



Managing Observability in Modern Applications

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> whoami



- # CTO @ Epsagon 



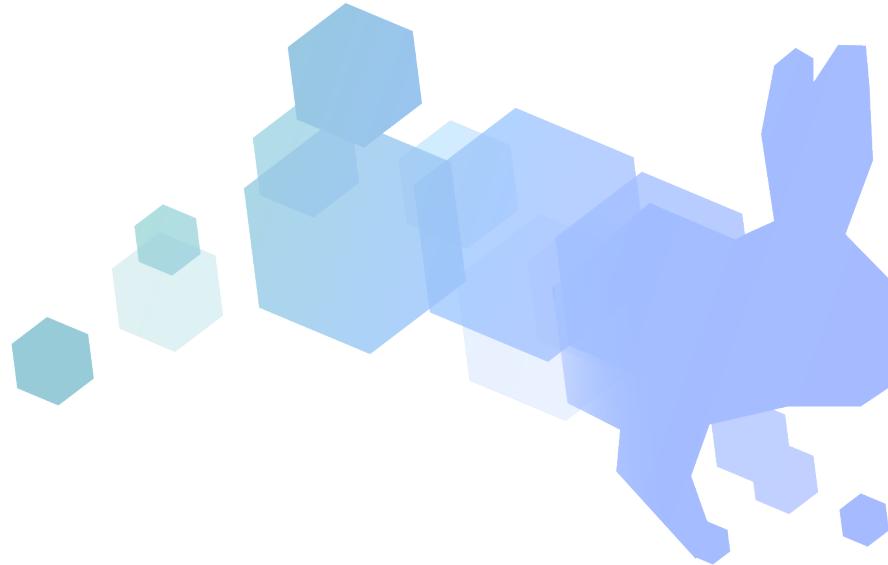
- # AWS Serverless Hero

- <----- Looking for whales in Hawaii 

-  @ranrib

Epsagon

An automated & agentless Observability solution, built for microservices in any cloud



What we'll discuss today

- Monitoring and Logging
- Observability
- Distributed Tracing



Why monitoring?

