



Computer Science & IT

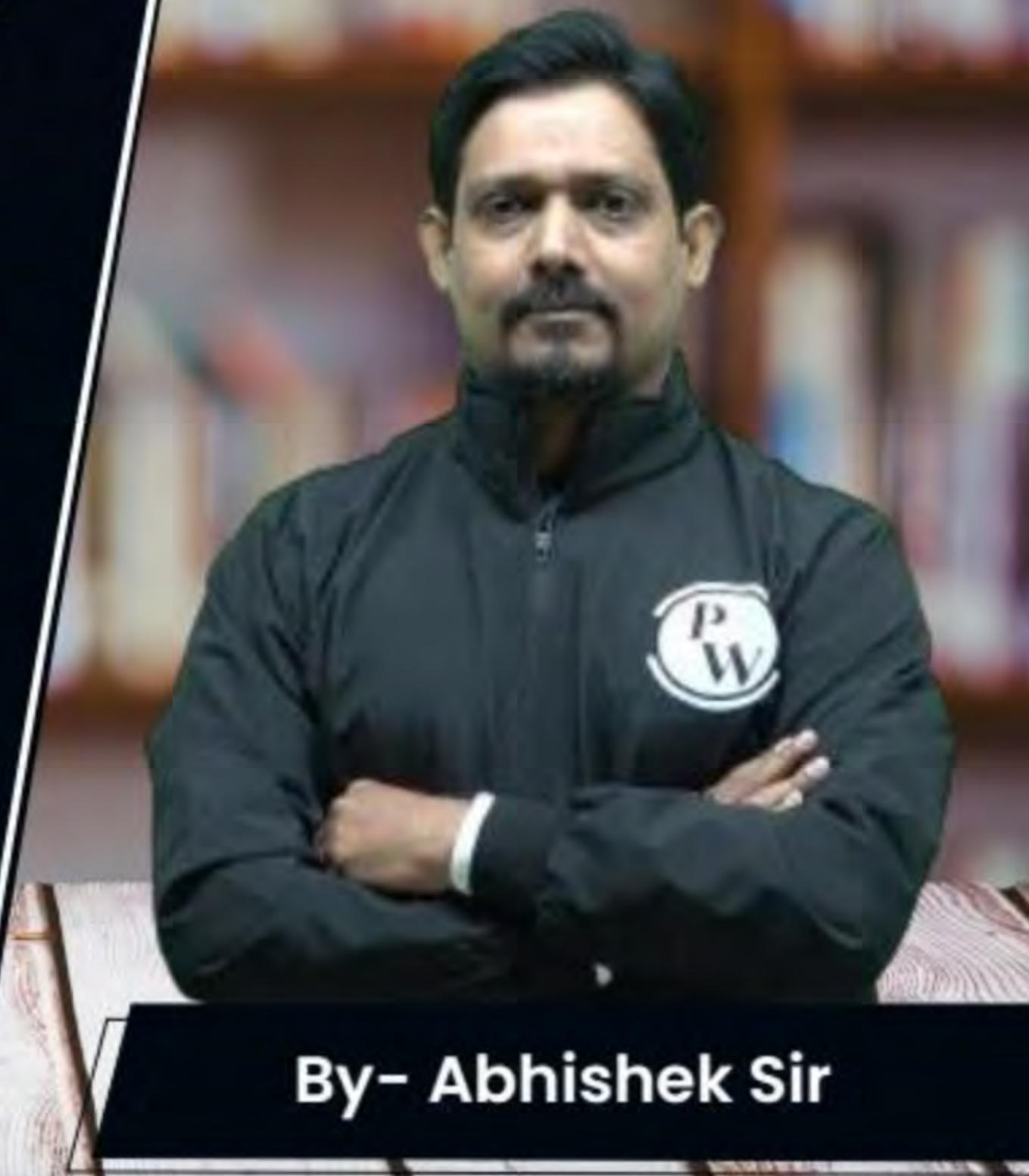
C Programming

String & structure

Lecture No. 01



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Recap of Previous Lecture



Topic

Topic

Topic

Topic

Topic

practice problem · (1-D array)

