



# *Blistering speed*

## *Is Rcpp really so scary?*

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# *C-what-what?*

- C++ is a...
  - General purpose
  - Multi-paradigm
  - Strongly typed
  - Compiled language



.....



*C-what-what?*



# C-what-what?



**C++ IS A GENERAL  
PURPOSE  
MULTI-PARADIGM, STRONGLY  
TYPED COMPILED LANGUAGE**



**HAHA,  
C++ GO BRRRRR**

# *C-what-what?*

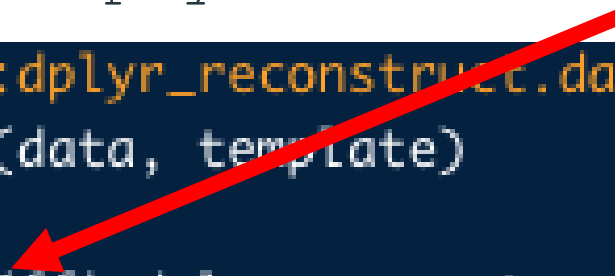
- C++ is a lower-level language than R
- It can go *really fast*
- It's not too hard to learn if you ignore the complicated stuff and save it for simple tasks



# *R under the hood...*

- Lots of R is written in C, C++ and Fortran
- For example `dplyr::filter` calls a C++ function at the end

```
> dplyr::dplyr_reconstruct.data.frame  
function (data, template)  
{  
  .Call(ffi_dplyr_reconstruct, data, template)  
}  
<bytecode: 0x12884b7c0>  
<environment: namespace:dplyr>  
>
```



# *R under the hood...*

- Inside `dplyr::ffi_dplyr_reconstruct`

```
36 ▾ SEXP ffi_dplyr_reconstruct(SEXP data, SEXP template_) {  
37 ▾   if (TYPEOF(data) != VECSXP) {  
38     Rf_errorcall(R_NilValue, "Internal error: `data` must be a list.");  
39 ▴   }  
40 ▾   if (TYPEOF(template_) != VECSXP) {  
41     Rf_errorcall(R_NilValue, "Internal error: `template` must be a list.");  
42 ▴   }  
43 ▾   if (!OBJECT(data)) {  
44     Rf_errorcall(R_NilValue, "Internal error: `data` must be an object.");  
45 ▴   }  
46 ▾   if (!OBJECT(template_)) {  
47     Rf_errorcall(R_NilValue, "Internal error: `template` must be an object.");  
48 ▴   }  
49     
50   bool seen_names = false;  
51   bool seen_row_names = false;
```





*R under the hood...*



# *Rcpp*

- Rcpp is an R package
  - Eddelbuettel et al. (2011)
- Let's us call C++ code from R
- You can do this other ways, but Rcpp is a lot easier
- Rcpp also adds functionality to make the transition easier

