

# CS & IT ENGINEERING



## Computer Network

### Flow Control

**Lecture No. - 05**



**By - Abhishek Sir**



# Recap of Previous Lecture



Topic

Go Back N ARQ

→ Transmitter's  
protocol







# Topics to be Covered



Topic

Go Back N ARQ

Topic

Selective Repeat ARQ



# ABOUT ME



Hello, I'm **Abhishek**

- GATE CS AIR - 96
- M.Tech (CS) - IIT Kharagpur
- 12 years of GATE CS teaching experience

Telegram Link : [https://t.me/abhisheksirCS\\_PW](https://t.me/abhisheksirCS_PW)





### Example 9 :- [H.W.]



#Q. Consider host A wants to send a file to ~~Station~~ <sup>Host</sup> B using (go-back-N) (window size 3) flow control strategy. The file is divided into 7 packets. If every 4th packet that A transmits gets lost (but no ACKs from B ever get lost), then what is the number of packets that A will transmit for sending the file to B?

[Including Retransmission]

1	2	3	4	5	6	To	4	5	6	7
✓	✓	✓	↓	↓	↓	✓	✓	↓	↓	↓
			Lost	discard				Lost	discard	

To	5	6	7	To	6	7
✓	✓	↓	↓	✓	✓	✓
		Lost	discard			

Ans > 7

Ans = 15



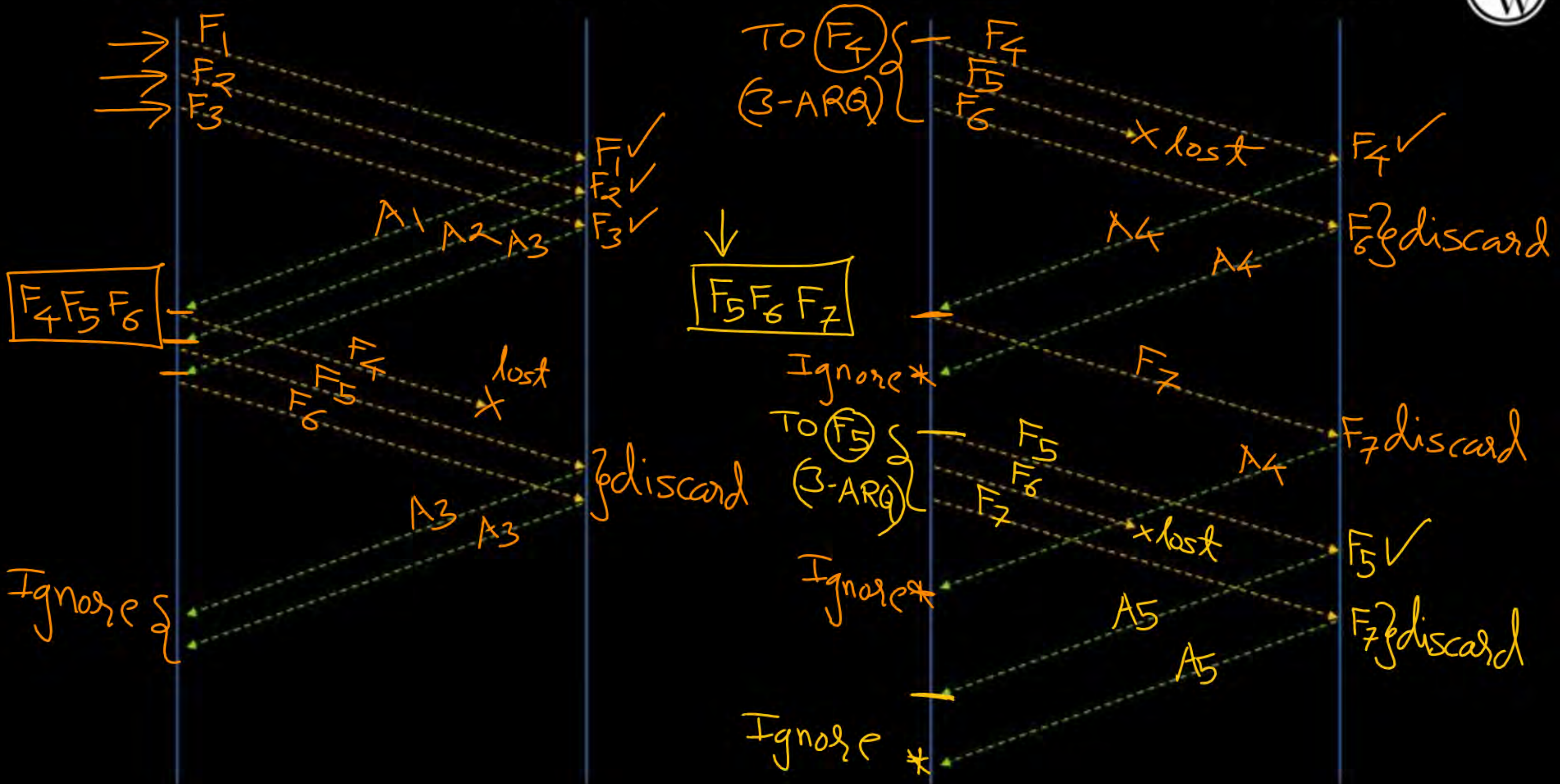


Transmitter

Receiver

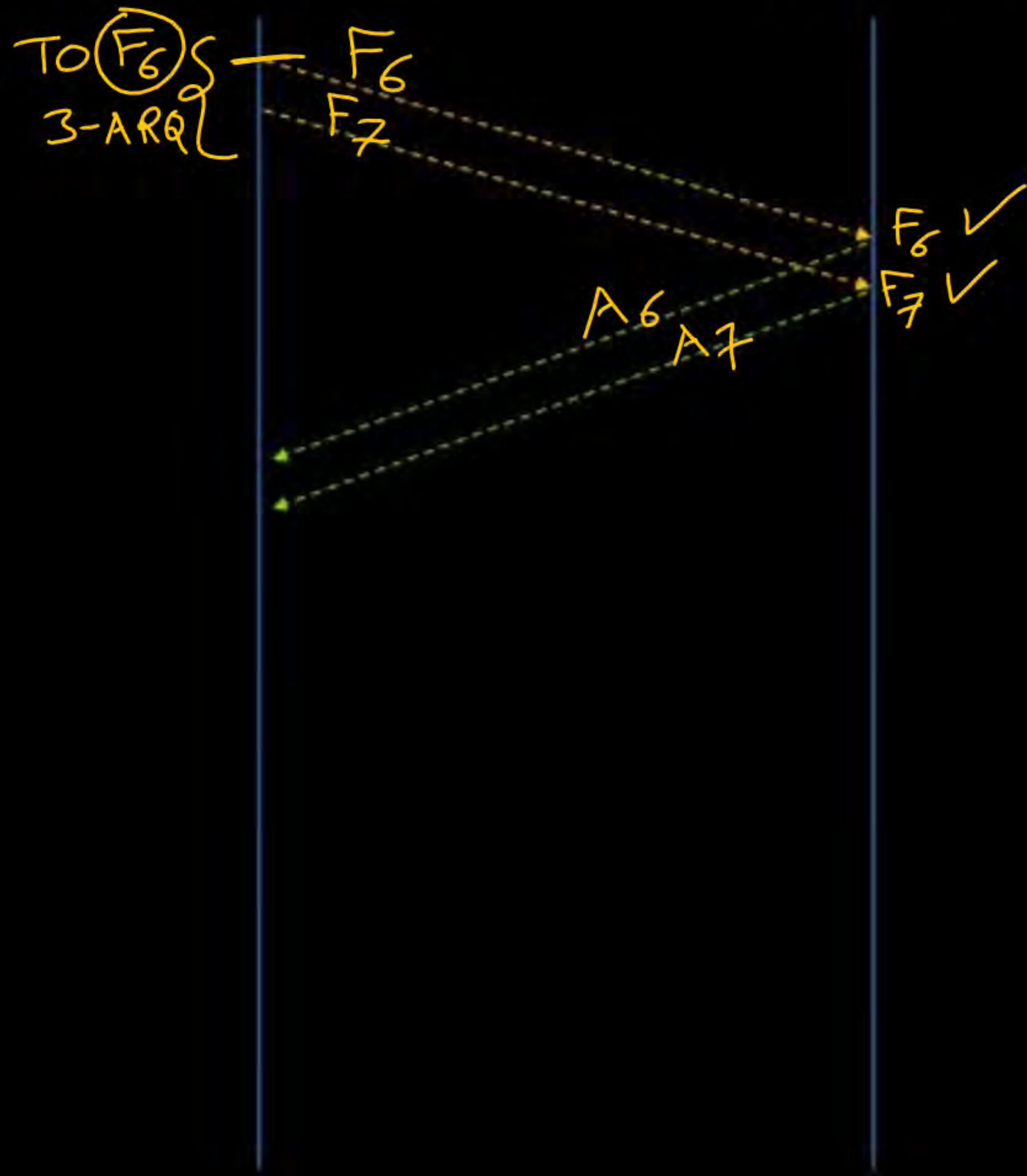
Transmitter

Receiver



Transmitter

Receiver





#Q. Station A needs to send a message consisting of 9 packets to Station B using a sliding window (window size 3) and go-back-n flow control strategy. All packets are ready and immediately available for transmission. If every 5<sup>th</sup> packet that A transmits gets lost (but no ACKs from B ever get lost), then what is the number of packets that A will transmit for sending the message to B?

**A** 12

**B** 14

**C** 16

**D** 18

**[GATE 2006]**

IIT-KGP, H.W.



#Q. Consider a network connecting two systems located 8000 kilometers apart. The bandwidth of the network is  $500 \times 10^6$  bits per second. The propagation speed of the media is  $4 \times 10^6$  meters per second. It is needed to design a Go-Back-N sliding window protocol for this network. The average packet size is  $10^7$  bits. The network is to be used to its full capacity. Assume that processing delays at nodes are negligible. Then, the minimum size in bits of the sequence number field has to be \_\_\_\_\_.

**[GATE 2015, Set-3, 2-Mark]**

IT-K, H.W.



## Topic : Selective Repeat ARQ



→ Transmitter's transmitting window size =  $N$

$$(N > 1)$$

→ Receiver's receiving window size =  $N$

\* Alternated  
sequence set





## Topic : Selective Repeat ARQ



→ Total number of sequences =  $2N$  [0 to  $(2N-1)$ ]

Handwritten notes:  $0$  to  $(N-1)$   
 $N$  to  $(2N-1)$

Total number of sequences =  
Transmitter's transmitting window size  
+ Receiver's receiving window size

