

Continuity

We noticed in previous lecture that the limit of a function as x approaches a can often be found simply by computing the value of the function at a . Functions having this property are called continuous at a .

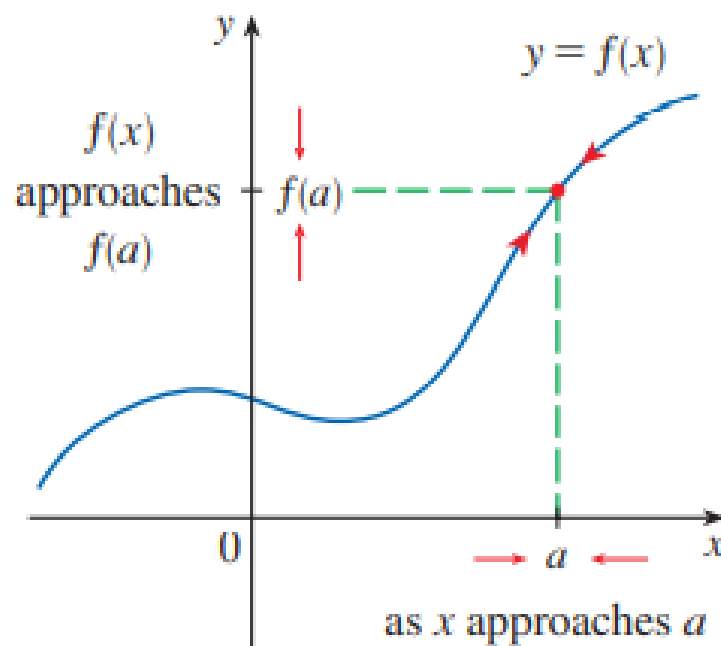
Def: A function f is continuous at a number (a) if

$$\lim_{x \rightarrow a} f(x) = f(a)$$

Notice that Definition above implicitly requires three things if f is continuous at a :

1. $f(a)$ is defined (that is, a is in the domain of f)
2. $\lim_{x \rightarrow a} f(x)$ exists
3. $\lim_{x \rightarrow a} f(x) = f(a)$

The definition says that f is continuous at a if $f(x)$ approaches $f(a)$ as x approaches a . see fig. below



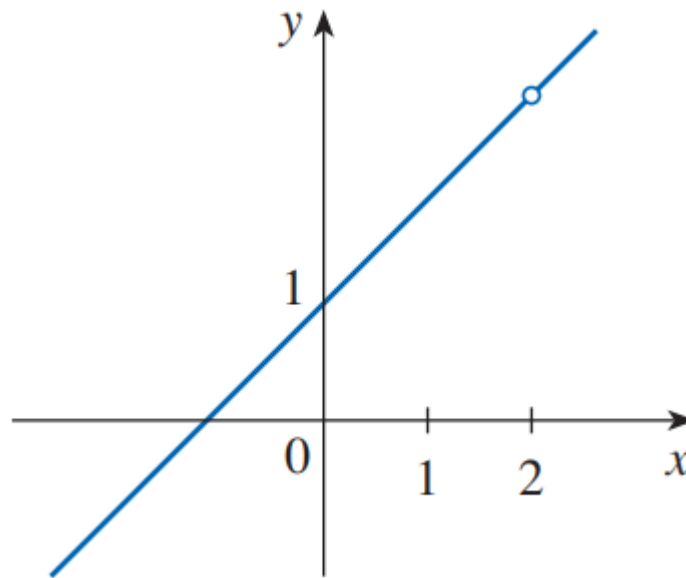
If f is defined near a (in other words, f is defined on an open interval containing a , except perhaps at a), we say that f is discontinuous at a (or f has a discontinuity at a) if f is not continuous at a .

