# TCoin: A Crypto Currency based on Proof of Stake And Distributed Hash Table Networking

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#### Introduction

- 1. Tackle the Blockchain Trilemma of scalability, security and decentralization.
- 2. Distributed Hash Table (DHT) Networking:
  - 1. Scalability + Decentralization
  - 2. Fault Tolerance
- 3. Proof of Stake (PoS) concensus algorithm
  - 1. Security + Scalability
  - 2. More feasible than PoW
  - 3. Provides testbed for future targetted research
- 4. Shallow transaction history, thus higher transaction rate

### Milestones

- 1. Pre-midterm (Accomplished)
  - 1. Chioce of programming enviornment
  - 2. Brainstorming the nuances of the architecture
  - 3. Completion and testing of DHT network as an API
- 2. Post-midterm (Underway)
  - 1. Completion and testing of PoS
  - 2. Itegration and testing of PoS and DHT using a barebones wallet like node entity

#### **Outcomes till Mid-term**

- 1. Elixir is programming language of choice
- 2. Testing of DHT network shows fault tolerant behavior
- 3. Work can be tracked on
  - GitLab Mirror
  - GitHub Mirror

### **Methodology**

- 1. Transaction Algorithm:
  - 1. Validator is oblivious to transaction amount, thus cannot form bias.
  - 2. 50% of transaction amount is put as stake with 5% of it as incentive.
  - 3. Transactions and Node addresses have associated unique hashes, cryptographically secure and from a same pool.
  - 4. Validator receives prior transaction hashes and tracks them down using network layer for validation purpose.
  - 5. After each successful transaction, receiver publishes the new transaction as its own and validator purges the payee's prior transactions.
  - 6. Validator's resources are wasted if transaction fails, but stake is released as is.
  - 7. Stake is confesticated by receiver if validator is uuntrustworthy, compounded as incentive for next validator. (determining the trustworthyness of validator is still in progress)
- 2. Validator selection algorithm:
  - 1. The receiver publishes a request for validator using network API
  - 2. The first node to respond and able show enough funds for stake is selected by receiver
  - 3. Transaction amount is undisclosed to validator until locked
  - 4. Receiver acts as a validator for the micro-transaction of stake confestication after validator selection
  - 5. This algorithm can in involked in the event of:
    - 1. A validator is required for for a transaction
    - 2. A node needs to renew funds before network reboot (see below)
- 3. Transaction Renewal Process:
  - 1. After a certain time period, each transaction is purged.
  - 2. Each node is responsible of renewing its transactions before network purge.
  - 3. Purged transactions are irrecoverable.
  - 4. Validator gets its stakes renewed by the receiver holding them if network happens to reboot during the process.
- 4. Network description (Network API):
  - 1. Root Node of an entity is a node whose hash is closest to that entity's hash
  - 2. Pointer to an object is a data structure that stores information where an object with particular hash can be found
  - 3. Publish requires the publisher to distribute the object's pointers to all the nodes in the way of the object's root node.
  - 4. Unpublish removes all the pointers of that object
  - 5. Route to Object requires a node to reach any pointer of the object while routing to its root node

