

RYAN SMITH

19rs99@queensu.ca | (343) 988-3750 | <https://www.linkedin.com/in/rsmit11/>

EDUCATION

Bachelor of Computing, Queen's University, Kingston, ON

Sep 2020 – Present

- **Specialization in Computer Science and Subplan in Fundamental Computation:** Designed for Computing students who wish to pursue general studies in Computer Science related topics
- Dean's Honour List 2021/2022 (3.5+ GPA)

Ontario Secondary School Diploma, Earl of March Secondary School, Kanata, ON

Sep 2016 – Jun 2020

- Honour Society Award 2017, 2018, 2019, 2020
- Ontario Scholar
- Technology Certificate

RELEVANT WORK EXPERIENCE

Orientation Leader, Queen's University, Kingston, ON

Feb 2022 – Sep 2022

- Worked to foster a welcoming environment for incoming Computing students
- Attended many training sessions both in person and online
- Gained work experience and developed leadership, teamwork, and problem-solving skills

Intern Developer, Thinking Capital, Kanata, ON

May 2021 – Aug 2021 & May 2022 – Aug 2022

- Implemented new features and bug fixes to LOC and CFA products with Ruby and HTML/CSS
- Collaborated with a team of 30+ developers and quality assured products for deployment
- Gained work experience and acquired effective teamwork, communication, and time management skills

Cast Member, Landmark Cinemas, Kanata, ON

Apr 2017 – Nov 2019

- Provided food, beverage, and security services to customers
- Learned work safety and basic employment skills such as WHMIS, tills, and persuasive selling techniques
- Gained work experience and developed problem solving, teamwork, and communication skills

PERSONAL PROJECTS

scannAR, QHacks 2022 Hackathon Project

Jan 2022

- Programmed a HTML/CSS, and JavaScript website for an AR mobile application
- Used Git version control to work with three other developers
- Gained experience in project management, teamwork, and stress management skills

Personal Website, Web Development Project

Jan 2022

- Coded a HTML/CSS website from scratch to act as an online personal portfolio
- Pushed changes to GitHub using Git version control to publish the website online
- Gained experience in ideation, time management, and self-initiative skills

TECHNICAL KNOWLEDGE

- **Programming:** Python, Java, C, Ruby, HTML/CSS, JavaScript
- **Tools:** Git
- **Designing:** Adobe Creative Cloud, Autodesk AutoCAD
- **Platforms:** Windows OS, MacOS, Linux, iOS, Android

ADDITIONAL INFORMATION

- **Languages:** English (Native), French (Fluent)
 - **Website:** <https://r-smith11.github.io/>
 - **GitHub:** <https://github.com/r-smith11>
 - **Devpost:** <https://devpost.com/r-smith11>
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