

CHARACTER NAME test

CHARACTER SHEET

STARFINDER

DESCRIPTION

Envoy	Androids	Ace Pilot
CLASS/LEVEL	RACE	THEME
Male		
SIZE	SPEED	GENDER HOME WORLD
ALIGNMENT	DEITY	PLAYER

## ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
<b>STR</b> STRENGTH				
<b>DEX</b> DEXTERITY				
<b>CON</b> CONSTITUTION				
<b>INT</b> INTELLIGENCE				
<b>WIS</b> WISDOM				
<b>CHA</b> CHARISMA				

## SKILLS

SKILL RANKS PER LEVEL

	TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
<input type="checkbox"/> ACROBATICS* (DEX)					
<input type="checkbox"/> ATHLETICS* (STR)					
<input type="checkbox"/> BLUFF (CHA)					
<input type="checkbox"/> COMPUTERS (INT)					
<input type="checkbox"/> CULTURE (INT)					
<input type="checkbox"/> DIPLOMACY (CHA)					
<input type="checkbox"/> DISGUISE (CHA)					
<input type="checkbox"/> ENGINEERING (INT)					
<input type="checkbox"/> INTIMIDATE (CHA)					
<input type="checkbox"/> LIFE SCIENCE (INT)					
<input type="checkbox"/> MEDICINE (INT)					
<input type="checkbox"/> MYSTICISM (WIS)					
<input type="checkbox"/> PERCEPTION (WIS)					
<input type="checkbox"/> PHYSICAL SCIENCE (INT)					
<input type="checkbox"/> PILOTING (DEX)					
<input type="checkbox"/> PROFESSION (CHA, INT, OR WIS)					
<input type="checkbox"/> PROFESSION (CHA, INT, OR WIS)					
<input type="checkbox"/> SENSE MOTIVE (WIS)					
<input type="checkbox"/> SLEIGHT OF HAND* (DEX)					
<input type="checkbox"/> STEALTH* (DEX)					
<input type="checkbox"/> SURVIVAL (WIS)					

†Trained Only ☒ Class Skill \*Armor check penalty applies

## SKILL NOTES

## INITIATIVE

$$\text{TOTAL} = \text{DEX MODIFIER} + \text{MISC MODIFIER}$$

## HEALTH AND RESOLVE

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL			
CURRENT			

## ARMOR CLASS

<b>EAC</b> ENERGY ARMOR CLASS	TOTAL	= 10 +	ARMOR BONUS	DEX MOD	MISC MOD
<b>KAC</b> KINETIC ARMOR CLASS	TOTAL	= 10 +			
AC VS. COMBAT MANEUVERS		= 8 +	<b>KAC</b>		
DR	RESISTANCES				

## SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
<b>FORTITUDE</b> (CONSTITUTION)				
<b>REFLEX</b> (DEXTERITY)				
<b>WILL</b> (WISDOM)				

## ATTACK BONUSSES

BASE ATTACK BONUS (BAB)

	TOTAL	BAB	STR MOD	MISC MOD
MELEE ATTACK				
RANGED ATTACK			DEX MOD	MISC MOD
THROWN ATTACK			STR MOD	MISC MOD

## WEAPONS

WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE		SPECIAL
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CRITICAL RANGE TYPE	AMMO/USAGE		SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE		SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL RANGE TYPE	AMMO/USAGE		SPECIAL