Topics to be Covered



Topic

String

Topic

declaration of string

Topic

Stolen() function

Topic

Topic

* string is array of characters

* end marker , Last character '\0'

char ch[] = { 's', 't', 'r', 'i', 'n', 'g', '\0' };

char ch[] = "String";



String



```
#include <stdio.h>
int main(void) {
    char ch[10] = "string"; } two ways
    char *ch1 = "string"; } % until it gets the
                                NULL character
```

// printf the character

```
printf("%c ", ch[4]); → N
printf("%c\n", ch1[3]); → i
```

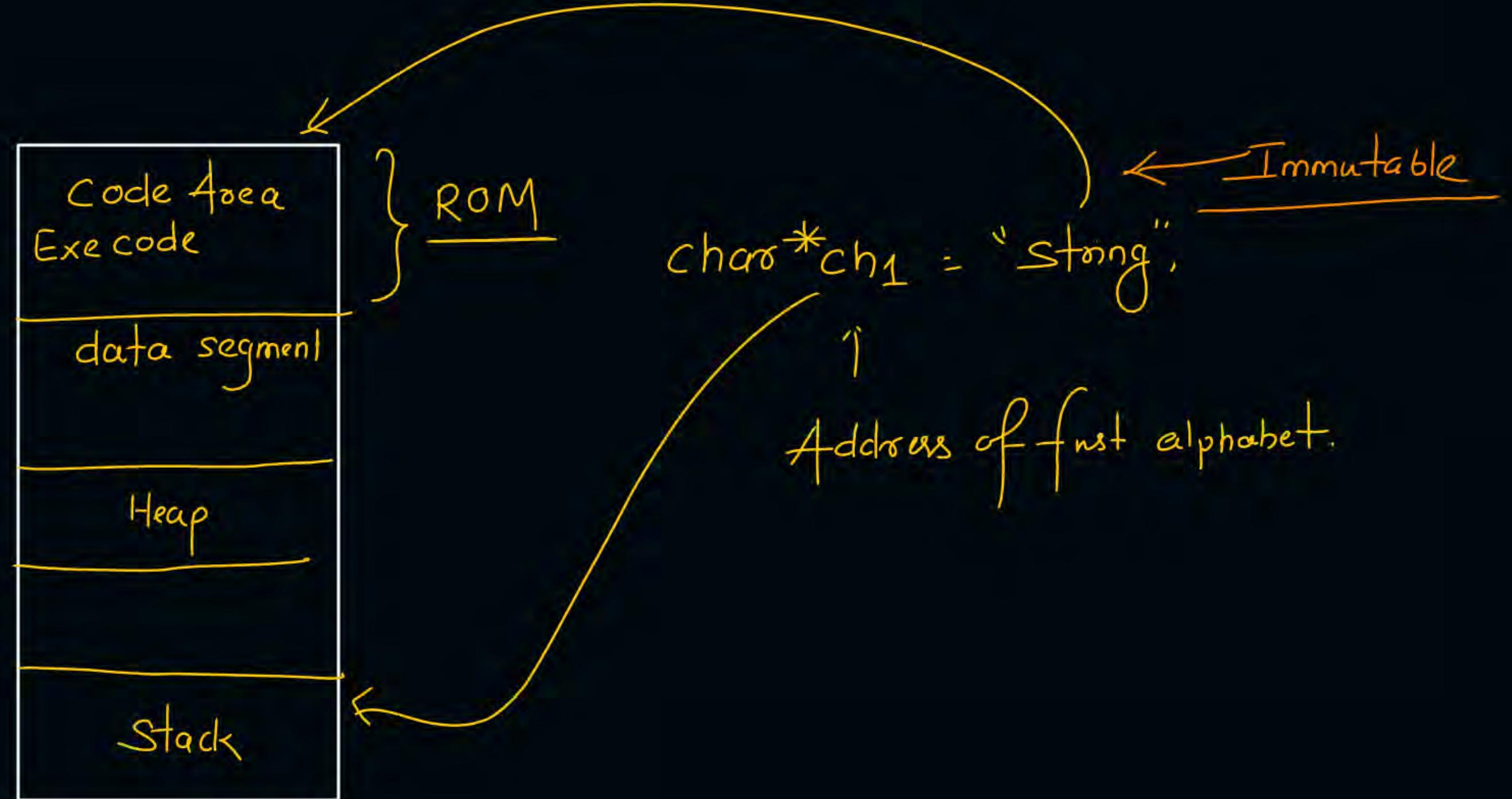
// print the string format specifier %s, starting address

