

Arrays:

1. Arrays are **Object** and **fixed in Size**
2. Arrays can have **homogenous data type**
3. Arrays are **inheriting** from **Object Class**, and **implementing Serializable** and **Cloneable Interfaces**.
4. Arrays are present in **java.util package**.
5. When ever we create an **Array** then we need to specify the **Array Size**.
6. We are able to add the elements up to the **fixed size** only.
7. If we are trying to add the elements over the **size** then JVM will rise an Exception.
ArrayIndexOutOfBoundsException
8. Arrays can hold both **primitives and object types**.

Types of Arrays:

Single Dimensional Array

`int [] a;` int dataType and a is arrayName

Multidimensional Array

`int[][] a = new int[3][3];` int dataType and a is arrayName

`int[][] a = { { 10, 20, 30 }, { 40, 50, 60 }, { 70, 80, 90 } };`

Ways to declare an array

`int[] a;`

Declare an array first and provide elements to it

`int i[] = { 10, 20, 30, 40, 50 };`

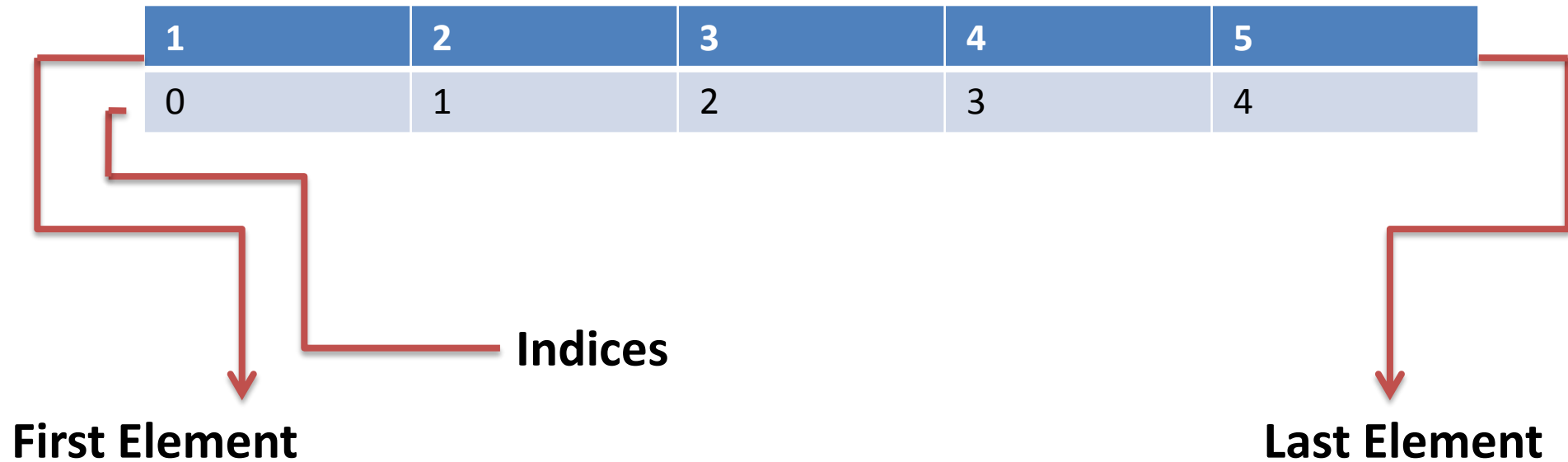
Declare an array first and size, provide elements later

`int j[] = new int[5];`

Array Index:

You can access Array elements on basis of **Indices**.

```
Int l = new int[5]
```



The default initial value of elements of an array is **0** for numeric types and **false** for boolean.

Length Variable vs Length() Method

Length Variable:

1. **length** is a **final variable** applicable for **arrays**.
2. With the help of **length variable**, we can obtain the **size of the array**.

Length Method()

