#### Stream ciphers

#### The One Time Pad

This slide is made based the online course of Cryptography by Dan Boneh

### Symmetric Ciphers: definition

<u>Def</u>: a **cipher** defined over (K, M, C)

is a pair of "efficient" algs (E, D) where

$$E: \mathcal{K} \times \mathcal{M} \to \mathcal{C}$$
  $D: \mathcal{K} \times \mathcal{C} \to \mathcal{M}$ 

for all keys k and all messages m, we have

$$D(k, E(k, m)) = m$$

• **E** is often randomized. **D** is always deterministic.

#### The One Time Pad

(Vernam 1917)

First example of a "secure" cipher

$$M = C = \{0,1\}^n, K = \{0,1\}^n$$

key = (random bit string as long the message)

#### The One Time Pad

(Vernam 1917)

$$E(k,m) := k \oplus m$$

$$D(k,c) := k \oplus c$$

CT:

Indeed, we have

$$D(k, E(k, m)) = D(k, k \oplus m) = k \oplus (k \oplus m) = (k \oplus k) \oplus m = 0^L \oplus m = m$$

You are given a message (m) and its OTP encryption (c). Can you compute the OTP key from m and c?

No, I cannot compute the key.

Yes, the key is  $k = m \oplus c$ .

I can only compute half the bits of the key.

Yes, the key is  $k = m \oplus m$ .

#### The One Time Pad

(Vernam 1917)

```
Very fast enc/dec!!
... but long keys (as long as plaintext)
```

Is the OTP secure? What is a secure cipher?

#### What is a secure cipher?

Attacker's abilities: CT only attack (for now)

Possible security requirements:

attempt #1: attacker cannot recover secret key

E(k, m)=m would be secure

attempt #2: attacker cannot recover all of plaintext

 $E(k, m0||m1) = m0||k \oplus m1 \text{ would be secure}$ 

Shannon's idea:

CT should reveal no "info" about PT

## Information Theoretic Security (Shannon 1949)

**Definition** (perfect security). Let  $\mathcal{E} = (E, D)$  be a Shannon cipher defined over  $(K, \mathcal{M}, \mathcal{C})$ . Consider a probabilistic experiment in which the random variable  $\mathbf{k}$  is uniformly distributed over K. If for all  $m_0, m_1 \in \mathcal{M}$ , and all  $c \in \mathcal{C}$ , we have

$$\Pr[E(\mathbf{k}, m_0) = c] = \Pr[E(\mathbf{k}, m_1) = c],$$

then we say that  $\mathcal{E}$  is a **perfectly secure** Shannon cipher.

#### Information Theoretic Security

<u>**Def**</u>: A cipher *(E,D)* over (K,M,C) has **perfect secrecy** if  $\forall m_0, m_1 \in M$  ( $|m_0| = |m_1|$ ) and  $\forall c \in C$ 

$$Pr[E(k,m_0)=c] = Pr[E(k,m_1)=c]$$
 where  $k \stackrel{\mathbb{R}}{\leftarrow} K$ 

- 1. Given CT cannot tell if message is m0 or m1 (For all m0 and m1)
- 2. Most powerful adversary learns nothing about Plaintext from ciphertext
- 3. No Ciphertext only attack

<u>Lemma</u>: OTP has perfect secrecy.

Proof: 
$$\forall m, c: \Pr[E(k, m) = c] = \frac{\# keys \ k \in K \ s.t. \ E(k, m) = c}{|K|}$$

So: if  $\forall m, c: \exists \Pr[k \in K: E(k, m) = c] = \text{const.}$ 

Cipher has perfect secrecy.

Let  $m \in \mathcal{M}$  and  $c \in \mathcal{C}$ .

How many OTP keys map  $\, m \,$  to  $\, c \,$  ?

None

1

2

Depends on m

Lemma: OTP has perfect secrecy.

Proof:

For OTP: 
$$\forall m, c: if E(k, m) = c$$

$$k \oplus m = c \longrightarrow k = c \oplus m$$

$$\exists \Pr[k \in K: E(k, m) = c] = 1/|K|$$

OTP has perfect secrecy.

#### The bad news ...

Thm: perfect secrecy  $\Rightarrow$   $|\mathcal{K}| \geq |\mathcal{M}|$ 

Hard to apply in practice!

## End of Segment

#### Stream ciphers

## Pseudorandom Generators

#### Review

Cipher over (K,M,C): a pair of "efficient" algs (E, D) s.t.

 $\forall$  m $\in$ M, k $\in$ K: D(k, E(k, m)) = m

Weak ciphers: subs. cipher, Vigener, ...

