

11x11 mm

EXT MODE	BLUE EDIT 1 DEF FN !	RED CAPS L 2 FN @	MAGENTA TRUE V 3 LINE #	GREEN INV V 4 OPEN # \$	CYAN LEFT 5 CLOSE # %	YELLOW DOWN 6 MOVE &	WHITE UP 7 ERASE ' ,	RIGHT INV V 8 POINT (	GRAPHICS 9 CAT )	BLACK DELETE 0 FORMAT _	SIN ASN Q PLOT <=	COS ACS W DRAW <>	TAN ATN E REM >=	INT VERIFY R RUN <	RND MERGE T RAND >	STR \$ [ Y AND RETURN	CHR \$ ] U OR IF	CODE IN I AT INPUT	PEEK OUT O POKE ;	TAB © P PRINT "	;
READ ~ A STOP NEW	RESTORE   S NOT SAVE	DATA \ D STEP DIM	SGN { F TO FOR	ABS } G THEN GOTO	SQR CIRCLE H ^ GOSUB	VAL VAL \$ J - LOAD	LEN SCREEN \$ K + LIST	USR ATTR L = LET	◀	▼	LN BEEP Z : COPY	EXP INK X £ CLEAR	L PRINT PAPER C ? CONT	L LIST FLASH V / CLS	BIN BRIGHT B * BORDER	IN KEY \$ OVER N , NEXT	PI INVERSE M . PAUSE	,	▲	.	▶
EDIT	DELETE	ENTER	CAPS LOCK	CAPS SHIFT	SYMBOL SHIFT	"	F1	F2	F3	F4	GRAPH NORM	ESC	LINE FEED	NO SCROLL	CTRL	TAB					

11x13 mm

EXT MODE	BLUE EDIT 1 DEF FN !	RED CAPS L 2 FN @	MAGENTA TRUE V 3 LINE #	GREEN INV V 4 OPEN # \$	CYAN LEFT 5 CLOSE # %	YELLOW DOWN 6 MOVE &	WHITE UP 7 ERASE ' ,	RIGHT INV V 8 POINT (	GRAPHICS 9 CAT )	BLACK DELETE 0 FORMAT _	SIN ASN Q PLOT <=	COS ACS W DRAW <>	TAN ATN E REM >=	INT VERIFY R RUN <	RND MERGE T RAND >	STR \$ [ Y AND RETURN	CHR \$ ] U OR IF	CODE IN I AT INPUT	PEEK OUT O POKE ;	TAB © P PRINT "	;
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