

# Computer Science & Information Technology

## Computer Networks

### Flow Control

**Q1** Consider two hosts are connected directly using point-to-point link. The link bandwidth is 10 Kbps, distance is 5 km, signal propagation speed is  $10^5$  meter per second and packet size is 200 bits than calculate transmission delay for a packet and one-way propagation delay (in millisecond) ?

- (A) 20 and 50
- (B) 20 and 500
- (C) 200 and 50
- (D) 200 and 500

**Q2** Consider two hosts S and D are connected directly using point-to-point link. The link bandwidth is 20 Kbps, signal propagation speed is  $10^6$  meter per second and distance is 40 km. Suppose host S wants to send a data of size 500 bits to host D in one packet. Calculate how much time (in millisecond) it takes to deliver the data completely from S to D?

**Q3** Consider two hosts S and D are connected via one packet switch (takes negligible processing delay). Each link bandwidth is 1 Mbps, signal propagation speed is  $4 * 10^6$  meter per second and length of each link is 20 km. Suppose host S wants to send a file of size 8000 bytes to host D, by dividing the file into 2000 bits packets. Calculate how much time (in millisecond) it takes to deliver the file completely from S to D ?

**Q4** Consider two hosts S and D are connected via two routers over a single path, routers takes negligible processing delay. Each link bandwidth is 100 Kbps, signal propagation speed is  $10^6$  meter per second and length of each link is 10 km. Suppose host S wants to

send a file of size 5000 bytes to host D, by dividing the file into 1000 bits packets. Calculate how much time (in millisecond) it takes to deliver the file completely from S to D ?

**Q5** Consider two hosts are connected via point-to-point link using Stop-and-Wait protocol for flow control. The transmission rate of the link is 5 Kbps and the one-way propagation delay of the link is 50 milliseconds. The frame size is 500 bits. Calculate channel utilization in percentage (rounded off to nearest integer) ?

**Q6** Consider two hosts are connected via point-to-point link using Stop-and-Wait protocol for flow control. The transmission rate of the link is 2 Mbps and frame size is 4000 bytes. To achieve 50 percent link utilization, calculate one-way propagation delay in milliseconds ?

**Q7** Consider two hosts are connected via point-to-point link using Stop-and-Wait protocol for flow control. The transmission delay for a frame and one-way propagation delay of the link are 15 and 30 milliseconds respectively. If link bandwidth is 50 Kbps then calculate throughput of the link in Kbps ?

**Q8** Consider two hosts are connected via point-to-point link using Stop-and-Wait protocol for flow control. The link bandwidth is 4 Kbps, one-way propagation delay of the link are 800 milliseconds. To achieve 50 percent link utilization calculate packet size in bytes ?

**Q9**



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Consider a packet error probability is 0.3 in Stop-and-Wait ARQ. What should be minimum number of transmission required to transmit 140 packets?

**Q10** Consider two hosts are connected via point-to-point link using Sliding Window protocol for flow control. The transmission delay for a frame and propagation delay of the link are 10 and 30 milliseconds. Calculate optimal window size ?



**Q11** Consider two hosts A and B are connected via point-to-point link using Go-Back-4-ARQ flow control strategy with transmit window size 4. Host A wants to send a file (divided into 10 packets) to host B, if every 6th packet that A transmits gets lost (but no ACKs from B ever get lost), then what is the number of packets that A will transmit for sending the file to B ?

**Q12** Consider two hosts connected directly through point-to-point link uses Go Back N ARQ for flow control. The transmission delay and propagation delay (in millisecond) are 2 and 250. What should be minimum number of bits required for sequence number field to achieve full utilization ?






**Q13** Consider a 2 Mbps communication link with one-way propagation delay of 120 milliseconds. Go back N ARQ protocol is used on this link to send data with a frame size of 2000 bits. Neglect the transmission time of acknowledgment. The minimum number of bits required for the sequence number field to achieve 50% utilization is .