A good cipher: **OTP**  $M=C=K=\{0,1\}^n$ 

$$E(k, m) = k \oplus m$$
,  $D(k, c) = k \oplus c$ 

Lemma: OTP has perfect secrecy (i.e. no CT only attacks)

Bad news: perfect-secrecy ⇒ key-len ≥ msg-len

#### Stream Ciphers: making OTP practical

idea: replace "random" key by "pseudorandom" key

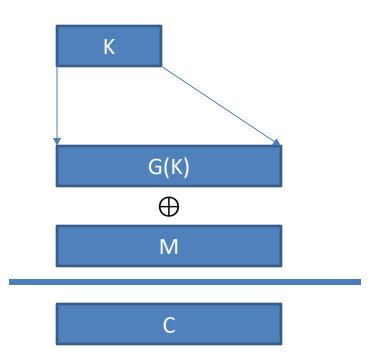
PRG is a function 
$$G: \{0, 1\}^s \to \{0, 1\}^n$$
,  $n \gg s$   
Seed space

Efficiently computable by a deterministic algorithm

#### Stream Ciphers: making OTP practical

$$C = E(K, m) = m \oplus G(k)$$

$$D(k,C) = C \oplus G(k)$$



#### Can a stream cipher have perfect secrecy?

- Yes, if the PRG is really "secure"
- No, there are no ciphers with perfect secrecy
- Yes, every cipher has perfect secrecy
- No, since the key is shorter than the message

#### Stream Ciphers: making OTP practical

Stream ciphers cannot have perfect secrecy!!

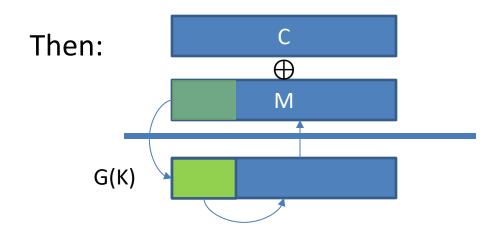
Need a different definition of security

Security will depend on specific PRG

#### PRG must be unpredictable

Suppose PRG is predictable.

$$\exists i: G(k)|_{1,\dots,i} \longrightarrow G(k)|_{i+1,\dots,n}$$



Even 
$$G(k)|_{1,\dots,i} \longrightarrow G(k)|_{i+1}$$
 is a problem!

#### PRG must be unpredictable

We say that G:  $K \rightarrow \{0,1\}^n$  is **predictable** if:

$$\exists$$
 "eff"  $alg$ . A and  $\exists$   $0 \le i \le n-1$ 

s.t. 
$$\Pr[A(G(k)|_{1,...,i}=G(k)|_{i+1})] > \frac{1}{2} + \varepsilon$$
 for non-negligible  $\varepsilon$  (e.g.  $\varepsilon=1/2^{30}$ )

<u>Def</u>: PRG is **unpredictable** if it is not predictable

 $\Rightarrow$   $\forall$ i: no "eff" adv. can predict bit (i+1) for "non-neg"  $\epsilon$ 

Suppose G:K  $\rightarrow \{0,1\}^n$  is such that for all k: XOR(G(k)) = 1

Is G predictable ??

Yes, given the first bit I can predict the second
No, G is unpredictable
Yes, given the first (n-1) bits I can predict the n'th bit
It depends

#### Weak PRGs

(do not use for crypto)

Lin.Cong. Generator with parameters a,b,p:

Cong. Generator with parameters a,b,p:
$$r[i] \longleftarrow a \cdot r[i-1] + b \bmod p \quad \text{seed=r[0]}$$

$$output \ bits \ of \ r[i]$$

$$i++$$

```
glibc random():
         r[i] \leftarrow (r[i-3] + r[i-31]) \% 2^{32}
         output r[i] >> 1
```

never use random() for crypto!

(e.g. Kerberos V4)

#### Stream ciphers

Negligible vs. non-negligible

#### Negligible and non-negligible

- In practice: ε is a scalar and
  - ε non-neg: ε ≥  $1/2^{30}$  (likely to happen over 1GB of data)
  - ε negligible: ε ≤  $1/2^{80}$  (won't happen over life of key)

- In theory:  $\varepsilon$  is a function  $\varepsilon: \mathbb{Z}^{\geq 0} \longrightarrow \mathbb{R}^{\geq 0}$  and
  - ε non-neg:  $\exists d: ε(λ) ≥ 1/λ^d$  inf. often (ε ≥ 1/poly, for many λ)
  - ε negligible:  $\forall d, \lambda \ge \lambda_d$ : ε(λ) ≤ 1/λ<sup>d</sup> (ε ≤ 1/poly, for large λ)

#### Few Examples

$$\varepsilon(\lambda) = 1/2^{\lambda}$$
 : negligible

 $\varepsilon(\lambda) = 1/\lambda^{1000}$ : non-negligible

#### PRGs: the rigorous theory view

PRGs are "parameterized" by a security parameter \(\lambda\)

• **PRG** becomes "more secure" as **λ** increases

Seed lengths and output lengths grow with \(\lambda\)

For every  $\lambda=1,2,3,...$  there is a different PRG  $G_{\lambda}$ :

$$G_{\lambda}: K_{\lambda} \longrightarrow \{0,1\}^{n(\lambda)}$$

(in the lectures we will always ignore  $\lambda$ )

#### An example asymptotic definition

We say that  $G_{\lambda}: K_{\lambda} \to \{0,1\}^{n(\lambda)}$  is <u>predictable</u> at position i if:

there exists a polynomial time (in  $\lambda$ ) algorithm A s.t.