1. **length() method** is a **final method** which is applicable for **string objects**.
2. **length() method** returns the number of **characters presents** in the **string**.

```
package com.dl.one.array;
```

```
public class Eg1 {
```

```
int[] a;
```

```
int b[];
```

```
public static void main(String[] args) {
```

```
System.out.println(new Eg1().a); // null
```

```
System.out.println(new Eg1().b); // null
```

```
}
```

```
}
```

```
package com.dl.one.array;
```

```
public class Eg2 {
```

```
public static void main(String[] args) {
```

```
// Declare an array first and provide elements to it
```

```
int i[] = { 10, 20, 30, 40, 50 };
```

```
System.out.println(i[0]); // 10
```

```
System.out.println(i[1]); // 20
```

```
System.out.println(i[2]); // 30
```

```
System.out.println(i[3]); // 40
```

```
System.out.println(i[4]); // 50
```

```
// System.out.println(i[5]); // java.lang.ArrayIndexOutOfBoundsException
```

```
}
```

```
}
```

```
package com.dl.one.array;
```

```
public class Eg3 {
```

```
public static void main(String[] args) {
```

```
// Declare an array and size first, provide elements later
```

```
int j[] = new int[5];
```

```
j[0] = 100;
```

```
j[1] = 200;
```

```
j[2] = 300;
```

```
j[3] = 400;
```

```
System.out.println(j[0]); // 100
```

```
System.out.println(j[1]); // 200
```

```
System.out.println(j[2]); // 300
```

```
System.out.println(j[3]); // 400
```

```
System.out.println(j[4]); // 0 // default value
```

```
}
```

```
}
```

```
package com.dl.one.array;
//modifiers
public class Eg4 {

    public static int[] a;
    private static int[] b;
    protected static int[] c;
    int[] d = { 10, 20, 30, 40, 50 };

    public static void main(String[] args) {
        System.out.println(a); // null
        System.out.println(b); // null
        System.out.println(c); // null

        Eg4 eg = new Eg4();
        System.out.println(eg.d[0]); // 10
        System.out.println(eg.d[1]); // 20
        System.out.println(eg.d[2]); // 30
        System.out.println(eg.d[3]); // 40
        System.out.println(eg.d[4]); // 50
    }
}
```



```
package com.dl.one.array;
```

```
//length variable
```

```
public class Eg5 {
```

```
public static void main(String[] args) {
```

```
int a[] = { 10, 20, 30, 40, 50 };
```

```
System.out.println(a[0]); // 10
```

```
System.out.println(a.length); // 5
```

```
System.out.println(a.length - 1); // 4
```

```
System.out.println(a.length + 2); // 7
```

```
System.out.println(a.length); // 5
```

```
System.out.println(a.length * 4); // 20
```

```
}
```

```
}
```

```
package com.dl.one.array;
```

```
public class Eg6 {
```

```
public static void main(String[] args) {
```

```
// Variable must provide either dimension expressions or an array initializer  
// int a[] = new int[];
```

```
int a[] = new int[0];
```

```
System.out.println(a); // [I@515f550a
```

```
// a[0] = 10; //java.lang.ArrayIndexOutOfBoundsException
```

```
int b[] = new int[-5];
```

```
// System.out.println(b); // java.lang.NegativeArraySizeException
```

```
// b[-4] = 10; //java.lang.NegativeArraySizeException: -5
```

```
}
```

```
}
```

```
package com.dl.one.array;
```

```
//array using for loop
```

```
public class Eg7 {
```

```
public static void main(String[] args) {
```

```
int a[] = { 10, 20, 30, 40, 50 };
```

```
for (int i = 0; i < a.length; i++) {
```

```
System.out.println(a[i]);
```

```
}
```

```
System.out.println(" ");
```

```
for (int i = a.length - 1; i >= 0; i--) {
```

```
    System.out.println(a[i]);
```

```
}
```

```
}
```

```
}
```

10

20

30

40

50

50

40

30

20

10

```
package com.dl.one.array;
```

```
//array using while loop
```

```
public class Eg8 {
```

```
public static void main(String[] args) {
```

```
int a[] = { 10, 20, 30, 40, 50 };
```

```
int i = 0;
```

```
while (i < 5) {
```

```
System.out.println(a[i]);
```

```
i++;
```

```
}
```

```
System.out.println("");
```

```
int j = 4;
```

```
while (j >= 0) {
```

```
System.out.println(a[j]);
```

```
j--;
```

```
}
```

```
}
```

```
}
```

10

20

30

40

50

50

40

30

20

10

```
package com.dl.one.array;

//array using do while loop
public class Eg9 {

    public static void main(String[] args) {

        int a[] = { 10, 20, 30, 40, 50 };
        int i = 0;
        do {
            System.out.println(a[i]);
            i++;
        } while (i < 5);

        System.out.println(" ");

        int j = 4;
        do {
            System.out.println(a[j]);
            j--;
        } while (j >= 0);
    }
}
```



10
20
30
40
50

50
40
30
20
10

Foreach loop is an **enhanced loop**, it is convenient way to **retrieve elements of an array or collection**