Make sure our business works



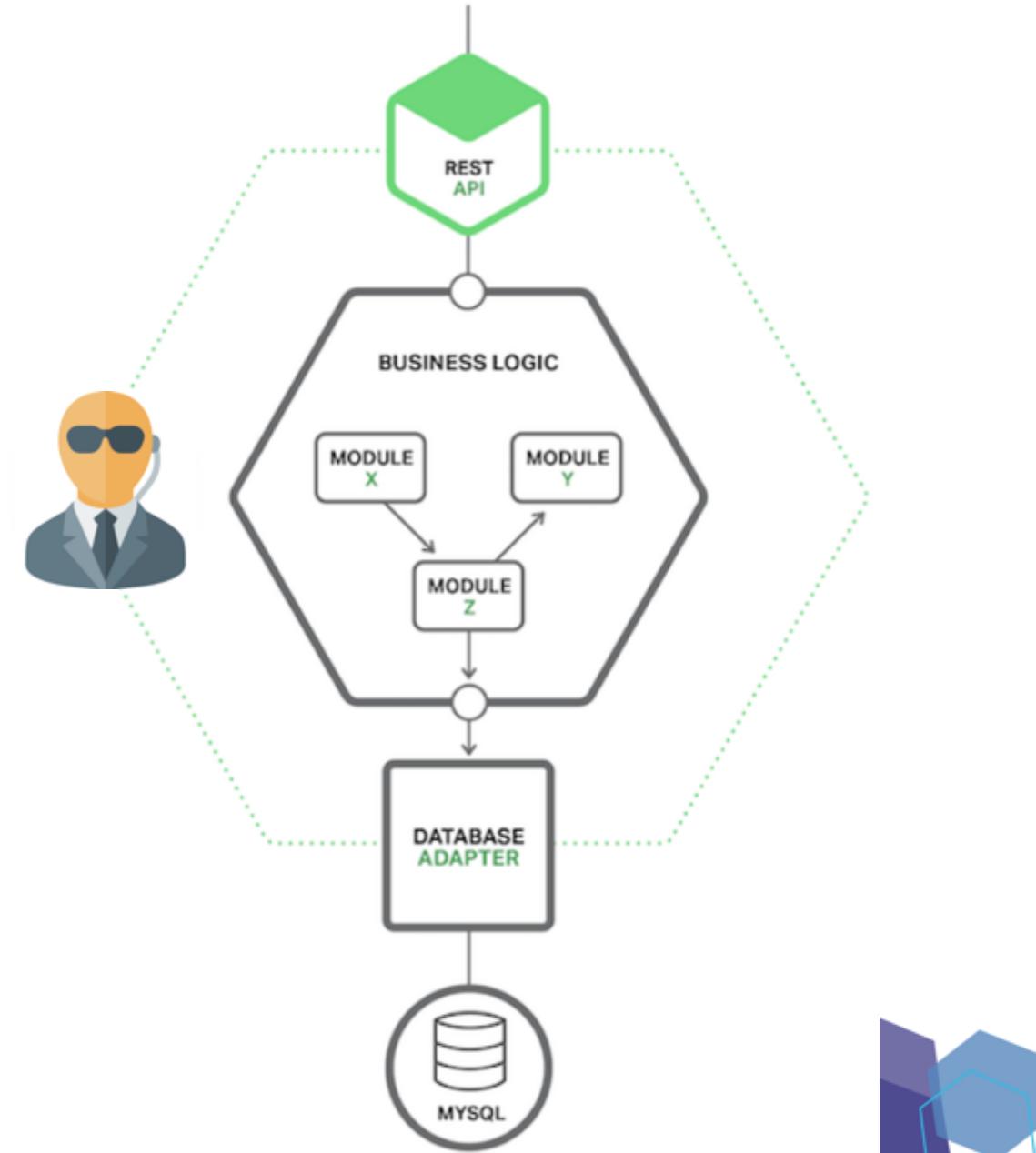
What should we monitor?

- 4 golden signals from Google's SRE book
- Latency
- Traffic
- Errors
- Saturation