$$Pr_{k \leftarrow K_{\lambda}} \left[ A(\lambda, G_{\lambda}(k) \Big|_{1,...,i}) = G_{\lambda}(k) \Big|_{i+1} \right] > 1/2 + \epsilon(\lambda)$$

for some <u>non-negligible</u> function  $\varepsilon(\lambda)$ 

## End of Segment

#### Stream ciphers

# Attacks on OTP and stream ciphers

#### Review

**OTP**: 
$$E(k,m) = m \oplus k$$
 ,  $D(k,c) = c \oplus k$ 

Making OTP practical using a PRG: G:  $K \rightarrow \{0,1\}^n$ 

**Stream cipher**:  $E(k,m) = m \oplus G(k)$ ,  $D(k,c) = c \oplus G(k)$ 

Security: PRG must be unpredictable (better def in two segments)

#### Attack 1: two time pad is insecure!!

Never use stream cipher key more than once!!

$$C_1 \leftarrow m_1 \oplus PRG(k)$$

$$C_2 \leftarrow m_2 \oplus PRG(k)$$

Eavesdropper does:

$$C_1 \oplus C_2 \rightarrow m_1 \oplus m_2$$

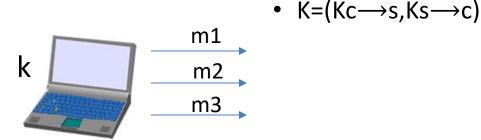
Enough redundancy in English and ASCII encoding that:

$$m_1 \oplus m_2 \rightarrow m_1, m_2$$

#### Real world examples

Project Venona

MS-PPTP (windows NT):





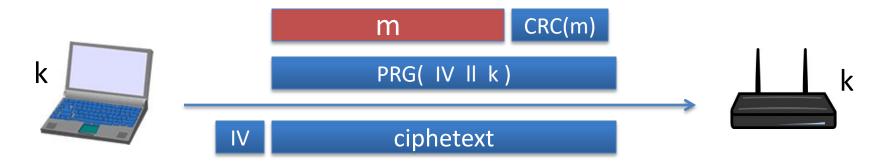
•  $[m1 \parallel m2 \parallel m3] \oplus G(k)$ 

 $[s1 \parallel s2 \parallel s3] \oplus G(k)$ 

Need different keys for  $C \rightarrow S$  and  $S \rightarrow C$ 

### Real world examples

#### 802.11b WEP:

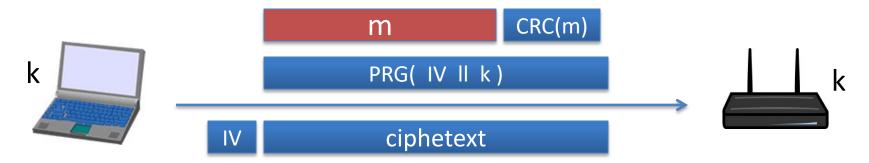


Length of IV: 24 bits

- Repeated IV after 2<sup>24</sup> ≈ 16M frames
- On some 802.11 cards: IV resets to 0 after power cycle

#### Avoid related keys

#### 802.11b WEP:



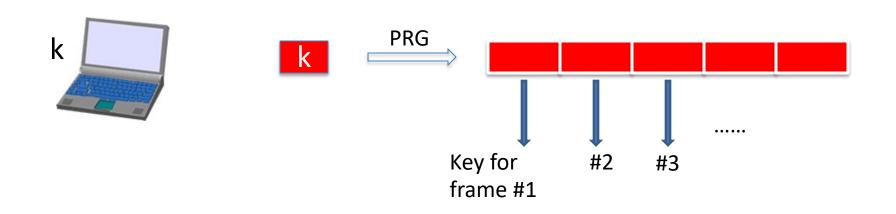
key for frame #1: (1 | k)

key for frame #2: (2 | k)

•

For the RC4 PRG:FMS2001 $\Longrightarrow$  can recover k after  $10^6$  frames recent attacks $\approx$ 40000 frames

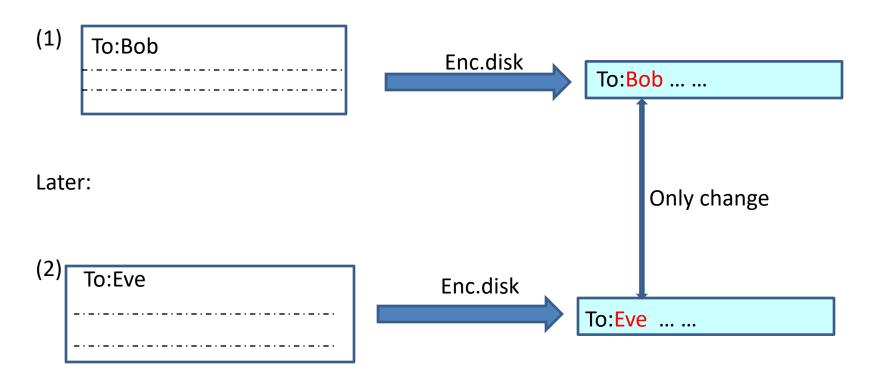
### A better construction



⇒ now each frame has a pseudorandom key

better solution: use stronger encryption method (as in WPA2)

### Yet another example: disk encryption



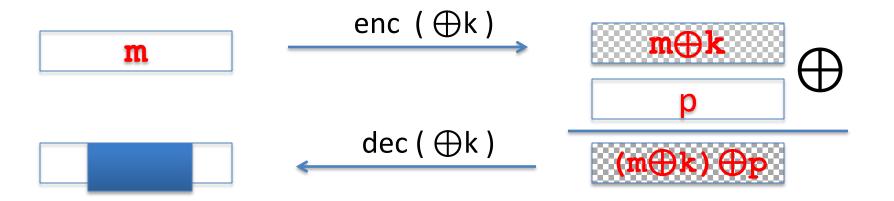
# Two time pad: summary

Never use stream cipher key more than once!!

