(343) 988-3750

EDUCATION

Queen's University, Bachelor of Computing (Honours)

2020 - 2024

Fundamental Computation

RELEVANT WORK EXPERIENCE

Driven MAY 2022 - AUG 2022

Intern Developer

Kingston, ON

- Produced quality code for deployment in 5 large repos consistent with company standards.
- Performed frequent code reviews through pull requests on GitHub, while simultaneously working on implementing code.
- Presented changes and new features in the form of Zoom demos to the development team of roughly 40 people.

Thinking Capital

MAY 2021 - AUG 2021

Intern Developer

Kanata, ON

- Worked in a startup environment in the Fintech space on evolving newly created highly-secured cloud platform software used by thousands of small businesses in Canada.
- Collaborated in sprints in a team of 30+ developers on the development lifecycle from requirement gathering to production releases.
- Implemented new features and bug fixes to both client-facing interfaces, and internal portals using primarily Ruby and HTML/CSS.
- Refactored and enhanced existing code/tests, including CircleCI tests to meet changing requirements of new features and products.

Queen's University - Alma Mater Society

SEP 2024 - PRESENT

StuCon Event Staff

Kingston, ON

- Provide peer-to-peer security at various AMS-sponsored events in vastly different environments (bar, outdoors, arts centre).
- Observe crowds of often 100+ students to monitor for any potential security issues and enforce rules provided by venues.
- Check IDs to verify students are of age for events containing alcohol, and monitor status of students to ensure safety.

Queen's University Orientation Leader

FEB 2022 - SEP 2022

Set up and helped to ensure the smooth running of 15+ events for incoming Computing students.

Assisted with transition to university life by providing support and positivity to 250+ incoming students.

- Helped to create a welcoming and safe environment for new students of all backgrounds in leading an orientation group containing over 20 students.

PROJECTS

Personal Website, *Portfolio*

PRESENT

Kingston, ON

- A personal portfolio website project made with HTML and CSS.
- · See more here.

scannAR, QHacks Award Winner

2022

- Our group created a prototype for a marketplace product called scannAR, which uses Unity and Lean Touch as well as 3D models to allow users to scan products they want to sell. These objects can be replicated on the purchasing customer's end using AR to project a visual display of the size and shape to ensure the product is as expected.
- My role in this project was to create the marketing website to present our product to the judges. I worked in a team of four students, over the course of 36 hours using GitHub for version control and HTML/CSS for development of the promotional website.
- · See more here.

SKILLS

Programming languages: Python, Java, Ruby, HTML, C, CSS, JavaScript, LaTeX, BASH, SQL

DevOps: Git, Zenhub, CircleCI, Jira, Heroku, Slack

Hardware: PC building experience, Soldering experience, Welding experience

Other: Agile, Scrum, Waterfall, Kanban, Canva, AutoCAD, Bootstrap

Certifications: CPR-C + AED, First Aid, Smart Serve **Languages:** English (Native), French (Fluent)