Old school monitoring

- Agent based
- Collects only host data
- Collects only metrics

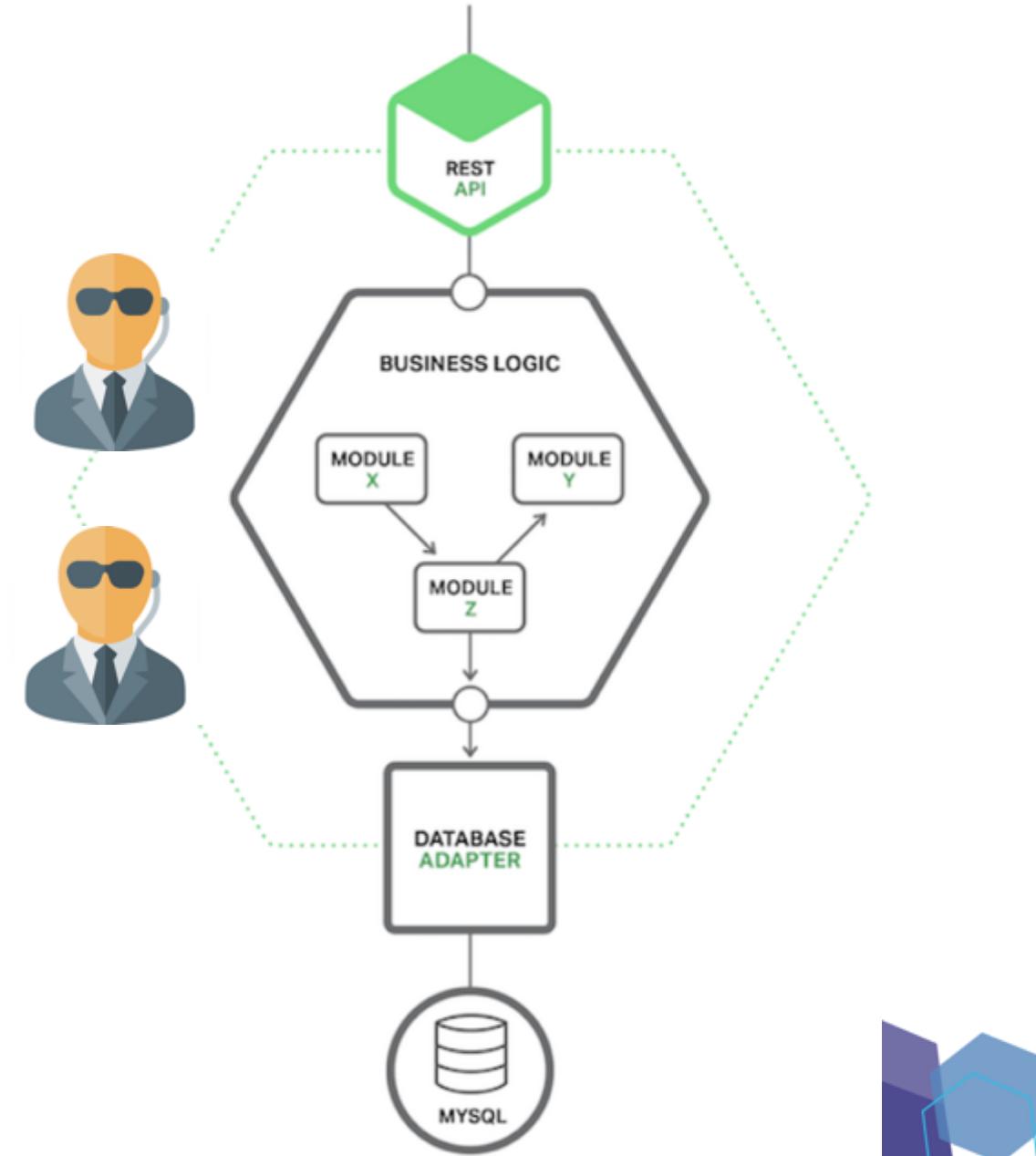


Troubleshooting

We need more debug data -> logs