• Network traffic: negotiate new key for every session (e.g. TLS)

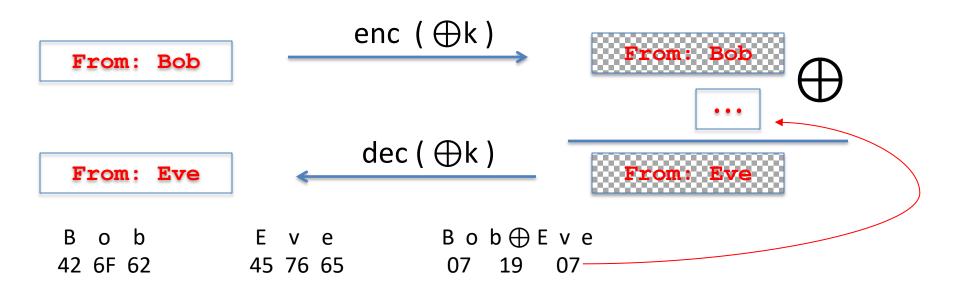
Disk encryption: typically do not use a stream cipher

### Attack 2: no integrity (OTP is malleable)



Modifications to ciphertext are undetected and have **predictable** impact on plaintext

### Attack 2: no integrity (OTP is malleable)



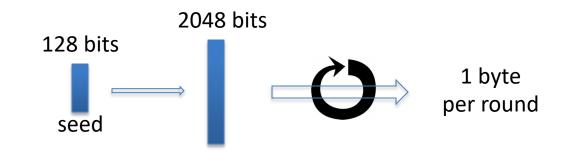
Modifications to ciphertext are undetected and have predictable impact on plaintext

# End of Segment

### Stream ciphers

# Real-world Stream Ciphers

### Old example (software): RC4 (1987)



- Used in HTTPS and WEP
- Weaknesses:
  - Bias in initial output: Pr[ 2<sup>nd</sup> byte = 0 ] = 2/256
  - 2. Prob. of (0,0) is  $1/256^2 + 1/256^3$
  - 3. Related key attacks

# Modern stream ciphers: eStream

PRG: 
$$\{0,1\}^s \times R \longrightarrow \{0,1\}^n$$
  
Seed nonce

Nonce: a non-repeating value for a given key.

$$E(k, m; r) = m \oplus PRG(k; r)$$

The pair (k,r) is never used more than once.

### Chacha20 (sw+Hw)

Chacha20:  $\{0,1\}^{256} \times \{0,1\}^{64} \longrightarrow \{0,1\}^n$ 

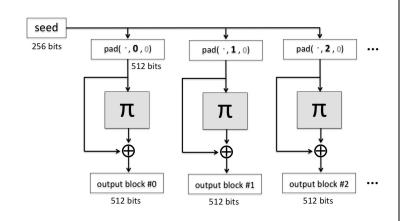
#### Padding function pad(s , j, n):

- 256-bit seed s0, s1,...,s7 in {0,1}<sup>32</sup>
- 64-bit counter j0, j1 in {0,1}<sup>32</sup>
- 64-bit nonce n0,n1 in {0,1}<sup>32</sup>
- Output a 512-bit block x0,...,x15 in {0,1}<sup>32</sup>

#### Permutation function $\pi: \{0, 1\}^{512} \to \{0, 1\}^{512}$

- (1) QuarterRound $(x_0, x_4, x_8, x_{12})$ ,
- (2) QuarterRound $(x_1, x_5, x_9, x_{13})$ ,
- (3) QuarterRound $(x_2, x_6, x_{10}, x_{14})$ ,
- (4) QuarterRound $(x_3, x_7, x_{11}, x_{15})$ ,
- (5) QuarterRound $(x_0, x_5, x_{10}, x_{15}),$
- (6) QuarterRound $(x_1, x_6, x_{11}, x_{12}),$
- (7) QuarterRound $(x_2, x_7, x_8, x_{13})$ ,
- (8) QuarterRound $(x_3, x_4, x_9, x_{14})$ .

```
\begin{pmatrix} x_0 & x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 & x_7 \\ x_8 & x_9 & x_{10} & x_{11} \\ x_{12} & x_{13} & x_{14} & x_{15} \end{pmatrix} \longleftarrow \begin{pmatrix} c_0 & c_1 & c_2 & c_3 \\ s_0 & s_1 & s_2 & s_3 \\ s_4 & s_5 & s_6 & s_7 \\ j_0 & j_1 & n_0 & n_1 \end{pmatrix}
```



# Is Chacha20 secure (unpredictable)?

Unknown: no known provably secure PRGs

In reality: no known attacks better than exhaustive search

### Performance:

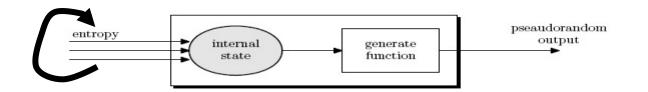
Crypto++ 5.6.0 [Wei Dai]

