WayWitch

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Difficulty: Very Easy

Classification: Official

Synopsis

- WayWitch is an easy web challenge where players exploit a client-side JWT signing.

Skills Required

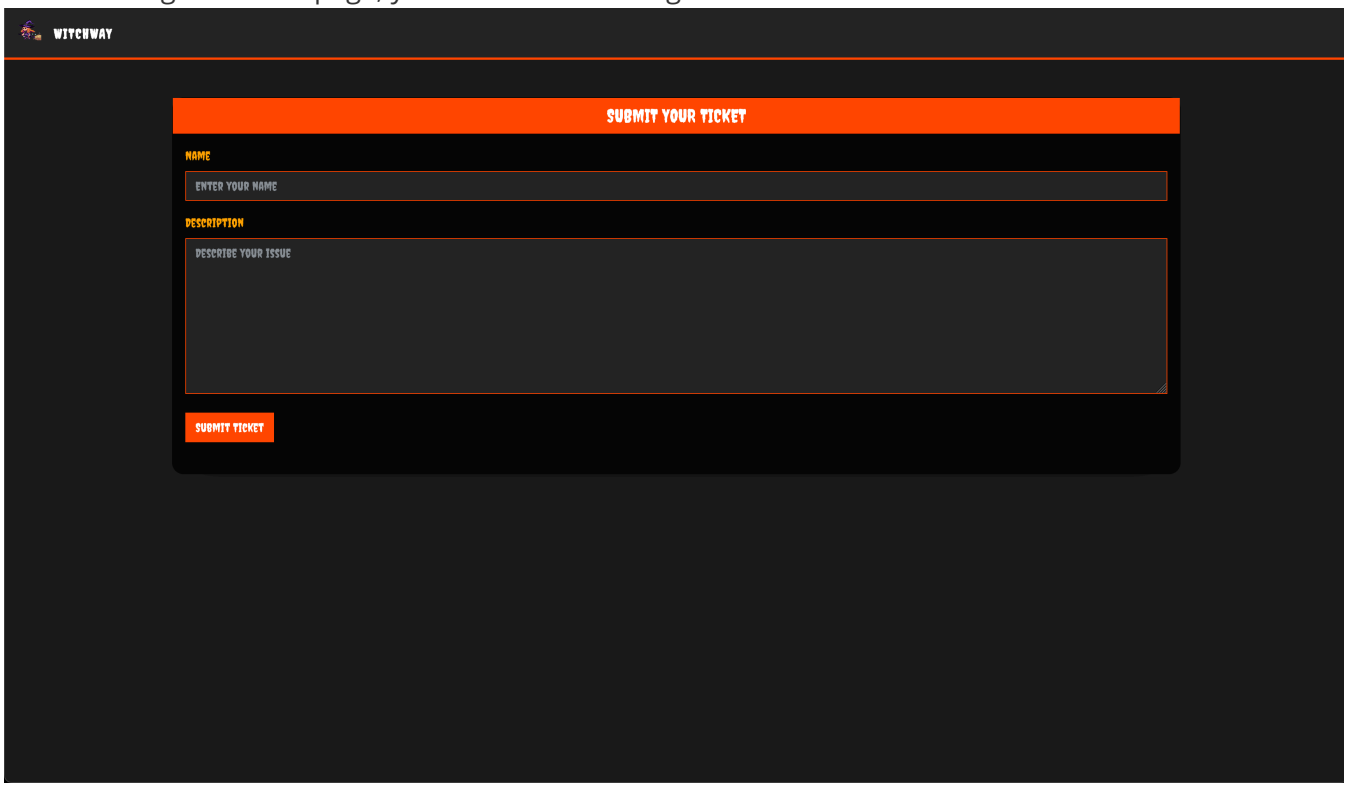
- Basic knowledge of JavaScript

Skills Learned

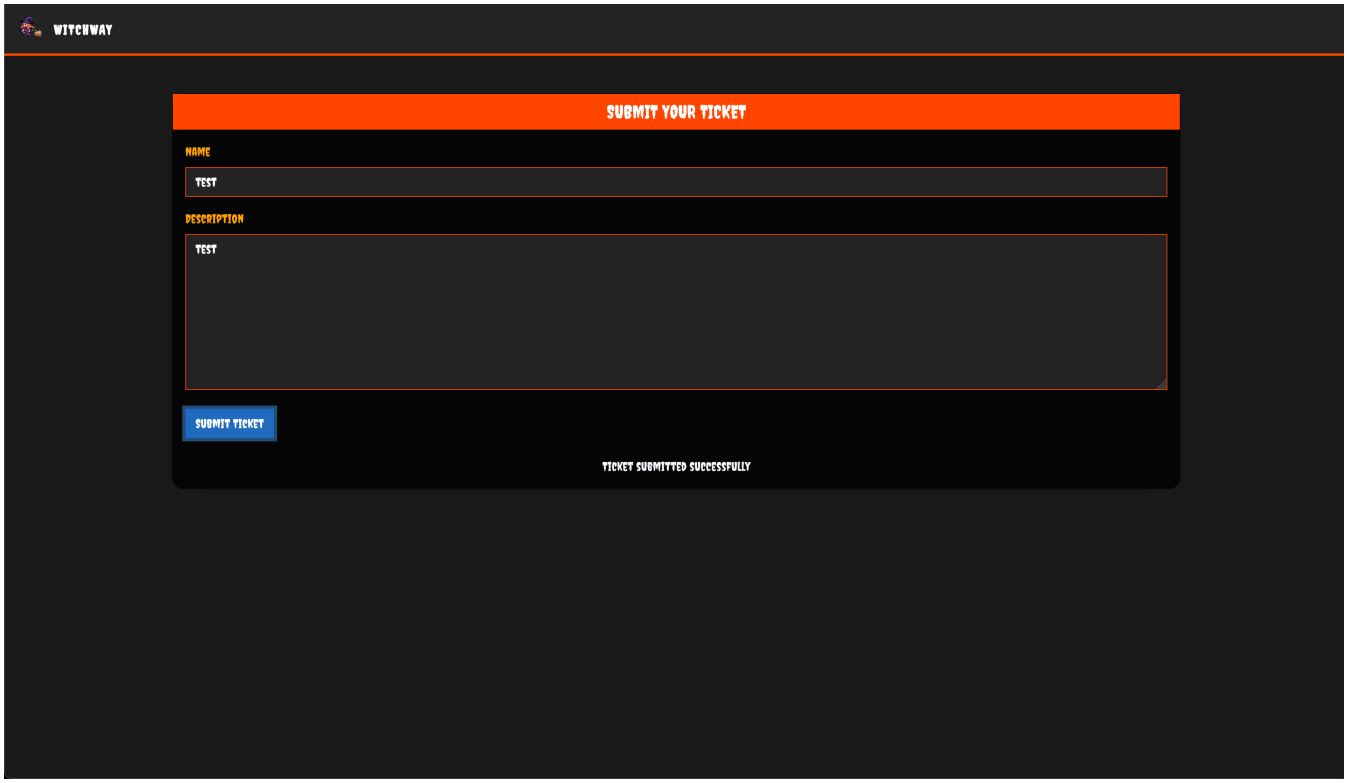
- Understanding how sensitive tokens like signing keys can be exposed client-side

Solution

When visiting the home page, you'll see the following screen:



You can submit tickets here:



That's most of the functionality. However, if we inspect the source code, we find the `generateJWT` function:

```
async function generateJWT() {
    const existingToken = getCookie("session_token");

    if (existingToken) {
        console.log("Session token already exists:", existingToken);
        return;
    }

    const randomNumber = Math.floor(Math.random() * 10000);
    const guestUsername = "guest_" + randomNumber;

    const header = {
        alg: "HS256",
        typ: "JWT",
    };

    const payload = {
        username: guestUsername,
        iat: Math.floor(Date.now() / 1000),
    };

