

## CS &amp; IT

## Theory of Computation

DPP: 1

## Turing Machine &amp; Undecidability

**Q1** Consider the following two regular expressions  $R_1$  and  $R_2$  over  $\Sigma = \{a, b\}$ .

$$R_1 = a^* (ba^*)^*$$

$$R_2 = (a^* + b^*)^*$$

Which of the following is true?

- (A)  $R_1 \subset R_2$
- (B)  $R_2 \subset R_1$
- (C)  $R_1 = R_2$
- (D)  $R_1 \cap R_2 = a^*b^*$

**Q2** Consider the following statements:

- I. A regular grammar can generate some CFL language.
  - II. There are some non-regular languages for which PDA not exist.
  - III. Context sensitive grammar exists for every CFL.
  - IV. If  $L$  is a regular and  $M$  is not a regular language then  $LM$  is necessarily not regular
- Number of correct statement is/are \_\_\_\_\_?

**Q3** Which of the following languages are not decidable?

- (A)  $L = \{ \langle G \rangle \} \mid G \text{ is CFG and } R \text{ is a regular set such that } L(G) = R$
- (B)  $L = \{ \langle G \rangle \} \mid G \text{ is CFG such that } L(G) = \emptyset$
- (C)  $L = \{ \langle G_1, G_2 \rangle \} \mid G_1 \text{ is CFG such that } L(G_1) \cap L(G_2) = \sum^*$
- (D)  $L = \{ \langle G_1, G_2 \rangle \} \mid G_1 \text{ is CFG such that } L(G_1) = L(G_2)$

**Q4** Consider the following problems:

**P<sub>1</sub>:** Does a given program ever produce an output?

**P<sub>2</sub>:** Given DFAs  $D_1$  and  $D_2$  is  $L(D_1) \cap L(D_2) = \emptyset$ ?

**P<sub>3</sub>:** For Context sensitive grammar  $G$  and string  $w$ , is  $w \in L(G)$ ?

How many languages is/are undecidable? \_\_\_\_\_.

**Q5** If  $L_1 \cap L_2$  is regular and  $L_1$  is non-regular then,  $L_2$  must be

- (A) Regular but not finite
- (B) Non-regular
- (C) Finite
- (D) None of these

**Q6** If  $P_1$  is reducible to  $P_2$  then, which of the following is/are correct?

- (A) If  $P_1$  is decidable then,  $P_2$  is undecidable.
- (B) If  $P_2$  is undecidable then,  $P_1$  is decidable.
- (C) If  $P_2$  is decidable then,  $P_1$  must be decidable.
- (D) If  $P_1$  is undecidable then,  $P_2$  must be undecidable.

**Q7** Let,

$$L_1 = \text{CFL}$$

$$L_2 = \text{DCFL}$$

$$L_3 = \text{Regular}$$

Then, which of the following is/are correct?

- (A)  $L_3 - L_1$  is CSL
- (B)  $L_1 \cup (L_2 \cap \bar{L}_3)$  is CFL
- (C)  $L_2 \cdot L_3$  is Regular
- (D)  $L_2 \cup L_3$  is DCFL

**Q8** Consider the following statements:

**S<sub>1</sub>:** Complement of finite language may be finite.

**S<sub>2</sub>:** Kleene star of finite language may be finite.

**S<sub>3</sub>:** Subset of finite language is always finite.


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**S<sub>4</sub>:** Complement of infinite language may be finite.

Number of incorrect statements is/are\_\_\_\_\_.

- Q9** Which of the following problems are undecidable?
- (A) Membership problem in context-free languages.
  - (B) Whether a given context-free language is regular.
  - (C) Whether a finite state automation halts on all inputs.
  - (D) Membership problem for type 0 languages.
- Q10** Which one of the following is **UNDECIDABLE**?
- (A) Given a Turing machine  $M$ , a string  $s$  and an integer  $k$ ,  $M$  accepts  $s$  within  $k$  steps
  - (B) Equivalence of two given Turing machines
  - (C) Language accepted by a given finite state machine is not empty
  - (D) Language generated by a context free grammar is non empty
- Q11** Consider the following decision problems:

$(P_1)$ : Does a given finite state machine accept a given string?

