

Operators:

Operators in Java refers to the **Special Symbols**.

These **Specials Symbols** are generally used for performing **Operations** in the program.

The **Operation** may be **Arithmetic or Logic** based on the **Condition**

1.Arthematic Operators

Addition +

Subtraction –

Multiplication *

Division /

Modulus %

2.Unary Operators

Increment ++

Decrement –

3.Assignment Operators assignment

=

+=

-=

*=

/=

%=

4.Relational Operators (Comparison Operators)

equal to ==

not equal to !=

greater than >

less than <

greater than equal to >=

less than equal to <=

5.Short Circuit Operators / Logical

logical AND &&

logical OR ||

logical NOT !

6.Non Short Circuit Operators / Bitwise

& (bitwise AND)

| (bitwise OR)

^ (bitwise exclusive OR)

~ (bitwise complement)

<< Left Shift Operator

>> Right Shift Operator

7.Ternary Operators

ternary ? :

Separators:

Separators are the **symbols** which are used to **divide** or **arrange** the **code**.

These are **predefined symbols** which generally used to give the **shape of our function or the program**.

Parenthesis() – Generally used to **add parameters** in the functions.

Braces{ } – Generally used to define the **classes or functions** and also used to initialize the arrays.

Brackets[] – Generally used for **indexing** of an array.

Comma “,” – It is used to **separate** different elements in the program such as identifiers,

Semicolon “;” – It is used to **end** any statement in the program.

Period . Used to **separate** the **package names** from sub packages and classes.

//Arithmetic Operators + - * % /

```
int a = 15;
```

```
int b = 3;
```

```
System.out.println(a+b); // 18
```

```
System.out.println(a-b); // 12
```

```
System.out.println(a*b); //45
```

```
System.out.println(a%b); //0
```

```
System.out.println(a/b); // 5
```

//Assignment Operators += -= *= /= %=

```
int a = 10;
```

```
int b = 20;
```

```
System.out.println(a += b); // a = a+b // a= 10+20 // 30
```

```
a = 30;
```

```
b = 40;
```

```
System.out.println(a -= b); // b = a-b // b = 30-40 // -10
```

```
a = 5;
```

```
b = 2;
```

```
System.out.println(a *= b); // a=a*b // a= 5*2 // 10
```

```
a = 10;
```

```
b = 2;
```

```
System.out.println(a /= b); // a=a/b // a=10/2 // 5
```

```
a = 10;
```

```
b = 20;
```

```
System.out.println(a %= b); // 10
```

//Unary Operators ++ --

int a = 10;

System.out.println(a++); // 10

System.out.println(a++); // 11 //post Increment by 1 (increase next)

System.out.println(a++); // 12 // post Increment by 1

int b = 20;

System.out.println(++b); // 21 // pre increment by 1 (increase first)

System.out.println(++b); // 22 // pre increment by 1

int x = 10;

x++;

System.out.println(x); // 11

int y = 20;

y++;

System.out.println(y); // 21

//Comparison Operators or Relationship Operators == < > <= >= !=

```
int a = 10;
```

```
int b = 20;
```

```
int c = 10;
```

```
System.out.println(a == b); // false
```

```
System.out.println(a == c); // true
```

```
System.out.println(a < b); // true
```

```
System.out.println(a > b); // false
```

```
System.out.println(a >= c); // true
```

```
System.out.println(a <= c); // true
```

```
System.out.println(a != c); // false
```

//ternary operator

```
int a, b;
```

```
a = 10;
```

```
//variable = Expression1 ? Expression2 : Expression3
```

```
b = (a==1) ? 20 : 30; //If the left hand expression is true Expression will Execute or Else Right Hand Expression Execute  
System.out.println(b); //30
```

```
b = (a==10) ? 20 : 30; //If the left hand expression is true Expression will Execute or Else Right Hand Expression Execute  
System.out.println(b); //20
```


// Bitwise Operators Using Boolean Validation

//& (bitwise AND)

//| (bitwise OR)

//^ (bitwise exclusive OR)

// ~ not (bitwise complement)

System.out.println(true & true); // true

System.out.println(false & true); // false

System.out.println(true & false); // false

System.out.println(false & false); // false

System.out.println(true | true); // true

System.out.println(false | true); // true

System.out.println(true | false); // true

System.out.println(false | false); // false

// Bitwise Operators using boolean validation

//& (bitwise AND)