// name of the array is address of first element

```
printf("%s ", ch); → Address String
printf("%s\n", ch1); → String
```

printf("%s ", ch+2); // ring ✓

printf("%s", ch1+1); // tring ✓





String



```
#include <stdio.h>
int main(void) {
    char ch[10] = "string";           "Spring"
    char *ch1 = "string";
    ↑
    ch[1]='p';
    ch1[1]= 'p'; → exit error code 139
    printf("%s ", ch);
    printf("%s\n", ch1);
}
}
```

Segmentation fault



String



```
#include <stdio.h>
int main(void) {
    char ch[10] = "string";
    char *ch1 = "string";
    ch++;          Not allowed - Error (Array Base Address
    ch1++;         can't Increment)
    printf("%s ", ch);
    printf("%s\n", ch1);
}
```



String



```
#include <stdio.h>
int main(void) {
    char ch[10] = "string";
    char ch1[10] = "string";
    char *ch2 = "string";
    char *ch3 = "string";
    printf("%p ", ch);
    printf("%p\n", ch1);
    printf("%p ", ch2);
    printf("%p\n", ch3);
```

The code demonstrates the behavior of string literals in C. It defines four string variables: `ch`, `ch1`, `ch2`, and `ch3`. All four variables point to the same memory location containing the string "string". The `printf` statements output the address of each variable, which points to the start of the string, including the null terminator '\0'.



String



```
#include <stdio.h>
int main(void) {
    char ch[10];
    ch = "string";
    char *ch2 = "string";
    printf("%s ", ch2);
    ch2 = "structure";
    printf("%s ", ch2);
}
```

ch[] = "strong", wrong

①

② → Not allowed

③ (I) one after another
ch[0] = 's';

④

ch[1] = 't';

⑤

ch[2] = 'r';

⑥

ch[3] = 'u';

Assignment of Multiple

(II) strcpy

strcpy(ch, "strong").



String



String Array Declaration

Memory Allocation:

When you declare a character array and initialize it with a string literal, the compiler allocates a contiguous block of memory on the stack (for local arrays) or in the data segment (for global/static arrays)

Pointer Declaration to a String Literal

Memory Allocation:

When you declare a character pointer and initialize it with a string literal, the string literal itself is stored in a read-only memory section (often the .rodata segment). The pointer variable, which stores the address of the first character of this literal, is allocated on the stack



String



String Array Declaration

Modifiability:

The characters within the array are modifiable. You can change individual characters or even the entire string content.

Pointer Declaration to a String Literal

Modifiability:

The string literal pointed to by the pointer is not modifiable. Attempting to modify it results in undefined behavior, often a segmentation fault.



String



String Array Declaration

Flexibility:

The size of the array is fixed at compile time and cannot be changed during runtime.

Pointer Declaration to a String Literal

Flexibility:

Pointers offer greater flexibility as they can be made to point to different memory locations (different strings) during runtime.



