

CSIT881

Programming and Data Structures

Class & Object



UNIVERSITY
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AUSTRALIA

Objectives

- Understand the concepts of Class and Object
 - Define class, create object
 - Instance attribute vs Class attribute
 - Instance method
 - Special (dunder) method
 - Static/Class method
- Class inheritance

Class and object

Object instance
0973427
John Smith

Class Student

Is a blueprint for

Object instance
1882845
Mary Wilson

Class allows us to group data and functionality together.

Class provides a blueprint for creating individual object instances .

Object instance
0729032
Ye Yang

Class and object

Class specifies what kind of data an object can hold

```
Class Staff
```

```
-----
```

```
Staff number
```

```
Employment type (Full time/Part time/Casual)
```

```
First name
```

```
Last name
```

```
Date of birth
```

```
...
```

```
Class TV_Program
```

```
-----
```

```
Channel name
```

```
Program title
```

```
Start time
```

```
End time
```

```
Category
```

```
...
```

Class and object

An object is an instance of a class.

The terms **object** and **instance** are used interchangeably.

Each object instance has its own data values.

```
Staff Object 1
-----
Staff number = 024161
Employment type = Full time
First name = John
Last name = Smith
Date of birth = 14/01/2000
...
```

```
Staff Object 2
-----
Staff number = 952160
Employment type = Casual
First name = Frogory
Last name = Green
Date of birth = 27/04/2001
...
```

Class and object

Each object is a member of a certain class.

```
TV_Program Object 1
```

```
-----  
Channel name = SBS  
Program title = FIFA 2018: Uruguay v Russia  
Start time = 25/06/2018 21:00  
End time = 26/06/2018 01:15  
Category = Sport  
...
```

```
TV_Program Object 2
```

```
-----  
Channel name = ABC  
Program title = Bigfoot Family  
Start time = 15/03/2021 19:30  
End time = 15/03/2021 21:00  
Category = Movies  
...
```

Instance attribute vs Class attribute

Some information belongs to individual object instance.

Some other information is common to all objects.

Instance attribute: data belongs to individual object instance.

Class attribute: data that is common to all objects.
(Some classes do not have any class attributes.)

Instance attribute vs Class attribute

Instance attribute: data belongs to individual object instance.

For example,

- Each student object has its own first name, last name and student id, etc...
- Each staff object has its own staff id, date of birth, employment type, etc...
- Each TV program object has its own channel name, program title, start time, end time, etc...

Instance attribute vs Class attribute

```
class Student:
```

```
# {
```

```
    email_domain = "solla.sollew.edu"  
    student_dir = "/user/student"
```



class attributes

```
    def __init__(self, id, first_name, last_name):
```

```
    # {
```

```
        self.id = id
```

```
        self.first_name = first_name
```

```
        self.last_name = last_name
```

```
        ...
```

```
    # }
```



object/instance attributes

```
# }
```

Instance attribute: data belong to individual object instance.

In Python, instance attributes usually get initialised in the special method called `__init__`

Instance attribute vs Class attribute

Class attribute: data that is common to all objects.

(Some classes do not have any class attributes.)

For example,

- All students share the same email domain `solla.sollew.edu`
- All students share the same Unix student directory `/user/student`
- All staffs share the cloud work directory `/prv/doc/staff`

Instance attribute vs Class attribute

```
class Student:
```

```
{
```

```
    email_domain = "solla.sollew.edu"
```

```
    student_dir = "/user/student"
```



class attributes

```
    def __init__(self, id, first_name, last_name):
```

```
    {
```

```
        self.id = id
```

```
        self.first_name = first_name
```

```
        self.last_name = last_name
```

```
        ...
```

```
    }
```



object/instance attributes

```
}
```

Class attribute: data that is common to all objects.

Instance method vs Class/Static method

Instance method:

- Deal with a particular individual object instance

Static / Class method:

- Do NOT deal with individual object instance
- Common to all object instances

Instance method vs Class/Static method

Instance method:

- Deal with particular individual object instance

For example:

- Get the full name of a Student object
- Get the email address of a Staff object
- Update the title of a TV-Program object
- Update the start time of a TV-Program object

Instance method vs Class/Static method

Instance method:

- Deal with individual object instance attributes
- The first argument (**self**) is always referred to the object instance

```
class Student:
#{
    def __init__(self, id, first_name, last_name)...
    def __repr__(self)...
    def fullname(self)...
    def print_detail(self)...
#}
```