//| (bitwise OR)

//^ (bitwise exclusive OR)

// ~ not (bitwise complement)

// Both are same false

System.out.println(true ^ true); // false

// Both are same false

System.out.println(false ^ false); // false

// Both are different true

System.out.println(true ^ false); // true

// Both are different true

System.out.println(false ^ true); // true

}

}

//Bitwise Complement ~ using integers validation

//& (bitwise AND)

//| (bitwise OR)

//^ (bitwise exclusive OR)

// ~ not (bitwise complement)

//It Inverts the value of each bit(0 to 1) and (1 to 0)

int a = 10; // 0000000000001010

System.out.println(~a); // -11

int b = -11; // 1111111111110101

System.out.println(~b); // 10

| A | B | A&B | A B | A^B |
|---|---|-----|-----|-----|
| 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 1 |
| 1 | 1 | 1 | 1 | 0 |
| | | | | |

// Bitwise Operators

//& (bitwise AND)

//| (bitwise OR)

//^ (bitwise exclusive OR)

public class Eg12 {

public static void main(String[] args) {

int a = 10; // 0b1010

int b = 2; // 0b0010

System.**out.println**(a & b); // 2 // 0b0010

System.**out.println**(a | b); //10 //0b1010

System.**out.println**(a^b); // 8 // 0b1000

}

}

// Bitwise Operators : Left Shift Operator

Use 8 bit for Left Shift Operator, actually it is 4 bit

Now left shift is 2 remove two zeros from left and add at right (append)

Note: append only zeros and remove can be 0 or 1

```
int a = 10; // 0b1010
```

```
int b = 2;  // 0b0010
```

| Add four zeros Before of it | Append |
|-----------------------------|------------|
| 0b00001010 | 0b00101000 |

```
int a = 10;
```

```
int b = 2;
```

```
System.out.println(a<<b); // 40
```

// Bitwise Operators : Right Shift Operator

Use 8 bit for Right Shift Operator, actually it is 4 bit

Remove two numbers from right side and append at left side that can be only zeros not 1's

```
int a = 10; // 0b1010
```

```
int b = 2; // 0b0010
```

```
System.out.println(a >> b); // 2
```

| Add four zeros Before of it | Append |
|-----------------------------|------------|
| 0b00001010 | 0b00000010 |

```
package com.dl.shortcircuit.operators;
```

```
//Logical Operators
```

```
//logical AND &&
```

```
//logical OR ||
```

```
System.out.println(true && true); // true
```

```
System.out.println(false && true); // false //Dead code
```

```
System.out.println(true && false); // false
```

```
System.out.println(false && false); // false //Dead code
```

```
System.out.println(true || true); // true //Dead code
```

```
System.out.println(false || true); // true
```

```
System.out.println(true || false); // true //Dead code
```

```
System.out.println(false || false); // false
```

```
int a = 10;
int b = 10;
// bitwise OR |
boolean c = (a++ != 10 | b++ == 10); // false | true
System.out.println(c); // true
System.out.println(a + " " + b); // 11 11
```

```
int x = 10;
int y = 10;
//logical OR ||
// If x expression is false so y expression is evaluated
boolean c1 = x++ != 10 || y++ == 10; // false || true
System.out.println(c1); // true
System.out.println(x + " " + y); // 11 11
```

```
int x1 = 10;
int y1 = 10;
// If x expression is true so y expression is not evaluated
boolean c2 = x1++ == 10 || y1++ == 10; // true || true
System.out.println(c2); // true
System.out.println(x1 + " " + y1); // 11 10
```

```
int a = 10;
int b = 10;
// validates both the x and y expressions
boolean c = a++ == 10 & b++ == 10; // true & true
System.out.println(c); // true
System.out.println(a + " " + b); // 11 11
```

```
int x = 10;
int y = 10;
// if x expression is true, then y expression is evaluated
boolean c1 = x++ == 10 && y++ != 10; // true && false
System.out.println(c1); // false
System.out.println(x + " " + y); // 11 11
```

```
int x1 = 10;
int y1 = 10;
// if x expression is false then y expression will not validate
boolean c3 = x1++ != 10 && y1++ == 10; // false && true
System.out.println(c3); // false
System.out.println(x1 + " " + y1); // 11 10
}
```