Question



Q What does the following fragment of C-program print?

```
#include<stdio.h>
void display(char *string){
    printf("%s",string);
}
int main(){
    char s[]=O | 23"Hello World";
    display(s+3);
    return 0;
}
```

- (A) Hello World
- (B) Ilo World
- (C) lo World
- (D) o World

`strlen(Address)`

`strlen("string")` * Length of string

output

* unsigned value

* \0 characters Not
Counted

Question

Q What does the following fragment of C-program print?

```
#include<stdio.h>
#include<string.h>      s [ 1 ]
void display(char *s){
    for(int i =0;i<strlen(s);i++)
        s[i] = s[i]+1;} /
int main(){
    char s[]="Hello";
    display(s+1);
    printf("%s", s);
    return 0;
}
```

Handwritten notes:

- Initial state: $i=0$, $s = \text{H} \downarrow \text{e} \text{ | } \text{l} \text{ | } \text{o}$
- Iteration 1: $i=1$, $s = \text{H} \text{ } e \downarrow \text{ | } \text{l} \text{ | } \text{o}$
- Iteration 2: $i=2$, $s = \text{H} \text{ } f \text{ } m \text{ } m \text{ } p$
- Final state: $i=3$, $s = \text{H} \text{ } f \text{ } m \text{ } m \text{ } p$

(A) Hfmmp ✓

(B) Hello X

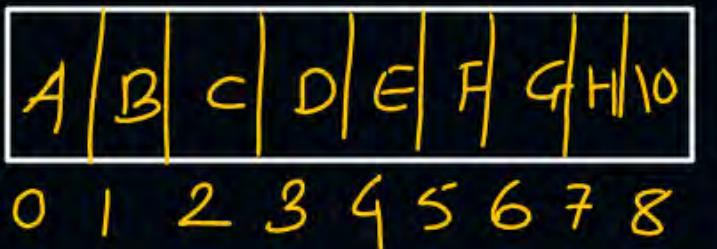
(C) Hlmmmp

(D) Hfmmq

Q What does the following fragment of C-program print?

```
#include <stdio.h>
```

```
int main(void){  
    int k;  
    char c[] = "ABCDEFGH";  
    char * cp;  
    for(cp = c+6; cp >= c+1;)  
        printf("%c", * cp--);  
    return 0;  
}
```



- (A) GFEDCB
- (B) FEDCBA
- (C) bcdefghi
- (D) bcdffghi

G F E D C B

↑ CP = 6 G > 1 G
CP = 5 5 > 1 F
CP = 4 4 > 1
CP = 3 3 > 1
CP = 2 2 > 1
1 > 1

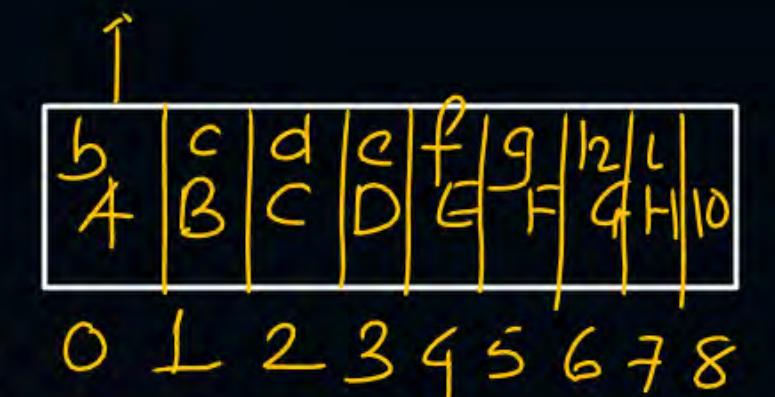
Q What does the following fragment of C-program print?

```
#include <stdio.h>
```

```
int main(void){  
    int k;  
    char c[] = "ABCDEFGH";  
    char * cp;  
    for(k = 0; c[k] != '\0'; k++)  
        c[k] += 'b' - 'A';
```

```
printf("%s\n", c);
```

```
return 0;
```



- (A) GFEDCB
(B) FEDCBA
(C) bcdefghi
(D) bcdffghi

$C[0] : 66 + \underline{98} - 65$



Question



#Q Consider the following C program segment:

```
char p [20];
char *s = "string";
int length = strlen(s);
for (i=0 ; i<length; i++)
    p[i] = s[length - i];
```

```
printf("%s", p);
```

s

<i>s</i>	<i>t</i>	<i>r</i>	<i>i</i>	<i>n</i>	<i>g</i>	<i>\0</i>
0	1	2	3	4	5	<u>6</u>

Length = 6

i=0 , i<6 , i++

p[0] : s[6-0] = s[6]

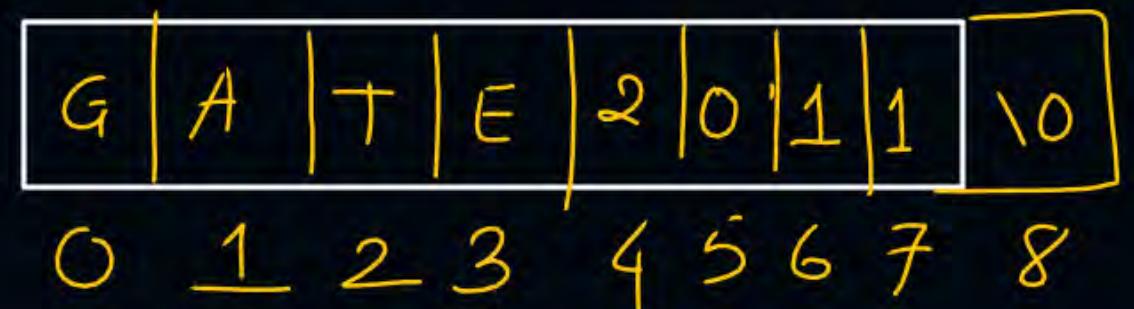
<i>\0</i>	<i>g</i>	<i>n</i>	<i>i</i>	<i>r</i>	<i>t</i>	<i></i>	<i></i>	<i></i>	<i></i>	<i>...</i>
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Question =

Q What does the following fragment of C-program print?

```
char c[]="GATE2011";
char *p=c;
printf("%s", p+p[3]-p[1]);
```



- (A) GATE2011
- (B) E2011
- (C) 2011
- (D) 011

$$\begin{array}{c} p \boxed{0} \\ p + p[3] - p[1] \\ \downarrow \text{Output??} \end{array}$$

$$\begin{aligned} & p + p[3] - p[1] \\ & 0 + 'E' - 'A' \\ & 0 + 69 - 65 \\ & = \underline{\underline{4}} \end{aligned}$$

- A 65
- B 66
- C 67
- D 68
- E 69



Question



#Q Consider the following C Program.

```
#include <stdio.h>
#include< string.h>
int main () {
    char* c = "GATECSIT2017";
    char* p = c;
    printf("%d", (int) strlen (c+2[p]-6[p]-1));
    return 0;
}
```

The output of the program is _____.

G	A	T	E	C	S	I	T	2	0	(17)	\0
0	1	2	3	4	5	6	7	8	9	10	11

length

$$(O+`T'-`I'-1) = (O+84-73-1)$$

$$= \underline{10}$$



Question

#Q. Consider the following C program:

```
#include <stdio.h>
void stringcopy(char *, char *);
int main()
```

```
    char a[30] = "@#Hello World!";
    stringcopy(a, a + 2);
    printf("%s\n", a);
    return 0;
```

```
}
```

```
void stringcopy(char *s, char *t) {
```

```
    while(*t)
```

```
        *s++ = *t++;
}
```

} Which ONE of the following will be the output of the program?

- A @#Hello World!
- B Hello World!
- C ello World!
- D Hello World!d!



