

Selection Statements:

if

- ✓ We use **if** statement to test the **condition**.
- ✓ It checks Boolean **condition**: true or false.

```
if (expression) {  
    // statements  
}
```

- ✓ Here expression is a **Boolean Expression** (returns either true or false).
- ✓ If the expression is evaluated to **true**, statement(s) inside the body is executed.
- ✓ If the expression is evaluated to **false**, statement(s) inside the body of if are skipped from execution.

```
package com.dl.selectionstatements;

public class Eg1 {

    public static void main(String[] args) {

        if (true) {
            System.out.println("Condition Checked"); // Condition Checked
        }

        System.out.println("Main Method"); // Main Method
    }
}
```

```
package com.dl.selectionstatements;

public class Eg2 {

    public static void main(String[] args) {

        if (false) {
            System.out.println("Condition Checked"); // Dead code
        }

        System.out.println("Main Method"); // Main Method
    }
}
```

Selection Statements:

if...else

- ✓ The **if** statement executes a certain section of code if the test **expression** is evaluated to **true**..
- ✓ The **if** statement may have an optional **else** block.
- ✓ Statements inside the body of **else** statement are executed if the test expression is evaluated to **false**

```
if (expression) {  
    // codes  
}  
else {  
    // some other code  
}
```

```
package com.dl.selectionstatements;

//if else
public class Eg3 {

    public static void main(String[] args) {

        int a = 10, b = 20;
        if (a < b) {
            System.out.println("Condition Checked"); //Condition Checked
        }else {
            System.out.println("Condition Failed");
        }
    }
}
```

Selection Statements:

Java if..else..if.. else Statement

In Java, it's possible to execute one block of code among many.
For that, you can use if..else...if ladder.

```
if (expression1)
{
    // codes
}
else if(expression2)
{
    // codes
}
else if (expression3)
{
    // codes
}
.
.
else
{
    // codes
}
```

```
package com.dl.selectionstatements;
//else if
public class Eg4 {
    public static void main(String[] args) {

        float userSalary = 30000f;
        if (userSalary==10000){
            System.out.println(userSalary);
        }
        else if (userSalary == 20000){
            System.out.println(userSalary);
        }
        else if (userSalary == 30000){
            System.out.println(userSalary); // 30000.0
        }
        else if (userSalary == 40000){
            System.out.println(userSalary);
        } else {
            System.out.println("Salary is out of range");
        }
    }
}
```

- ✓ The **if statements** are executed from the **top towards** the **bottom**.
- ✓ As soon as the test expression is **true**, code inside the body of that if statement is executed.
- ✓ Then, the control of program jumps outside **if-else-if** ladder.
- ✓ If all test expressions are **false**, codes inside the body of **else** is executed.

Java Switch Statement

1. The **switch** statement executes all statements of the matching **case label**.
2. Inside switch case it is possible to take any number of **cases** but it is possible to declare only **one default**.
3. In **switch** we can allow the arguments like **Byte, Short, Int, Char, String**
4. **Float, Double and Long** is not allowed for a **switch** argument because these are having more number of possibilities.
5. If the **case** is matched then the **case** will be executed if the **case** is not matched **default** case is executed.

```
switch (variable/expression) {  
case value1:  
    // statements  
    break;  
case value2:  
    // statements  
    break;  
    .. . . .  
    .. . . .  
default:  
    // statements  
}
```

```
package com.dl.selectionstatements;
```

```
//switch case without break
```

```
public class Eg5 {
```

```
public static void main(String[] args) {
```

```
int a = 20;
```

```
switch (a) {
```

```
case 10: {
```

```
System.out.println("Case 10");
```

```
}
```

```
case 20: {
```

```
System.out.println("Case 20");
```

```
}
```

```
case 30: {
```

```
System.out.println("Case 30");
```

```
}
```

```
default:
```

```
System.out.println("Default Case");
```

```
}
```

```
}
```

```
}
```

Case 20

Case 30

Default Case

```
package com.dl.selectionstatements;
```

```
// switch case with out break
```

```
public class Eg6 {  
public static void main(String[] args) {
```

```
int a = 40;
```

```
switch (a) {
```

```
case 10: {
```

```
System.out.println("Case 10");
```

```
}
```

```
case 20 + 20: {
```

```
System.out.println("Case 40");
```

```
}
```

```
case 30: {
```

```
System.out.println("Case 30");
```

```
}
```

```
default:
```

```
System.out.println("Default Case");
```

```
}
```

```
}
```

```
}
```

Case 40

Case 30

Default Case

```
package com.dl.selectionstatements;
```

```
//switch case with break
```

```
public class Eg7 {  
public static void main(String[] args) {
```

```
String s1 = "domiar";
```

```
switch (s1) {
```

```
case "domiar":
```

```
System.out.println("400 CC"); //400 CC
```

```
break;
```

```
case "beneli":
```

```
System.out.println("600 CC");
```

```
break;
```

```
default:
```

```
System.out.println("Default Case");
```

```
break;
```

```
}
```

```
}
```

```
}
```