

One Page Pitch



(Picture taken from the videogame TemTem as visual artstyle inspiration for this game pitch.)

Theme and Genre

A cute, 3D turn-based combat game where you catch creatures and battle them. Game art is 3D pastel. Catch and battle your way through tournaments to the top! Fight to save the region from an evil organization. Enjoy side games that helps you level up your friendship with your creatures.

Why make this game?

Making this game will give the game dev studio a chance to practice the skills we need for more advanced games. And it will show off the capabilities of the studio for potential funding.

Players will enjoy the cute graphics and simple, turn-based gameplay loop. It can be enjoyed by those who are just learning how to play a game. Or it can be played by people who just want something cute and simple to play.

Conclusion:

People love creature collecting and battling games so this will have interested audiences. The cute and fun designs will attract those that only play for the creatures. And the battling will be challenging for those who don't want things too easy.