Old school logging

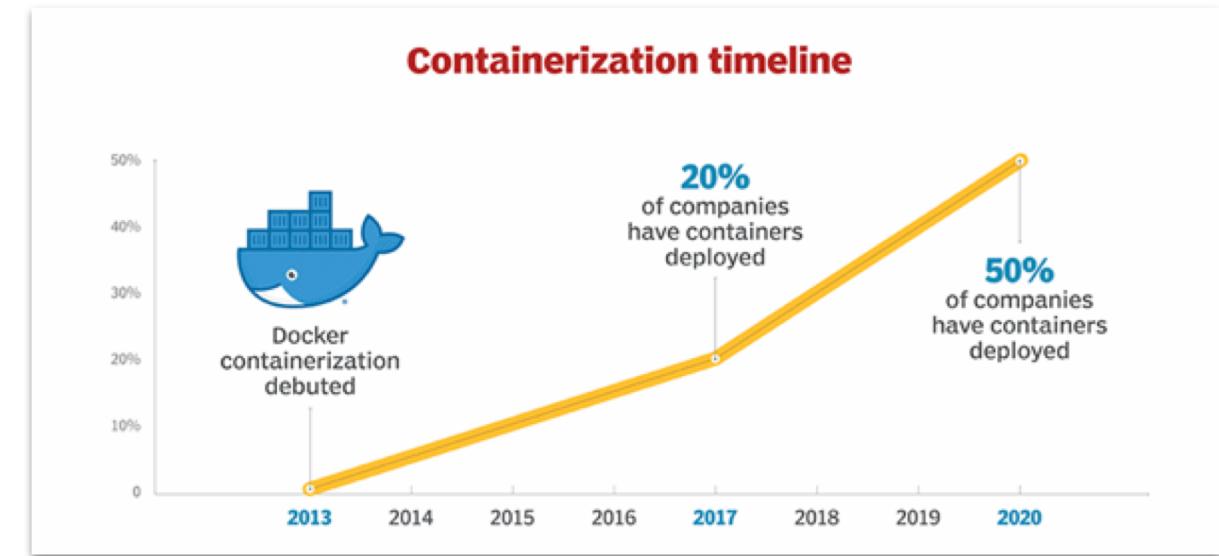
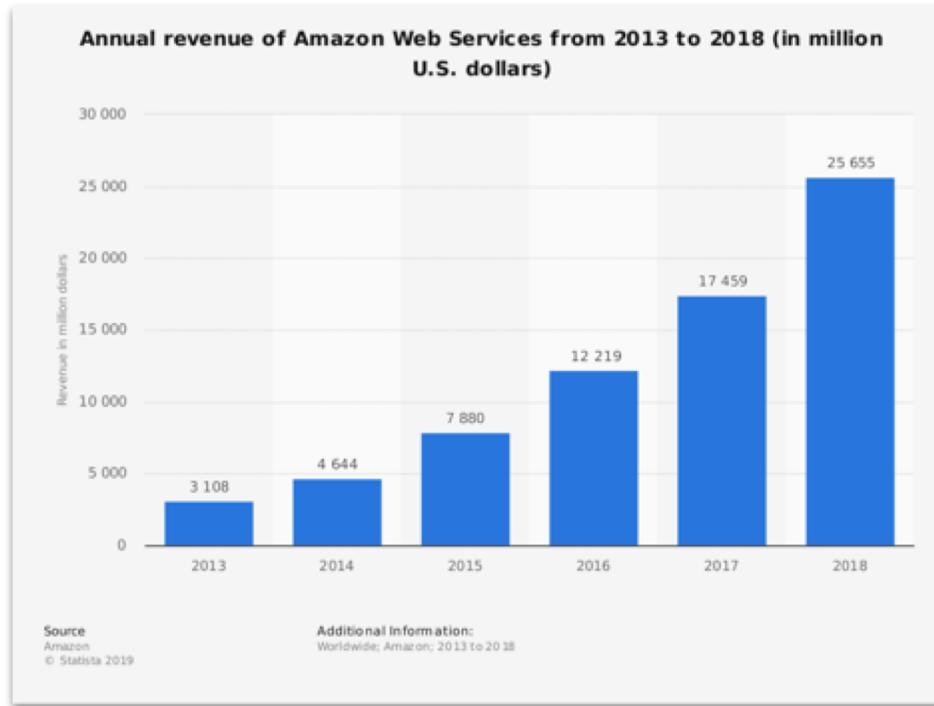
- Agent based
- Dumps locally or remotely
- Collects only logged data



