

Transfer Statements:

By using Transfer Statements we can able to transfer the **flow of execution** from **one position** to **another position**.

1.break

2.continue

3.return

4.try

break:

We are able to use the **break statement** only two places.

If we are using in other place **compiler** will raise **compilation error**.

1.inside the switch statement

2.inside the loops

break statement will **bypass** the flow of **execution** to outside of the loops or outside of the blocks and **program control go to next statement**.

In easy way it is used to **jump** out from the loop.

continue:

Skip the current **iteration** and **continue** the next **iteration**.

return:

return is a reserved keyword in Java i.e, we can't use it as an identifier.

It is used to exit from a method, with or without a value