## CEmployee

-m_firstName : string
-m_LastName : string
-tm_hiringDate : int
-m_HiringYear : tm

+CEmployee(string, string lastName, int, tm) : CEmployee //Constructor
+CEmployee() : CEmployee //Default constructor
+CEmployee(const CEmployee) : CEmployee //Copy constructor
+operator=(const CEmployee) : CEmployee //Assignment operator
+getFirstName const() : string
+getLastName const() : string
+getSalary const() : int
+getHiringYear const() : tm
+setFirstName(const string) : void
+setLastName(const string) : void
+setHiringDate(const tm) : void
+setSalary(const int) : void
+virtual DisplayEmployee() : void

## CManager

-m_Group : vector<CEmployee*>
-m_DepartmentName : string

+CManager(string, strig, int, tm, parameter2, vector) : CManager //Constructor
+CManager() : CManager //Default constructor
+CManager(const CManager) : CManager //Copy constructor
+operator=(const CManager) : CManager //Assignment operator
+getSuboordinates const() : vector
+setSuboordinates(const vector) : void
+getDepartmentName const() : string
+setdepartmetname(const string) : void
+virtual DisplayEmployee const() : void

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## CDatabase

-m_Employees : vector<CEmployee*>

+CDatabase(vector) : CDatabase
+CDatabase() : CDatabase //Default constructor
+CDatabase(const CDatabase)
+operator=(const CDatabase) : CDatabase //assignment operator
+getAllEmployees const() : vector
+setAllEmployees(const vector) : void
+AddRecord(CEmployee) : void
+DisplayRecords const() : void