on. We are just sending the appropriate information along as required by the constructors for different objects. A plot of this sampling surface is shown in Figure 3. More information for the inclusion zone constructor can be found in the help: `methods?pointRelascopeIZ`.

```
R> plot(prs.ss, axes=TRUE, useImage=FALSE)
```

## 5.2 Perpendicular distance sampling

There are several variants of perpendicular distance sampling (PDS) that are supported in the `sampSurf` pacakge. Here we illustrate only the “canonical” version first described by Williams and Gove (2003). Again, please compare the constructor with that of the previous examples...

```
R> (epds = perpendicularDistance(3, units='English'))
```

```
Object of class: perpendicularDistance
-----
perpendicular distance method
-----
ArealSampling...
  units of measurement: English
```

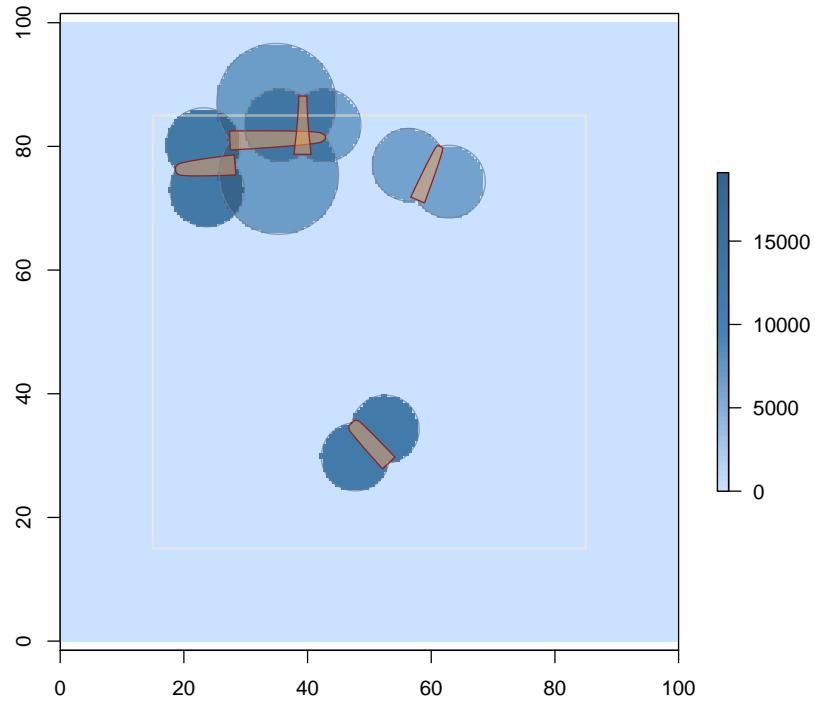


Figure 3: “sampSurf” surface with a few logs under point relascope sampling.

perpendicularDistance...

kPDS factor = 3 per foot [dimensionless] for volume [surface/coverage area]  
 volume [surface/coverage area] factor = 7260 cubic feet [square feet] per acre

```
R> pds.ss = sampSurf(5, ebuffTr, iZone='perpendicularDistanceIZ', units='English',
+                     pds=epds, butDiams=c(8,16), logLens=c(6,16))
```

Logs in collection = 5

Heaping log: 1,2,3,4,5,

```
R> summary(pds.ss)
```

Object of class: sampSurf

```
sampling surface object
```

---

```
Inclusion zone objects: perpendicularDistanceIZ (with PP to: volume)
Measurement units = English
Number of logs = 5
True log volume = 154.13127 cubic feet
True log length = 50.36 feet
True log surface area = 283.89699 square feet
True log coverage area = 89.513042 square feet
True log biomass = 0
True log carbon = 0
```

```
Estimate attribute: volume
Surface statistics...
mean = 153.66667
bias = -0.46459887
bias percent = -0.30143064
sum = 6146666.7
var = 235420.22
st. dev. = 485.20121
cv % = 315.74916
total # grid cells = 40000
grid cell resolution (x & y) = 0.5 feet
# of background cells (zero) = 36333
# of inclusion zone cells = 3667
```