Sequence number  $\leftarrow$  (Frame number) mod  $(2N)$



# Topic : Selective Repeat ARQ



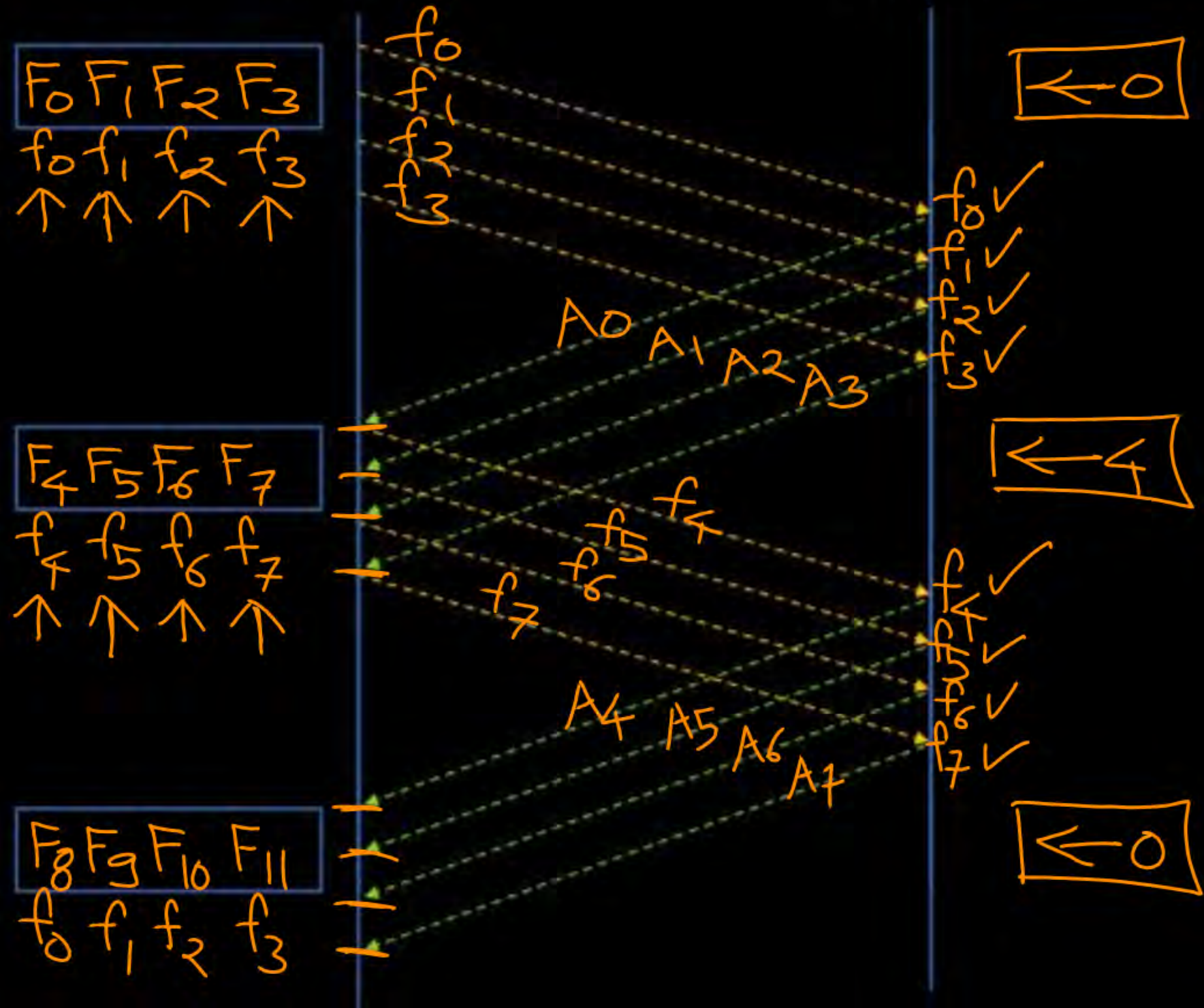
CASE I:

Suppose  $N = 4$

Sequence Number = 0 to 7

$\Rightarrow \text{Mod}(8)$

$\rightarrow$  Expected  
seq. no.







