



INTRODUCTION

Theory of Computability.....

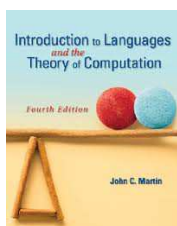
1. Course Objective

Providing student with formal language theory, grammars, regular grammar, regular expression, context-free grammar, and automata.

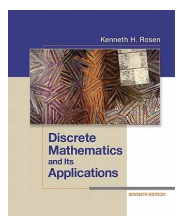
2. Syllabus

- Language and grammar
- Types of grammar
- Finite state automata.
- Types of Finite state automata.
- Regular language and regular expression.
- Context- free grammar and context free language.
- Context- free grammar - Chomsky normal form

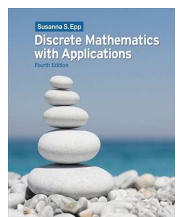
3. References:



Introduction to Languages and the Theory of Computation
4th Edition
By John C. Martin
2011



Discrete Mathematics And Its Applications, Chapter 13
7th Edition
By Kenneth H. Rosen
2012



Discrete Mathematics With Applications, Chapter 12
4th Edition
By Susanna S. Epp
2011



LECTURE 1

Formal Language and Grammar

Introduction

Research in the automatic translation of one language to another has led to the concept of a formal language, which is specified by a well-defined set of rules of syntax called grammar. Rules of syntax are important not only in linguistics, the study of natural languages, but also in the study of programming languages

1. Formal Language:

A formal language over an alphabet is any set of strings of characters of the alphabet (denoted by Σ and read as Sigma).

● **Alphabet Σ** : a finite set of characters.

Binary alphabet = {0, 1}

Arabic alphabet = {أ، ب، ت، ... ي}

Greek alphabet = { α , β , γ , ..., ω }

● **String over Σ** : a finite sequence of characters or the null string.

● ϵ : is the null string (read as epsilon), sometimes denoted by (λ read as lambda).

● **Length of a string over Σ** : The number of characters that made up the string. The null string having length 0.

$|\text{computer}|=8$

$|\epsilon|=0$

● **Formal language over Σ** : a set of strings over the alphabet.

● Σ^n : the set of all strings over Σ that have length n, where n is nonnegative integer.

● Σ^+ : the set of all strings over Σ that have length at least 1, (all string except for null string)

● Σ^* = the set of all strings over Σ including null string.

Example 1:

Let the alphabet $\Sigma = \{0, 1\}$, define a language **L1** over Σ to be the set of all strings that begin with 0 and have length at most three characters.

Solution:

$L1 = \{0, 00, 01, 000, 001, 010, 011\}$

Example 2:

Let $\Sigma = \{x, y\}$, Find $\Sigma^0, \Sigma^1, \Sigma^2$, and Σ^3 .

Solution:

$$\Sigma^0 = \{\epsilon\}$$

$$\Sigma^1 = \{x, y\}$$

$$\Sigma^2 = \{xx, yy, xy, yx\}$$

$$\Sigma^3 = \{xxx, xxy, xyy, yyy, yyx, yxx, yxy, xyx\}$$

Languages are sets. Thus, one way of constructing new languages from existing ones is to use set operations. For two languages L_1 and L_2 over the alphabet Σ , $L_1 \cup L_2$, $L_1 \cap L_2$, and $L_1 - L_2$ are also languages over Σ .

Also the string operation of **concatenation** can be used to construct new languages. If L_1 and L_2 are both languages over Σ , the concatenation of L_1 and L_2 is the language.

$$L_1.L_2 = \{x.y \mid x \in L_1 \text{ and } y \in L_2\}$$

$$\epsilon x = x \epsilon = x$$

for every string x

For example, $L_1 = \{a, aa\}$, $L_2 = \{\epsilon, b, ab\}$, then $L_1.L_2 = \{a, ab, aab, aa, aaab\}$.

The string operation of **Kleene star** is a unary operator applied to set of characters or symbol. Denoted by $*$ and pronounced (clay knee)

If A is a set of characters, then A^* is the set of all strings over A including ϵ .

For example, $A = \{0, 1\}$, then $A^* = \{0, 1, 01, 10, 11, 00, 101, 11010, 001101, \dots\}$.

Example 3:

Let L_1 is the set of all strings consisting of an even number of a 's $\{\epsilon, aa, aaaa, aaaaaa, \dots\}$, and $L_2 = \{b, bb, bbb\}$. Find L_1L_2 , $L_1 \cup L_2$.

Solution:

$$L_1L_2 = \{b, bb, bbb, aab, aabb, aabbb, aaaab, aaaabb, aaaabbb, aaaaaab, aaaaaabb, \dots\}$$

$$L_1 \cup L_2 = \{b, bb, bbb, \epsilon, aa, aaaa, aaaaaa, \dots\}$$

Example 4:

Let the alphabet $\Sigma = \{a, b\}$, define the following language over Σ :

$$L_1 = \{(ab)^n \mid n > 0\}$$

$$L_2 = \{a^n b^n \mid n > 0\}$$

$$L_3 = \{a^m b^n \mid n \geq 0, m > 0\}$$



Solution:

$L1 = \{ab, abab, ababab, \dots\}$

$L2 = \{ab, aabb, aaabbb, \dots\}$

$L3 = \{a, ab, aa, aab, aabb, aabbb, aaaabbbbb, \dots\}$

2. Grammar:

Languages can be specified in various ways:

1. List all the strings in the language.
2. Give some criteria that a string must satisfy to be in the language, just like set notation.
3. describe the language by using of a grammar.

