

```
;int brightness = 0

;int i = 0

;int B = 0

;int unnamed = 0

;int j = 0

;int k = 0

()void setup
{
;pinMode(9, OUTPUT)
{

()void loop
}
} for (brightness = 0; brightness <= 255; brightness += 10)
;analogWrite(9, brightness)
delay(30); // Wait for 30 millisecond(s)
{
} for (brightness = 255; brightness >= 0; brightness -= 10)
;analogWrite(9, brightness)
delay(30); // Wait for 30 millisecond(s)
{
{
```