EDUCATION

Queen's University, Bachelor of Computing (Honours)

2020 - 2024

Fundamental Computation

RELEVANT WORK EXPERIENCE

Driven MAY 2022 - AUG 2022

Intern Developer

Kingston, ON

- Produced quality code for deployment in 5 large repos consistent with company standards.
- Performed frequent code reviews for colleagues' pull requests on GitHub.
- Presented changes and new features in the form of Zoom demos to the development team of roughly 40 people.

Thinking Capital

MAY 2021 - AUG 2021

Intern Developer

Kanata, ON

- Worked in a startup environment in the Fintech space on evolving newly created highly-secured cloud platform software used by **thousands of small businesses** in Canada.
- Collaborated in sprints in a team of 30+ developers on the development lifecycle from requirement gathering to production releases.
- Implemented new features and bug fixes to client-facing interfaces, internal portals, and backend platform code using primarily **Ruby and HTML/CSS**.
- Refactored and enhanced existing code/tests, including **CircleCI** tests to meet changing requirements of new features and products.

Queen's University - Alma Mater Society

SEP 2024 - PRESENT

StuCon Event Staff

Kingston, ON

- Provide peer-to-peer security at various AMS-sponsored events in vastly different environments (bar, outdoors, arts centre).
- Observe crowds of often 100+ students to monitor for any potential security issues and enforce rules provided by venues.
- Check IDs to verify students are of age for events containing alcohol, and monitor status of students to ensure safety.

Queen's University

FEB 2022 - SEP 2022

Orientation Leader

Kingston, ON

- Set up and helped to ensure the smooth running of 15+ events for incoming Computing students.
- Assisted with transition to university life by providing support and positivity to 250+ incoming students.
- Helped to create a welcoming and safe environment for new students of all backgrounds in leading an orientation group containing over 20 students.

PROJECTS

Personal Website, Portfolio

PRESENT

- A personal portfolio website project made with HTML and CSS.
- · See more here.

scannAR, *QHacks Award Winner*

2022

- Our group created a prototype for a marketplace product called scannAR, which uses **Unity** and **Lean Touch** as well as 3D models to allow users to scan products they want to sell. These objects can be replicated on the purchasing customer's end using AR to project a visual display of the size and shape to ensure the product is as expected.
- My role in this project was to create the marketing website to present our product to the judges. I worked in a team of four students, over the course of 36 hours using GitHub for version control and HTML/CSS for development of the promotional website.
- · See more here.

SKILLS

Programming languages: Python, Java, Ruby, HTML, C, CSS, JavaScript, LaTeX, BASH, SQL

DevOps: Git, Zenhub, CircleCI, Jira, Heroku, Slack

Hardware: PC building experience, Soldering experience, Welding experience

Other: Agile, Scrum, Waterfall, Kanban, Canva, AutoCAD, Bootstrap

Certifications: CPR-C + AED, First Aid, Smart Serve **Languages:** English (Native), French (Fluent)