OOP - Java Spring 17

### Assignment #2:

# **Arithmetic Expressions, Static Methods & String Concatenation**

#### Requirements:

- 1. Write a class named AshWednesday that implements Gauss's algorithm for calculating the month and day of Ash Wednesday Sunday for any specified year.
- 2. Generate complete Javadocs for the AshWednesday class and AshWednesdayTester class and place them in a folder named docs within the project.
- 3. The AshWednesday class has no attributes.

<u>public interface of a class</u> (The public constructors and **methods** of a class form the public interface of the class)

- There is a **private**, **no-argument constructor** with an empty implementation so the class can't be instantiated
- calculateAshWednesday(int selectYear): String

This is a class method that implements Gauss's algorithm, using the same local variables as in text (a thru e). **Must use string concatenation** to return a string (see sample output below)

4. Write a class named AshWednesdayTester that invokes the static method of the AshWednesday class for the following years: 2007, 2017. The program displays the following output, exactly as shown:

#### sample output

```
In 2007, Easter is: month = 4 and day = 8
In 2017, Easter is: month = 4 and day = 16

In 2007, Ash Wednesday is: month = 2 and day = 21
In 2017, Ash Wednesday is: month = 3 and day = 1

How to calculate Ash Wednesday:
Y = select year, M = 24, N = 5
a = Y mod 19
b = Y mod 4
c = Y mod 7
d = (19a + M) mod 30
e = (2b + 4c + 6d + N) mod 7
If d+e < 10, then Easter is on month = 3 and day = (d+e+22), else Easter is on month 4 and day (d+e-9).
Ash Wednesday is 40 days (Lord's day / Sunday is not included) before Easter.</pre>
```

**Grading policy**: There is a minimum deduction of 10 pts for any program that violates the public interface of the AshWednesday class. There is a 5 pt deduction for missing/incomplete javadocs, and a minimum deduction of 20 pts for an incorrectly submitted project. You will receive 60 pts if you only get Easter part done.

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**Submission**: Your Eclipse project is named yourStudentID\_2. The project is submitted as yourStudentID\_2.zip. Submit via eCourse. No other submissions will be graded.

**Deadline:** Thursday, April 13<sup>th</sup>

## Assignment #2 Design Model:

