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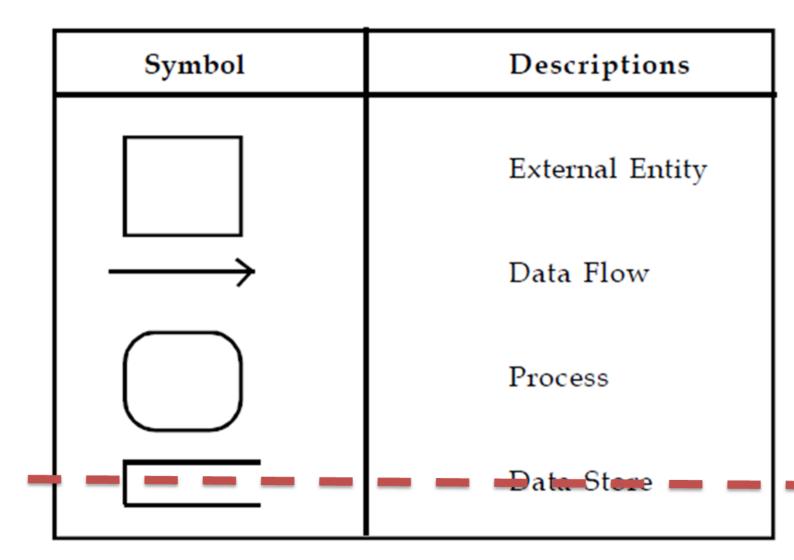
PXL – Digital 42TIN280 Software Analysis -Cheat sheet

Semester 01

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UML Domain modeling – Context diagram



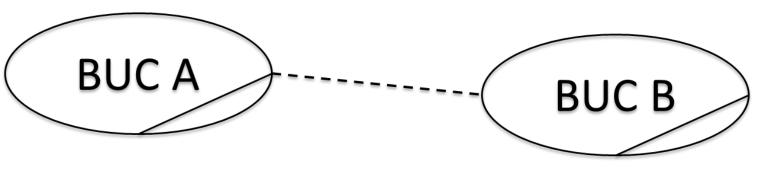


UML Domain modeling – BUC diagram (1)

Business use case	Describes one business process as a sequence of (inter)actions between a business actor and a worker as a whole to fulfill a goal of the business actor. (e.g., manual payment processing, expense report approval, manage corporate real estate.)
	The business use case will describe a process that provides value to the business actor, and it describes what the process does.
	Granularity: document one business use case for every individual business event !!!!!
Busines actor	A business actor represents a business role (customer, order intaker,) that interacts with the business environment/process.
Business name Business boundary, subject	A subject of a use case defines and represents boundaries of a business
Association	Association is a relationship between classifiers
Generalization	A generalization relationship is a relationship in which one model element (the child) is based on another model element (the parent). The child receives all of the attributes, operations, and relationships that are defined in the parent.



UML Domain modeling – BUC diagram (1)



	<include></include>	<extend></extend>
		4
Use case A	Can not without B	Can exist without B. Does not know that B exists
Use case B	Does not know which use case is calling	Knows to which use case it belongs

Adornment	Semantics
01	Zero or 1
1	Exactly 1
0*	Zero or more
*	Zero or more
1*	1 or more
16	1 to 6
13,710,15, 19*	1 to 3 <i>or</i> 7 to 10 <i>or</i> 15 exactly <i>or</i> 19 to many



UML Domain modeling – BUC description (1)

BUC nr.			
BUC name	 Give each business use case a unique identifier and a name that communicates the functionality. The name should be an active strong verb plus + specific direct object. For example, Record Library Loan, Enroll New Student, Pay Benefit, Generate Sales Report. 		
Business Event Description	 A description of the business event to which the business use case responds. A business event is something that happens outside the scope of the business use case or any other organizational work, to which the business use case/work responds. A business event takes place outside the scope of the work/organization. The work/organization learns that an event took place through the arrival of some information (trigger). The work/organization will react to this business event following a business 		
Triggering Business Event	 use case scenario. The data or request for a service that arrives from an external source and triggers a response from the work. The trigger may be the arrival of data from an adjacent systems or from a business actor. Alternatively, the trigger may be the arrival of the temporal condition that causes the use case to activate for example, the end of the month. Happen when a pre-arranged time is reached a periodic occurrence (e.g. 0 a.m. every day), a fixed time interval (e.g.24 hours since last occurrence) a certain amount of time elapsing since another business event (30 days after sending an invoice.) 		
Preconditions	 Sometimes certain conditions must be true before the use case can be executed. For example, a customer has to be registered before he can access his frequent-flyer statement. Note that another business use case usually takes care of the precondition. In the preceding example, the customer would have registered using the Register Passenger use case. 		