Again, because we are using a different sampling method, PDS, the constructor requires a different type of argument passed in the signature. In this case, it is an “ArealSampling” subclass object of class “perpendicularDistance”. The result is shown in Figure 4. More information for the inclusion zone constructor can be found in the help: `methods?perpendicularDistanceIZ`.

```
R> plot(pds.ss, axes=TRUE, useImage=FALSE)
```

## 6 Summary

Hopefully at this point the idea of how to generate sampling surfaces, and the nuances of signature requirements for the “simple” constructor has been demonstrated. If there is any question, look at the methods help page for the “InclusionZone” subclass you want to use, and see what is required in its signature. The extra argument(s) must be passed to the `sampSurf` constructor in this case.

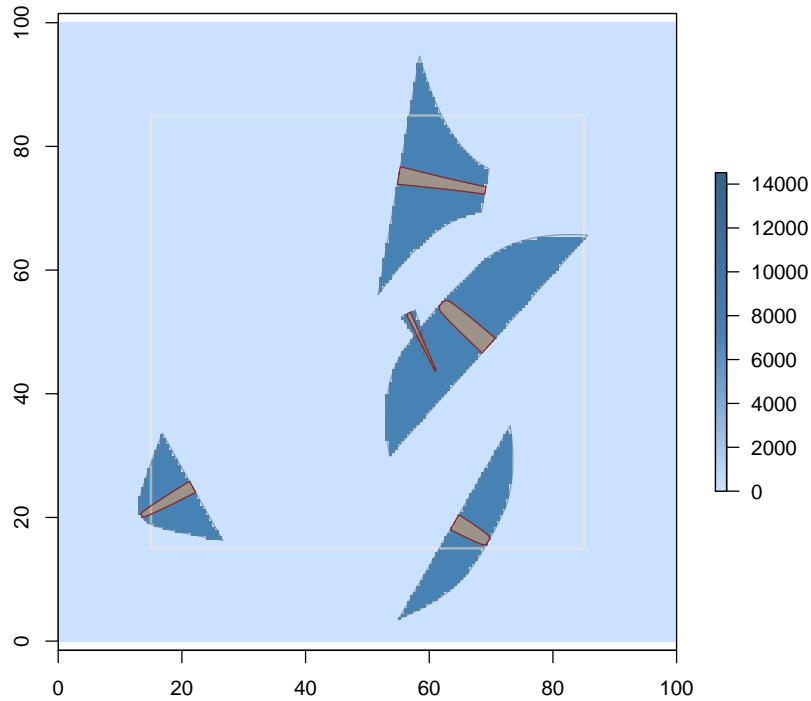


Figure 4: “sampSurf” surface with a few logs under perpendicular distance sampling.

## References

- M. J. Ducey, M. S. Williams, J. H. Gove, and H. T. Valentine. Simultaneous unbiased estimates of multiple downed wood attributes in perpendicular distance sampling. *Canadian Journal of Forest Research*, 38:2044–2051, 2008. 8
- J. H. Gove and P. C. Van Deusen. On fixed-area plot sampling for downed coarse woody debris. *Forestry*, 84(2):109–117, 2011. 8
- J. H. Gove, A. Ringvall, G. Ståhl, and M. J. Ducey. Point relascope sampling of downed coarse woody debris. *Canadian Journal of Forest Research*, 29(11):1718–1726, 1999. 10
- J. H. Gove, M. S. Williams, G. Ståhl, and M. J. Ducey. Critical point relascope sampling for unbiased volume estimation of downed coarse woody debris. *Forestry*, 78:417–431, 2005. 8
- M. S. Williams and J. H. Gove. Perpendicular distance sampling: an alternative method for

sampling downed coarse woody debris. *Canadian Journal of Forest Research*, 33:1564–1579, 2003. 11