$(P_2)$ : Does a given context free grammar generate an infinite number of strings  
Which of the following statements is true?

- (A) Both  $(P_1)$  and  $(P_2)$  are decidable
- (B) Neither  $(P_1)$  nor  $(P_2)$  are decidable
- (C) Only  $(P_1)$  is decidable
- (D) Only  $(P_2)$  is decidable

- Q12** Which of the following problems is undecidable?
- (A) Membership problem for Context free grammar.
  - (B) Ambiguity problem for Context free grammar.
  - (C) Finiteness problem for Finite automaton.
  - (D) Equivalence problem for Finite automaton.
- Q13** Recursive languages are:
- (A) a proper superset of context free languages
  - (B) always recognized by a pushdown automata
  - (C) also called type-0 languages
  - (D) recognizable by Turing machines



## Answer Key

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Q1 (C)

Q2 3~3

Q3 (A, C, D)

Q4 1~1

Q5 (D)

Q6 (C, D)

Q7 (A, B, D)

Q8 1~1

Q9 (B, D)

Q10 (B)

Q11 (A)

Q12 (B)

Q13 (A, D)



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# Hints & Solutions

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**Q1 Text Solution:**

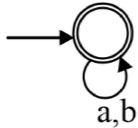
$$L(R_1) = a^* (ba^*)^*$$

$$= \{\epsilon, a, b, aa, ab, ba, bb, \dots\}$$

$$L(R_1) = (a+b)^*$$

$$L(R_2) = (a^* + b^*)^*$$

$$= \{\epsilon, a, b, aa, ab, ba, bb, \dots\}$$

**DFA for  $R_2$ :**

$$= L(R_2) = (a+b)^*$$

So, both languages are equivalent.

**Q2 Text Solution:**

- Every regular is CFL. So, regular can generate some CFL but not all CFL (**TRUE**)
- $L = \{a^n b^n c^n \mid n \geq 0\}$  it is non-regular language, for  $L$  we cannot generate PDA. (**TRUE**)
- CSG can generate all CFG and regular. Because Every CFG and regular are CSG. (**TRUE**)
- $L = \phi$  and  $M = \{a^n b^n \mid n \geq 1\}$   
 $= L \times M$   
 $= \phi \times \{a^n b^n \mid n \geq 1\}$   
 $= \phi \text{ Regular } (**FALSE**)$

**Q3 Text Solution:**

(b) Emptiness Problem for CFG is decidable.  
 Equivalence and completeness problems are Undecidable for CFG.

**Q4 Text Solution:**

- Problem  $P_1$  is non-trivial so,  $P_1$  is undecidable.
- Disjointness problem for DFA/NFA are decidable.
- Membership problem for context sensitive grammar is decidable.

**Q5 Text Solution:**

Given  $L_1 \cap L_2 = \text{Regular}$

$L_1 = \text{Non-regular}$

Then,  $L_2$  need not be regular

So, option (a, b, c) are false

Therefore, option (d) is correct.

**Q6 Text Solution:**

Given  $P_1 \leq P_2$

- If  $P_1$  is decidable then  $P_2$  may/may not be decidable.
- If  $P_2$  is undecidable then  $P_1$  may/may not be undecidable.
- If  $P_2$  is decidable then,  $P_1$  must be decidable.
- If  $P_1$  is undecidable then,  $P_2$  must be undecidable.

**Q7 Text Solution:**

- (a)  $\text{CFL Regular} \cup \overline{\text{CFL}}$   
 $\text{Regular} \cap \text{CSL}$   
 $= \text{CSL} \quad (\text{True})$
- (b)  $\text{CFL} \cup (\text{DCFL} \cap \overline{\text{Regular}})$   
 $\text{CFL} \cup \text{DCFL}$   
 $= \text{CFL} \quad (\text{True})$
- (c)  $\text{DCFL} \cdot \text{Regular}$   
 Need not be Regular (**False**)
- (d)  $\text{DCFL} \cup \text{Regular} = \text{DCFL} \quad (\text{True})$

**Q8 Text Solution:**

- $\overline{\text{Finite}} = \text{Always Infinite}$   
**Incorrect**
- $\phi^* = \epsilon$  **Correct**
- Subset of finite language always finite.  
**Correct**
- $\overline{(a+b)^*} = \phi$   
**Correct**

**Q9 Text Solution:**

Option (A), Membership problem in context-free languages. is **DECIDABLE**.