AMD Opteron, 2.2 GHz (Linux)

	<u>PRG</u>	Speed (MB/sec)
	RC4	126
eStream =	Salsa20/12	643
	Sosemanuk	727
	=	

# Generating Randomness

(e.g. keys, IV)



Pseudo random generators in practice: (e.g. /dev/random)

- Continuously add entropy to internal state
- Entropy sources:
  - Hardware RNG: Intel RdRand inst. (Ivy Bridge). 3Gb/sec.
  - Timing: hardware interrupts (keyboard, mouse)

NIST SP 800-90: NIST approved generators

# End of Segment

### Stream ciphers

# **PRG Security Defs**

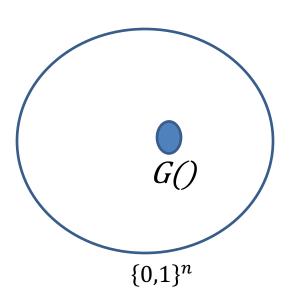
Let  $G:K \longrightarrow \{0,1\}^n$  be a PRG

Goal: define what it means that

$$[k \stackrel{R}{\leftarrow} K, output \ G(k)]$$

is "indistinguishable" from

$$[r \stackrel{R}{\leftarrow} \{0,1\}^n, output \ r]$$



### **Statistical Tests**

#### **Statistical test** on $\{0,1\}^n$ :

an alg. A s.t. A(x) outputs "0" (not random) or "1" (random)

#### **Examples:**

(1) 
$$A(x)=1$$
 iff  $|\#0(x)-\#1(x)| \le 10 \cdot \sqrt{n}$ 

(2) 
$$A(x)=1 \text{ iff } |\#00(x)-n/4| \le 10 \cdot \sqrt{n}$$

### **Statistical Tests**

#### More examples:

(3) A(x)=1 iff max-run-of- $O(x)<10 \cdot \log_2(n)$ 

•••

• • •

# Advantage

Let  $G:K \longrightarrow \{0,1\}^n$  be a PRG and A a stat. test on  $\{0,1\}^n$ 

#### Define:

$$Adv_{PRG}[A,G] = \left| Pr_{k \leftarrow K}^{R} [A(G(k)) = 1] - Pr_{r \leftarrow \{0,1\}^{n}}^{R} [A(r) = 1] \right| \in [0,1]$$

Adv close to  $1 \Longrightarrow A$  can dist. G from random

Adv close to 0⇒A cannot dist. G from random

A silly example: 
$$A(x) = 0 \Rightarrow Adv_{PRG} [A,G] =$$

Suppose G:K  $\rightarrow \{0,1\}^n$  satisfies msb(G(k)) = 1 for 2/3 of keys in K

Define stat. test A(x) as:

Then

$$Adv_{PRG}[A,G] = | Pr[A(G(k))=1] - Pr[A(r)=1] | =$$

# Secure PRGs: crypto definition

Def: We say that  $G:K \longrightarrow \{0,1\}^n$  is a <u>secure PRG</u> if

```
\forall "eff" stat. test A:
Adv<sub>PRG</sub> [A,G] is "negligible"
```

Are there provably secure PRGs?

but we have heuristic candidates.

# More Generally

Let  $P_1$  and  $P_2$  be two distributions over  $\{0,1\}^n$ 

Def: We say that  $P_1$  and  $P_2$  are

computationally indistinguishable (denoted  $P_1 \approx_{\rho} P_2$ )

if  $\forall$  "eff" stat. test A:

$$|\Pr_{x \leftarrow P_1}[(A(x)=1) - \Pr_{x \leftarrow P_2}[(A(x)=1)]| < \text{"negligible"}$$

Example: a PRG is secure if  $\{k \stackrel{R}{\leftarrow} K : G(k)\} \approx_p uniform(\{0,1\}^n)$ 

# End of Segment

### Stream ciphers

# Semantic security

Goal: secure PRG ⇒ "secure" stream cipher

# What is a secure cipher?

Attacker's abilities: **obtains one ciphertext** (for now)

Possible security requirements:

attempt #1: attacker cannot recover secret key E(k,m)=m

attempt #2: attacker cannot recover all of plaintext

$$E(k, m_0 | | m_1) = m_0 | | m_1 \oplus k$$

Recall Shannon's idea:

CT should reveal no "info" about PT

# Recall Shannon's perfect secrecy

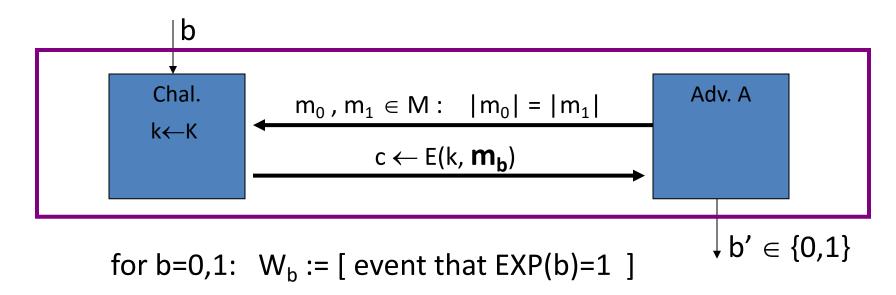
Let (E,D) be a cipher over (K,M,C)

```
(E,D) has perfect secrecy if \forall m_0, m_1 \in M (|m_0| = |m_1|)  \{E(k,m_0)\} = \{E(k,m_1)\} \text{ where } k \leftarrow K  (E,D) has perfect secrecy if \forall m_0, m_1 \in M (|m_0| = |m_1|)  \{E(k,m_0)\} \approx_p \{E(k,m_1)\} \text{ where } k \leftarrow K
```

