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Program Studi : Teknik Informatika - S1

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Mata Kuliah : Kriptografi

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1. Source Code Program

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import tkinter as tk
from tkinter import filedialog, messagebox
import numpy as np

class CipherGUI:
    def __init__(self, master):
        self.master = master
        master.title("Program Cipher Desktop")
        master.geometry("600x400")

        self.cipher_types = ["Vigenere Cipher", "Playfair Cipher", "Hill Cipher"]
        self.current_cipher = tk.StringVar()
        self.current_cipher.set(self.cipher_types[0])

        self.create_widgets()

    def create_widgets(self):
        # Cipher selection
        tk.Label(self.master, text="Pilih Jenis Cipher:").grid(row=0, column=0, sticky="w",
padx=10, pady=5)
        tk.OptionMenu(self.master, self.current_cipher, *self.cipher_types,
command=self.on_cipher_change).grid(row=0, column=1, sticky="w", padx=10,
pady=5)

        # Input text
        tk.Label(self.master, text="Masukkan Plaintext:").grid(row=1, column=0,
sticky="w", padx=10, pady=5)
        self.input_text = tk.Text(self.master, height=5, width=50)
        self.input_text.grid(row=1, column=1, padx=10, pady=5)
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# Key input
self.key_label = tk.Label(self.master, text="Key (minimal 12 karakter):")
self.key_label.grid(row=2, column=0, sticky="w", padx=10, pady=5)
self.key_entry = tk.Entry(self.master, width=50)
self.key_entry.grid(row=2, column=1, padx=10, pady=5)

# Hill Cipher matrix input
self.matrix_frame = tk.Frame(self.master)
self.matrix_frame.grid(row=3, column=1, padx=10, pady=5)
self.matrix_entries = []
for i in range(2):
    row_entries = []
    for j in range(2):
        entry = tk.Entry(self.matrix_frame, width=5)
        entry.grid(row=i, column=j, padx=2, pady=2)
        row_entries.append(entry)
    self.matrix_entries.append(row_entries)
self.matrix_frame.grid_remove() # Hide initially

# Buttons
tk.Button(self.master, text="Unggah File", command=self.upload_file).grid(row=4,
column=0, sticky="w", padx=10, pady=5)
tk.Button(self.master, text="Enkripsi", command=self.encrypt).grid(row=4,
column=1, sticky="w", padx=10, pady=5)
tk.Button(self.master, text="Dekripsi", command=self.decrypt).grid(row=4,
column=1, sticky="e", padx=10, pady=5)

# Output text
tk.Label(self.master, text="Hasil:").grid(row=5, column=0, sticky="w", padx=10,
pady=5)
self.output_text = tk.Text(self.master, height=5, width=50)
self.output_text.grid(row=5, column=1, padx=10, pady=5)

def on_cipher_change(self, *args):
    if self.current_cipher.get() == "Hill Cipher":
        self.key_label.config(text="Matrix Key (2x2):")
        self.key_entry.grid_remove()
        self.matrix_frame.grid()
    else:

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        self.key_label.config(text="Key (minimal 12 karakter):")
        self.key_entry.grid()
        self.matrix_frame.grid_remove()

    def upload_file(self):
        file_path = filedialog.askopenfilename(filetypes=[("Text files", "*.txt")])
        if file_path:
            with open(file_path, 'r') as file:
                content = file.read()
                self.input_text.delete(1.0, tk.END)
                self.input_text.insert(tk.END, content)

    def get_hill_matrix(self):
        return [[int(self.matrix_entries[i][j].get()) for j in range(2)] for i in range(2)]

    def encrypt(self):
        plaintext = self.input_text.get(1.0, tk.END).strip()
        cipher_type = self.current_cipher.get()

        if cipher_type == "Hill Cipher":
            key = self.get_hill_matrix()
        else:
            key = self.key_entry.get()
            if len(key) < 12:
                messagebox.showerror("Error", "Key setidaknya harus memiliki panjang 12 karakter.")
            return

        if cipher_type == "Vigenere Cipher":
            ciphertext = self.vigenere_cipher(plaintext, key, mode='encrypt')
        elif cipher_type == "Playfair Cipher":
            ciphertext = self.playfair_cipher(plaintext, key, mode='encrypt')
        elif cipher_type == "Hill Cipher":
            ciphertext = self.hill_cipher(plaintext, key, mode='encrypt')

        self.output_text.delete(1.0, tk.END)
        self.output_text.insert(tk.END, ciphertext)

    def decrypt(self):
        ciphertext = self.input_text.get(1.0, tk.END).strip()