Instance method vs Class/Static method

Instance method:

- Deal with individual object instance attributes
- The first argument (**self**) is always referred to the object instance

```
class TV_Program:
#{

    def __init__(self, channel, title, start_time,...)...

    def __str__(self)...

    def get_length_in_minutes(self)...

    def time_left_in_minutes(self, reference_time)...

#}
```

Instance method vs Class/Static method

Instance method:

- instance method can be invoked from an object

```
staff2.update_employment_type("Casual")
staff3.update_employment_type("Fulltime")

length2 = tv_program2.get_length_in_minutes()
length5 = tv_program5.get_length_in_minutes()

minute_count5 = tv_program5.time_left_in_minutes(now)
minute_count3 = tv_program3.time_left_in_minutes(now)
```


Instance method vs Class/Static method

Special instance method:

- Some instance methods are called **special** methods, or **dunder** methods.
- Special/dunder methods have the double underscores in the method name

```
class TV_Program:
#{
    def __init__(self, channel, title, start_time,...)...
    def __str__(self)...
    def __repr__(self)...
#}
```

Instance method vs Class/Static method

Static / Class method:

- Do NOT deal with an individual object instance
- Common to all object instances

For example:

- Get the shared student email domain (`solla.sollew.edu`)
- Get the total number of students
- Get the total number of TV programs on a certain channel on a certain day

Instance method vs Class/Static method

Static / Class method:

- static/class method can be invoked from **class name**

```
contact_email = Student.admin_email()  
  
url = Student.uni_website()  
  
studentObj = Student.find_by_student_id("0783122")  
  
tv_program_list1 = TV_Program.find_by_time(now)  
  
tv_program_list2 = TV_Program.find_by_channel("SBS", now)
```

Instance method vs Class/Static method

Class method vs static method:

- The first argument (**cls**) of a class method is always referred to the class

```
class Student:
#{
    email_domain = "solla.sollew.edu"
    student_dir = "/user/student"

    @classmethod
    def admin_email(cls):
        return "admin@" + cls.email_domain

    @staticmethod
    def uni_website():
        return "http://www.solla.sollew.edu"

#}
```

Defining class and creating object

```
class Fish:
#{

def __init__(self, name, color, address):
#{
    self.name = name
    self.color = color
    self.address = address
#}

#}
```



```
# creating fish objects
shark = Fish("Bruce", "gray", "Sydney aquarium")

goldfish = Fish("Goldie", "orange", "Darling River")

angelfish = Fish("Finley", "blue", "Joe's fish tank")
```

Defining class and creating object

```
class Student:
```

```
# {
```

```
    def __init__(self, id, first_name, last_name):
```

```
    # {
```

```
        self.id = id
```

```
        self.first_name = first_name
```

```
        self.last_name = last_name
```

```
    # }
```

```
# }
```



object attributes

```
# creating student objects
```

```
student1 = Student("0973427", "John", "Smith")
```

```
student2 = Student("1882845", "Mary", "Wilson")
```

```
student3 = Student("0729032", "Ye", "Yang")
```

Accessing object instance attributes

```
class Fish:

    def __init__(self, name, color, address):
        ...
```

```
# creating fish objects
shark = Fish("Bruce", "gray", "Sydney aquarium")
goldfish = Fish("Goldie", "orange", "Darling River")
angelfish = Fish("Finley", "blue", "Joe's fish tank")
```

```
# get object attributes
print(shark.name)
print(shark.color)
print(shark.address)
```

Accessing object instance attributes

```
class Student:

    def __init__(self, id, first_name, last_name):
        ...
```

```
# creating student objects
student1 = Student("0973427", "John", "Smith")
student2 = Student("1882845", "Mary", "Wilson")
student3 = Student("0729032", "Ye", "Yang")
```

```
# get object attributes
print(student1.id)
print(student1.first_name)
print(student1.last_name)
```


Modify object instance attributes

```
angelfish = Fish("Finley", "blue", "Joe's fish tank")

# display object attributes
print("Before: ")
print(angelfish.name)
print(angelfish.color)
print(angelfish.address)

# change fish address
angelfish.address = "Uni duck pond"

# display object attributes after update
print("After: ")
print(angelfish.name)
print(angelfish.color)
print(angelfish.address)
```

