Infnet

Desenvolvimento de Data-Driven Apps com Python [24E4_3]

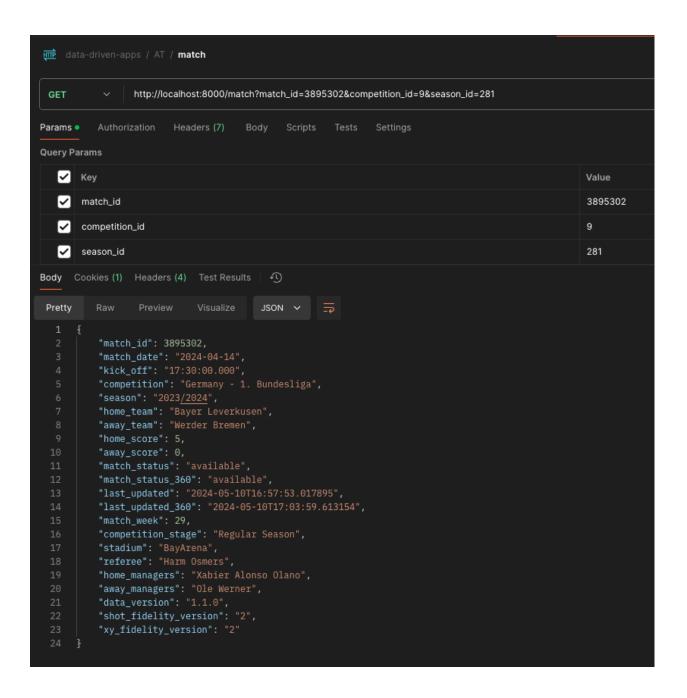
Rodrigo Moreira Avila

18 de dezembro de 2024

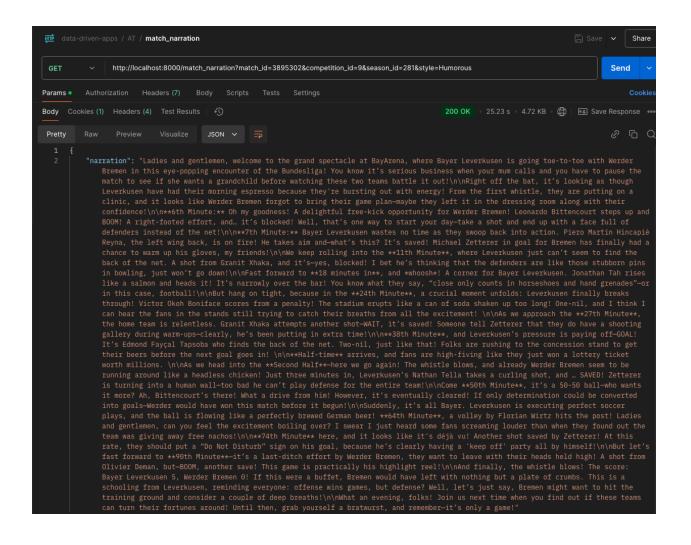
Repositório GIT

Prints da aplicação fastAPI em execução:

Rota: simples por id



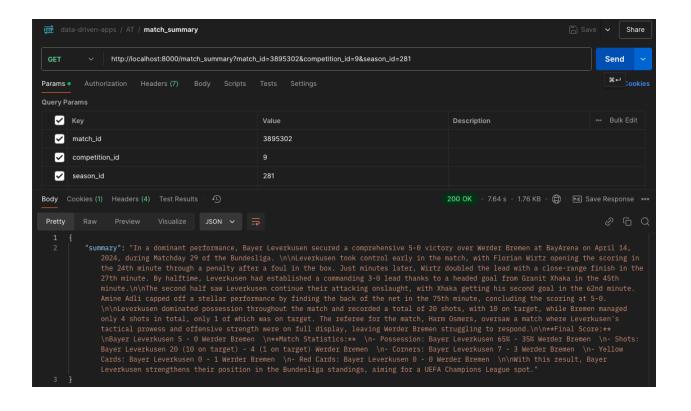
Rota: Narração de partida



Rota: Perfil de jogador

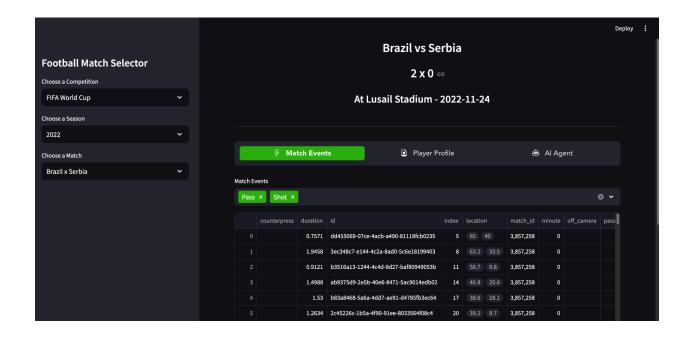
```
data-driven-apps / AT / player_profile
                 http://localhost:8000/player_profile?match_id=3895302&player_name=Romano Schmid
 GET
Params •
                        Headers (7)
Body Cookies (1) Headers (4) Test Results
Pretty
                                         JSON V
           "match_id": 3895302,
           "match_stats": {
               "total_passes": 52,
               "total_ball_receipts": 61,
               "total_carries": 49,
               "total_pressures": 27,
               "total_fouls_committed": 1,
               "total_fouls_won": 3,
               "total_dispossessed": 2,
               "total_duels": 5,
               "total_dribbled_past": 1,
               "total_dribbles": 3,
               "total_blocks": 3,
               "total_ball_recoveries": 4,
              "total_miscontrols": 1,
              "total_shields": 0,
              "total_shots": 1,
               "total_goal_keeper": 0,
               "total_bad_behaviour": 0
           "player_info": {
               "player_id": 8784,
               "player_name": "Romano Schmid",
               "player_nickname": null,
              "jersey_number": 20,
                       "position_id": 15,
                       "from_period": 1,
                       "to_period": 2,
```