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UML Domain modeling – BUC description (2)

Interested stakeholders Secondary actor(s)	Stakeholders, actors indirectly involved		
Active stakeholders Primary actor(s)	 The people, organizations, and/or computer systems that take an active part in the process. Don't think about users just yet; instead, think of the real people who are involved in the work of the business use case. The people, organizations, and/or representatives of computer systems who have knowledge necessary to specify this use case or who have an interest in this use case. 		
Normal Business Flow	Action		
	 The normal business flow should describe the norm of the business performing the process. 	nal & most used path	
	Typical flow should look like:		
	Business actor X does action		
	Business actor Y does action		
	Business actor X does action		
	•		
	 Typical step should look like: Business actor + active direct object. 	e verb + a specific	
	 Write clear, unambiguous steps that are understand stakeholders related to the project. 	dable to all	
	Do not mention the system in the business use case	<u>.</u>	
	 Adapt a 'sunny day' strategy for elaborating business start with modeling the primary flow. Address brand and exceptions as secondary considerations. 	•	
	 There are usually between three and fifteen steps. 		
	Each step must make the actor move forward in full	filling his goal.	

UML Domain modeling – BUC description (3)

Alternative	Step	Action
Business Flows		
	2a	 Alternatives are acceptable variations on the normal case of processing/proceeding.
		 If the alternative action is simple, you can make it part of the normal Flow:
		 Step 4. Attach the frequent-flyer number to the reservation.
		 Alternative 4.1 Issue a lounge invitation if the passenger holds a gold card.
		 Tag each alternative to the appropriate step + define condition for alternative clearly.
	2a1	–
		–
Exception	Step	Action
Business Flows		
	1a	 These are unwanted but necessary variations.
		For example, a customer may have insufficient funds for a
		withdrawal at an ATM. In this case, the procedure has to offer
		a lower amount, or offer a loan, or do whatever the
		stakeholders decide is appropriate.
		 Tag each exception to the appropriate step + define condition
		for exception
		clearly.
	a la	
	1b	_
Outcome (post condition)	 The desired situation at the end of this use case. Think of it as the stake 	

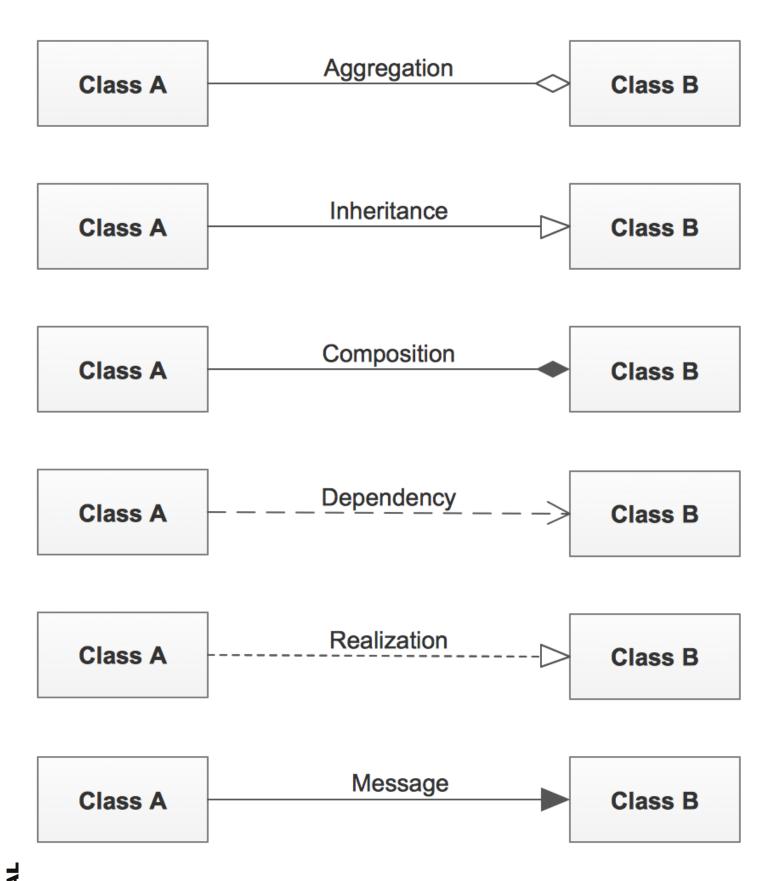


UML Domain modeling – Domain model (1)

