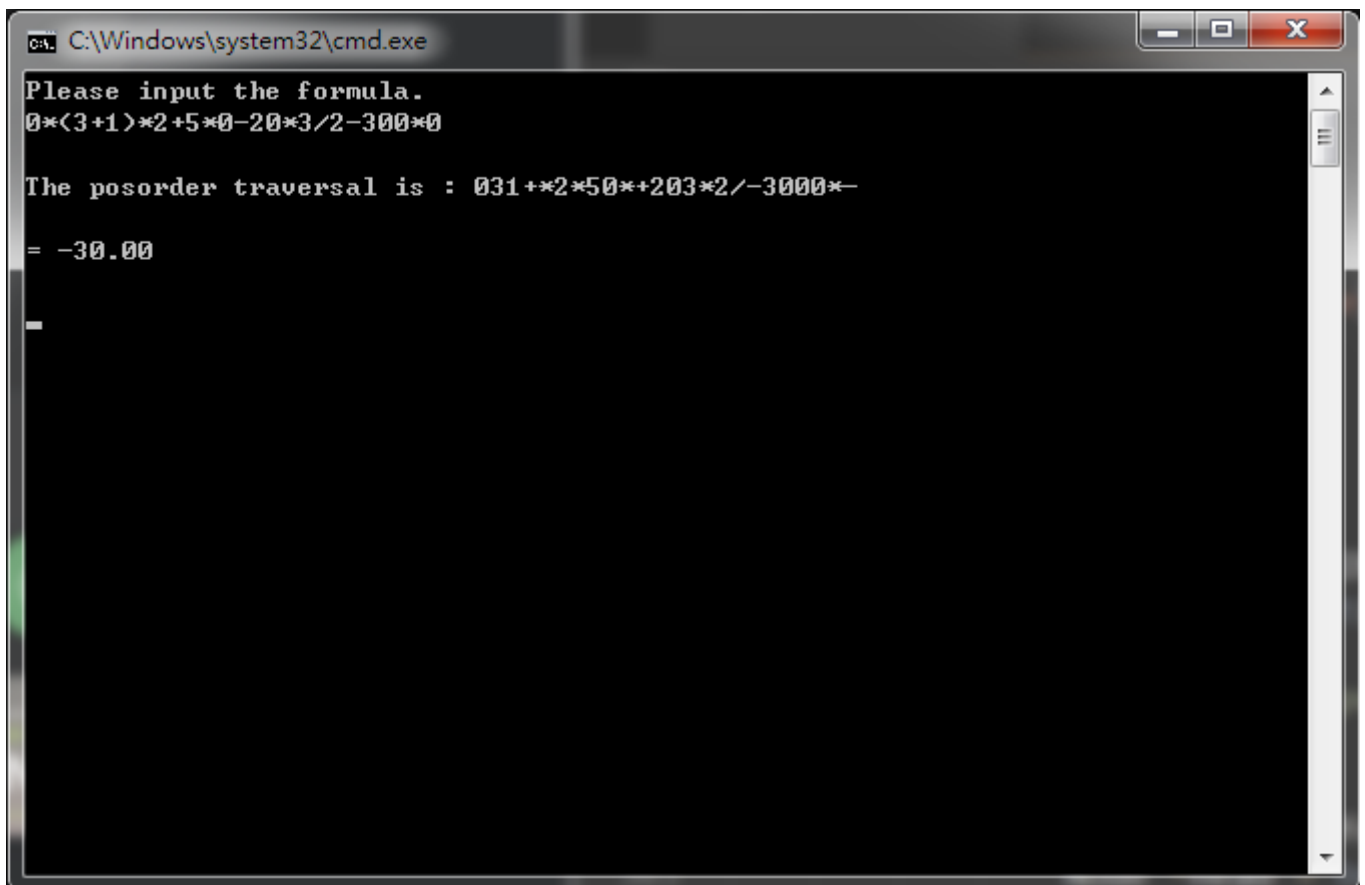


# Data\_Structure Hw06 Readme

## struct Node

```
1 struct Node{
2     char op;
3     double value;
4     Node *left, *right;
5 }
```

## 輸入介面



- 輸出 Please input the formula.
- 輸入運算式
- 輸出後序運算式
- 輸出答案
- 繼續輸入下一個運算式

## Function

## is\_operator

```
1  bool is_operator(char c){
2      if(c == '+' || c == '-' || c == '*' || c == '/') return true;
3      return false;
4  }
```