For loops execute a **block of code until an expression becomes false**

```
for(datatype item : collection){
```

```
}
```

```
package com.dl.two.array;
```

```
public class Eg1 {
```

```
public static void main(String[] args) {
```

```
int a[] = { 10, 20, 30, 40, 50, 60, 70 };
```

```
System.out.println(a.length); // 7
```

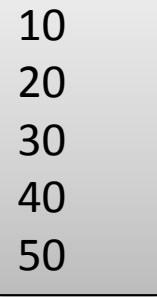
```
for (int i = 0; i < 5; i++) {
```

```
System.out.println(a[i]);
```

```
}
```

```
}
```

```
}
```



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30
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50

Note:we use for loop **if we know number of iterations in advance**, here **length is 7**, but the **expected condition is i<5**; **explicitly we can change the condition here**, if we **add new elements also as per the condition only it will execute**

```
package com.dl.two.array;
```

```
public class Eg2 {  
    public static void main(String[] args) {
```

```
        int a[] = { 10, 20, 30, 40, 50, 60, 70 };
```

```
        for (int i = 0; i < a.length; i++) {  
            System.out.println(a[i]);  
        }  
    }  
}
```



10
20
30
40
50
60
70

Note: Here we are using **length variable in condition part**, if we add new elements **it will execute new elements even**

```
package com.dl.two.array;

public class Eg3 {

    public static void main(String[] args) {

        int a[] = { 10, 20, 30, 40, 50, 60, 70 };

        for (int i = 0; i <= a.length; i++) {
            System.out.println(a[i]);
        }
    }
}
```

```
10
20
30
40
50
60
70
```

```
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException:
Index 7 out of bounds for length 7
at com.dl.two.array.Eg3.main(Eg3.java:10)
```

Note: if we use condition `i<=a.length`; we got an error `java.lang.ArrayIndexOutOfBoundsException`
So, in this scenario we cant add new elements, better to use foreach loop


```
package com.dl.two.array;  
//foreach loop  
public class Eg4 {  
  
    public static void main(String[] args) {  
        int a[] = { 10, 20, 30, 40, 50, 60, 70 };  
  
        for (int i : a) {  
            System.out.println(i);  
        }  
    }  
}
```

```
10  
20  
30  
40  
50  
60  
70
```

```

package com.dl.two.array;

//length and length()
public class Eg5 {
    public static void main(String[] args) {
        int[] a = new int[3];
        System.out.println("Length of Int Array: " + a.length);
        a[0] = 10;
        a[1] = 20;
        a[2] = 30;
        for (int i = 0; i < a.length; i++) {
            System.out.println("Elements: " + a[i]);
        }

        System.out.println("-----");

        String[] s = new String[3];
        System.out.println("Length of String Array: " + s.length);
        s[0] = "Apple";
        s[1] = "Mango";
        s[2] = "Goa";
        for (int i = 0; i < s.length; i++) {
            System.out.println("Length of Strings: " + s[i].length());
        }
    }
}

```

```

Length of Int Array: 3
Elements: 10
Elements: 20
Elements: 30
-----
Length of String Array: 3
Length of Strings: 5
Length of Strings: 5
Length of Strings: 3

```

```
package com.dl.two.array;
//MultiDimensional Array
public class Eg6 {

    public static void main(String[] args) {

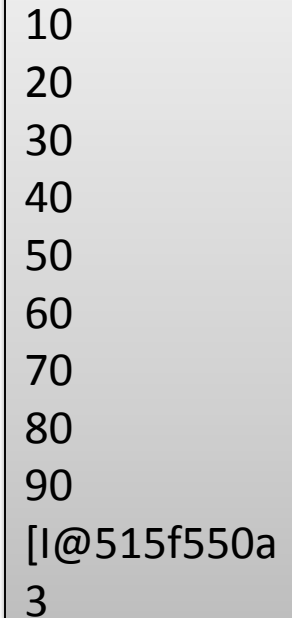
        int[][] a = { { 10, 20, 30 }, { 40, 50, 60 }, { 70, 80, 90 } };

        System.out.println(a[0][0]); // 10 //a[row-index] [column-index]
        System.out.println(a[0][1]); // 20
        System.out.println(a[0][2]); // 30

        System.out.println(a[1][0]); // 40
        System.out.println(a[1][1]); // 50
        System.out.println(a[1][2]); // 60

        System.out.println(a[2][0]); // 70
        System.out.println(a[2][1]); // 80
        System.out.println(a[2][2]); // 90

        System.out.println(a[0]); // [I@515f550a
        System.out.println(a[1].length); // 3
    }
}
```



```
10
20
30
40
50
60
70
80
90
[I@515f550a
3
```