**Q14** Consider two hosts connected directly through point-to-point link uses Selective Repeat ARQ for flow control. The transmission delay and propagation delay (in millisecond) are 4 and 250. What should be minimum number of bits required for sequence number field to achieve full utilization?



**Q15** Consider a 1 Mbps communication link with one-way propagation delay of 80 milliseconds. Selective repeat protocol is used on this link to send data with a frame size of 2000 bits. Neglect the transmission time of acknowledgment. The minimum number of bits required for the sequence number field to achieve 100% utilization is \_\_\_\_\_.



# Answer Key

- Q1 (A)  
Q2 65~65  
Q3 76~76  
Q4 450~450  
Q5 50~50  
Q6 8~8  
Q7 10~10  
Q8 800~800

- Q9 200~200  
Q10 (D)  
Q11 17~17  
Q12 (B)  
Q13 7~7  
Q14 (D)  
Q15 8~8



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## Hints & Solutions

**Q1 Text Solution:**

$$t_x = \frac{200 \text{ bits}}{10 \text{ Kbps}} = \frac{200 \text{ bits}}{10 \times 10^3 \text{ bits/sec}} = 20 \text{ ms}$$

$$t_p = \frac{5 \text{ km}}{10^5 \text{ m/sec}} = \frac{5 \times 10^3 \text{ m}}{10^2 \times 10^3 \text{ m/sec}} = 50 \text{ ms}$$

**Q2 Text Solution:**

$$t_x = \frac{500 \text{ bits}}{20 \text{ Kbps}} = \frac{500 \text{ bits}}{20 \times 10^3 \text{ bits/sec}} = 25 \text{ ms}$$

$$t_p = \frac{40 \text{ km}}{10^6 \text{ m/sec}} = \frac{40 \times 10^3 \text{ m}}{10^3 \times 10^3 \text{ m/sec}} = 40 \text{ ms}$$

$$\text{Total time} = (t_x + t_p) = (25 + 40) \text{ ms} = 65 \text{ ms}$$

**Q3 Text Solution:**

$$t_x = \frac{2000 \text{ bits}}{1 \text{ Kbps}} = \frac{2 \times 10^3 \text{ bits}}{10^6 \text{ bits/sec}} = 2 \text{ ms}$$

$$t_p = \frac{20 \text{ km}}{4 \times 10^6 \text{ m/sec}} = \frac{20 \times 10^3 \text{ m}}{4 \times 10^6 \text{ m/sec}} = 5 \text{ ms}$$

$$N = \frac{8000 \text{ bytes}}{2000 \text{ bits}} = \frac{64 \times 10^3 \text{ bits}}{2 \times 10^3 \text{ bits}} = 32$$

$$\begin{aligned} \text{Total time} &= (N \times t_x + t_p) + (t_x + t_p) \\ &= (32 \times 2 + 5) + (2 + 5) \text{ ms} = 76 \text{ ms} \end{aligned}$$

**Q4 Text Solution:**

$$t_x = \frac{1000 \text{ bits}}{100 \text{ Kbps}} = \frac{1000 \text{ bits}}{100 \times 10^3 \text{ bits/sec}} = 10 \text{ ms}$$

$$t_p = \frac{10 \text{ km}}{10^6 \text{ m/sec}} = \frac{10 \times 10^3 \text{ m}}{10^3 \times 10^6 \text{ m/sec}} = 10 \text{ ms}$$

$$N = \frac{5000 \text{ bytes}}{1000 \text{ bits}} = \frac{40 \times 10^3 \text{ bits}}{10^3 \text{ bits}} = 40$$

Total time

$$\begin{aligned} &= (N \times t_x + t_p) + (t_x + t_p) + (t_x + t_p) \\ &= (40 \times 10 + 10) + (10 + 10) + (10 + 10) \text{ ms} \\ &= 450 \text{ ms} \end{aligned}$$