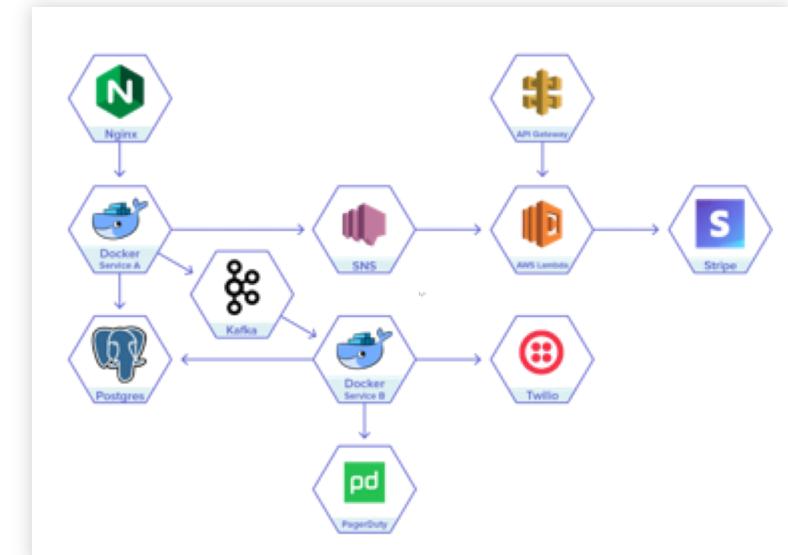
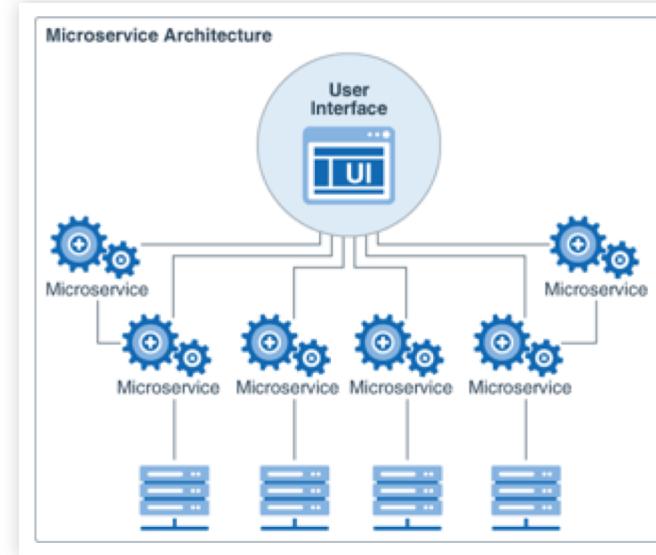
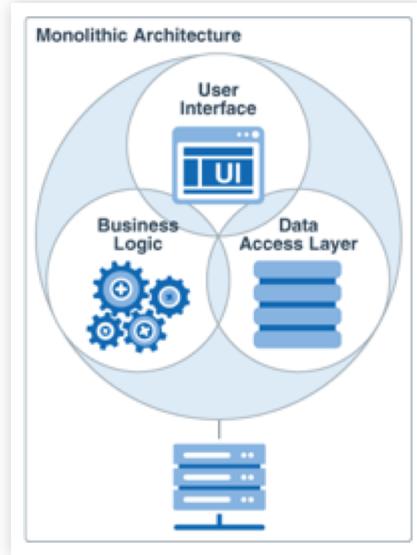
Fast forward into the future



Fast-Growing Market: Cloud + Microservices



The Rise of Microservices on the Cloud



Host-based
Monolithic



Host-based
Distributed



Abstracted host
Highly distributed

Extremely hard to monitor and troubleshoot!



Challenges for Engineering and DevOps

- **Troubleshooting**

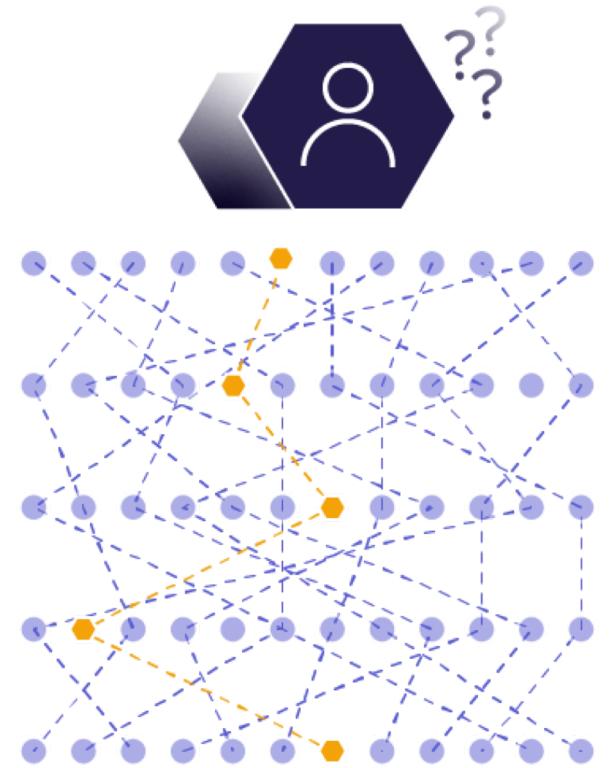
Are basic logs and metrics the right tool for highly distributed applications?