Before:
Finley
blue
Joe's fish tank

After:
Finley
blue
Uni duck pond

Modify object instance attributes

```
student2 = Student("1882845", "Mary", "Wilson")

# display object attributes
print("Before: ")
print(student2.id)
print(student2.first_name)
print(student2.last_name)

# change student last name
student2.last_name = "Davis"

# display object attributes after update
print("After: ")
print(student2.id)
print(student2.first_name)
print(student2.last_name)
```

Before:
1882845
Mary
Wilson

After:
1882845
Mary
Davis

Defining an object instance method

```
class Student:
#{
    . . .

    def fullname(self):
        #{

            return self.first_name + " " + self.last_name

        #}

#}
```

Instance method:

- Automatically pass the object instance (**self**) as the first parameter

Defining an object instance method

```
class Student:

    def fullname(self):
        #{

            return self.first_name + " " + self.last_name

        #}
```

```
# creating a student object
student1 = Student("0973427", "John", "Smith")
```

```
# calling method - from the object instance
print(student1.fullname())
```

Documenting Python code

```
class Student:
# {
    """
    Class Student represents a student
    """

    def fullname(self):
# {
    """
    Get student's full name
    """
    return self.first_name + " " + self.last_name
# }

# }
```

It is important to write documentation of your class and methods.
This helps users to understand the usage and functionality of your code.

```
help(Student)
```

Help method

```
print(help(Student))
```

```
class Student(builtins.object)
```

```
| Class Student represents a student
| with the following attributes:
|   id: student number
|   first_name: first name
|   last_name: last name
|   username: Unix account username
|
| Methods defined here:
|
| __init__(self, id, first_name, last_name)
|     Initialize self.  See help(type(self)) for accurate signature.
|
| __repr__(self)
|     Return repr(self).
|
| __str__(self)
|     Return str(self).
|
| email(self)
|     Get student's email: username@domain
|
| email_alias(self)
|     Get student's friendly-looking email:
|     firstname.lastname.3IDdigits@domain
|
| fullname(self)
|     Get student's full name
|
| home_dir(self)
|     Get student's Unix home directory: studentDir/username
|
| print_detail(self)
|     Display student detail
|
| -----
| Data descriptors defined here:
|
| __dict__
|     dictionary for instance variables (if defined)
|
| __weakref__
|     list of weak references to the object (if defined)
|
| -----
| Data and other attributes defined here:
|
| email_domain = 'solla.sollew.edu'
|
| student_dir = '/user/student'
```

Case study example:

Consider a fictional University called Solla Sollew where

- Each student is given a unique student id (for example, student `John Smith` has student id `0973427`)
- Each student has a username constructed from the first name initial, the last name initial and the first 3 digits of the student id (`John Smith` username is `js097`)
- Student username is constructed at the enrolment day and will **never be changed** even though student may change their name.
- Each student is given a Unix home directory (`John Smith` home directory is `/user/student/js097`)
- Each student is given an email and it will never be changed even though student may change their name (`John Smith` email is `js097@solla.sollew.edu`)
- Each student is given an email alias (`John Smith` email alias is `John.Smith.097@solla.sollew.edu`).
- When student name is changed then this alias also gets changed automatically (for example, if `John Smith` last name changed to `Lee` then his email alias is automatically changed to `John.Lee.097@solla.sollew.edu`)

Defining class Student

```
class Student:
```

```
    """
```

```
    Class Student represents a student  
    with the following attributes:
```

```
        id: student number
```

```
        first_name: first name
```

```
        last_name: last name
```

```
        username: Unix account username
```

```
    """
```

```
    email_domain = "solla.sollew.edu"
```

```
    student_dir = "/user/student"
```



class attributes

```
    def __init__(self, id, first_name, last_name):
```

```
        ...
```




object attributes

Defining class Student

```
class Student:
    def __init__(self, id, first_name, last_name):
        self.id = id
        self.first_name = first_name
        self.last_name = last_name

    # username is constructed in the beginning
    # and will not change if name changed
    # username = lowercase initials + first 3 id digits
    self.username = first_name[0].lower() + last_name[0].lower() + id[0:3]
```



object attributes

```
# creating 3 student objects
student1 = Student("0973427", "John", "Smith")

student2 = Student("1882845", "Mary", "Wilson")

student3 = Student("0729032", "Ye", "Yang")
```

Creating Student objects

```
class Student:
```

```
    def __init__(self, id, first_name, last_name):  
        ...
```

```
# creating 3 student objects
```

```
student1 = Student("0973427", "John", "Smith")
```

```
student2 = Student("1882845", "Mary", "Wilson")
```


```
student3 = Student("0729032", "Ye", "Yang")
```