# Topic : Selective Repeat ARQ



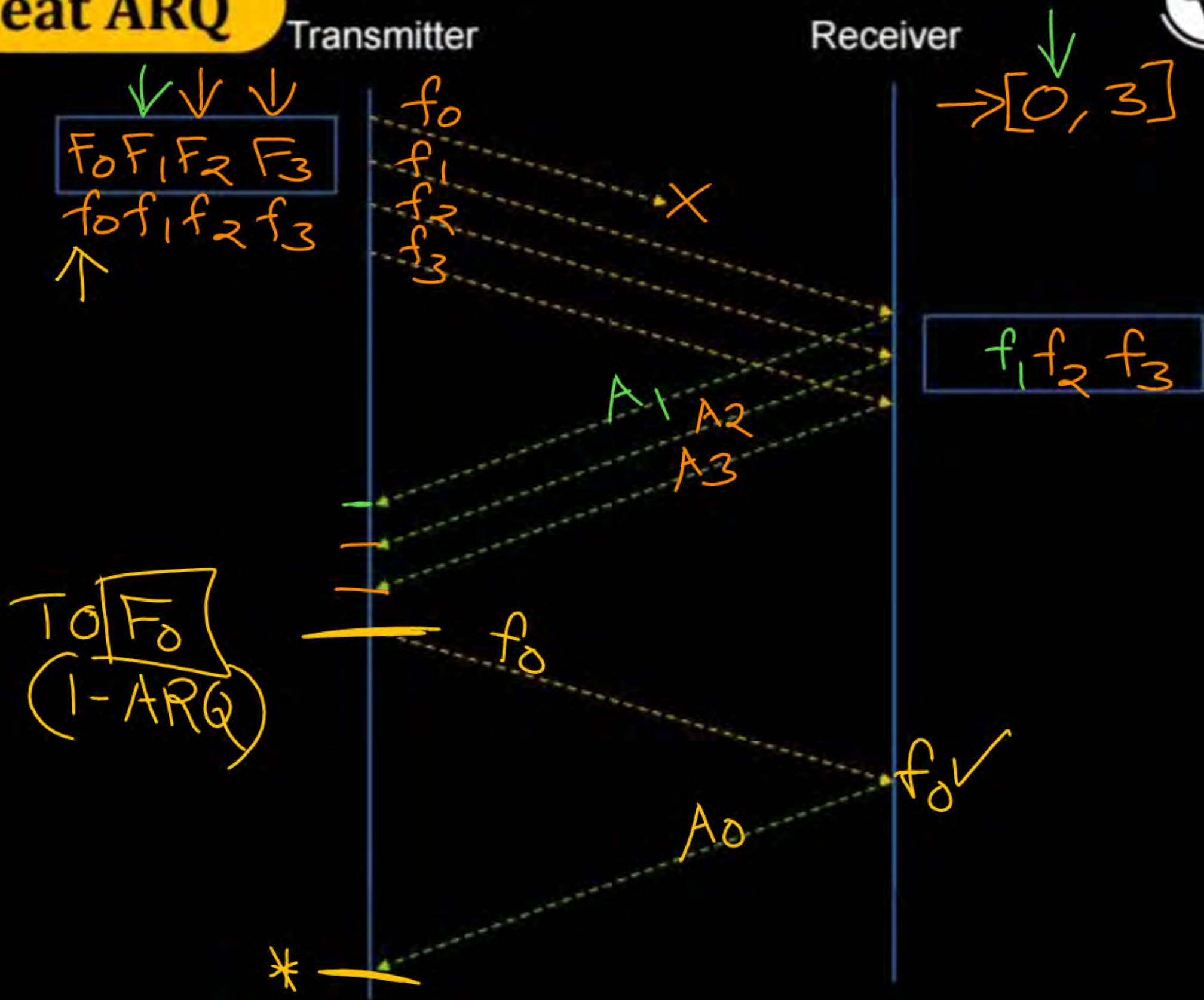
CASE II :

Suppose  $N = 4$

Sequence Number = 0 to 7

Expected seq. no. =  $i$

Expected seq. no. range  
=  $i$  to  $(i + N - 1)$







# Topic : Selective Repeat ARQ



CASE III:

Suppose  $N = 4$

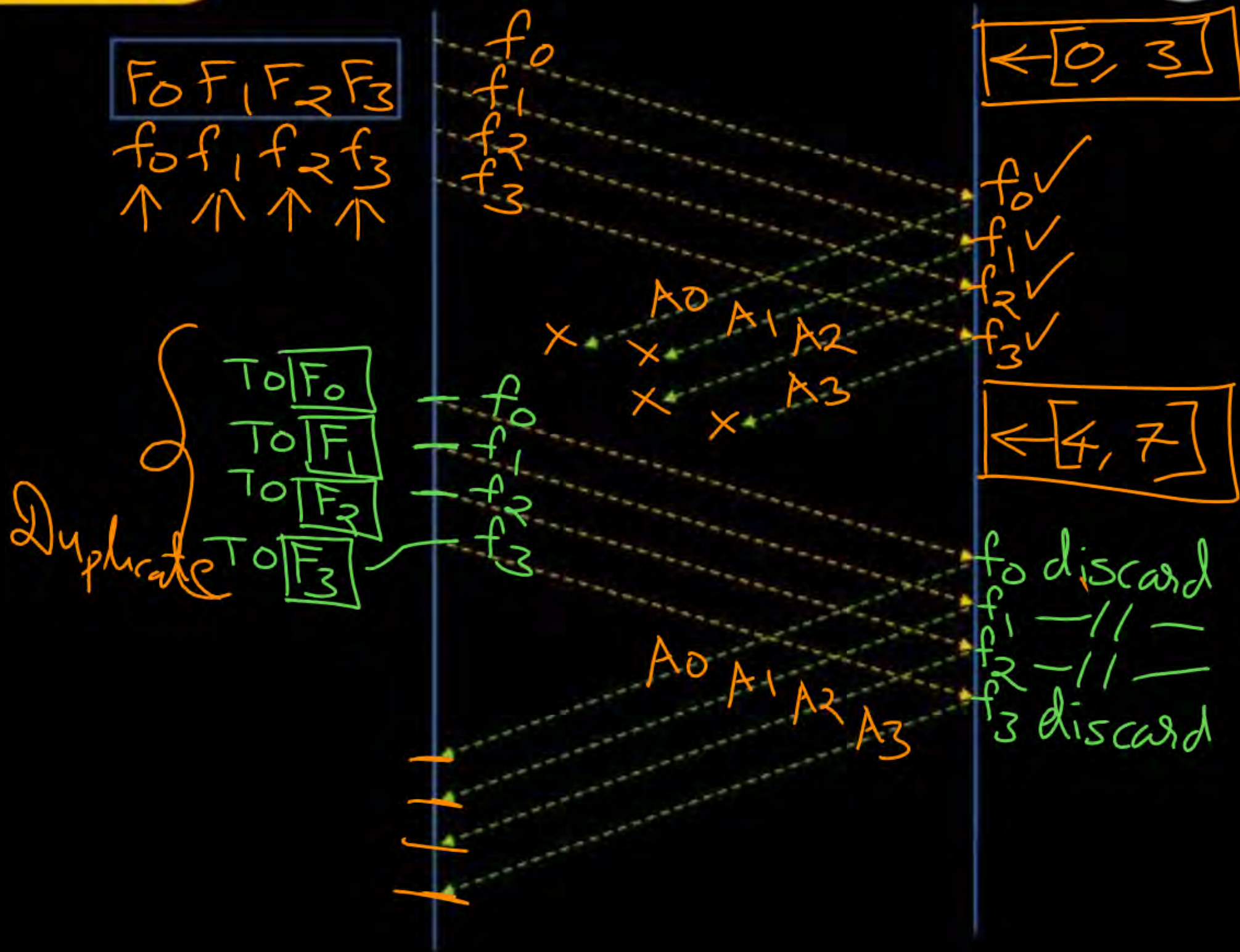
Sequence Number = 0 to 7

Expected seq. no. =  $i$

Expected seq. no. range  
=  $i$  to  $(i + N - 1)$

Transmitter

Receiver







## Topic : Selective Repeat ARQ



- Transmitter transmit N frames without any acknowledgment
- Receiver transmit "individual acknowledgment"  
[for every successfully received frame]
- "Cumulative (combine) acknowledgment" does not exist in this protocol
- Whenever transmitter gets time-out or received NACK,  
it retransmit that particular frame only