Rota: Resumo da partida

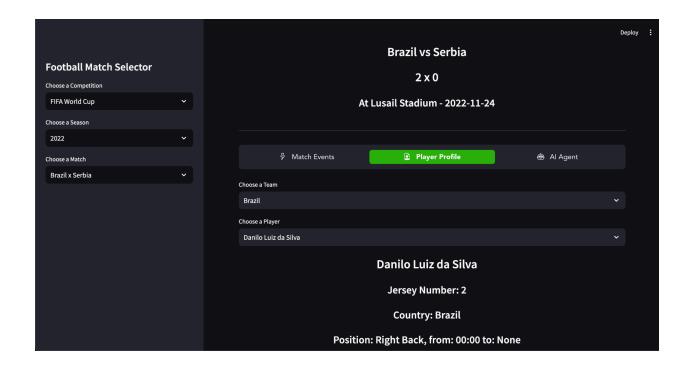


Prints da aplicação Streamlit em execução:

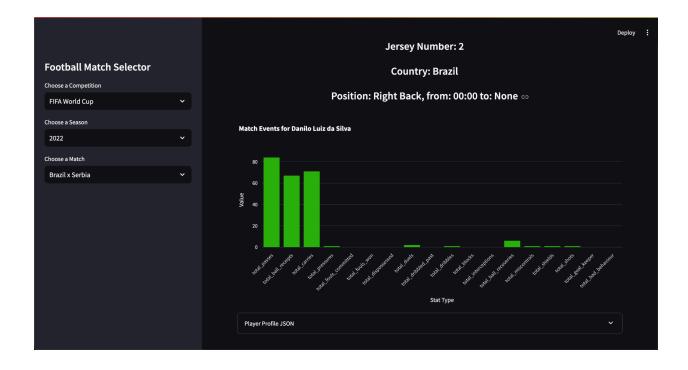
Tab: Eventos da partida



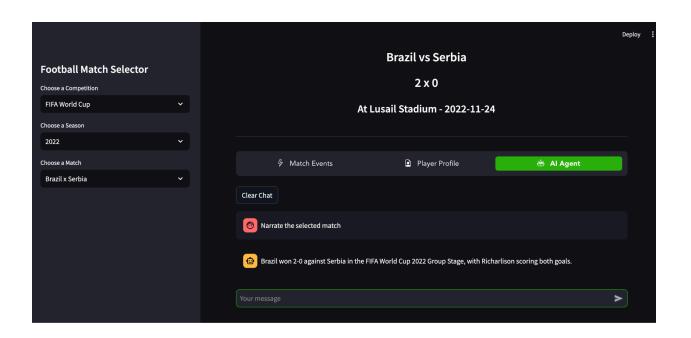
Tab: Perfil de jogador



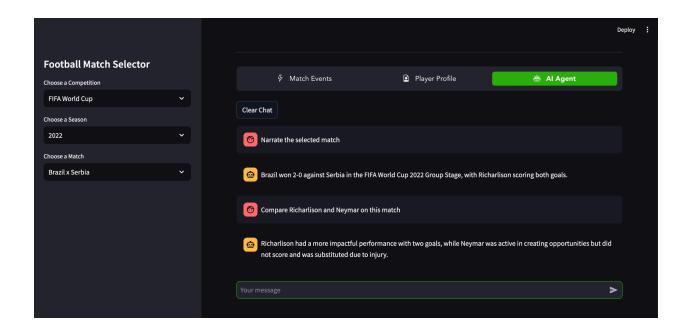
Tab: Perfil de jogador 2



Tab Agente IA: Narração de partida



Tab Agente IA: Comparação de jogadores



Tool: get_match_events (em execução)

```
ied. open data access only

warnings.warn(
{'match.id': 3898661, 'match.stats': {'total_passes': 24, 'total_ball_receipts': 43, 'total_carries': 19, 'total_pressures': 23, 'total_fouls_committed': 1, 'total_fouls_won':

d'imatch.id': 3898661, 'match.stats': {'total_passes': 24, 'total_ball_receipts': 43, 'total_carries': 19, 'total_pressures': 23, 'total_fouls_committed': 1, 'total_fouls_won':

d'idispossessed': 1, 'total_duels': 3, 'total_dibled_past': 0, 'total_ball_pecsures': 0, 'total_blocks': 0, 'total_interceptions': 0, 'total_ball_recoveries': 3, 'total_sids': 0, 'total_shots': 5, 'total_goal_keeper': 0, 'total_bad_behaviour': 0), 'player_info': ('player_id': 8060, 'player_name': 'Klaas-Jan Huntelaer', 'player_nickname': None, 'jersey_number': 25, 'country': 'Netherlands', 'cards': [], 'position': [('position_id': 23, 'position': 'Center Forward', 'from_time': '00:00', 'total_ball_recoveries': 3, 'total_fouls', 'cards': [], 'position_id': 23, 'position': 'Center Forward', 'from_time': '00:00', 'from_priod': 1, 'to_period': None, 'start_reason': 'Starting XI', 'end_reason': 'Final Ministle')])}Action_get_aeto_events

Action_Input: ("match_id': 1898661)2024-12-13 21:50:46,704 - service.statsbomb_service - INFO - Getting events for match_id' 3898661, event_type_list ['shot'], player_name None

Action_Input: ("match_distal_distal_distal_passes_distal_distal_passes_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_distal_dista
```

Tool: get_player_info (em execução)

```
> Entering new AgentExecutor chain...
Action: get_player_info
Action: get_play
```