Accessing object instance attributes

```
class Student:
```

```
    def __init__(self, id, first_name, last_name):  
        ...
```

```
# creating 3 student objects  
student1 = Student("0973427", "John", "Smith")  
  
student2 = Student("1882845", "Mary", "Wilson")  
  
student3 = Student("0729032", "Ye", "Yang")  
  
# get object attributes  
print(student1.id)  
print(student1.first_name)  
print(student1.last_name)  
print(student1.username)
```

A diagram consisting of three vertical arrows pointing upwards. The leftmost arrow originates from the string "0973427" in the student1 initialization and points to the 'id' parameter in the __init__ method. The middle arrow originates from the string "John" and points to the 'first_name' parameter. The rightmost arrow originates from the string "Smith" and points to the 'last_name' parameter.

Accessing class attributes

```
class Student:
```

```
    email_domain = "solla.sollew.edu"
```

```
    student_dir = "/user/student"
```

```
# creating 3 student objects
```

```
student1 = Student("0973427", "John", "Smith")
```

```
student2 = Student("1882845", "Mary", "Wilson")
```

```
student3 = Student("0729032", "Ye", "Yang")
```

```
# get class attributes
```

```
print(Student.email_domain)
```

```
print(Student.student_dir)
```

Modify object instance attributes

```
student2 = Student("1882845", "Mary", "Wilson")

# display object attributes
print("Before: ")
print(student2.id)
print(student2.first_name)
print(student2.last_name)

# change student last name
student2.last_name = "Davis"

# display object attributes after update
print("After: ")
print(student2.id)
print(student2.first_name)
print(student2.last_name)
```

Before:
1882845
Mary
Wilson

After:
1882845
Mary
Davis

Modify class attributes

```
# change email domain
Student.email_domain = "mail.solla.sollew.edu"

# change student directory
Student.student_dir = "/usr/home/student"
```

Defining an object instance method

```
class Student:

    def fullname(self):
        """
        Get student's full name
        """

        return self.first_name + " " + self.last_name
```

Instance method:

- Automatically pass the object instance (**self**) as the first parameter
- May use instance attribute and instance method

Defining an object instance method

```
class Student:

    def fullname(self):
        """
        Get student's full name
        """

        return self.first_name + " " + self.last_name
```

```
# creating a student object
student1 = Student("0973427", "John", "Smith")

# calling method - from the object instance
print(student1.fullname())
```


Defining an object instance method

```
class Student:

    def fullname(self):
        return self.first_name + " " + self.last_name
```

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

# display object attributes
print("Before: ")
print(student2.fullname())

# change student last name
student2.last_name = "Davis"

# display object attributes after update
print("After: ")
print(student2.fullname())
```

```
Before:
Mary Wilson
After:
Mary Davis
```

Defining an object instance method

```
class Student:

    def email(self):
        """
        Get student's email: username@domain
        """
        return self.username + "@" + Student.email_domain
```

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

# display email
print(student2.email())
```

```
mw188@solla.sollew.edu
```

Defining an object instance method

```
class Student:
```

```
    def email_alias(self):
```

```
        """
```

```
        Get student's friendly-looking email:
```

```
        firstname.lastname.3IDdigits@domain
```

```
        """
```

```
        return self.first_name + "." + self.last_name + "." + self.id[0:3] + "@" + Student.email_domain
```

```
# creating a student object
```

```
student2 = Student("1882845", "Mary", "Wilson")
```

```
# display email alias
```

```
print(student2.email_alias())
```

```
Mary.Wilson.188@solla.sollew.edu
```

Defining an object instance method

```
class Student:

    def home_dir(self):
        """
        Get student's Unix home directory:
        studentDir/username
        """
        return Student.student_dir + "/" + self.username
```

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

# display home directory
print(student2.home_dir())
```

```
/user/student/mw188
```

Defining an object instance method

```
class Student:

    def print_detail(self):
        print("Student ID: " + self.id)
        print("First name: " + self.first_name)
        print("Last name: " + self.last_name)
        print("Full name: " + self.fullname())
        print("Username: " + self.username)
        print("Email: " + self.email())
        print("Email alias: " + self.email_alias())
        print("Home directory: " + self.home_dir())
```

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

# display details
student2.print_detail()
```

Defining an object instance method

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

print("Before:")
student2.print_detail()

