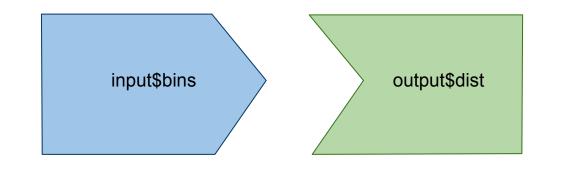
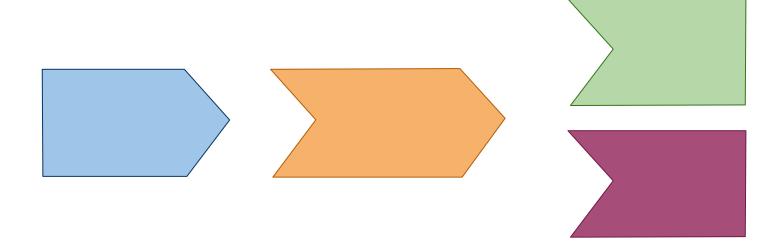
## Reactivity

Shiny App

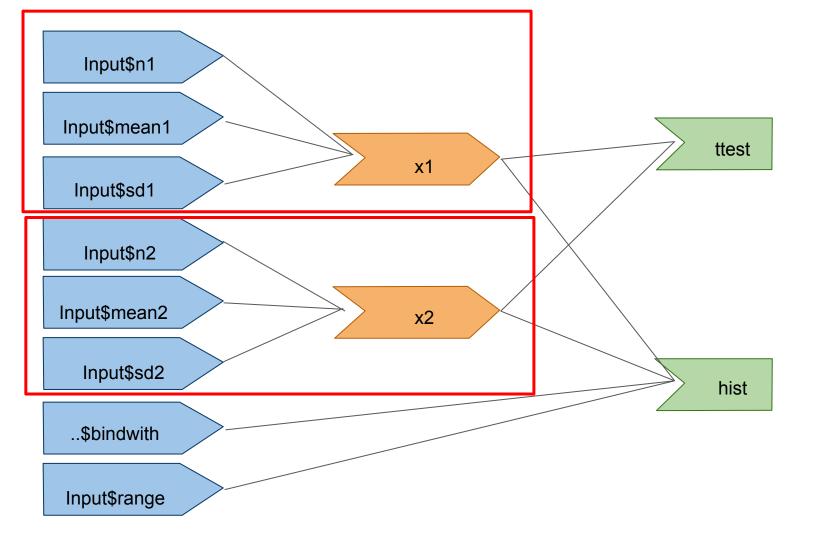


```
2 library(shiny)
4 shinyServer(function(input, output) {
5
       output$distPlot <- renderPlot({
6 -
                <- faithful[, 2]
           bins < seq(min(x), max(x), length.out = input$bins + 1)
           hist(x, breaks = bins, col = 'darkgray', border = 'white')
       3)
10
11
12
13 -
       output$tableOut <- renderTable({
       if(input$bins!=0){
14 -
           as.data.frame(bins)
15
16
       }else{NULL}
17
18
                                                                        output$dist
20 })
                               input$bins
                                                                       output$tableOut
```





```
server <- function(input, output, session) {</pre>
 x1 <- reactive(rnorm(input$n1, input$mean1, input$sd1))</pre>
 x2 <- reactive(rnorm(input$n2, input$mean2, input$sd2))</pre>
  output$hist <- renderPlot({</pre>
    histogram(x1(), x2(), binwidth = input$binwidth, xlim = input$range)
  })
  output$ttest <- renderText({
    t_test(x1(), x2())
```



**Updating UI** 

```
ui <- fluidPage(
  sliderInput("x1", "x1", 0, min = -10, max = 10),
  sliderInput("x2", "x2", 0, min = -10, max = 10),
  sliderInput("\times3", "\times3", 0, min = -10, max = 10),
  actionButton("reset", "Reset")
server <- function(input, output, session) {
  observeEvent(input$reset, {
    updateNumericInput(session, "x1", value = 0)
    updateNumericInput(session, "x2", value = 0)
    updateNumericInput(session, "x3", value = 0)
```

```
ui <- fluidPage(
  numericInput("n", "Simulations", 10),
  actionButton("simulate", "Simulate")
server <- function(input, output, session) {
  observeEvent(input$n, {
    label <- paste0("Simulate ", input$n, " times")</pre>
    updateActionButton(session, "simulate", label = label)
  })
```



