
```
1  pub fn add(a: i32, b: i32) -> i32 {
2      a + b
3  }
4
5  pub fn sub(a: i32, b: i32) -> i32 {
6      a - b
7  }
8
9  pub fn mul(a: i32, b: i32) -> i32 {
10     a * b
11 }
12
13 pub fn div(a: i32, b: i32) -> i32 {
14     a / b
15 }
```