# change student last name
student2.last_name = "Davis"

print("After:")
student2.print_detail()
```

```
Before:
Student ID: 1882845
First name: Mary
Last name: Wilson
Full name: Mary Wilson
Username: mw188
Email: mw188@solla.sollew.edu
Email alias: Mary.Wilson.188@solla.sollew.edu
Home directory: /user/student/mw188
```

Defining an object instance method

```
# creating a student object
student2 = Student("1882845", "Mary", "Wilson")

print("Before:")
student2.print_detail()

# change student last name
student2.last_name = "Davis"

print("After:")
student2.print_detail()
```

```
After:
Student ID: 1882845
First name: Mary
Last name: Davis
Full name: Mary Davis
Username: mw188
Email: mw188@solla.sollew.edu
Email alias: Mary.Davis.188@solla.sollew.edu
Home directory: /user/student/mw188
```

Special (dunder) method

We have seen a special (dunder) method:

```
class Student:  
    def __init__(self, id, first_name, last_name):
```

Now we will write another special (dunder) method:

```
class Student:  
    def __str__(self):
```

Why do we need this method **__str__**?

Try this and see the result:

```
student2 = Student("1882845", "Mary", "Wilson")  
print("Object student2 is " + str(student2))
```

```
Object student2 is <__main__.Student object at 0x7f282523ecf8>
```


Special (dunder) method

```
class Student:

    def __str__(self):
        return "{0} ({1})".format(self.fullname(), self.id)
```

Now try this and see the result:

```
student2 = Student("1882845", "Mary", "Wilson")

print("Object student2 is " + str(student2))
```

```
Object student2 is Mary Wilson (1882845)
```

Special (dunder) method

```
class Student:

    def __repr__(self):
        return "Student('{0}', '{1}', '{2}')" \
            .format(self.id, self.first_name, self.last_name)
```

```
student2 = Student("1882845", "Mary", "Wilson")

print(repr(student2))
```

This method gives us the code to construct the object

```
Student('1882845', 'Mary', 'Wilson')
```

Static/Class method

Use the decorator `@staticmethod` to define a static method:

```
class Student:
    @staticmethod
    def uni_website():
        """
        Returns the University website address
        """
        return "http://www.solla.sollew.edu"
```

Use class name to call static method:

```
# calling static method
print("Uni website: " + Student.uni_website())
```

Static/Class method

Use the decorator `@classmethod` to define a static method:

```
class Student:
    @classmethod
    def admin_email(cls):
        """
        Returns the University admin email
        """
        return "admin@" + cls.email_domain
```

In the code above, `cls.email_domain` is the same as `Student.email_domain`

Use class name to call class method:

```
# calling class method
print("Admin email: " + Student.admin_email())
```

Static/Class method

One can easily change a class method to a static method, and vice versa.

```
@classmethod
def admin_email(cls):
    """
    Returns the University admin email
    """
    return "admin@" + cls.email_domain
```

Change class method to static method

```
@staticmethod
def admin_email():
    """
    Returns the University admin email
    """
    return "admin@" + Student.email_domain
```

Static/Class method

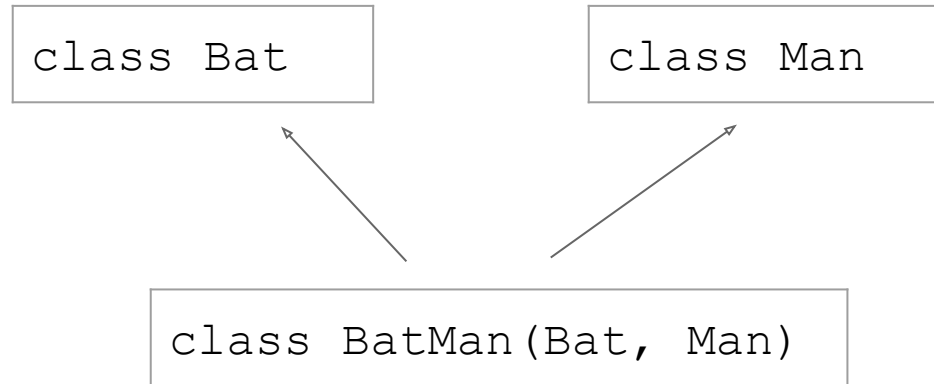
One can easily change a class method to a static method, and vice versa.