- **Monitoring**

“Is my application working properly”?

- **Development**

I’m not sure what’s currently running in production.
How can I build new services?



The Three Pillars of Observability



Monitoring best practices

- Aggregate all metrics into a unified dashboard
- Define your critical metrics (thresholds)
- Use custom business metrics

Monitoring best practices

- Monitor application metrics:
 - Avg. duration of calls to an HTTP API
 - Minimum number of calls to a message queue
 - Number of 500/400 errors

Logging best practices

- Print out JSONed logs with metadata (service name, stage, etc.)
- Automate the process of logging
- Index the fields you're are using

Something is still missing

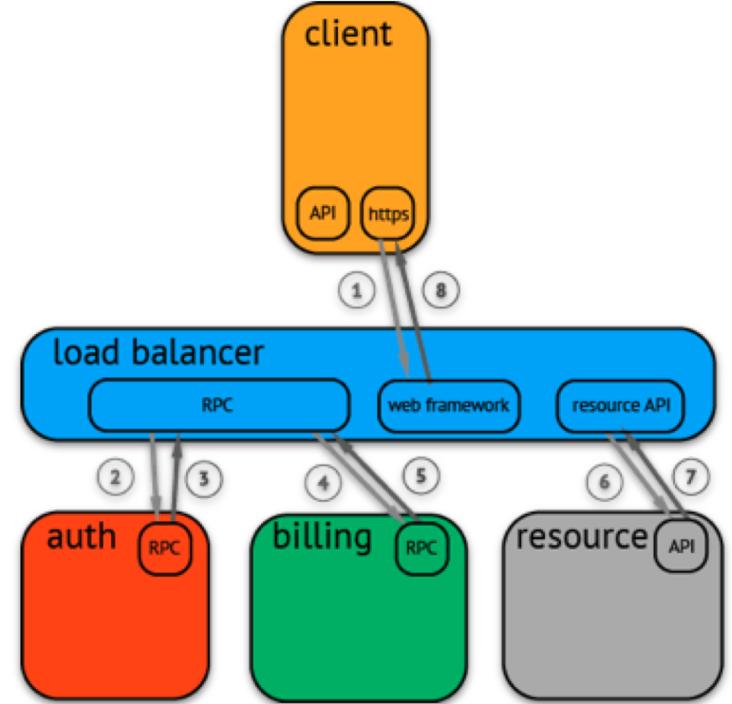
- How do we correlate between metrics and logs
- How do we correlate between data in different services

Distributed tracing



Distributed tracing

*“A **trace** tells the story of a transaction or workflow as it propagates through a distributed system.”*



Distributed tracing

- Generating traces
- Ingestion and client



Generating traces

- **Instrument** every call (AWS-SDK, http, postgres, Spring, Flask, Express, ...)
- Create a **span** for every request and response
- Add **context** to every span
- **Inject** and **Extract** IDs in relevant calls