Shape	Description
	Package
Package1	A collection of interaces and classes.
	Interface
«interface»IFoo	Microsoft guidelines specify that interfaces
+Method1()	should start with I. This graphic can also
	sometimes be used as an abstract class.
Class1	Class
	Properties or attributes sit at the top methods
-Property1	Properties or attributes sit at the top, methods or operations at the bottom. + indicates public
+Method1()	and # indicates protected.
	These are both typically drawn vertically:
В — А	Inheritence - B inherits from A.
_	*is-a" relationship.
В А	Generalization - B implements A,
А ———— В	Association - A and B call each other
A	One way Association.
	A can call B's properties/methods, but not visa versa.
A <> B	Aggregation
	A "has-a"instance of B. B can survive if A is disposed.
А ◆ В	Composition
	A has an instance of B, B cannot exist without A.
	A note
4	Allote
	Some descriptive text attached to any item.



UML Domain modeling – Domain model (2)





UML Domain modeling – Domain model (3)

Multiplicity	UML Multiplicity Notation	Association with Multiplicity	Association Meaning
Exactly I	or leave blank	Employee Works for 1 Employee Department Department Department	An employee works for one and only one department.
Zero or 1	01	Employee Has 01 Spouse	An employee has either one or no spouse.
Zero or more	0* or *	Customer Makes o* Payment Makes • Payment	A customer can make no payment up to many payments.
1 or more	1*	University Course	A university offers at least 1 course up to many courses.
Specific range	79	Has scheduled 79 Game	A team has either 7, 8, or 9 games scheduled



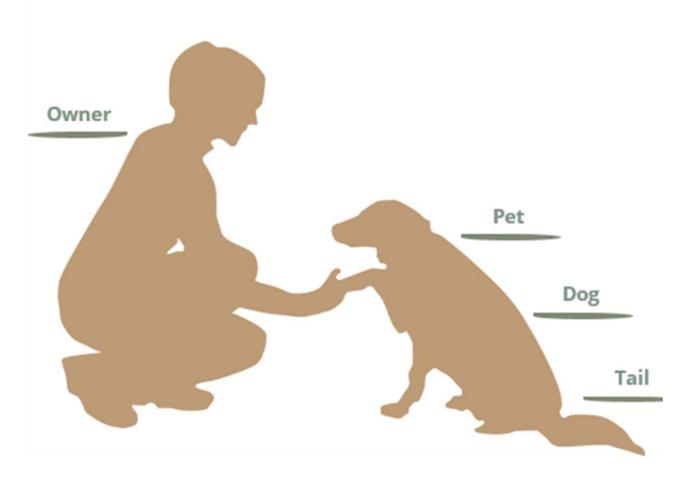
UML Domain modeling – Domain model (4)

- Prepare problem statement for the system being developed → BUC description
- Identify concepts (these are the classes & objects) by underlining the nouns
- 3. Develop a common vocabulary, dictionary, glossary
 - a) Make an alphabetic list
 - b) Count the occurrences
 - c) Make a glossary of terms → domain classes
- 4. Create a first domain class diagram
 - Identify associations + reading direction between concepts
 - Identify generalization, composition, aggregation
- 7. Assign attributes to the concepts
- 8. Check for multiplicities and indicate in domain model
- 9. Iterate and refine the model



UML Domain modeling – Domain model (5)

Association • Aggregation • Composition



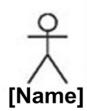
- owners feed pets, pets please owners (association)
- a tail is a part of both dogs and cats (aggregation / composition)
- a cat is a kind of pet (inheritance / generalization)



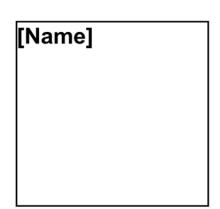
UML Domain modeling – SUC diagram (1)