Question

#Q. Consider the following C program:

```
#include <stdio.h>
void stringcopy(char *, char *);
int main()
```

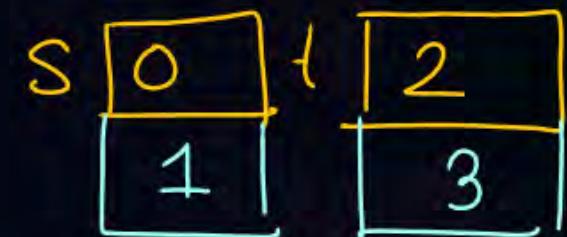
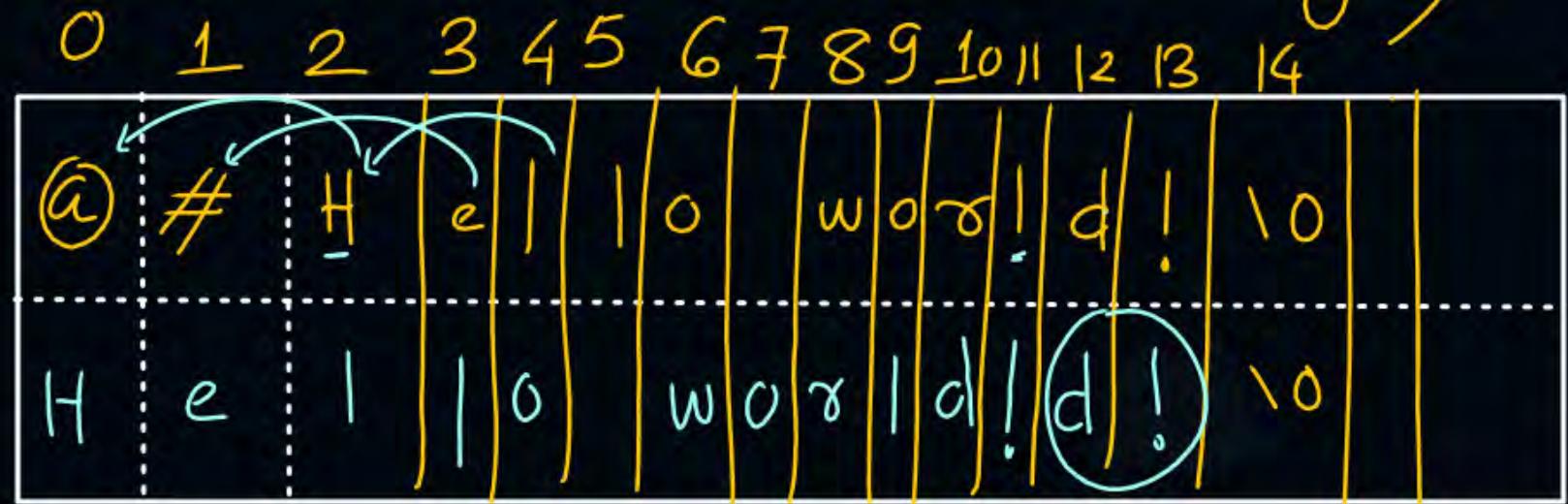
```
    char a[30] = "@#Hello World!";
    stringcopy(a, a + 2);
    printf("%s\n", a);
    return 0;
```

```
}
```

a $a+2$

```
void stringcopy(char *s, char *t)
{
    while(*t)
        *s++ = *t++;
}
```

String copy (Source Memory
destination Memory)



Which ONE of the following will be the output of the program?

ASCII
32

Space \leftrightarrow Andhera Nahi

`\0' - Andhera

'O'



Question



#Q Consider the following C Program.

```
#include <stdio.h>
#include< string.h>
int main () {
    char* c = "GATECSIT2017";
    char* p = c;
    printf("%d", (int) strlen (c+2[p]-6[p]-1));
    return 0;
}
```

The output of the program is _____.



