



CS & IT ENGINEERING

C-Programming

Array and Pointer



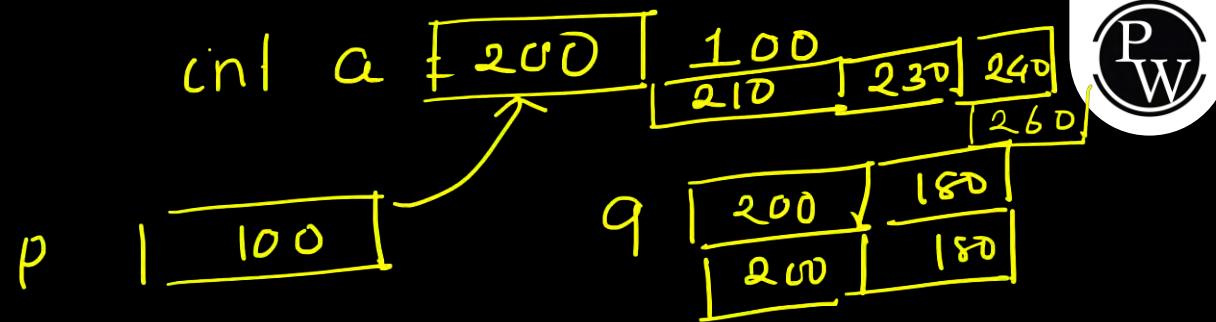
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DPP-01 Discussion Notes

Question

#Q. Consider the following C program?

```
#include <stdio.h>
int a = 200;
void bar(int *p, int q)
{
    *p = *p+10;
    q = q-20;
    a= a+20;
}
int main()
```



```
{  
    bar(&a,a); ✓  
    bar(&a,a); ✓  
    printf("%d",a); —  
    return 0;  
}
```

[c] Ans

The value printed by above program is 260.

A 220

C 260

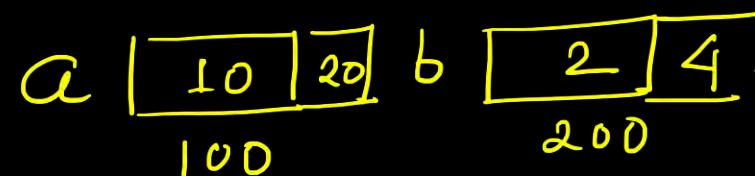
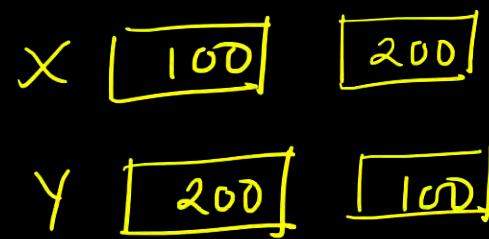
B 240

D 250

Question



```
#Q. #include<stdio.h>
void f(int *x, int *y)
{
    int *temp;
    temp = x; } Address
    x = y; } Swap
    y= temp;
    *x=*x+2;
    *y=*y*2;
}
```



```
int main()
{
    int a=10, b=2;
    f(&a, &b);
    printf("%d %d\n", a,b);
    return 0;
}
```

The output of the program is

+emp = 100

x = 200

y = 100

D is the

Answer

value

A 20, 2

C 20, 20

B 20, 1

✓ D 20, 4

Question

```
#Q. #include<stdio.h>
void f(int *x, int *y)
{
    int temp;
    temp = *x;
    *x = *y;
    *y= temp;
}
int main()
{
```

A

10

C

20

```
int a=10, b=2, c=20,
f(&a, &b);
f(&b, &c);
f(&c, &a);
printf("%d", a);
return 0;
```

}

The output is [10].

B

2

D

24

a [10] b [2] c [20]

f(a, b) x [10]

y [20]

temp = 10

* x = y a [2]

* y = 10 b [10]

a [2] b [10] c [20]

a [10] b [20] c [12]

Question



#Q. Consider the following program

```
# include <stdio.h>
int main ()
{
    int a, b;
    int v = 3;
    int *pv;
    a = 2* (v+5);
    pv = &v;
    b = 2* (*pv+5);
    printf ("\n a = %d b = %d", a,b);
    return 0;
}
```