↓  
Selective Repeat





## Topic : Selective Repeat ARQ



/ selective Reject

→ Expected sequence number range  
= Expected sequence number to (Expected sequence number + N - 1)

→ When receiver receives a frame which is out of order  
[Sequence number of the frame is different then expected sequence number]

if Sequence number belongs to expected sequence number range  
then buffer the frame in receiving window  
and send individual acknowledgment of that frame

else

discard the frame and send individual acknowledgment of that frame

↳ selective Reject



#Q. Consider a  $128 \times 10^3$  bits/second satellite communication link with one-way propagation delay of 150 milliseconds. Selective retransmission (repeat) protocol is used on this link to send data with a frame size of 1 kilobyte. Neglect the transmission time of acknowledgment. The minimum number of bits required for the sequence number field to achieve 100% utilization is \_\_\_\_\_.

[GATE-2016, Set-2, 2-Mark]

ISC, H.W.

#Q. Consider a selective repeat sliding window protocol that uses a frame size of 1 KB to send data on a 1.5 Mbps link with a one-way latency of 50 msec. To achieve a link utilization of 60%, the minimum number of bits required to represent the sequence number field is \_\_\_\_\_.

[GATE-2014, Set-1, 2-Mark]

IIT-KGP, H.W.



#Q. In a sliding window ARQ scheme, the transmitter's window size is  $N$  and the receiver's window size is  $M$ . The minimum number of distinct sequence numbers required to ensure correct operation of the ARQ scheme is

[GATE 2004]



~~A~~

$\min(M, N)$

~~B~~

$\max(M, N)$

☒ C

$M + N$

~~D~~

$MN$

Ans: C

Solution :-

Transmitter's transmitting window size =  $N$

Receiver's receiving window size =  $M$

Total number of sequences =  $(N + M)$

**Total number of sequences =**

Transmitter's transmitting window size  
+ Receiver's receiving window size

$(N > 1)$

1) Go Back N ARQ  
 $M = 1$

2) selective Repeat  
 $M = N$



Transmitter's transmitting window size =  $N$

$(N > 1)$

~~\*~~



### 1. Sliding Window Protocol

Total number of sequences =  $N$

### 2. Go Back N ARQ

Total number of sequences =  $(N+1)$

### 3. Selective Repeat ARQ

Total number of sequences =  $(N+N) = (2N)$

Minimum number of bits required for sequence number field  
 $= \lceil \log_2(\text{Total number of sequences}) \rceil \text{ bits}$

Suppose, Number of bits in <sup>(Frame Header)</sup> sequence number field =  $k$  bits

Total number of sequences =  $2^k$

↓  
 0 to  $(2^k - 1)$



Number of bits in sequence number field =  $k$

### 1. Sliding Window Protocol

Transmitter's transmitting window size =  $2^k$

### 2. Go Back N ARQ

Transmitter's transmitting window size =  $(2^k - 1)$

### 3. Selective Repeat ARQ

Transmitter's transmitting window size =  $2^{(k-1)}$

$$\eta = \frac{N \times t_x}{\text{cycle time}}$$

$$\frac{2^k}{2}$$

#Q. The maximum window size for data transmission using the selective reject protocol with  $n$ -bit frame sequence numbers is:

[GATE 2005]

IIT-B

**A**  $2^n$

☒ **B**  $2^{(n-1)} = \frac{2^n}{2}$

**C**  $(2^n) - 1$

☒ **D**  $2^{(n-2)}$

Ans: B





## 2 mins Summary



Topic

Go Back N ARQ

Topic

Selective Repeat ARQ

↳ Receiver's protocol



# THANK - YOU