Question



#Q Consider the following C Program.

```
#include <stdio.h>
#include< string.h>
int main () {
    char* c = "GATECSIT2017";
    char* p = c;
    printf("%d", (int) strlen (c+2[p]-6[p]-1));
    return 0;
}
```

The output of the program is _____.



Question

Consider the following C program:

```
void abc(char*s)
{
    if(s[0]=='\0') return;
    abc(s+1);
    abc(s+1);
    printf("%c", s[0]);
}
```

```
main()
{
    abc("123")
}
```

$$T(0) = O$$

$$T(n) = \underline{2T(n-1)} + 1$$

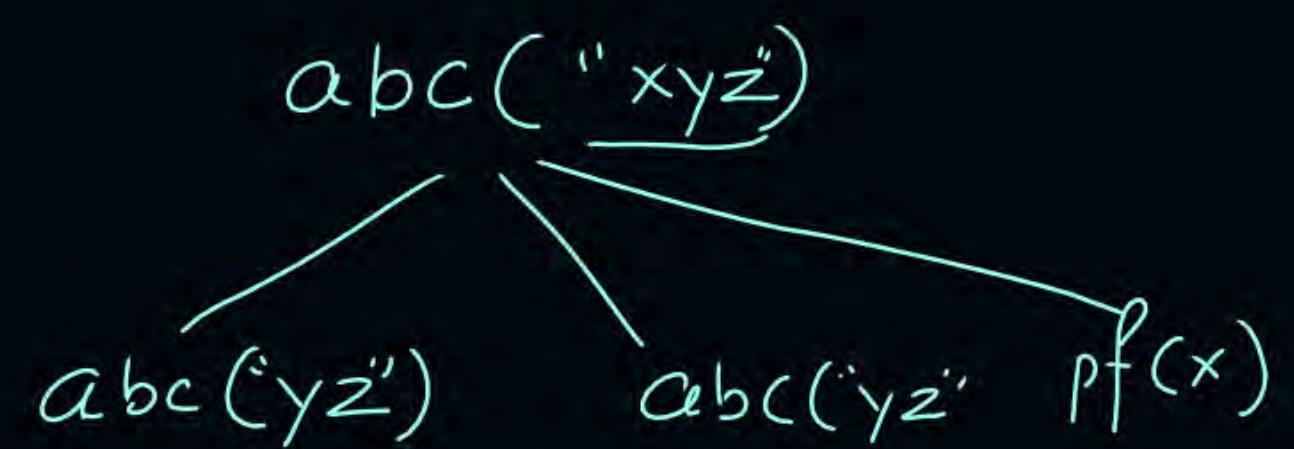
(A) n

(B) 2n

~~(C) 2^{n-1}~~

(D) 2^n

If $\text{abc}(s)$ is called with a null-terminated string s of length n characters (not counting the null (' $\backslash 0$ ') character), how many characters will be printed by $\text{abc}(s)$?