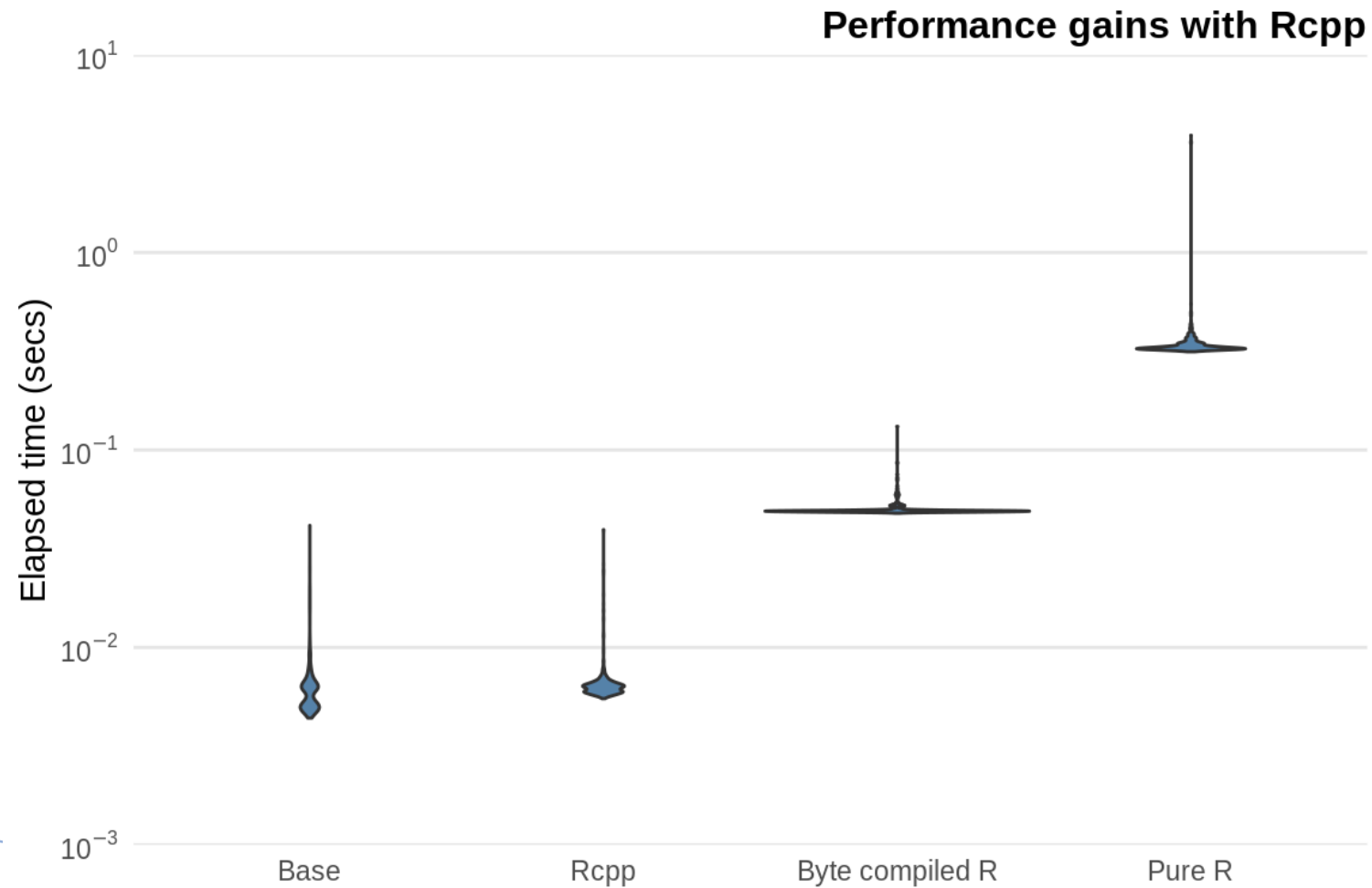


# *Motivation*

- PhD student in mathematics at Queen's University Belfast
- Developing methods for analysing survival data with interval-censored event times
  - You only know an event happened between two observation times, but not exactly when it happened
- Non-parametric maximum likelihood estimation
- No analytical solution
- Need iterative algorithms
  - I want them to be fast



# *How fast we talkin?*



Source: Efficient R Programming, Gillespie and Lovelace



*Small example...*



# *Best solutions to slow code*

- Be patient
- Use a faster computer
- See if someone has solved the same problem already



HOW LONG CAN YOU WORK ON MAKING A ROUTINE TASK MORE  
EFFICIENT BEFORE YOU'RE SPENDING MORE TIME THAN YOU SAVE?  
(ACROSS FIVE YEARS)

		HOW OFTEN YOU DO THE TASK					
		50/DAY	5/DAY	DAILY	WEEKLY	MONTHLY	YEARLY
HOW MUCH TIME YOU SHAVE OFF	1 SECOND	1 DAY	2 HOURS	30 MINUTES	4 MINUTES	1 MINUTE	5 SECONDS
	5 SECONDS	5 DAYS	12 HOURS	2 HOURS	21 MINUTES	5 MINUTES	25 SECONDS
	30 SECONDS	4 WEEKS	3 DAYS	12 HOURS	2 HOURS	30 MINUTES	2 MINUTES
	1 MINUTE	8 WEEKS	6 DAYS	1 DAY	4 HOURS	1 HOUR	5 MINUTES
	5 MINUTES	9 MONTHS	4 WEEKS	6 DAYS	21 HOURS	5 HOURS	25 MINUTES
	30 MINUTES		6 MONTHS	5 WEEKS	5 DAYS	1 DAY	2 HOURS
	1 HOUR		10 MONTHS	2 MONTHS	10 DAYS	2 DAYS	5 HOURS
	6 HOURS				2 MONTHS	2 WEEKS	1 DAY
	1 DAY					8 WEEKS	5 DAYS

# *C++ basics*

- You have to declare variables **before** you use them
- Loops start at 0
  - This **will** trip you up
- By default C++ doesn't have vector/matrix multiplication





