

Operative

Androids

Ace Pilot

CLASS/LEVEL

RACE

THEME

Male

SIZE

SPEED

GENDER

HOME WORLD

ALIGNMENT DEITY

PLAYER

ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH	10	0		
DEX DEXTERITY	10	0		
CON CONSTITUTION	11	0		
INT INTELLIGENCE	14	2		
WIS WISDOM	10	0		
CHA CHARISMA	18	4		

SKILLS

SKILL RANKS
PER LEVEL

10

- ☒ ACROBATICS* (DEX)
☒ ATHLETICS* (STR)
☒ BLUFF (CHA)
☒ COMPUTERS (INT)
☒ CULTURE (INT)
☐ DIPLOMACY (CHA)
☒ DISGUISE (CHA)
☒ ENGINEERING (INT)
☒ INTIMIDATE (CHA)
☐ LIFE SCIENCE (INT)
☒ MEDICINE (INT)
☐ MYSTICISM (WIS)
☒ PERCEPTION (WIS)
☐ PHYSICAL SCIENCE (INT)
☒ PILOTING (DEX)
☒ PROFESSION (CHA, INT, OR WIS)
☐ PROFESSION (CHA, INT, OR WIS)
☒ SENSE MOTIVE (WIS)
☒ SLEIGHT OF HAND* (DEX)
☒ STEALTH* (DEX)
☒ SURVIVAL (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
8	1	3	4	
6	1	3	2	
6	1	3	2	
5	1	0	4	
8	1	3	4	
8	1	3	4	
3	1	0	2	
6	1	3	2	
8	1	3	4	
4	1	3	0	

†Trained Only ☒ Class Skill *Armor check penalty applies

SKILL NOTES

INITIATIVE

$$\text{TOTAL} = \text{DEX MODIFIER} + \text{MISC MODIFIER}$$

HEALTH AND RESOLVE

	STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL			
CURRENT			

ARMOR CLASS

	TOTAL	ARMOR BONUS	DEX MOD	MISC MOD
EAC ENERGY ARMOR CLASS	$\text{TOTAL} = 10 +$			
KAC KINETIC ARMOR CLASS	$\text{TOTAL} = 10 +$			
AC VS. COMBAT MANEUVERS	$\text{TOTAL} = 8 +$	KAC		
DR	RESISTANCES			

SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
FORTITUDE (CONSTITUTION)				
REFLEX (DEXTERITY)				
WILL (WISDOM)				

ATTACK BONUSSES

BASE ATTACK BONUS (BAB)

	TOTAL	BAB	STR MOD	MISC MOD
MELEE ATTACK				
	TOTAL	BAB	DEX MOD	MISC MOD
RANGED ATTACK				
	TOTAL	BAB	STR MOD	MISC MOD
THROWN ATTACK				

WEAPONS

WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL
WEAPON	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE
			SPECIAL