Reduce to base condition

$$n-k=0 \Rightarrow n=k$$

$$\underline{2^n T(0)} + 2^{n-1} + \dots + 2 + 1$$

$$= 1 + 2 + 2^2 + \dots + 2^{n-1}$$

$$\frac{1(2^n - 1)}{2 - 1} = 2^n - 1$$

$$T(0) = 0$$

$$T(n) = 2T(n-1) + 1$$

$$= 2(2T(n-2) + 1) + 1$$

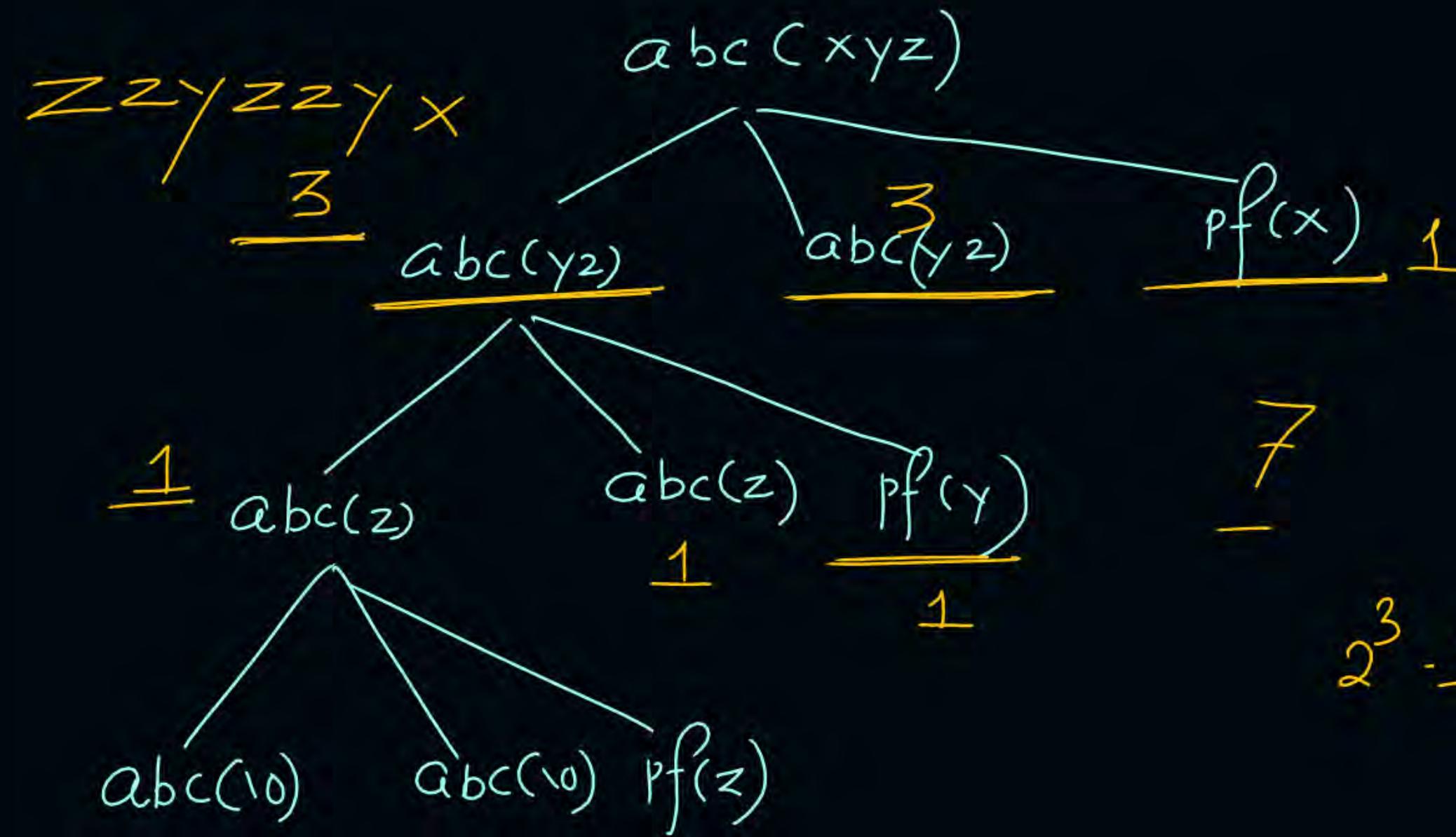
$$= 2^2 T(n-2) + 2 + 1$$

$$= 2^2(2T(n-3) + 1) + 2 + 1$$

$$= 2^3 T(n-3) + 2^2 + 2 + 1$$

$k+n$ term

$$= \cancel{2^k T(n-k)} + 2^{k-1} + \dots + 2 + 1$$



$$2^3 \cdot \perp = \cancel{7}$$



2 mins Summary



Topic

char * strong immutable

Topic

char ch[] mutable

Topic

Stolen() function, unsigned value

Topic

Topic

THANK - YOU

2-D
Array of
String
+
Structure

