

Anuj Mittal

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EXPERIENCE

Sprinklr

Product Engineering Intern

Gurugram, Haryana

May 2021 - July 2021

- Added functionality to expose API and usage of React Hooks available in Sprinklr's React UI framework (Spaceweb) for the official documentation of Spaceweb.
- **Tools/Technologies** : React, Typescript, Storybook

Aparoksha

Organizer

Prayagraj, Uttar Pradesh

March 2021

- Organizing and problem setting for various competitive coding events including Codered, the flagship team coding event of Aparoksha (annual TechFest of IIITA).

Web Development Wing, Geekhaven

Member

Prayagraj, Uttar Pradesh

May 2019 - May 2020

- Organizing talks in the domain of web development and front end work in a few college event websites.

EDUCATION

Indian Institute of Information Technology Allahabad

B.Tech in Information Technology, 8.79 CGPA

Prayagraj, Uttar Pradesh

July 2018 - PRESENT

Indore Public School

Class XII (CBSE), 86.6%

Indore, MP

July 2016 - April 2018

Vidya Bhavan Public School

Class X (CBSE), 10 CGPA

Indore, MP

April 2016

TECHNICAL SKILLS

- | | | |
|---------------------------|---------|--------------|
| ○ Data Structures | ○ C/C++ | ○ Javascript |
| ○ Algorithm Optimizations | ○ Java | ○ React |

HONOR & AWARDS

- **2012 Rating (Candidate Master)**, on **Codeforces** as of June, 2021 (*Handle : unusual_wonder*)
- **2126 Rating (5 Star)**, on **Codechef** as of June, 2021 (*Handle : unusual_wonder*)
- **151th position** (44th in India), in **Google Kickstart Round B** (*Apr, 2021*)
- **242th position** (112th in India), in **Google Kickstart Round C** (*May, 2021*)
- **39th position**, in **HumbleFool Cup**, Programming contest by **TopCoder**, Qualified for onsite finals. (*Mar, 2021*)
- **57th position**, in **CodeRed Inter College Programming Contest** with participation of 950+ teams. (*Aparoksha 2020, IIITA*)
- **1126th position**, in **Google CodeJam Round 1C**. (*May 2021*)
- Qualified for **Google CodeJam Round 2**, 2021.
- **2nd position** in Programming Contest (CodeWarz 2.0), MNNIT, Allahabad.
- **3rd position** in Programming Contest (Code in 12), IIITA.

PROJECTS

Realtime Multiplayer Snake Game

- Client-Server based realtime multiplayer snake game for web, using web sockets, HTML5 Canvas and p5.js (A javascript library for creative coding).

Anomaly Detection on Steel Surfaces

- As a part of Semester Project (6th Semester, team of 5), we trained a model to detect anomalies on steel surfaces using U-Net Architecture with pretrained Resnet-18 weights.

Competitive Coding Toolkit

- A toolkit to provide various utilities (test case generation, graph plotting and algorithm visualizing) to competitive programmers. Project was made using JavaFX.