Option (B), Whether a given context-free language is regular is **undecidable**. *Regularity is*



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decidable till DCFL.

Option (C), Whether a finite state automation halts on all inputs. **DECIDABLE**

Option (D), Membership problem for type 0 languages. **undecidable** (undecidable for RE or semidecidable)

**Q10 Text Solution:**

Option (A) is **DECIDABLE**; since numbers of steps are finite. After  $k$  steps we can check whether final state reached or not. If we reach final state input accepted otherwise rejected.

Option (B) is **undecidable**; to check for equivalence of two Turing Machine we need to check

$$(L(G_1) - L(G_2)) \cup (L(G_2) - L(G_1)) = \emptyset$$

We can't check emptiness for Turing Machine.

Option (C) is **DECIDABLE**; emptiness of the finite state machine can be checked by reachability of the final state from initial state in transition graph. If the final state is reachable then non empty otherwise empty.

Option (D) is **DECIDABLE**; there is an algorithm to find emptiness by checking usefulness of start symbol of the grammar. If the start symbol is useful then grammar generated the language non-empty otherwise empty.

**Q11 Text Solution:**

$P_1$  is **DECIDABLE**; we can simply input a string to finite state machine and after processing the string we can check the state of the machine. If the machine reaches the final state then accepted otherwise rejected.

$P_2$  is **DECIDABLE**; to test whether  $L(G)$  is finite, we use following algorithm

I. Convert context free grammar  $G' = (V', T, P', S)$  in **Chomsky Normal Form** and with no useless symbols. II. A simple test for finiteness of a CNF grammar with no useless symbols is to draw a

directed graph with a vertex for each variable and an edge from  $A$  to  $B$ . There is a production of the form  $A \rightarrow BC$  or  $A \rightarrow CB$  for any  $C$ . Then the language generated is finite if and only if this graph has no cycles.

Example

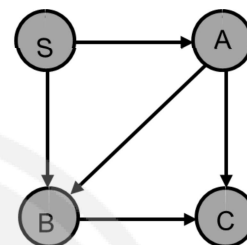
Consider the following grammar

$S \rightarrow AB$

$A \rightarrow BC/a$

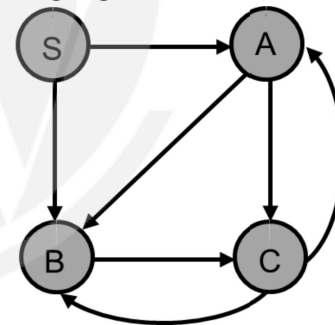
$B \rightarrow CC/b$

$C \rightarrow a$



The corresponding graph is, this graph has no cycle, and hence the language is finite.

If we add a production rule  $C \rightarrow AB$ , we get the graph containing cycle and hence language is infinite.



**Q12 Text Solution:**

Option (A); Membership problem for CFGs is **DECIDABLE**; we can use CYK algorithm to test membership of a string in  $L(G)$ .

Option (B); Ambiguity problem for CFGs is **UNDECIDABLE**. Post correspondence problem (PCP) problem reduces to ambiguity problem.

Option (C); Finiteness problem for FSAs is **DECIDABLE**; we can test for loop in transition



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graph.

Option (D); Equivalence problem for FSAs is **DECIDABLE**; regular languages are closed under complement and intersection and hence;  $(L(G_1) - L(G_2)) \cup (L(G_2) - L(G_1))$  will be a regular language and can be tested for the emptiness.

**Q13 Text Solution:**

Option (A) is **TRUE**; In Chomsky hierarchy recursive language includes context free languages.

Option (B) is **FALSE**; Recursive languages are recognized by halting Turing machine.

Option (C) is **FALSE**; type-0 languages also include recursive enumerable languages.

Option (D) is **TRUE**; Recursive languages are recognize as well as decides by the Turing machines.



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