C212/A592 Spring 17 Lab 3

Intro to Software Systems

Objectives:

- Implementing method
- Reading values from keyboard (Using Scanner class)
- Using a simple loop
- Casting

Lab instructions

- 1. Create a class named Lab3Exercises
- 2. Implement the following static methods (we will not use this class to instantiate objects)
 - a. public static int fib()
 - Using a while loop return the nth number in the Fibonacci sequence. Here is a list of the Fibonacci numbers
 https://en.wikipedia.org/wiki/Fibonacci number#List of Fibonacci numbers
 - ii. Use the *Scanner* class covered in lecture to get input from the user rather than passing a parameter to the method.
 - b. public static String numbers()
 - i. Using the *Scanner* class and a while loop, continue to process integer values from a user until they have input a value other than an *int*.
 - *ii.* Return a *String* with the sum of all the numbers, the min value, and the max value
 - iii. Do not use Java's min or max methods
 - c. public static String grade()
 - i. Using the Scanner class, process an integer value between [0-100]. Return a String value of the letter grade.
 - ii. e.g., input = 85 return "Your grade is a B"
 - iii. grade greater than 89.4 -A
 - iv. grade greater than 79.4 –B
 - v. grade greater than 69.4 –C
 - vi. grade greater than 59.4 -D
 - vii. grade less than 59.4 –F
 - d. public static String intToBinary(int n)
 - i. Implement a method that puts the binary representation of a positive integer N into a String S. You do not need to have leading zeroes, e.g., 1 in binary is 1, 2 in binary is 10, 3 in binary is 11

- ii. Note: Do not use the java method Integer.toBinaryString(N)
- *iii.* Here are two very good explanations to converting an integer value to binary http://www.wikihow.com/Convert-from-Decimal-to-Binary
- iv. Examples:
 intToBinary(4) returns 100
 intToBinary(8) returns 1000
- e. Answer the following questions as comments below your class file:
 - i. Give the type and value for each of the following expressions:

```
1. (1 + 2.236)/2
```

- 2. 1+2+3+4.0
- *3.* 4.1 >= 40
- 4. 1+2+"3"
- ii. Give the value printed by each of the following code fragments:
 - The following code in 1 is using Newton's Method to calculate the square root of a number

```
double t = 9.0;
    while (Math.abs(t - 9.0/t) > .001) {
            t = (9.0/t + t) / 2.0;
   }
    System.out.println(t);
2. int sum = o;
   for (int i = 1; i < 1000; i++) {
           for (int j = 0; j < 1000; j++) {
                    sum++;
            }
    System.out.println(sum);
3. int sum = o;
   for (int i = 1; i < 1000; i *= 2) {
           for (int j = 0; j < 1000; j++) {
                    sum++;
    }
```

System.out.println(sum);