    const secretKey = await crypto.subtle.importKey(
        "raw",
        new TextEncoder().encode("halloween-secret"),
        { name: "HMAC", hash: "SHA-256" },
        false,
        ["sign"],
    );

    const headerBase64 = btoa(JSON.stringify(header))
        .replace(/\+/g, "-")
        .replace(/\//g, "_")
        .replace(/=+$/, "");
    const payloadBase64 = btoa(JSON.stringify(payload))
        .replace(/\+/g, "-")
        .replace(/\//g, "_")
        .replace(/=+$/, "");

    const dataToSign = `${headerBase64}.${payloadBase64}`;
    const signatureArrayBuffer = await crypto.subtle.sign(
        { name: "HMAC" },
        secretKey,
        new TextEncoder().encode(dataToSign),
    );

    const signatureBase64 = btoa(
        String.fromCharCode.apply(
            null,
            new Uint8Array(signatureArrayBuffer),
        ),
    )
        .replace(/\+/g, "-")
```

```
        .replace(/\//g, "_")
        .replace(/=+$/, "");

    const token = `${dataToSign}.${signatureBase64}`;

    document.cookie = `session_token=${token}; path=/; max-age=${60 * 60 * 24}; Secure`;

    console.log("Generated JWT Session Token:", token);
}
```