# *C++ basics*



*Simple example*



# *Getting started*

- You can copy and paste into R and compile with Rcpp

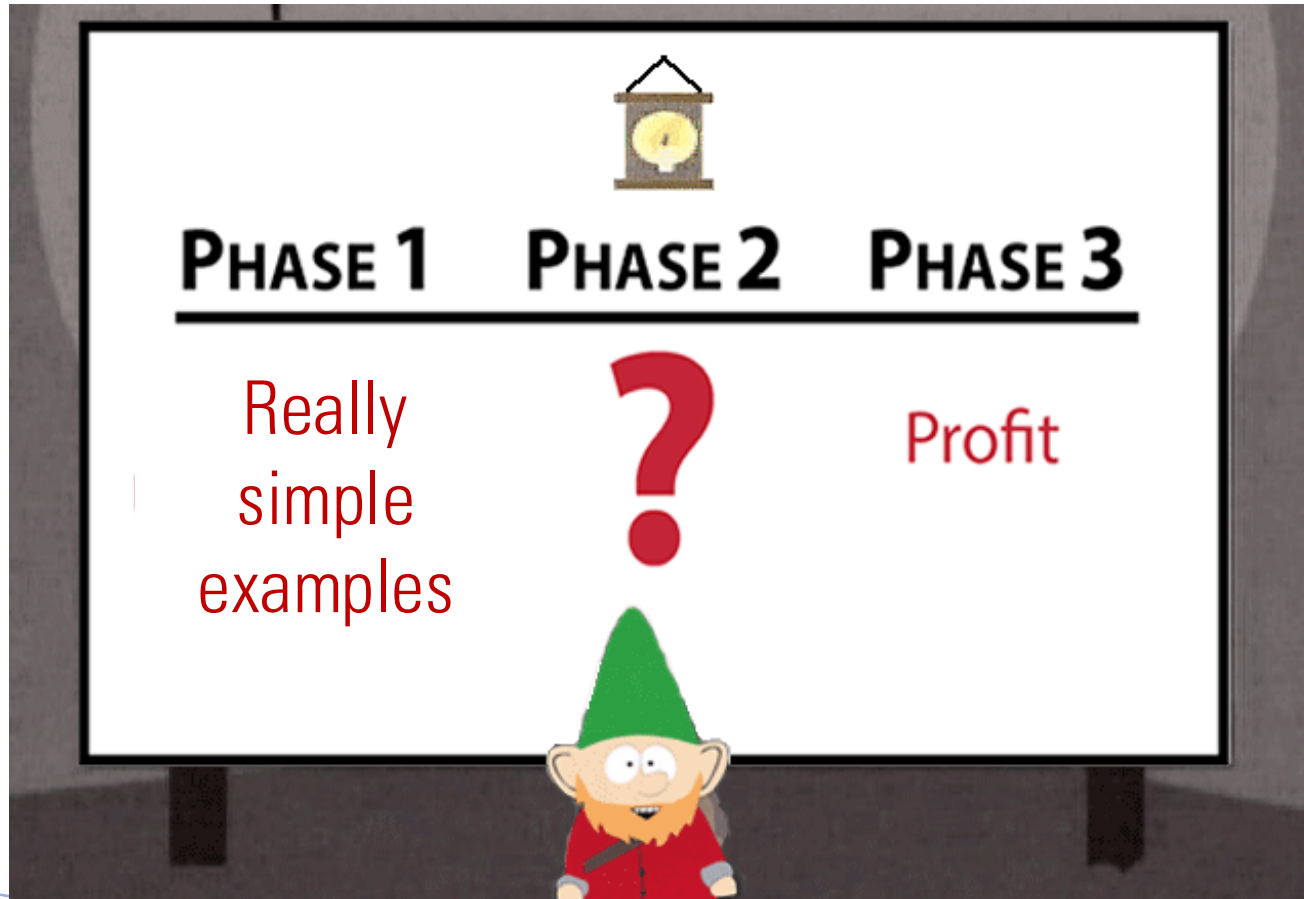
```
Rcpp::cppFunction(  
  'double sumC(NumericVector x) {  
    int n = x.size();  
    double total = 0;  
    for(int i = 0; i < n; ++i) {  
      total += x[i];  
    }  
    return total;  
  }'  
)
```