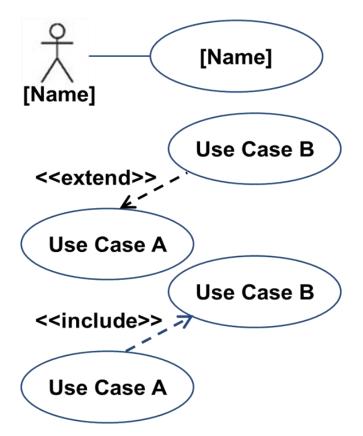
• Use Case (verbs)



 Actor: persons and/or other systems that interact with the system



 System Boundary: determines what's inside (the use cases) and outside (persons and other systems)



- Communication between actor & use case
- Extend: indicates that the behavior of the extension use case may be inserted in the extended use case under some conditions
- Include: indicates that the use case to which the arrow points is included in the use case on the other side of the arrow

UML Domain modeling – SUC diagram (2)



An association is a relationship between classifiers



 A generalization relationship is a relationship in which one model element (the child) is based on another model element (the parent). The child receives all of the attributes, operations, and relationships that are defined in the parent.

UML Domain modeling – SUC description (1)

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Description	 A business event is something that happens outside the scope of the business use case or any other organizational work, to which the business use case/work responds. 		
	 A business event takes place outside the scope of the work/organization. 		
	 The work/organization learns that an event took place through the arrival of some information (trigger). 		
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Triggering Business Event	 The data or request for a service that arrives from an external source and triggers a response from the work. 		
	 The trigger may be the arrival of data from an adjacent systems or from a business actor. 		
	 Alternatively, the trigger may be the arrival of the temporal condition that causes the use case to activate for example, the end of the month. 		
	 Happen when a pre-arranged time is reached 		
	 a periodic occurrence (e.g. 0 a.m. every day), 		
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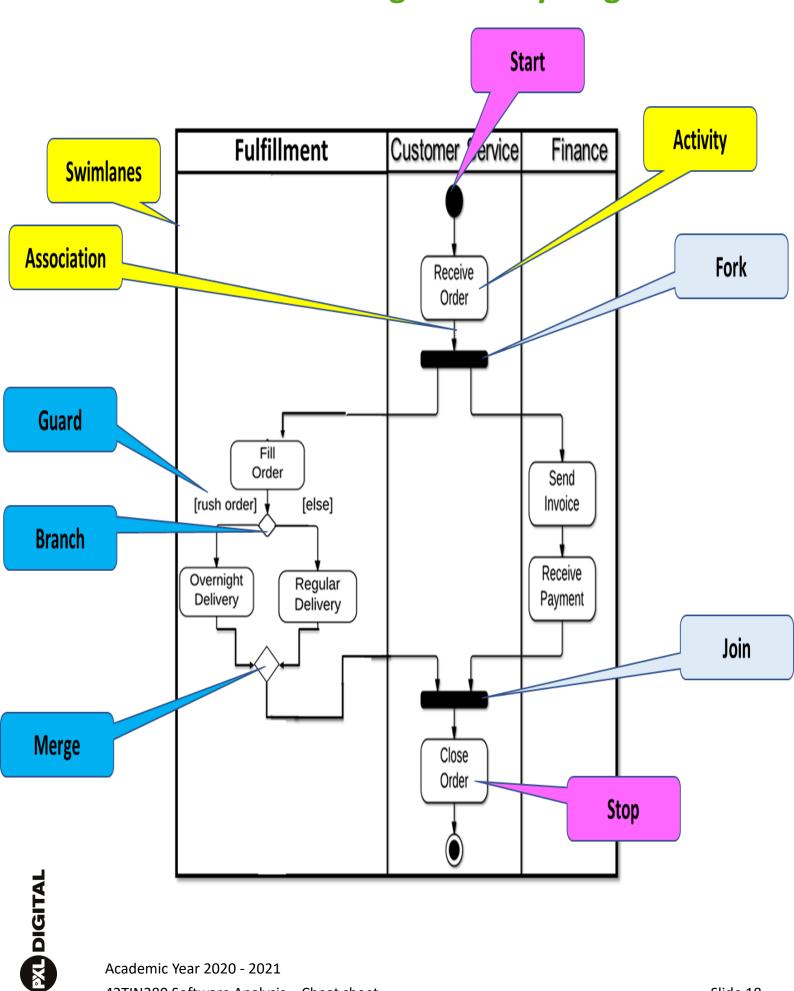
UML Domain modeling – SUC description (2)

UML Domain modeling – SUC description (3)

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	1b	_
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UML Domain modeling – Activity diagram



UML Domain modeling – State transition diagram & table

