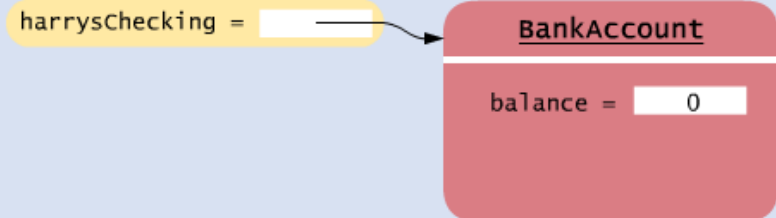


```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .
}

. . .

public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```



This animation demonstrates the lifetime of local variables and parameter variables.

```
public static void main(String[] args)
{
    . . .
    ➔ harrysChecking.deposit(500);
    . . .
}

. . .

public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```

harrysChecking =

BankAccount

balance =

We will have a close look at this method call.



```
public static void main(String[] args)
{
    . . .
    ➡ harrysChecking.deposit(500);
    . . .
}

. . .

public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```

harrysChecking =

BankAccount

balance =

The parameter value 500 is passed to the method.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .
}
```

```
➡ public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```

harrysChecking =

amount =

BankAccount

balance =

The parameter variable is created.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .
}
```

```
➡ public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```

harrysChecking =

amount =

BankAccount

balance =

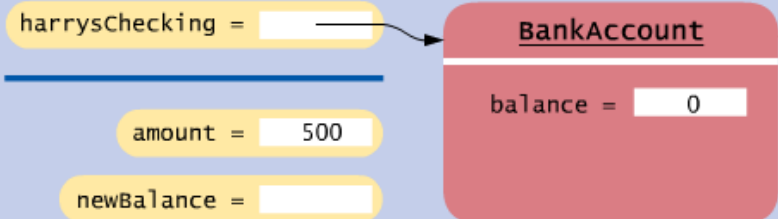
The parameter variable is initialized with the parameter value.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .

    . . .

    public void deposit(double amount)
    {
        ➡ double newBalance = balance + amount;
        balance = newBalance;
    }
}
```



The local variable `newBalance` is created.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .

    public void deposit(double amount)
    {
        ➡ double newBalance = balance + amount;
        balance = newBalance;
    }
}
```

harrysChecking =

amount = 500

newBalance = 500

BankAccount

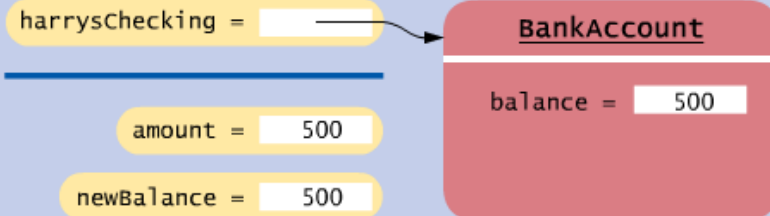
balance = 0

The local variable is initialized.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .

    public void deposit(double amount)
    {
        double newBalance = balance + amount;
        ➡ balance = newBalance;
    }
}
```



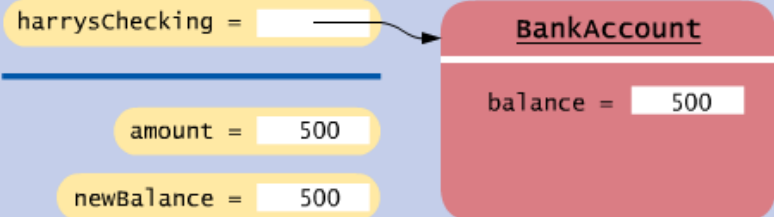
The execution of the method continues.




```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .

    . . .

    public void deposit(double amount)
    {
        double newBalance = balance + amount;
        balance = newBalance;
    }
}
```

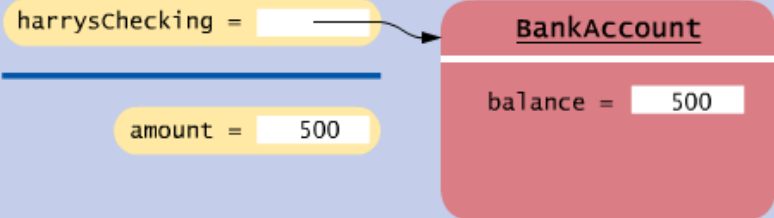


The end of the method is reached.

```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .

    . . .

    public void deposit(double amount)
    {
        double newBalance = balance + amount;
        balance = newBalance;
    }
}
```



The local variable of the method dies.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .
}

. . .

public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```

harrysChecking =

BankAccount

balance =

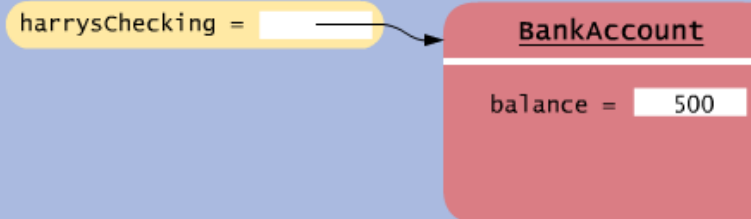
The parameter variable of the method dies.



```
public static void main(String[] args)
{
    . . .
    harrysChecking.deposit(500);
    . . .
}

. . .

public void deposit(double amount)
{
    double newBalance = balance + amount;
    balance = newBalance;
}
```



The method call has been completed.