```
@staticmethod
def uni_website():
    """
    Returns the University website address
    """
    return "http://www.solla.sollew.edu"
```

Change static method to class method

```
@classmethod
def uni_website(cls):
    """
    Returns the University website address
    """
    return "http://www.solla.sollew.edu"
```

Class inheritance



Python supports **multiple** class inheritance: a child class can inherit from multiple parent classes.

Class inheritance allow child class:



- To inherit all parent attributes and methods;
- To override parent attributes;
- To override parent methods.

Example:

Consider the fictional Solla Sollew University again:

- Each postgraduate student must register a thesis title
- Each postgraduate student is given a Unix home directory in a graduate directory (Adrian Creedon (0945720) home directory is `/user/gradstudent/ac094`, if this student was a undergraduate, his home directory would be `/user/student/ac094`)
- Each postgraduate student is given a home page (Adrian Creedon home page is `www.solla.sollew.edu/ac094`)

Defining inheritance

```
class PostGradStudent(Student):  
    """  
    Class PostGradStudent represents a postgraduate student  
    """  
  
    student_dir = "/user/poststudent"  overriding  
class attributes  
  
    def __init__(self, id, first_name, last_name, thesis):  
        # calling parent class constructor  
        super().__init__(id, first_name, last_name)  
  
        # initialize thesis title  adding more  
object attributes  
        self.thesis = thesis
```

```
# creating 3 postgraduate student objects  
pg_student1 = PostGradStudent("0945720", "Adrian", "Creedon", "Polynomial Approximation of Functions")  
pg_student2 = PostGradStudent("1892418", "Denis", "Carter", "Recursive array constructions")  
pg_student3 = PostGradStudent("0793511", "Kara", "Kaufmann", "On Fundamental Semigroups")
```

Defining inheritance

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```

```
# display object attributes
```

```
print(pg_student1.id)
print(pg_student1.first_name)
print(pg_student1.last_name)
```



*This is from
parent class*

```
print(pg_student1.thesis)
```



*This is from
child class*

Adding attribute and method

```
class PostGradStudent(Student):  
  
    web_domain = "www.solla.sollew.edu"  
  
    def web_address(self):  
        """  
        Get student's web address:  
        webDomain/username  
        """  
        return PostGradStudent.web_domain + "/" + self.username
```

```
pg_student1 = PostGradStudent("0945720", "Adrian", "Creedon", "Polynomial Approximation of Functions")  
  
print(pg_student1.web_address())  
  
print(PostGradStudent.web_domain)
```

Overriding method

```
class Student:
    student_dir = "/user/student"

    def home_dir(self):
        """
        Get student's Unix home directory:
        studentDir/username
        """
        return Student.student_dir + "/" + self.username
```

```
class PostGradStudent(Student):
    student_dir = "/user/poststudent"

    def home_dir(self):
        """
        Get student's Unix home directory: studentDir/username
        Override the parent method with a new directory
        """
        return PostGradStudent.student_dir + "/" + self.username
```

Overriding method

```
# creating 3 student objects
student1 = Student("0973427", "John", "Smith")
student2 = Student("1882845", "Mary", "Wilson")
student3 = Student("0729032", "Ye", "Yang")
```

```
# creating 3 postgraduate student objects
pg_student1 = PostGradStudent("0945720", "Adrian", "Creedon", "Polynomial Approximation of Functions")
pg_student2 = PostGradStudent("1892418", "Denis", "Carter", "Recursive array constructions")
pg_student3 = PostGradStudent("0793511", "Kara", "Kaufmann", "On Fundamental Semigroups")
```

```
# compare the home directory between 2 students
print(student1.home_dir())

print(pg_student1.home_dir())
```

```
/user/student/js097
/user/poststudent/ac094
```

Overriding method

```
class PostGradStudent(Student):
```


```
    def print_detail(self):
```

```
        """
```

```
        Display student detail
```


```
        """
```

```
        super() .print_detail()
```

 *calling from
parent class*

```
    print("Thesis: " + self.thesis)
```

```
    print("Web address: " + self.web_address())
```

 *additional info
from child class*

```
pg_student1 = PostGradStudent ("0945720", "Adrian", "Creedon", "Polynomial Approximation of Functions")  
pg_student1.print_detail()
```

```
Student ID: 0945720  
First name: Adrian  
Last name: Creedon  
Full name: Adrian Creedon  
Username: ac094  
Email: ac094@solla.sollew.edu  
Email alias: Adrian.Creedon.094@solla.sollew.edu  
Home directory: /user/poststudent/ac094  
Thesis: Polynomial Approximation of Functions  
Web address: www.solla.sollew.edu/ac094
```