

	<b>Road ID Existence in remain path</b>	<b>Distance</b>	<b>Accident Type</b>	<b>Node Action</b>
<i>Rule1</i>	Yes	Large	Hard	<b>Relay</b>
<i>Rule2</i>	Yes	Large	Medium	<b>Relay</b>
<i>Rule3</i>	Yes	Large	Easy	<b>Ignore</b>
<i>Rule4</i>	Yes	Medium	Hard	<b>Relay</b>
<i>Rule5</i>	Yes	Medium	Medium	<b>Relay</b>
<i>Rule6</i>	Yes	Medium	Easy	<b>Ignore</b>
<i>Rule7</i>	Yes	Small	Hard	<b>Relay</b>
<i>Rule8</i>	Yes	Small	Medium	<b>Relay</b>
<i>Rule9</i>	Yes	Small	Easy	<b>Relay</b>
<i>Rule10</i>	No	Large	Hard	<b>Relay</b>
<i>Rule11</i>	No	Large	Medium	<b>Ignore</b>
<i>Rule12</i>	No	Large	Easy	<b>Ignore</b>
<i>Rule13</i>	No	Medium	Hard	<b>Relay</b>
<i>Rule14</i>	No	Medium	Medium	<b>Ignore</b>
<i>Rule15</i>	No	Medium	Easy	<b>Ignore</b>
<i>Rule16</i>	No	Small	Hard	<b>Ignore</b>
<i>Rule17</i>	No	Small	Medium	<b>Ignore</b>
<i>Rule18</i>	No	Small	Easy	<b>Ignore</b>