#1 Introducing exec

#2 A most powerful program. Can we fix it?

```
1: int main(int argc, char**argv) {
2:    printf("Executing %s ...\n", argv+1);
3:    execvp( argv + 1, argv + 1);
4:    perror("Failed to be all powerful");
5: }
```

#3 Implementing a our own version of cat

* Usage text
* Potential errors?

```
 1: int main(int argc, char**argv) {
 2:   if(argc != 2)
 3:      fprintf(stderr,"Usage: %s filename\n", argv[0]);
 4:
 5:   FILE* file = fopen(argv[1], "r"); // may return NULL
 6:   char* line = NULL;
 7:   size_t capacity;
 8:   ssize_t bytesread;
 9:   int linenumber = 0;
10:   while(1) {
11:     bytesread = getline( &line, &capacity, file);
12:     if(bytesread == -1) break;
13:     printf("%3d: %s", linenumber++, line);
14:   }
15:   free(line);
16:   fclose(file);
17:   return 0;
18: }
```

Puzzle: Fix my getline implementation. What asserts might you add?

```
 1: ssize_t mygetline(char **lineptr, size_t *n, FILE *f){
 2:   what asserts would you add here?
 3:
 4:   if( _____)  { *n = 256; _________ = malloc(*n);}
 5:   size_t bytesread = 0;
 6:   int c = 0;
 7:   while( ferror(f)==0 && feof(f)==0 ){
 8:       if (bytesread == *n) { /* extend buffer */
                                  }
 9:       c = fgetc(f);
11:   }
12:    return -1; // error (e.g. end of file)
13: }
```

Puzzle #3 Fix me! What is wrong with the following?

```
1: int main(int argc, char** argv) {
2:    char** lineptr;
3:    size_t size;
4:    size = getline(lineptr, &size, stdin);
5:    execlp(lineptr);
6:    return 0;
7: }
```

Environmental Variables

- What is getenv("HOME");
- What is getenv("PATH");
- What is getenv("USER") ;
- What is getenv("AWESOME");
-
- char** environ

Puzzle #4 What does the following example do? How does it work?

```
 1: int main() {
 2:   close(1); // close standard out
 3:   open("log.txt", O_RDWR | O_CREAT | O_APPEND, S_IRUSR |
    S_IWUSR);
 4:   puts("Captain's log");
 5:   chdir("/usr/include");
 6:   execl("/bin/ls", "/bin/ls",".",(char*)NULL); // "ls ."
 7:   perror("exec failed");
 8:   return 0; // Not expected
 9: }
```

Puzzle #5 Why is this 'broken'?

```
 1: int main(int argc, char**argv) {
 2:    srand(time(NULL));
 3:    pid_t child = fork();
 4:    printf("My fork value is %d\n", (int) child );
 5:    int r = rand() & 0xf;
 6:    printf("%d: My random number is %d\n", getpid(), r);
 7:    return 0;
 8: }
```

Puzzle #6 What is this madness :-)

```
 1: int main(int c, char **v)
 2: {
 3:   while (--c > 1 && !fork());
 4:   int val  = atoi(v[c]);
 5:   sleep(val);
 6:   printf("%d\n", val);
 7:   return 0;
 8: }
 9:
```

If there's time for more snow...

```
 1: void snowflake() {
 2:   srand((unsigned)time(NULL));
 3:   int col = rand() % cols;
 4:   int row = 0;
 5:
 6:   while (row < rows) {
 7:     gotoxy(row, col);
 8:     fprintf(stderr, "*");
 9:     usleep(200000);
10:     gotoxy(row, col);
11:     fprintf(stderr, " ");
12:     row++;
13:   }
14: }
```