# Getting started

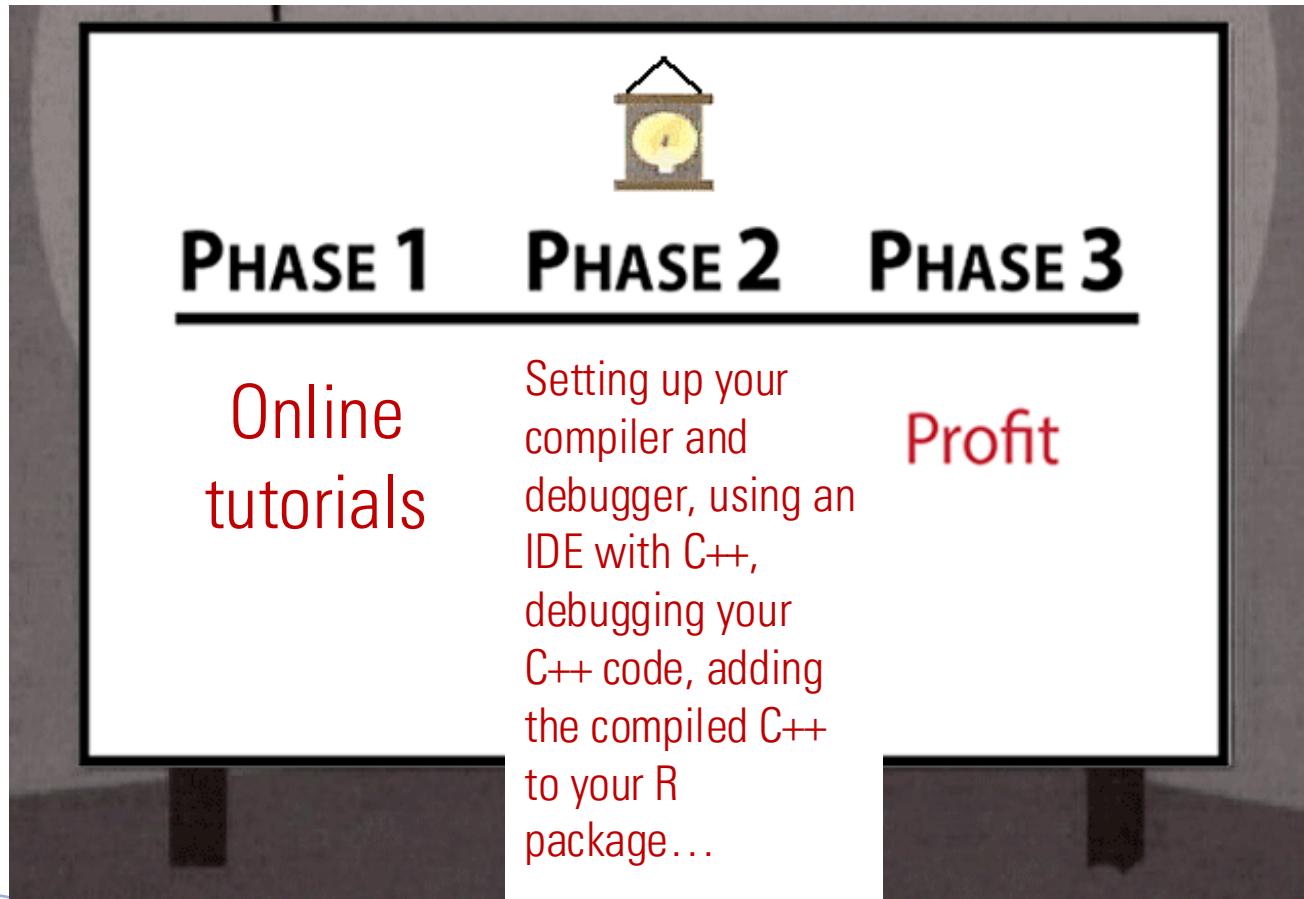
- Use another script

```
1  #include <Rcpp.h>
2  using namespace Rcpp;
3
4  // [[Rcpp::export]]
5  double sumC(NumericVector x) {
6    int n = x.size();
7    double total = 0;
8    for(int i = 0; i < n; ++i) {
9      total += x[i];
10   }
11   return total;
12 }
13
```

# *Bridging the gap*



# *Bridging the gap*



*You can do this in an afternoon*



# *Getting more complicated*

- Use an IDE with C++ support
- I recommend using Visual Studio Code
  - You can run and debug both R and C++





# *Getting more complicated*

- You need...
  - C++ compiler
  - C++ debugger
  - Rcpp package
  - Your R code as package
  - Patience



# *Debug example*



# *Recommendation*

- Do as little as possible in C++
- Focus on the most repetitive part of your code
- Make sure it's actually the slow bit!
  - Use the `microbenchmark` and `profvis` package in R to find the slow parts



*Thank you for  
listening*

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**QUEEN'S  
UNIVERSITY  
BELFAST**

# *Resources*

- Set-up with VSCode
  - [link](#)
- Actually writing code:
  - [Part 1](#)
  - [Part 2](#)
  - [Part 3](#)
  - [Part 4](#)
  - [Part 5](#)
  - [Part 6](#)



# *Helpful books*

- Efficient R – Book on optimizing both your approach to coding and your code itself
- Advanced R – Book covering the ins and outs of R development with a good chapter on optimization and Rcpp
- R Inferno – Book covering general “cardinal sins” in R programming. Slightly old school, but a lot of great nuggets of information



# *Annoying things...*

Getting VSCode to recognize  
all my libraries for C++ code is  
a little temperamental

```
1  #include <RcppEigen.h>
2  #include <iostream>
3  #include "cov.h"
4  #include "monotone.h"
5  using namespace Rcpp;
6  using namespace Eigen;
```

# *Annoying things...*

Viewing objects from C++ libraries when debugging is a little annoying.

I often have to resort to printing individual elements to the debug console.

There must be a better way!

But I don't know it...

