

# Cryptographic Hash Functions & Message Authentication Codes

2023.10.18

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# Security Model (IND-CCA)

Setup: The challenger chooses a random key  $K$ .

Phase 1: The adversary can choose any  $M$  for encryption query and choose any  $CT$  for decryption query.

Challenge: The adversary can choose any two different messages  $M_0$  and  $M_1$ . The challenger chooses a random  $c$  and computes the challenge ciphertext  $CT^* = \text{Enc}(M_c, K)$ , which is given to the adversary.

Phase 2: The adversary can choose any  $M$  for encryption query and choose any  $CT$  different from  $CT^*$  for decryption query.

Guess: The adversary returns the guess  $c'$  and wins if  $c' = c$ .

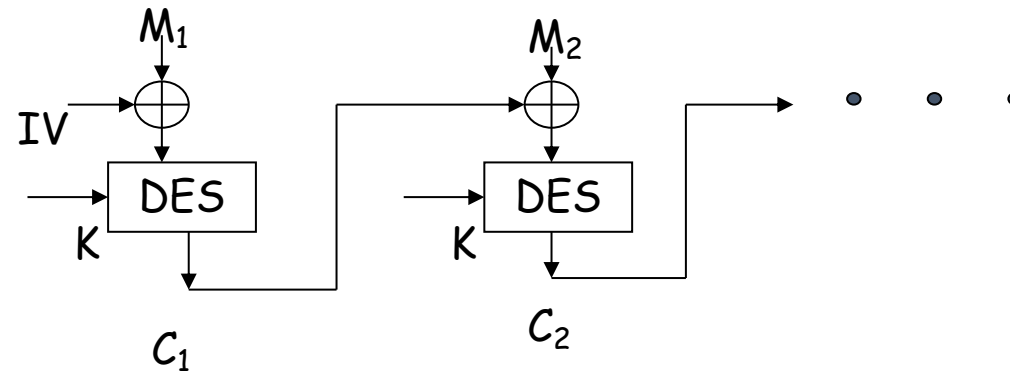
We say that the encryption is secure if every P.P.T adversary can only win the game with **negligible** probability defined as

$$Adv_A^{IND-CCA} = Pr[c' = c] - \frac{1}{2}$$

# Q1: Cipher Block Chaining (CBC), n=2

An **initiation vector** ( $IV = C_0$ ) is used for randomization

- $CT = (C_0 \ C_1 \ C_2 \ )$ , where  $C_1 = \text{DES}(K, M_1 \oplus C_0)$ ,  $C_2 = \text{DES}(K, M_2 \oplus C_1)$



The ciphertext for  $(M_1, M_2)$  is  $CT = (C_0 \ C_1 \ C_2 \ )$

Suppose that the above encryption is IND-CPA secure. Prove that it is not IND-CCA secure.

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Suppose that the above encryption is IND-CPA secure. Prove that it is not IND-CCA secure.

The adversary sends  $(M_0, M_1)$  for challenge, where

$$M_0 = (M_{00}, M'_{00}), M_1 = (M_{11}, M'_{11}), M_{00} \neq M_{11}$$

Let the challenge ciphertext be  $CT^* = (C_0^*, C_1^*, C_2^*)$ . Then, the adversary chooses a random  $C_3$  and query the decryption on  $(C_0^*, C_1^*, C_2^*)$ . The challenger should return a decryption result  $(M_a, M_b)$ , where  $M_a$  must be  $M_{00}$  or  $M_{11}$ . Then, CCA is broken.

# Hash Functions (Security Definitions)

- A hash function (algorithm) is denoted by  $h: \{0, 1\}^* \rightarrow \{0, 1\}^n$

Adversary's Target: Given a hash function  $h$ , find  $x \neq x'$  such that  $h(x)=h(x')$ .

## 1. Collision Resistance:

Given a hash function  $h: \mathcal{X} \rightarrow \mathcal{Y}$ , there is no efficient mechanism (P.P.T. adversary) to find  $x, x' \in \mathcal{X}$  such that  $x' \neq x$  and  $h(x') = h(x)$ .

## 3. Pre-Image Resistance:

Given a hash function  $h: \mathcal{X} \rightarrow \mathcal{Y}$  and  $y \in \mathcal{Y}$ , there is no efficient mechanism (P.P.T. adversary) to find  $x \in \mathcal{X}$  such that  $y = h(x)$ .

## Q2: Help Alice

Bob wants to prove that collision *resistance* **doesn't** imply pre-image *resistance*.

He constructs the following hash function  $h$  using  $g(x): \{0,1\}^* \rightarrow \{0,1\}^n$ , which is a collision-resistant hash function. Bob claims that he can prove “**doesn't** **imply** pre-image” with this example, but Alice cannot understand.

How to convince Alice?

$$h(x) \sqsubseteq \begin{cases} 1 \parallel x & \text{if } |x| \leq n \\ 0 \parallel g(x) & \text{otherwise} \end{cases}$$

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We need to:

1. Prove that this is a collision-resistant hash function. Suppose we can find  $x$  and  $x'$ .
  - $x$  and  $x'$  have the same length  $n$ . Then,  $h(x) = 1 \parallel x$ ,  $h(x') = 1 \parallel x'$  (not equal)
  - $x$  has length  $n$  and  $x'$  has length  $\neq n$ , then, the output cannot be equal.
  - $x$  and  $x'$  are length  $\neq n$ , we cannot have  $h(x) = h(x')$ . Otherwise,  $g(x) = g(x')$ .
2. Prove that this is not a pre-image resistant hash function. This is easy because when given  $y = 1 \parallel x$ , it is easy to compute its pre-image  $x$ .