## Bilal Akliai

Fréjus, France • bilal.akliai@hotmail.com • +33 7 69 03 09 44 • github.com/bilal84 • linkedin.com/in/bilal-akliai Looking for a software engineering position (Python or Web), available from August 2025

I am looking for a **software engineering position** — preferably involving **Python** or **web development with UI/UX focus**. I enjoy building **clean**, **efficient**, and **user-friendly** tools. My background in **cybersecurity** (double degree) gives me an added ability to work in **critical and security-aware environments**.

#### Education

Université Grenoble Alpes
Double degree in Cybersecurity (M2 CySec)

 ${\bf Grenoble~INP~-~Ensimag}$ 

Engineering degree in Information Systems

Lycée Masséna

Preparatory Classes MPSI/MP\*

Grenoble, France

2024–2025

Grenoble, France

2022 - 2025

Nice, France 2019–2022

# Experience

### EDF - Cybersecurity Intern

Securing and Virtualizing Maintenance Terminals

Marseille, France

 $Feb\ 2025-Jul\ 2025$ 

- Virtualized Windows environments using **QEMU** and managed with **VMware ESXi** for secure use in industrial settings
- Hardened Windows 10 systems by configuring local security policies, registry settings, and restricting unnecessary components

University of Tsukuba - Research Internship

Tsukuba, Japan

High-Performance k-NN Search for Large Datasets

May 2024 - Aug 2024

- Designed a **Python library** to accelerate k-nearest neighbors search using optimized data structures.
- Achieved substantial speed improvements, enabling high-performance similarity search

## **Projects**

**DevoirsAI** (2024–2025): Web app with 10K+ users for generating assignments, flashcards, and summaries from PDF or photo input. Built with Next.js, TypeScript, and PostgreSQL. Available at devoirs.ai.

2048 Game (2024): A fully functional 2048 clone built with Python (PyQt6). Custom GUI and responsive gameplay.

Pixel Art Editor (2024): Desktop app built with Python (PyQt6) to create pixel art. Includes dynamic canvas, color palette, zoom/pan, export to PNG, and full mouse/keyboard controls.

Deca Compiler (2023–2024): Java-based compiler for the Deca language with lexical/syntax analysis, semantic checks, optimizations, and code generation for a virtual IMA machine.

#### Skills

Languages: Python (PyQt6, PySide6, Tkinter), C++, Java, JavaScript/TypeScript, HTML/CSS

Frameworks: React, Next.js, Tailwind CSS

Tools: Git, Docker, QEMU, VMware ESXi, PostgreSQL

Environments: Linux, bash scripting

# Languages & Interests

Spoken Languages: French (native), English (TOEIC 895/990), Spanish (B1) Personal Interests: Programming challenges, UI/UX design, football