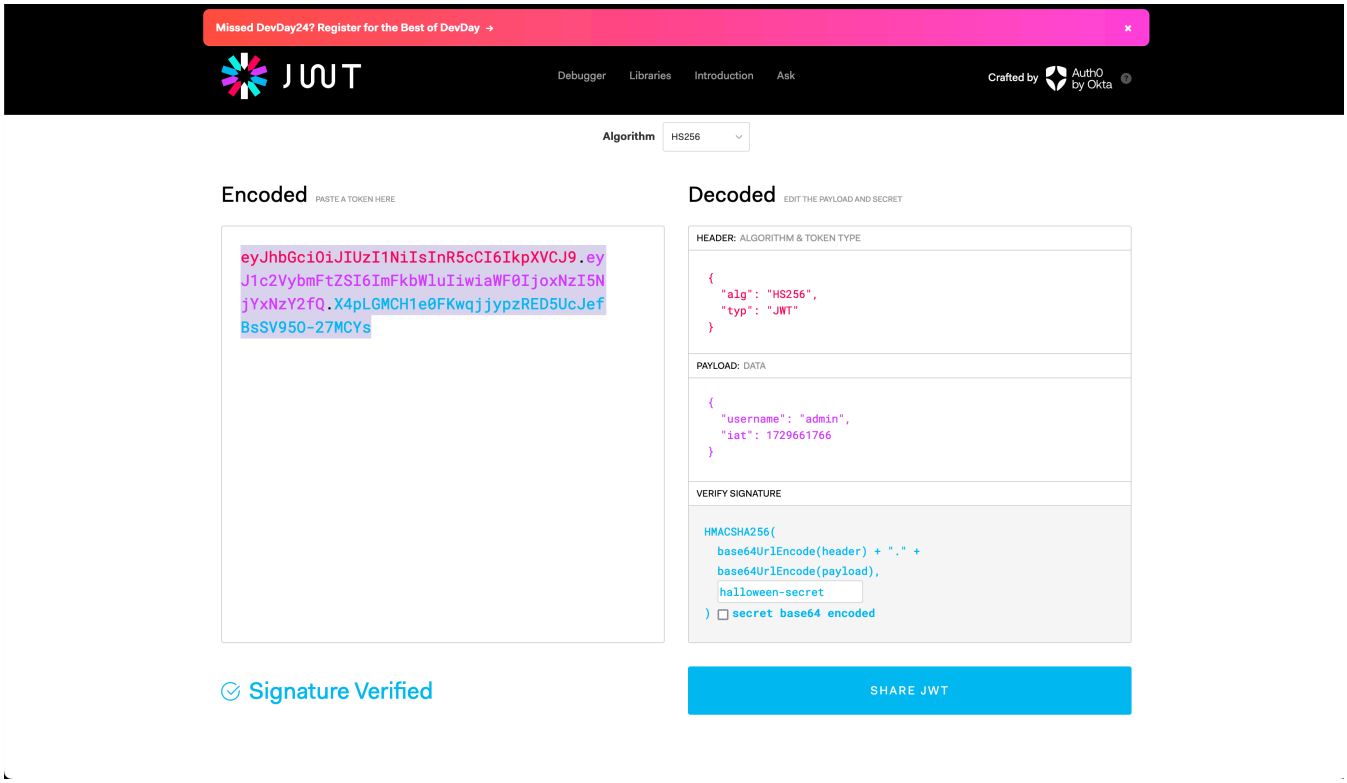
This function creates a JWT with a random username and uses `halloween-secret` as the signing key.