- 說明: 判斷字元 c 是否為 +, -, \*, /

## is\_number

```
1  bool is_number(char c){
2      if(c >= '0' && c <= '9') return true;
3      return false;
4  }
```

- 說明: 判斷字元 c 是否為 0, 1, ..., 9

## oper\_priority

```
1  bool oper_priority(char a, char b){
2      if(!b) return true;
3
4      if(a == '+' || a == '-') return true;
5      else if(a == '*' || a == '/'){
6          if(b == '*' || b == '/') return true;
7          else return false;
8      }
9
10     return false;
11 }
```

- 說明: 判斷運算子 a 的優先度是否比運算子 b 高，如果比較高的話就是 true
- 注意: 因為是做二元樹，優先度比較低的運算子會在比較高，也就是說這個運算子要比較早先拆

## compute\_node

```
1 double compute_node(double a, double b, char op){
2     switch(op){
3         case '+':
4             return a + b;
5         case '-':
6             return a - b;
7         case '*':
8             return a * b;
9         case '/':
10            return a / b;
11    }
12
13    return 0;
14 }
```

- 說明: 計算每個結點的值

## node\_init

```
1 Node *node_init(){
2     Node *temp = new Node;
3     temp -> op = 0;
4     temp -> value = 0;
5     temp -> left = NULL;
6     temp -> right = NULL;
7     return temp;
8 }
```

- 說明: node初始化

## build\_leaf

```
1 Node *build_leaf(string s, bool is_signed){
2     //transfer string to int
3     int64_t num = 0;
4     for(int64_t i = is_signed & 1; i < s.length(); i++){
5         num *= 10;
6         num += s[i] - '0';
7     }
8
9     Node *temp = node_init();
10    if(is_signed) temp -> value = -num;
11    else temp -> value = num;
12
13    return temp;
14 }
```

- 說明: 建一個葉結點

- 注意: 如果是負數的話，數字會從  $\text{index} = 1$  開始跑

## build\_node

```

build_node(string s){
    Node *temp = new Node;

    int sub_i = -1;          //record the last '-'s index
    int sub_cnt = 0;         //record how many -

    //jump over index 0
    //judge whether separate string into two substring or not
    bool check = true;
    for(int64_t i = 1; i < s.length(); i++){
        if(is_operator(s[i])){
            check = false;
            if(s[i] == '-'){
                sub_cnt += 1;
                sub_i = i;
            }
        }
    }
    //if only one and the index of - is 1 ex. (-10)
    if(sub_cnt == 1 && sub_i == 1) check = true;

    //if the string can't be separate
    if(check){
        if(s[0] == '-') return build_leaf(s, true);
        else if(is_number(s[0])) return build_leaf(s, false);
        else if(s[0] == '(' && s[s.length() - 1] == '){
            s.assign(s, 1, s.length() - 2);

            if(s[0] == '-') temp = build_leaf(s, true);
            else if(is_number(s[1])) temp = build_leaf(s, false);

            return temp;
        }
    }

    char it = 0; //record the separate operator
    int index = 0; //record the separate operator's index
    string sta; //record the parentheses completeness
    for(int64_t i = 0; i < s.length(); i++){
        if(s[i] == '(') sta.push_back('(');
        else if(s[i] == '){
            if(!sta.empty() && sta[sta.length() - 1] == '(') sta.pop_back();
            else sta.push_back(')');
        }
        else if(sta.empty() && is_operator(s[i]) && oper_priority(s[i], it)){
            it = s[i];
            index = i;
        }
    }

    //if there are no operator can be separate ex.(1+2)
    if(!index){
        s.assign(s, 1, s.length() - 2);
        return build_node(s);
    }
}

```

```

}

//build node
if(is_operator(it)){
    temp->op = s[index];

    string a, b;
    a.assign(s, 0, index);
    b.assign(s, index + 1, s.length());

    //after separating, the substring might have parentheses
    if(a[0] == '(' && a[a.length() - 1] == ')')
        a.assign(a, 1, a.length() - 2);
    if(b[0] == '(' && b[b.length() - 1] == ')')
        b.assign(b, 1, b.length() - 2);

    temp -> left = build_node(a);
    temp -> right = build_node(b);
    temp -> value = compute_node(temp -> left -> value, temp -> right -> value, temp -> op);
}

return temp;

