Mock Exam 4: Strings, Command Line Arguments, and Pointers

Time Limit: 1 hour Total Marks: 100

Section A: Multiple Choice Questions (32 marks)

Choose the best answer for each question. 2 marks each.

Question 1: How is a string terminated in C? a) With a space character b) With the null character '\0' c) With a newline character '\n' d) Automatically by the compiler

Question 2: What will strlen("Hello") return? a) 6 b) 5 c) 4 d) Error

Question 3: Which function safely copies one string to another? a) strcopy() b) strcpy() c) stringcopy() d) copy()

Question 4: What does argc represent in main(int argc, char *argv[])? a) The program name b) The number of command line arguments c) The first argument d) The argument array

Question 5: What is argv [0] always equal to? a) The first user argument b) The program name c) The number of arguments d) NULL

Question 6: What does the * operator do with pointers? a) Gets the address of a variable b) Dereferences a pointer (gets the value it points to) c) Creates a new pointer d) Deletes a pointer

Question 7: What does the & operator do? a) Gets the value of a variable b) Gets the address of a variable c) Creates a pointer d) Compares two values

Question 8: What will this code print?

```
char str[] = "World";
printf("Hello %s", str);
```

a) Hello World b) Hello str c) World d) Error

Question 9: How do you declare a pointer to an integer? a) int pointer x; b) int *x; c) pointer int x; d) int &x;

Question 10: What happens when you pass a pointer to a function? a) The value is copied b) The address is passed, allowing modification of the original c) Nothing happens d) The pointer is deleted

Question 11: Which function converts a string to an integer? a) stoi() b) atoi() c) string_to_int() d) convert()

Question 12: What will this print if run with /program hello world?

```
printf("%d", argc);
```

a) 2 b) 3 c) 1 d) 4

Question 13: How do you concatenate two strings? a) str1 + str2 b) strcat(str1, str2) c) concat(str1, str2) d) str1.append(str2)

Question 14: What does malloc() do? a) Allocates memory on the stack b) Allocates memory on the heap c) Frees memory d) Creates a pointer

Question 15: What must you do after using malloc()? a) Nothing b) Call free() c) Call delete() d) Set the pointer to 0

Question 16: What will happen if you forget to call free()? a) Program crashes b) Memory leak c) Compilation error d) Nothing happens

Section B: Code Analysis and Completion (28 marks)

Question 17: String Function (10 marks) Complete this function that counts the number of vowels in a string:

Question 18: Pointer Swap (10 marks) Complete this function that swaps two integers using pointers:

```
void swap(______*a, _____*b) {
    int temp = ____;
    ____ = *b;
    *b = ____;
}
```

Question 19: Command Line Calculator (8 marks) Complete this program that adds two numbers from command line:

```
int main(int argc, char *argv[]) {
    if (argc != _____) {
        printf("Usage: %s <num1> <num2>\n", ____);
        return 1;
    }

    int num1 = _____(argv[1]);
    int num2 = ____(argv[2]);
    int sum = num1 + num2;

    printf("%d + %d = %d\n", num1, num2, sum);
    return 0;
}
```

Section C: Programming Problems (40 marks)

Question 20: String Processor (20 marks) Write a complete program that:

- 1. Prompts the user for a sentence (use fgets for safety)
- 2. Implements these functions:

```
int word_count(char str[]) - counts words in the string
```

- void reverse_string(char str[]) reverses the string in place
- int find_char(char str[], char target) returns position of character (or -1 if not found)
- 3. **In main:**
 - Gets input from user
 - Displays original string
 - Shows word count
 - Shows position of the letter 'a' (or -1 if not found)
 - Reverses and displays the reversed string

Example run:

```
Enter a sentence: Hello world
Original: Hello world
Word count: 2
Position of 'a': -1
Reversed: dlrow olleH
```

Question 21: Dynamic Array Manager (20 marks) Write a program that demonstrates dynamic memory allocation:

- 1. Prompt the user for the number of integers they want to store
- 2. Allocate memory dynamically for that many integers

- 3. Fill the array by prompting for each number
- 4. Calculate and display:
 - o The sum of all numbers
 - The average (as a double)
 - The maximum value
- 5. Free the allocated memory before the program ends

Include these functions:

- int* create_array(int size) allocates and returns pointer to array
- int calculate_sum(int *arr, int size) returns sum of array elements
- int find_maximum(int *arr, int size) returns maximum value

Example run:

```
How many numbers? 4
Enter number 1: 10
Enter number 2: 20
Enter number 3: 15
Enter number 4: 25

Sum: 70
Average: 17.50
Maximum: 25
```

Remember to:

- Check if malloc() returns NULL
- Free allocated memory
- Handle edge cases appropriately

Answer Template

Section B Solutions:

Question 17:

```
return _____;
}
```

Question 18:

```
// Complete the swap function
void swap(______ *a, _____ *b) {
    int temp = ____;
    ____ = *b;
    *b = ____;
}
```

Question 19:

```
// Complete the command line calculator
int main(int argc, char *argv[]) {
    if (argc != _____) {
        printf("Usage: %s <num1> <num2>\n", ____);
        return 1;
    }

    int num1 = _____(argv[1]);
    int num2 = ____(argv[2]);
    int sum = num1 + num2;

    printf("%d + %d = %d\n", num1, num2, sum);
    return 0;
}
```

Section C Solutions:

Question 20 - String Processor:

```
// Write your complete program here
```

Question 21 - Dynamic Array Manager:

```
// Write your complete program here
```

Marking Rubric

- MCQ (32 marks): 2 marks per correct answer
- Code Completion (28 marks):
 - Logic correctness: 70%
 - Syntax accuracy: 30%
- Programming Problems (40 marks): 20 marks each
 - Correct function implementation: 12 marks
 - o Proper memory management: 4 marks
 - o Input/output handling: 4 marks

Key Reminders:

- Strings end with '\0'
- Always check malloc() return value
- Free dynamically allocated memory
- Use fgets() for safe string input
- Command line arguments start with program name at argv [0]