ITP 348 p. 1 of 2

Assignment 2 - Light Sculpture

Goals

- Connect LEDs to Argon
- Create engaging art piece

Overview

This assignment is to create a physical art sculpture using the Argon and LEDs. The specifics of what the sculpture looks like or what it does is entirely up to you. You can put LEDs on a box, on a card, inside straws or ping-pongs, etc. One suggestion is that you can use "extending" jumper wires (female-male) to have the LEDs away from the breadboard. If you want to use these, ask the instructor.

Some example are below.









Components

- Argon
- Breadboard
- 3 x LEDs (or more)
- 3 x 330 Ohm resistors
- Jumper wire (standard male-male)
- Creative supplies for sculpture (e.g. cardboard box, straws, glue sticks, felt, paper, ping-pong balls, etc.)
- Optional: extension jumper wires (female-male)

Requirements

• Connect at least three LEDs to Argon

ITP 348 p. 2 of 2

• Control LEDs on / off / blink from code

Required naming convention (replace # with the current assignment number)

- Project Name
 - o itp348_a#_lastname_firstname
- **Zip File** (include entire project folder)
 - o itp348_a#_lastname_firstname.zip

Deliverables

- 1. A compressed file containing your project. Follow the guidelines for full credit.
 - Here are the instructions for submission
 - a) Navigate to your project folder.
 - b) Include the entire folder in a zip file
 - c) Rename the zip file based on naming convention
 - d) Upload zip file to Blackboard site for our course
- 2. A photograph of your device connected to USB with the blue light on.

Grading

Item	Points
Three LEDs used	10
Appropriate resistors	5
3d sculpture (not just lights on breadboard)	5
Total	20