

transient simulation

TR1
Type=lin
Start=0
Stop=1 ms

Fourier simulation

FOUR1 Sim=TR1 numfreq=20 F0=4kHz Vars=V(out)

Noise simulation

Distortion simulation

NOISE1 Type=lin Start=1 Hz Stop=10 MHz Points=100 Output=v(out) Source=V2

DISTO1 Type=lin Start=1 Hz Stop=10 kHz Points=1000





