## Exercises tmap course day 3

1. Load the sf, stars, terra, and tmap libraries.

## terra

- 2. Read slo\_elev.tif with **terra** and assign it to slo\_elev. It contains elevation data. Also read slo\_gm.tif with **terra** and assign it to slo\_gm. GM stands for geomorphons, a concept that indicates the type of terrain.
- 3. Read slo\_regions.gpkg with **sf** and assign it to slo\_regions
- 4. Apply a mask to get the elevation of just the region with NUTS ID SI041
- 5. Read slo\_cities.gpkg with **sf** and assign it to slo\_cities.
- 6. Use terra::extract to extract the elevation and geomorphons number for each city.

## stars

- 6. Read slo\_tavg.tif with stars and assign it to slo\_tavg. It contains average temperature values for each month.
- 7. What dimensions does this stars object have?
- 8. Compute the yearly average temperatures

## visualization of spatial raster data

- 9. Create a map of the elevation data. Use a suitable color palette that reflects elevation (look for a 'terrain' type of palette). Also apply a nice basemap.
- 10. Create a map of the geomorphons data
- 11. Create a bubble map of Slovenian cities using the output of step 6, assigning population to size and geomorphons to color.
- 12. Create small multiples of the temperature data (one map per month). Choose a diverging color palette with cold and warm colors, preferably color blind friendly.