EX: Where are each of the following functions discontinuous?

a) $f(x) = \frac{x^2-x-2}{x-2}$

sol: take $x - 2 = 0 \rightarrow x = 2, D_f = \frac{\mathbb{R}}{\{2\}}$

Notice that f is not defined, so f is discontinuous at 2. See in the fig below:



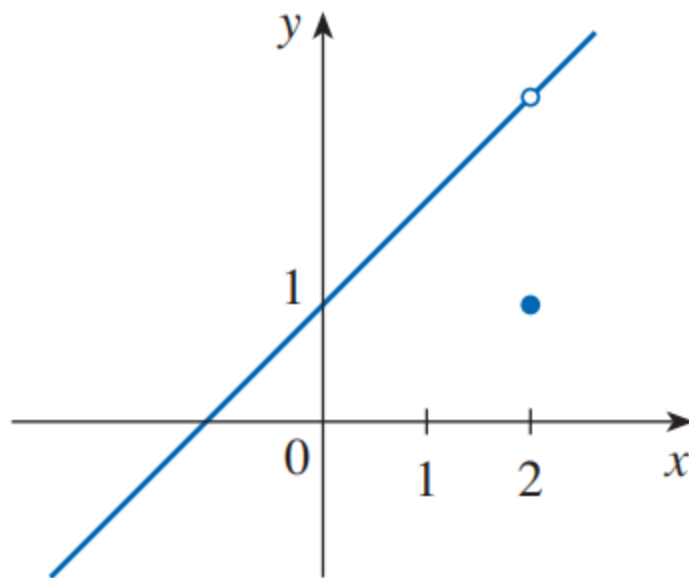
$$b) f(x) = \begin{cases} \frac{x^2-x-2}{x-2} & \text{if } x \neq 2 \\ 1 & \text{if } x = 2 \end{cases}$$

sol: when $f(2) = 1$ is defined

$$\lim_{x \rightarrow 2} f(x) = \lim_{x \rightarrow 2} \frac{x^2-x-2}{x-2} = \lim_{x \rightarrow 2} \frac{(x+1)(x-2)}{x-2} = \lim_{x \rightarrow 2} (x+1) = 3$$

Is exists, but

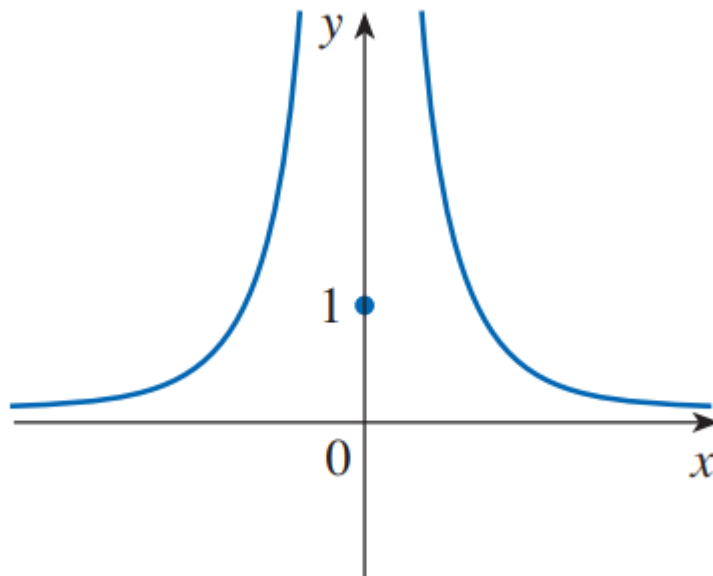
$$\lim_{x \rightarrow 2} f(x) \neq f(2)$$



$$c) f(x) = \begin{cases} \frac{1}{x^2} & \text{if } x \neq 0 \\ 1 & \text{if } x = 0 \end{cases}$$

sol: when we take $\lim_{x \rightarrow 0} f(x) = \lim_{x \rightarrow 0} \frac{1}{x^2}$