Next, in `src/routes/index.js`, we find the following route:

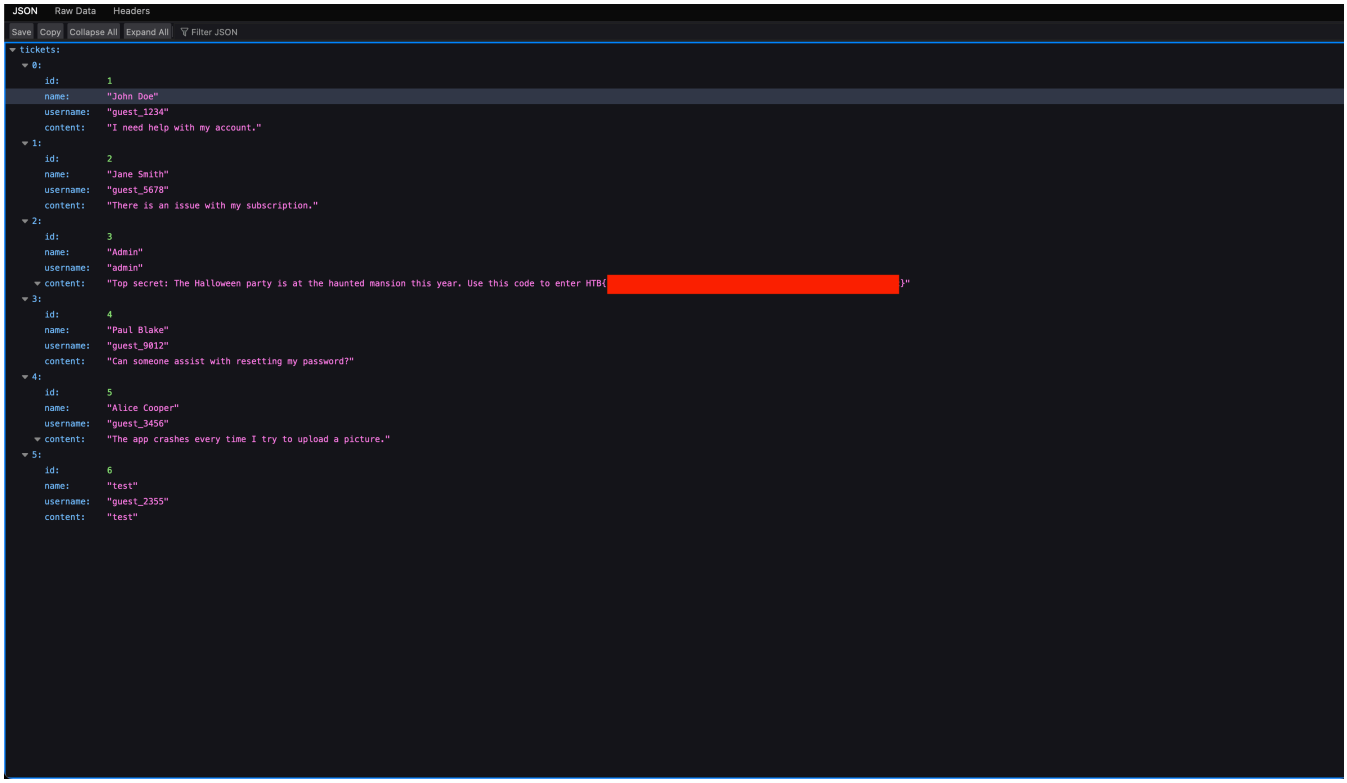
```
router.get("/tickets", async (req, res) => {
  const sessionToken = req.cookies.session_token;

  if (!sessionToken) {
    return res.status(401).json(response("No session token provided"));
  }

  try {
    const username = getUsernameFromToken(sessionToken);

    if (username === "admin") {
      try {
        const tickets = await db.get_tickets();
        return res.status(200).json({ tickets });
      } catch (err) {
        return res
          .status(500)
          .json(response("Error fetching tickets: " + err.message));
      }
    } else {
      return res
        .status(403)
        .json(response("Access denied. Admin privileges required."));
    }
  } catch (err) {
    return res.status(400).json(response(err.message));
  }
});
```

It extracts the username from the token and checks if it is `admin`. If it is, you can view the tickets, which include the flag. Since we know the secret key (`halloween-secret`), we can sign our own token as `admin` to get the flag.

For this, we can use jwt.io to sign the token.



Once we use the modified token as our session cookie, we can access the tickets and retrieve the flag:



This concludes the challenge :)