Department of Information Management

# Object-Oriented Technology (I) - JAVA

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Object-Oriented Technology (I) - JAVA
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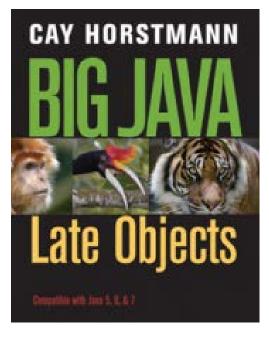
# Learning objective

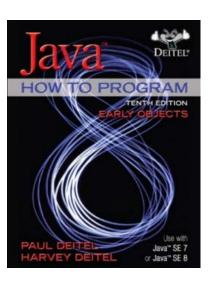
#### Focuses

- To equip students with object-oriented related programming language knowledge as well as programming skills
- This course will cover these aspects: basic concepts of object-oriented programming using JAVA as well as developing and managing JAVA software projects

#### Concepts

### Reference books





- (Textbook) Cay Horstmann, Big Java: Late Objects, Wiley, 2012.
- Harvey M. Deitel and Paul J. Deitel, Java How to Program, Wiley, 10th ed.

# Grading

- 30% Assignment
- 30% Midterm Exam
- 30% Final Exam
- 5% Lab Exercises (In-class participation)
- 5% Quiz (online)

## Assignment

- 5 homework assignments over the semester
- Submit by the end of the due date
- Delay (points will be deducted)

## Quiz

- QUIZIT (<a href="http://cidsequizit.fulton.asu.edu/">http://cidsequizit.fulton.asu.edu/</a>)
  - Quiz of the day
  - Multiple choice + comment
  - Some questions may appear in the exams
  - The goal is Participation/Practice not the Score!

Register with your school email address