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cipher_type = self.current_cipher.get()

if cipher_type == "Hill Cipher":
    key = self.get_hill_matrix()
else:
    key = self.key_entry.get()
    if len(key) < 12:
        messagebox.showerror("Error", "Key setidaknya harus memiliki panjang 12
karakter.")
    return

if cipher_type == "Vigenere Cipher":
    plaintext = self.vigenere_cipher(ciphertext, key, mode='decrypt')
elif cipher_type == "Playfair Cipher":
    plaintext = self.playfair_cipher(ciphertext, key, mode='decrypt')
elif cipher_type == "Hill Cipher":
    plaintext = self.hill_cipher(ciphertext, key, mode='decrypt')

self.output_text.delete(1.0, tk.END)
self.output_text.insert(tk.END, plaintext)

def vigenere_cipher(self, text, key, mode='encrypt'):
    result = []
    key_length = len(key)
    text = ".join(filter(str.isalpha, text.upper()))
    key = ".join(filter(str.isalpha, key.upper()))

    for i, char in enumerate(text):
        key_char = key[i % key_length]
        if mode == 'encrypt':
            result.append(chr((ord(char) + ord(key_char) - 2 * ord('A')) % 26 + ord('A')))
        else:
            result.append(chr((ord(char) - ord(key_char) + 26) % 26 + ord('A')))

    return ".join(result)

def playfair_cipher(self, text, key, mode='encrypt'):
    def create_matrix(key):
        alphabet = 'ABCDEFGHIKLMNOPQRSTUVWXYZ' # I and J are treated as one
letter

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key = ".join(dict.fromkeys(key.upper().replace('J', 'I') + alphabet))
return [list(key[i:i+5]) for i in range(0, 25, 5)]

def find_position(matrix, char):
    for i, row in enumerate(matrix):
        if char in row:
            return i, row.index(char)
    return None

def prepare_text(text):
    text = ".join(filter(str.isalpha, text.upper().replace('J', 'I'))))
    prepared = []
    i = 0
    while i < len(text):
        if i == len(text) - 1 or text[i] == text[i+1]:
            prepared.append(text[i] + 'X')
            i += 1
        else:
            prepared.append(text[i:i+2])
            i += 2
    return prepared

matrix = create_matrix(key)
text_pairs = prepare_text(text)
result = []

for pair in text_pairs:
    char1, char2 = pair
    row1, col1 = find_position(matrix, char1)
    row2, col2 = find_position(matrix, char2)

    if row1 == row2:
        if mode == 'encrypt':
            result.append(matrix[row1][(col1+1)%5] + matrix[row2][(col2+1)%5])
        else:
            result.append(matrix[row1][(col1-1)%5] + matrix[row2][(col2-1)%5])
    elif col1 == col2:
        if mode == 'encrypt':
            result.append(matrix[(row1+1)%5][col1] + matrix[(row2+1)%5][col2])
        else:

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        result.append(matrix[(row1-1)%5][col1] + matrix[(row2-1)%5][col2])
    else:
        result.append(matrix[row1][col2] + matrix[row2][col1])

    return ' '.join(result)

def hill_cipher(self, text, key, mode='encrypt'):
    def matrix_mod_inv(matrix, modulus):
        det = int(np.round(np.linalg.det(matrix)))
        det_inv = pow(det % modulus, -1, modulus)
        adjoint = np.array([[matrix[1,1], -matrix[0,1]],
                             [-matrix[1,0], matrix[0,0]]])
        return (det_inv * adjoint % modulus).astype(int)

    key_matrix = np.array(key)
    text = ''.join(filter(str.isalpha, text.upper()))
    if len(text) % 2 != 0:
        text += 'X'

    result = []
    for i in range(0, len(text), 2):
        pair = np.array([ord(text[i]) - 65, ord(text[i+1]) - 65])
        if mode == 'encrypt':
            encrypted = np.dot(key_matrix, pair) % 26
        else:
            inv_key = matrix_mod_inv(key_matrix, 26)
            encrypted = np.dot(inv_key, pair) % 26
        result.extend([chr(int(c) + 65) for c in encrypted])

    return ''.join(result)

root = tk.Tk()
gui = CipherGUI(root)
root.mainloop()

```

2. Deskripsi Singkat Program

Program ini merupakan sebuah aplikasi GUI desktop yang dibangun menggunakan Python dan Tkinter. Program ini memungkinkan pengguna untuk mengenkripsi dan mendekripsi teks menggunakan tiga jenis cipher: Vigenere Cipher, Playfair Cipher, dan

Hill Cipher. Pengguna dapat memasukkan plaintext, memilih jenis cipher, dan mendapatkan ciphertext yang sesuai.

3. Link GitHub

GitHub Repository: <https://github.com/raaapiip/program-cipher-kriptografi.git>