```

- 說明: 建立二元樹
- 做法: 依照運算元分成左右兩個子字串，再由子字串建一顆二元樹，依此類推
- 注意
  - 因為要處理負數跟括號的問題，所以要紀錄這個字串裡面有幾的負號跟最後一個負號的位置在哪裡
  - 如果只有一個負號且在 `index = 1` 的地方，判斷變為 `true`
  - 可以分割的運算子要建立在括號是完整的情況下
  - 如果沒有運算子可以分割，代表這個字串是由一個完整且正確的括號包起來，所以要先把括號拆開在遞迴下去
  - 拆開的左右子字串有可能會有一組括號包起來，要先拆開

## delete\_node

```

1 Node *delete_node(Node *root){
2     if(root -> left) root -> left = delete_node(root -> left);
3     if(root -> right) root -> right = delete_node(root -> right);
4     delete root;
5     return NULL;
6 }

```

- 說明: 刪除二元樹

## posorder\_traversal

```
1 void posorder_traversal(Node *root){
2     if(root){
3         posorder_traversal(root -> left);
4         posorder_traversal(root -> right);
5         if(!root -> op){
6             if(root -> value < 0) printf("%.0lf", root -> value);
7             else printf("%.0lf", root -> value);
8         }
9         else printf("%c", root -> op);
10    }
11 }
```

- 說明: 後序輸出運算式

## check\_formula

```

01 check_formula(string s){
    char pre = 0;
    string sta;

    for(int64_t i = 0; i < s.length(); i++){
        if(s[i] == '(') sta.push_back('(');
        if(s[i] == ')'){
            if(sta[sta.length() - 1] == '(') sta.pop_back();
            else sta.push_back(')');
        }

        if(pre == '(' && s[i] == ')'){
            printf("Left parenthesis followed by a right parenthesis\n");
            return false;
        }
        else if(pre == ')' && s[i] == '('){
            printf("Right parenthesis followed by a left parenthesis\n");
            return false;
        }
        else if(!is_operator(s[i]) && !is_number(s[i]) && s[i] != '(' && s[i] != ')')
            printf("Illegal character\n");
            return false;
        }
        else if(pre == ')' && !is_operator(s[i]) && s[i] != ')'){
            printf("Right parenthesis followed by an identifier\n");
            return false;
        }
        else if(pre == '(' && is_operator(s[i]) && s[i] != '-')
            printf("Left parenthesis followed by an operator\n");
            return false;
        }
        else if(is_operator(pre) && is_operator(s[i])){
            printf("Operator followed by an operator\n");
            return false;
        }
        else if(is_number(pre) && s[i] == '('){
            printf("Identifier followed by a left parenthesis\n");
            return false;
        }
        else if(is_operator(pre) && s[i] == ')'){
            printf("Operator followed by a right parenthesis\n");
            return false;
        }
        }

        pre = s[i];
    }

    if(!sta.empty()){
        if(sta[sta.length() - 1] == '('){
            printf("Unmatched left parenthesis\n");
            return false;
        }
        else{
            printf("Unmatched right parenthesis\n");

```



```

        return false;
    }
}

if(is_operator(s[0])){
    printf("First character an operator\n");
    return false;
}
if(is_operator(s[s.length() - 1])){
    printf("Last character an operator\n");
    return false;
}

return true;

```

- 說明: 依照作業要求判斷輸入字串是否正確

## main

```

1  int main(){
2      ios::sync_with_stdio(false);
3      cin.tie(0);
4
5      HANDLE h;
6      string formula;
7      do{
8          h = GetStdHandle(STD_INPUT_HANDLE);
9          if(WaitForSingleObject(h, 0) == WAIT_OBJECT_0){
10             system("cls");
11             printf("Please input the formula.\n");
12             cin >> formula;
13
14             if(check_formula(formula)){
15                 Node *head = build_node(formula);
16
17                 printf("\n");
18                 traversal_node(head, 2);
19                 printf("\n");
20
21                 printf("= %.2lf\n\n", head -> value);
22
23                 delete_node(head);
24             }
25         }
26     }while(GetAsyncKeyState(VK_ESCAPE) == 0);
27
28     return 0;
29 }

```

