

## Control Statements

```
public class Eg1 {  
  
    public static void main(String[] args) {  
  
        if (true) {  
            System.out.println("Condition Checked"); // Condition Checked  
        }  
  
        System.out.println("Main Method");  
    }  
}
```

```
public class Eg2 {  
  
    public static void main(String[] args) {  
  
        if (false) {  
            System.out.println("Condition Checked"); // Dead code  
        }  
  
        System.out.println("Main Method"); // Main Method  
    }  
}
```

//if else

```
public class Eg3 {  
  
    public static void main(String[] args) {  
  
        int a = 10, b = 20;  
        if (a < b) {  
            System.out.println("Condition Checked"); //Condition Checked  
        } else {  
            System.out.println("Condition Failed");  
        }  
    }  
}
```

//else if

```
public class Eg4 {  
    public static void main(String[] args) {  
  
        float userSalary = 30000f;  
        if (userSalary == 10000){  
            System.out.println(userSalary);  
        }  
        else if (userSalary == 20000){  
            System.out.println(userSalary);  
        }  
        else if (userSalary == 30000){  
            System.out.println(userSalary);  
        }  
        else if (userSalary == 40000){  
            System.out.println(userSalary);  
        } else {  
            System.out.println("Salary is out of range");  
        }  
    }  
}
```

```
//switch case
public class Eg5 {

    public static void main(String[] args) {

        int a = 20;
        switch (a) {
            case 10: {
                System.out.println("Case 10");
            }
            case 20: {
                System.out.println("Case 20");
            }
            case 30: {
                System.out.println("Case 30");
            }
            default:
                System.out.println("Default Case");
        }
    }
}
```

Case 20  
Case 30  
Default Case

```
// switch case
public class Eg6 {

    public static void main(String[] args) {

        int a = 40;
        switch (a) {
            case 10: {
                System.out.println("Case 10");
            }
            case 20+20: {
                System.out.println("Case 20+20");
            }
            case 30: {
                System.out.println("Case 30");
            }
            default:
                System.out.println("Default Case");
        }
    }
}
```

Case 20+20  
Case 30  
Default Case

```
//switch case
public class Eg7 {

    public static void main(String[] args) {

        String s1 = "domiar";
        switch (s1) {
            case "domiar":
                System.out.println("400 CC");
                break;
            case "beneli":
                System.out.println("6000 CC");
                break;
            default:
                System.out.println("Default Case");
                break;
        }
    }
}
```

400 CC

```
public class Eg8 {  
  
    int x; //we get default value  
  
    public static void main(String[] args) {  
  
        Eg8 e = new Eg8();  
        e.m1();  
    }  
  
    public void m1() {  
        int y; //local variable need to initialized //0  
        System.out.println(x); //0  
        // System.out.println(y); // The local variable y may not have been initialized  
    }  
}
```

```
//Mystery
public class Eg9 {

    public static void main(String[] args) {

        int x = 10;
        int y = 10;
        int z;
        if (x == y) {
            z = 20;
            System.out.println(z); // 20
            z = 30;
            System.out.println(z); // 30
        }
        // z = 20;
        // System.out.println(j); //The local variable j may not have been initialized
    }
}
```

```
public class Eg10 {  
  
    public static void main(String[] args) {  
  
        int x = 10;  
        int y = 10;  
        int z;  
        if (true) {  
            z = 20;  
            System.out.println(z); // 20  
            z = 30;  
            System.out.println(z); // 30  
        }  
        z = 40;  
        System.out.println(z); //The local variable z may not have been initialized  
    }  
}
```

```
public class Eg11 {  
  
    public static void main(String[] args) {  
  
        int i = 10;  
        int j;  
  
        if(i==10) {  
            j = 20;  
        }else {  
            j = 30;  
        }  
        j=40;  
        System.out.println(j); //40  
    }  
}
```



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