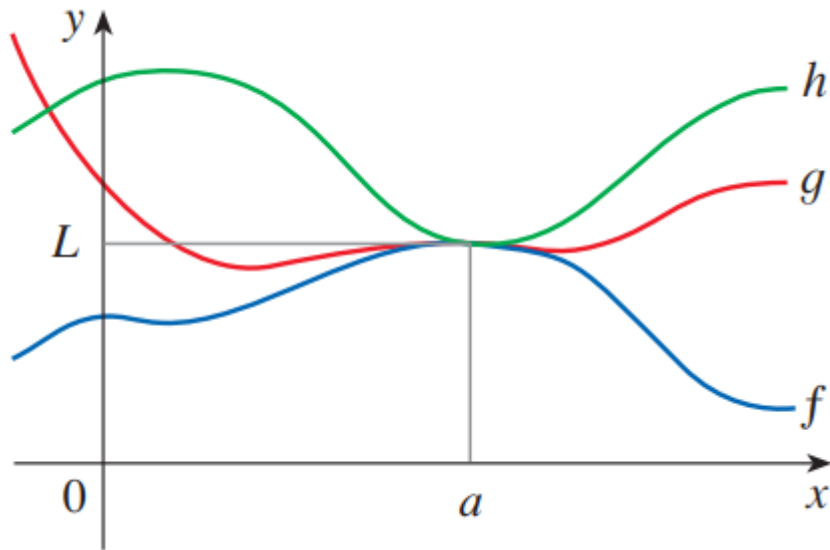
then the limit is not exist, so f discontinuous at 0.



Theorem: If $f(x) \leq g(x)$ when x is near a (except possibly at a) and the limits of f and g both exist as x approaches a , then $\lim_{x \rightarrow a} f(x) \leq \lim_{x \rightarrow a} g(x)$

The Squeeze Theorem: If $f(x) \leq g(x) \leq h(x)$ when x is near a (except possibly at a) and

$$\lim_{x \rightarrow a} f(x) = \lim_{x \rightarrow a} h(x) = L \text{ then } \lim_{x \rightarrow a} g(x) = L$$



Ex) let $f(x) = \begin{cases} \frac{x^2-9}{x-3} & \text{if } x < 3 \\ kx - 3 & \text{if } x \geq 3 \end{cases}$ is continuous at $x=3$, find the value of k

Sol: since $f(x)$ is continuous at $x=3$ then

$$\lim_{x \rightarrow 3} \frac{x^2 - 9}{x - 3} = \lim_{x \rightarrow 3} kx - 3$$

$$6 = 3k - 3$$

$$3k = 9$$

$$\therefore k = 3$$

Ex) Show that f is continuous at $x = 1$, $f(x) = \begin{cases} 1 - x^2 & \text{if } x \leq 1 \\ \ln x & \text{if } x > 1 \end{cases}$

Sol:

1) $f(1) = 0$ is defined

2) $\lim_{x \rightarrow 1^+} 1 - x^2 = 0 \dots \dots L1$

$\lim_{x \rightarrow 1^-} \ln x = 0 \dots \dots L2$

3) *since* $L1 = L2$

Then f is continuous

The derivative of a function

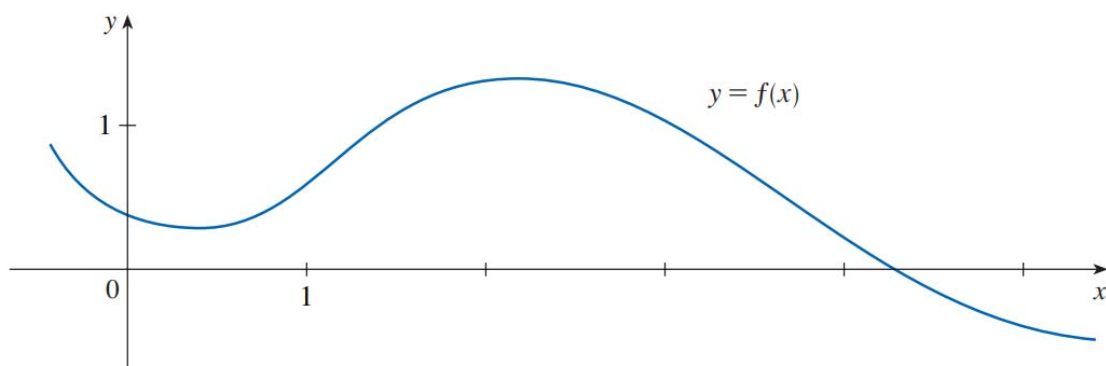
Def: the derivative of a function f at x , it is defined by the equation:

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

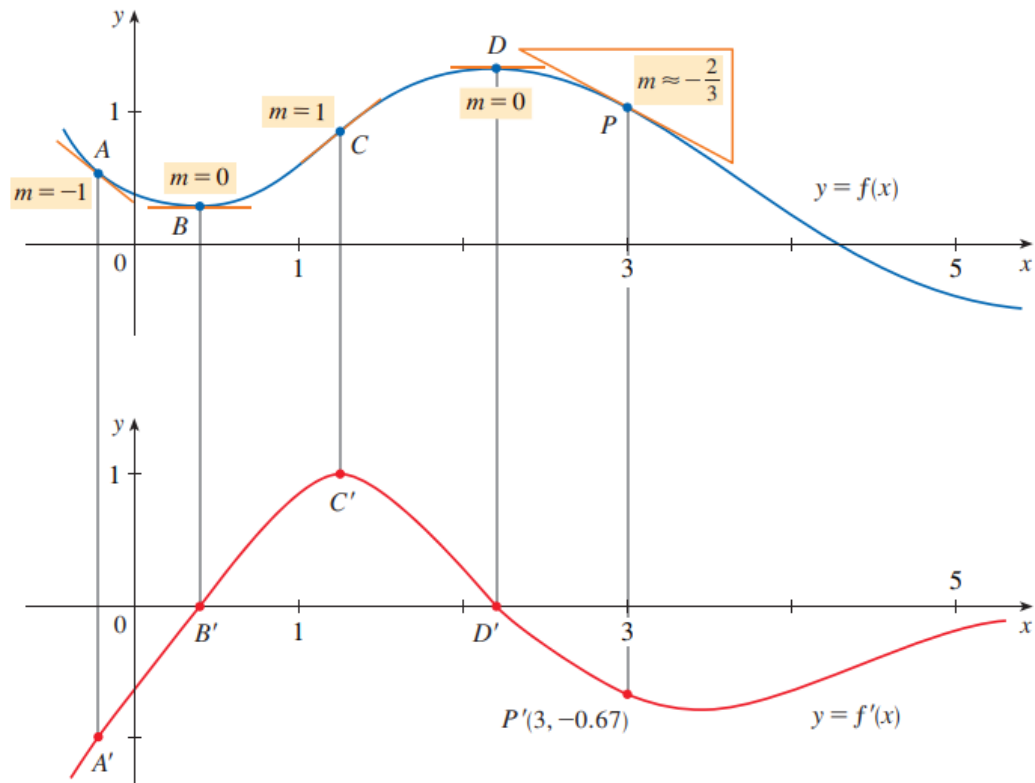
Given any number x for which this limit exists, we assign to x the number $f'(x)$. So we can regard f' as a new function, called the derivative of f and defined by Equation above.

Note: $f'(x)$, can be explained geometrically as the slope of the tangent line to the graph of f at the point $(x, f(x))$.

Ex1: The graph of a function f is given in fig below. Use it to sketch the graph of the derivative f'



Sol: We can estimate the value of the derivative at any value of x by drawing the tangent at the point $(x, f(x))$ and estimating its slope. For instance, for $x = 3$ we draw a tangent at P in Fig. below and estimate its slope to be about $-\frac{2}{3}$



Ex: if $f(x) = x^2$ find $f'(x)$

Sol: we use the equation

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

$$f'(x) = \lim_{h \rightarrow 0} \frac{(x+h)^2 - x^2}{h}$$

$$f'(x) = \lim_{h \rightarrow 0} \frac{x^2 + 2xh + h^2 - x^2}{h}$$

$$f'(x) = \lim_{h \rightarrow 0} \frac{2h(x+h)}{h}$$

$$f'(x) = 2 \lim_{h \rightarrow 0} (x+h) = 2x$$