Grammar is a generative system used to generate strings of language, and to determine whether a string is in a language or not. The grammar is denoted by G where $G = (V, T, S, P)$.

grammar $G = (V, T, S, P)$ consists of the following:

- Vocabulary **V** which is a set of symbols used to derive strings of the language.
- A subset **T** of **V** consisting of terminal symbols which is small letters. The other member of **V** is **N** which consists of capital letters called non-terminals. The characters of the strings generated by grammar G are belong to **T** but not **N**. while **N** is used to derive these strings from G .
- Start symbol **S** from **V** is a special member, which is the non-terminal that we always begin the derivation with.
- A finite set of productions rules **P** used to derive new string from given one. It is denoted by $z_0 \rightarrow z_1$ (read as z_0 yields z_1) the production that specifies that z_0 can be replaced by z_1 within a string.

The language generated by grammar G is denoted by $L(G)$.

Example 5:

Let $G = (V, T, B, P)$ where $V = \{a, B, E\}$,

$N = \{B, E\}$, $T = \{a\}$, B is the start symbol, and $P = \{B \rightarrow a, B \rightarrow aE, E \rightarrow aB\}$. Find $L(G)$.



Solution:

$$B \rightarrow a$$

$$B \rightarrow aE$$

$$\quad \hookrightarrow aaB \rightarrow aaa$$

$$\quad \quad \hookrightarrow aaaE$$

$$\quad \quad \quad \hookrightarrow aaaaB \rightarrow aaaaa$$

Terminal symbols cannot be replaced
by other symbols.

Non-terminals can be replaced by
other symbols.

$$L(G) = \{ a, aaa, aaaaa, \dots \}$$

$$L(G) = \{ a^n \mid n \text{ is odd number} \}$$

Example 6:

Describe the language $L(G)$ that is generated from grammar $G = (V, T, S, P)$ where
 $V = \{A, B, S, a, b\}$, $T = \{a, b\}$, and

$$P : \{ S \rightarrow AB$$

$$A \rightarrow \varepsilon \mid aA$$

$$B \rightarrow \varepsilon \mid bB$$

$\}.$

Solution:

$$S \rightarrow AB \rightarrow \varepsilon\varepsilon \rightarrow \varepsilon$$

$$S \rightarrow AB$$

$$\quad \hookrightarrow AbB \rightarrow \varepsilon b\varepsilon \rightarrow b$$

$$\quad \quad \hookrightarrow AbbB \rightarrow \varepsilon bb\varepsilon \rightarrow bb$$

$$\quad \quad \quad \hookrightarrow AbbbB \rightarrow \varepsilon bbb\varepsilon \rightarrow bbb$$

$$\quad \hookrightarrow aAB \rightarrow a\varepsilon\varepsilon \rightarrow a$$

$$\quad \quad \hookrightarrow aaAB \rightarrow aa\varepsilon\varepsilon \rightarrow aa$$

$$\quad \quad \quad \hookrightarrow aaaAB \rightarrow aaa\varepsilon\varepsilon \rightarrow aaa$$

$$\quad \hookrightarrow aAbB \rightarrow a\varepsilon b\varepsilon \rightarrow ab$$

$$\quad \quad \hookrightarrow aaAbB \rightarrow aa\varepsilon b\varepsilon \rightarrow aab$$

$$\quad \quad \hookrightarrow aAbbB \rightarrow a\varepsilon bb\varepsilon \rightarrow abb$$

$$L(G) = \{ a^n b^m \mid n, m \geq 0 \}$$



Example 7:

Find $L(G)$ for $G = (V, T, S, P)$ where $V = \{S, N, Q, R, a\}$, $T = \{a\}$ With Production rules P :

$S \rightarrow QNQ$

$QN \rightarrow QR$

$RN \rightarrow NNR$

$RQ \rightarrow NNQ$

$N \rightarrow a$

$Q \rightarrow \epsilon$

Solution:

$S \rightarrow QNQ \rightarrow \epsilon a \epsilon \rightarrow a$

$\quad \quad \quad \downarrow \rightarrow QRQ \rightarrow QNNQ \rightarrow aa$

$\quad \quad \quad \quad \quad \quad \downarrow \rightarrow QRNQ \rightarrow QNNRQ \rightarrow QNNNNQ \rightarrow aaaa$

$L(G) = \{a^{2^n} \mid n \geq 0\}$

Example 8:

Suggest a grammar for the following languages:

1. $L_1 = \{0, 011, 01111, 0111111, \dots\}$
2. $L_2 = \{xyx, axyxb, aaxyxbb, aaaxyxbbb, \dots\}$
3. $L_3 = \{a^n b^m \mid n, m \geq 0\}$

Solution:

1. $G_1 = (V, T, S, P)$ where $V = \{S, A, 0, 1\}$, $N = \{S, A\}$, $T = \{0, 1\}$

$P: \{ S \rightarrow 0A$

$\quad A \rightarrow \epsilon \mid 11A$

$\}$

2. $G_2 = (V, T, S, P)$ where $V = \{S, a, b, x, y\}$, $N = \{S\}$, $T = \{a, b, x, y\}$

$P: \{ S \rightarrow aSb \mid xyx \}$

3. $G_3 = (V, T, A, P)$ where $V = \{A, B, 0, 1\}$, $N = \{A\}$, $T = \{0, 1\}$

$P: \{ A \rightarrow \epsilon \mid 1A \mid 0B$

$\quad B \rightarrow \epsilon \mid 0B$

$\}$



3. Homework:

HW 1:

What is the language $L(G)$ that is generated by the grammar $G = (V, T, A, P)$ where $V = \{A, B, a, b, c\}$, $N = \{A, B\}$, $T = \{a, b, c\}$, and P is the following production rules:

$A \rightarrow \varepsilon \mid aAbB$

$B \rightarrow cA.$

HW 2:

Construct a grammar to generate the language represented by the following set:

$L = \{ (11)^n \mid n \geq 0 \}$