Ingestion and client

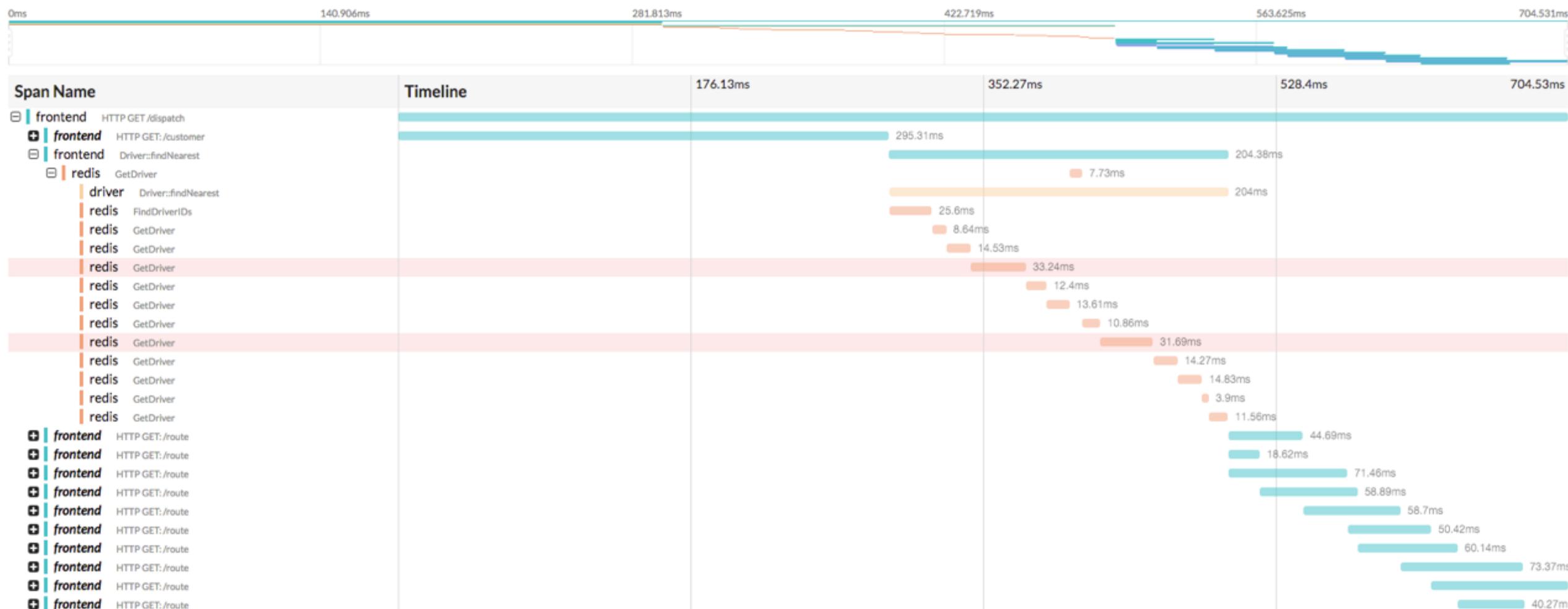
- Ingestion according to our scale (millions? billions?)
- Index context and tags for easy search
- Visualize traces (timeline, graph)
- Set alerts
- ...

frontend: HTTP GET /dispatch

View Options ▾

Search...

Trace Start: April 12, 2017 9:12 AM Duration: 704.531ms Services: 6 Depth: 5 Total Spans: 50



Tagging traces

- Adding tags for search and aggregations
- Identifiers – user_id
- Flow control – event_type
- Business metrics – items_in_cart

Tracing with payload

- Search an event according to:
- user_id (from HTTP headers)
- key in NoSQL
- Response payload from HTTP call