Output of the program is

a 16

b

v 3
100

p v 100

$$a = 2 * (3 + 5) = 16$$

$$b = 2 * (3 + 5) = 16$$

$$a = 16$$

$$b = 16$$

[A] Ans

a = 16 b = 16

B

a = 16 b = 32

A

C

a = 16 b = 8

D

a = 16 b = 64

Question

```
#Q. # include <stdio.h>
int main () {
    int a, b;
    int v = 3;
    int *pv, **pvv;
    pvv = &pv; ✓
    a = 2 * (v+5);
    b = 3 * (v+10);
    pv = &v;
    v = 2 * (*pv+5);
    pv = &b;
    a = 2 * (b + *pv + **pvv);
    (*pv)++;
    b = 2 * (b + *pv + **pvv);
    printf ("%d", a+b);
    return 0; } Output of the program is
```

$$\begin{array}{ll}
 a & \boxed{16} \boxed{234} \\
 b & \boxed{39} \boxed{40} \\
 \hline
 v & \boxed{3} \boxed{16} \\
 \hline
 p_v & \boxed{200} \boxed{300} \\
 \hline
 p_{vv} & \boxed{100}
 \end{array}$$

$$a = 2 * (3+5) = 16$$

$$b = 3 * (3+10) = 39$$

$$v = 2 * (3+5) = 16$$

$$a = 2 * (39 + 39 + 39) = 234$$

$$b = 2 * (40 + 40 + 40) = \underline{\underline{480}}$$

474 Ans

Question



#Q. The value printed by the following program is _____.

```
#include<stdio.h>
void foo1(int* ptr, int num)
{
    num = num + 5;
    *ptr = *ptr * num;
    return;
}
void foo2(int* ptr, int num)
{
    num = num - 10;
    *ptr = *ptr / num;
    return;
}
```

```
void main()
{
    int i=5, j=10,k=20;
    foo2(&j, k);
    foo1(&i, j);
    printf("%d", i+j);
}
```

$$30 + 1 = 31$$

Answer

Question

#Q. The value printed by the following program is _____.

```
#include<stdio.h>
void foo1(int* ptr, int num)
{
    num = num + 5;
    *ptr = *ptr * num;
    return;
}
void foo2(int* ptr, int num)
{
    num = num - 10;
    *ptr = *ptr / num;
    return;
}
```

$$l = \frac{30}{100}, \quad j = \boxed{\frac{10}{200}} \boxed{1}, \quad k = \frac{20}{300}$$

$foo_2(200, 20)$

$$ptr = 200, \quad num = 20$$

$$num = 10$$

$$j \rightarrow ptr: j = 10/10 = 1 - j = 1$$

$foo_1(100, 1)$

$$ptr = 100, \quad num = 1/6$$

$$num = 6$$

$$*ptr: l = 5 * 6 = \underline{30} \quad l = 30$$

Question

```
#Q. #include<stdio.h>
void f1(int *x, int *y) {
    x = y;
    *x = *x + 2;
    *y = *y * 2;
}
void f2(int *x, int *y) {
    y = x;
    *x = *x - 3;
    *y = *y * 12;
}
void f3(int *x, int *y) {
    *x = *x + 13;
    *y = *y * 10;
}
```

```
int main() {
    int a=10, b=2;
    f1(&a, &b);
    f2(&a, &b);
    f3(&a, &b);
    printf("%d", a+b);
    return 0;
}
```

$f_1(100, 200)$
 $x = 100 \quad y = 200$
 $x = 200$
 $*x = 2+2 = 4 = b$
 $*y = *4 * 2 = 8$

$f_2(100, 200)$
 $x = 100 \quad y = 200$
 $y = 100$
 $*x = 10 - 3 = 7$
 $*y = 7 * 12 = 84$

$a \boxed{10} \boxed{17} \quad b \boxed{2} \boxed{4} \boxed{8}$
 $\underline{100} \quad \underline{84} \quad \underline{97}$

Output of the program is 177

$Aw = 177$



Question

```
#Q. #include<stdio.h>
void f(int *x, int *y)
{
    x = y;
    *x = *x + 2
    *y = *y + 2
}
int main()
{
    int a=10, b=2
    f(&a, &b);
    printf("%d %d\n", a+b);
    return 0;
}
```

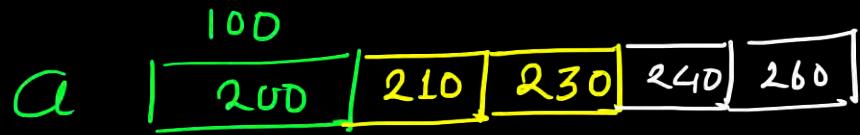
The value printed by the program is _____

Question



```
#Q. #include <stdio.h>
int a = 200;
int bar(int *p, int q)
{
    static int x;
    *p = *p+10;
    q = q-20;
    a= a+20;
    x += a;
    return x;
}
int main()
{
    printf("%d",bar(&a,a)+bar(&a,a));
    return 0;
}
```

The output of the program is 720



bar (100 , 200)

Add

$$p = 100, \quad q = \cancel{200} - 180$$

$$*p = 210$$

$$q = 200 - 20 = 180$$

$$a = 210 + 20 = 230$$

$$x = 0 + 230 = \underline{\underline{230}}$$

~ ~ ~ ~ ~ ~ ~

bar (100 , 230)

$$*p = 230 + 10 = \underline{\underline{240}}$$

$$q = 230 - 20 = 210$$

$$a = 240 + 20 = 260$$

$$x = 230 + 260 = \underline{\underline{490}}$$

Answer is
720

THANK - YOU