... but also need adversary to exhibit  $m_0, m_1 \in M$  explicitly

### Semantic Security (one-time key)

For b=0,1 define experiments EXP(0) and EXP(1) as:



$$Adv_{SS}[A,E] := | Pr[W_0] - Pr[W_1] | \in [0,1]$$

### Semantic Security (one-time key)

Def:  $\mathbb{E}$  is **semantically secure** if for all efficient A

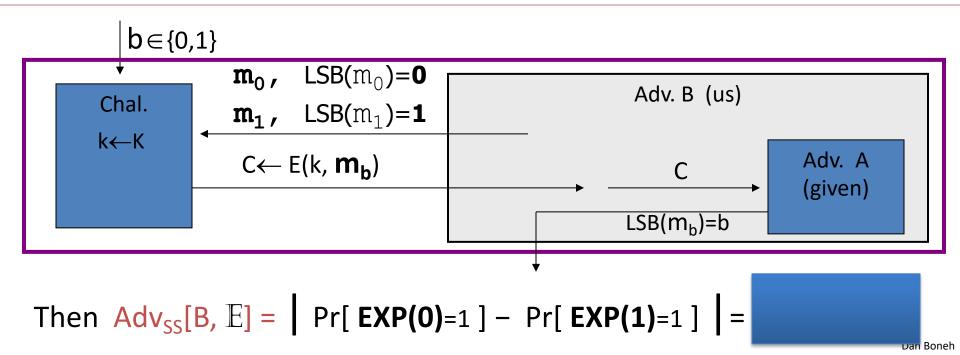
 $Adv_{SS}[A,E]$  is negligible.

 $\Rightarrow$  for all explicit  $m_0$ ,  $m_1 \in M$ :  $\{E(k,m_0)\} \approx_p \{E(k,m_1)\}$ 

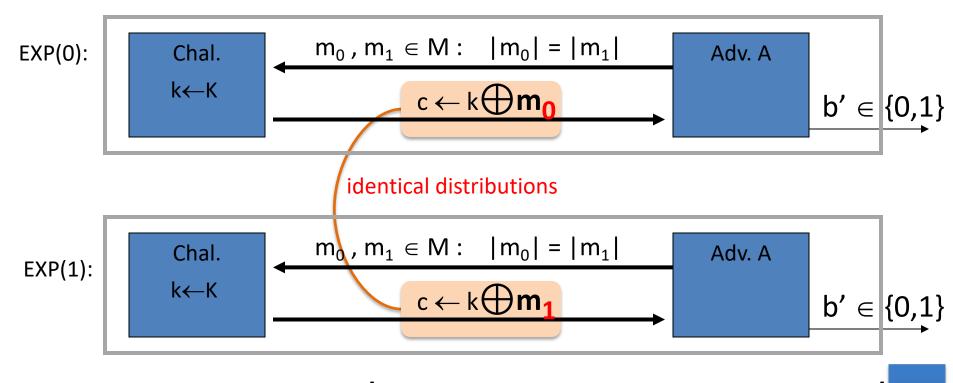
### Examples

Suppose efficient A can always deduce LSB of PT from CT.

 $\Rightarrow$   $\mathbb{E}$  = (E,D) is not semantically secure.



# OTP is semantically secure



For <u>all</u> A:  $Adv_{SS}[A,OTP] = Pr[A(k \oplus m_0)=1] - Pr[A(k \oplus m_1)=1]$ 

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# End of Segment

### Stream ciphers

# Stream ciphers are semantically secure

Goal: secure PRG ⇒ semantically secure stream cipher

### Stream ciphers are semantically secure

(Theorem 3.1 from GCAC, refer to pp.49)

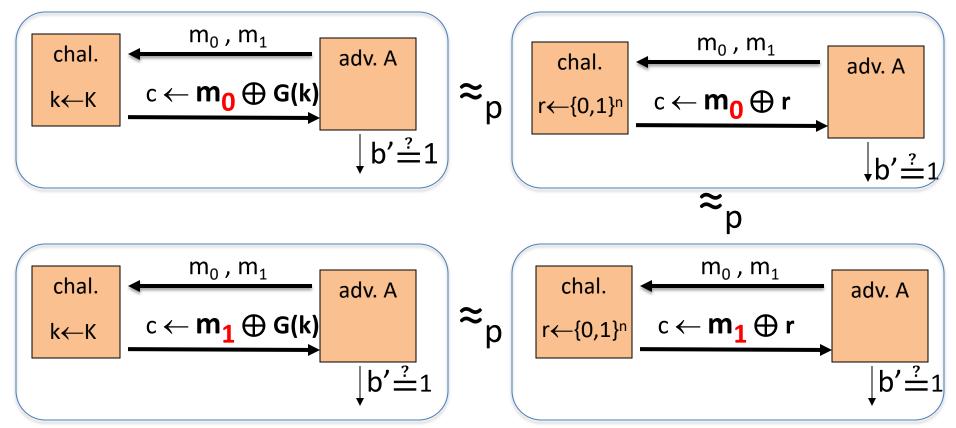
Thm: G:K  $\rightarrow \{0,1\}^n$  is a secure PRG  $\Rightarrow$ 

stream cipher E derived from G is sem. sec.