Tracing as a glue

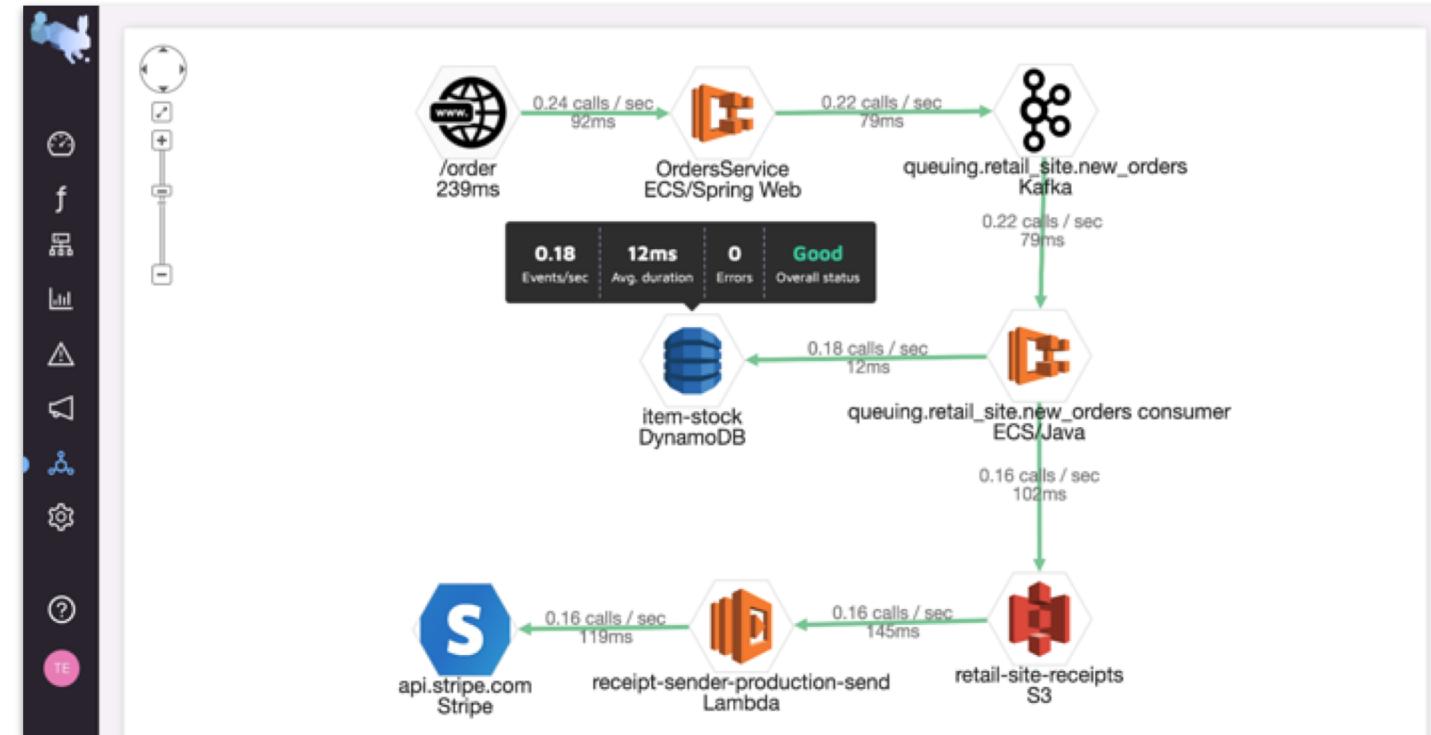
- trace -> logs
- trace <-> environment

Best Practices for Observability



Best practices for observability

- **Automted** setup and zero maintenance
- **Support any environment** (K8s, cloud, FaaS)
- Connects **every request** in a transaction
- **Search and analyze** your data
- **Helps** to quickly pinpoint problems



The journey to observability

- Identify your business goals and architecture model
- Determine your approach: DIY or managed
- Trial observability solutions
- Make sure the new service integrates to your ecosystem
- Evaluate the benefit and influence decision-makers

Summary

- Modern applications requires more than just monitoring
- Distributed tracing becomes a crucial component in such environments
- Stop implementing your own solutions unless needed



A large, abstract graphic on the left side of the slide features a repeating pattern of hexagons. These hexagons are filled with various 3D isometric cityscapes, each showing different buildings, roads, and infrastructure. The colors used in these cityscapes range from deep blues and purples to bright cyan and magenta. The overall effect is a complex, futuristic map or a digital representation of a network.

Thank you!

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