∀ sem. sec. adversary A , ∃a PRG adversary B s.t.

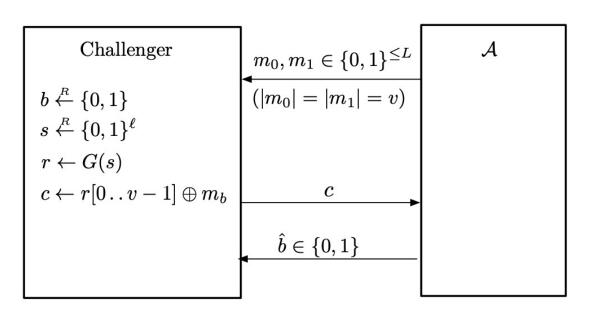
 $Adv_{SS}[A,E] \leq 2 \cdot Adv_{PRG}[B,G]$ 

### Proof: intuition



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### Game 0



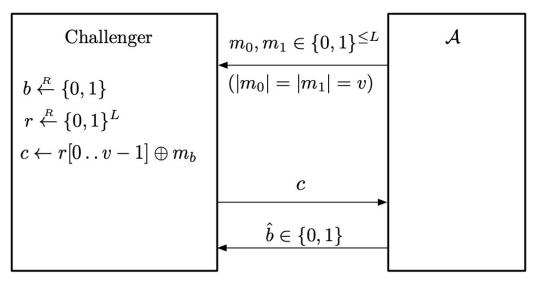
 $W_0$ : the event that  $\,\hat{b}=b\,$  in Game 0

$$\mathrm{SSadv}^*[\mathcal{A},\mathcal{E}] = |\mathrm{Pr}[W_0] - 1/2|$$

Upon receiving  $m_0, m_1 \in \{0, 1\}^v$  from  $\mathcal{A}$ , for some  $v \leq L$ , do:

$$egin{aligned} b &\overset{ ext{\tiny R}}{\leftarrow} \{0,1\} \ s &\overset{ ext{\tiny R}}{\leftarrow} \{0,1\}^\ell, \, r \leftarrow G(s) \ c \leftarrow r[0\mathinner{.\,.} v-1] \oplus m_b \ ext{send} \, c \, ext{to} \, \mathcal{A}. \end{aligned}$$

### Game 1



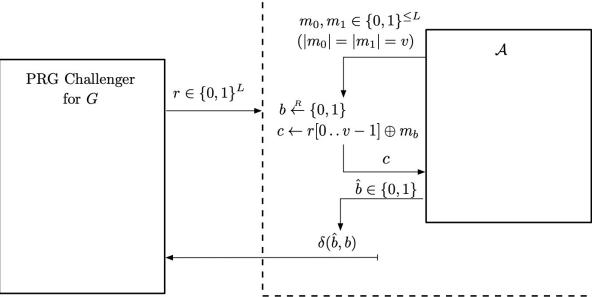
 $W_1$ : the event that  $\,\hat{b}=b\,$  in Game 1

$$\Pr[W_1] = 1/2.$$

Upon receiving  $m_0, m_1 \in \{0, 1\}^v$  from  $\mathcal{A}$ , for some  $v \leq L$ , do:  $b \stackrel{\mathbb{R}}{\leftarrow} \{0, 1\}$   $r \stackrel{\mathbb{R}}{\leftarrow} \{0, 1\}^L$   $c \leftarrow r[0 ... v - 1] \oplus m_b$ send c to  $\mathcal{A}$ .

 $|\Pr[W_0] - \Pr[W_1]| = \Pr[\operatorname{Gadv}[\mathcal{B}, G].$ Our goal:

 $\delta(x,y) := \begin{cases} 1 & \text{if } x = y, \\ 0 & \text{if } x \neq y. \end{cases}$ Define



PO: probability that B output 1 when PRG challenger is running exp 0. P1: probability that B output 1 when

PRG challenger is running exp 1.  $PRGadv[\mathcal{B}, G] = |p_1 - p_0|.$ 

 $p_0 = \Pr[W_0], \quad p_1 = \Pr[W_1].$ 

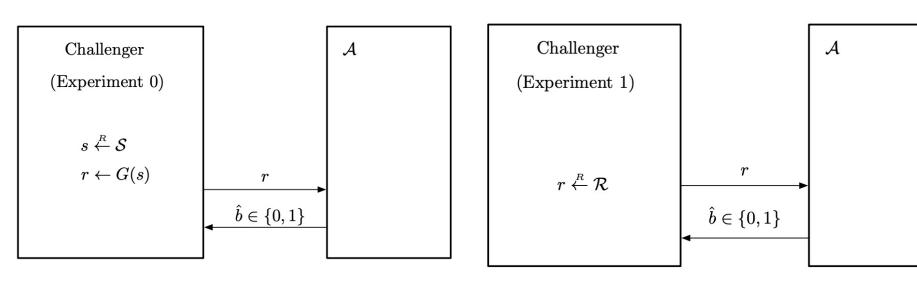
Upon receiving  $m_0, m_1 \in \{0, 1\}^v$  from  $\mathcal{A}$ , for some  $v \leq L$ , do:

 $b \stackrel{\mathbb{R}}{\leftarrow} \{0,1\}$  $c \leftarrow r[0 \dots v-1] \oplus m_b$   $|\Pr[W_0] - \Pr[W_1]| = \Pr[\operatorname{Gadv}[\mathcal{B}, G].$ 

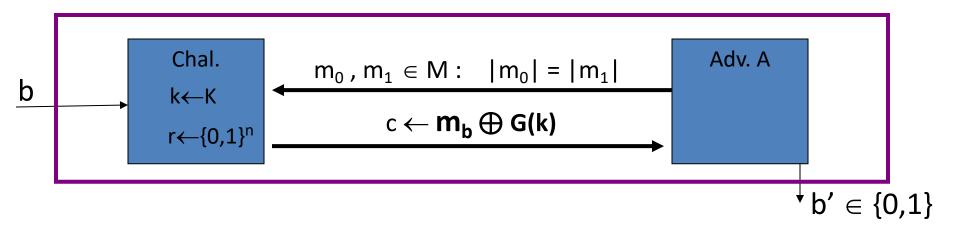
send c to A. Finally, when  $\mathcal{A}$  outputs a bit  $\hat{b}$ ,  $\mathcal{B}$  outputs the bit  $\delta(\hat{b}, b)$ .

Dan Boneh

# Recall PRG game



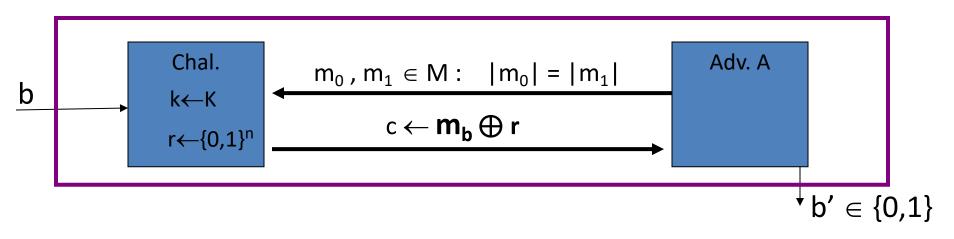
Proof: Let A be a sem. sec. adversary.



For b=0,1:  $W_b := [event that b'=1].$ 

$$Adv_{SS}[A,E] = | Pr[W_0] - Pr[W_1] |$$

Proof: Let A be a sem. sec. adversary.



For 
$$b=0,1$$
:  $W_b := [event that b'=1]$ .

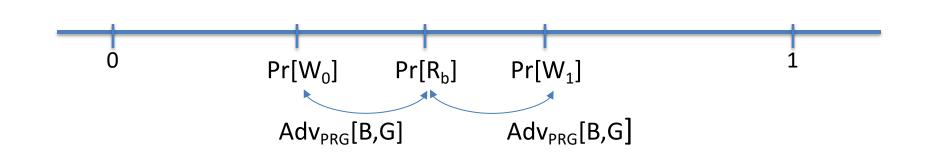
$$Adv_{SS}[A,E] = | Pr[W_0] - Pr[W_1] |$$

For b=0,1:  $R_b := [event that b'=1]$ 

Proof: Let A be a sem. sec. adversary.

Claim 1: 
$$|Pr[R_0] - Pr[R_1]| = Adv_{SS}[A,OTP] = 0$$

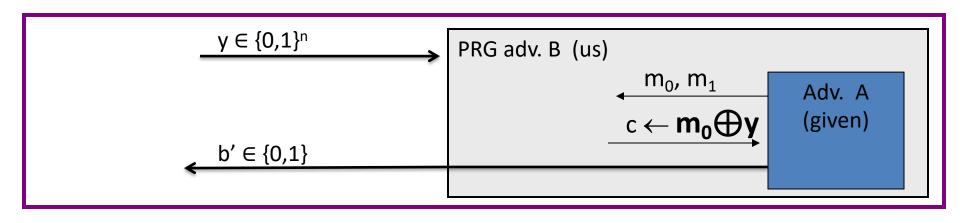
Claim 2: 
$$\exists B: |Pr[W_b] - Pr[R_b]| = Adv_{PRG}[B,G]$$
 for b=0,1



$$\Rightarrow$$
 Adv<sub>SS</sub>[A,E] =  $|Pr[W_0] - Pr[W_1]| \le 2 \cdot Adv_{PRG}[B,G]$ 

Proof of claim 2:  $\exists B: |Pr[W_0] - Pr[R_0]| = Adv_{PRG}[B,G]$ 

#### Algorithm B:



$$\mathsf{Adv}_{\mathsf{PRG}}[\mathsf{B},\mathsf{G}] = \left| Pr_{k \leftarrow K}^{R} \left[ B \big( G(k) \big) = 1 \right] - Pr_{r \leftarrow \{0,1\}^{n}}^{R} \left[ B(r) = 1 \right] \right| = |\mathsf{Pr}[\mathsf{W}_{0}] - \mathsf{Pr}[\mathsf{R}_{0}]|$$

# End of Segment