**Q5 Text Solution:**

$$t_x = \frac{500 \text{ bits}}{5 \text{ Kbps}} = \frac{500 \text{ bits}}{5 \times 10^3 \text{ bits/sec}} = 100 \text{ ms}$$

$$t_p = 50 \text{ ms}$$

Cycle time

$$= (t_x + 2t_p) = (100 + 2 \times 50) = 200 \text{ ms}$$

$$\begin{aligned} \eta &= \frac{t_x}{\text{Cycle time}} = \frac{100 \text{ ms}}{200 \text{ ms}} = \frac{1}{2} \\ &= \frac{1}{2} \times 100\% = 50\% \end{aligned}$$

**Q6 Text Solution:**

$$t_x = \frac{4000 \text{ bytes}}{2 \text{ Kbps}} = \frac{32 \times 10^3 \text{ bits}}{2 \times 10^6 \text{ bits/sec}} = 16 \text{ ms}$$

$$\eta = \frac{t_x}{\text{Cycle time}}$$

$$\frac{1}{2} = \frac{t_x}{(t_x + 2t_p)}$$

$$t_x = 2t_p$$

$$t_p = \frac{t_x}{2} = \frac{16 \text{ ms}}{2} = 8 \text{ ms}$$

**Q7 Text Solution:**

$$t_x = 15 \text{ ms}$$

$$t_p = 30 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (15 + 2 \times 30) = 75 \text{ ms}$$

$$\eta = \frac{t_x}{\text{Cycle time}} = \frac{15 \text{ ms}}{75 \text{ ms}} = \frac{1}{5}$$

$$\begin{aligned} \text{Throughput} &= \eta \times \text{Bandwidth} \\ &= \frac{1}{5} \times 50 \text{ kbps} = 10 \text{ kbps} \end{aligned}$$

**Q8 Text Solution:**

$$\eta = \frac{t_x}{\text{Cycle time}}$$

$$\frac{1}{2} = \frac{t_x}{(t_x + 2t_p)}$$

$$t_x = 2t_p$$

$$\text{Packet size} = (2t_p) \times \text{Bandwidth}$$

$$= (2 \times 800 \text{ ms}) \times 4 \text{ kbps}$$

$$= 64 \times 10^2 \times 10^{-3} \text{ sec} \times 10^3 \text{ bits/sec}$$

$$= 6400 \text{ bits}$$

$$= 800 \text{ bytes}$$

**Q9 Text Solution:**

$$P_b = 0.3$$

$$N = 140$$

Total transmission

$$= N + N \times P_b + N \times P_b^2 + N \times P_b^3 + \dots$$

$$= N \times [1 + P_b + P_b^2 + P_b^3 + \dots]$$

$$= N \times \frac{1}{(1-P_b)} = \frac{N}{(1-P_b)}$$

$$= \frac{140}{(1-0.3)} = \frac{140}{0.7} = 200$$

**Q10 Text Solution:**

$$t_x = 10 \text{ ms}$$

$$t_p = 30 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (10 + 2 \times 30) \text{ ms} = 70 \text{ ms}$$


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Optional window size

$$= \left\lceil \frac{\text{Cycle time}}{t_x} \right\rceil = \left\lceil \frac{70 \text{ ms}}{10 \text{ ms}} \right\rceil = 7$$

**Q11 Text Solution:**

1	2	3	4	5	6	7	8	9
✓	✓	✓	✓	✓	✗	<u>discord</u>		
						6	7	8
						9	10	
						✓	✓	✗
						<u>discord</u>		
						8	9	10
						✓	✓	✓

**Q12 Text Solution:**

$$t_x = 2 \text{ ms}, t_p = 250 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (2 + 2 \times 250) \text{ ms} = 502 \text{ ms}$$

Optimal window size (N)

$$= \left\lceil \frac{\text{Cycle time}}{t_x} \right\rceil = \left\lceil \frac{502 \text{ ms}}{2 \text{ ms}} \right\rceil = 251$$

Minimum no. of bits for sequence no. of field

$$= \lceil \log_2 (N + 1) \rceil \text{ bits}$$

$$= \lceil \log_2 (252) \rceil \text{ bits}$$

$$= 8 \text{ bits}$$

**Q13 Text Solution:**

$$t_x = \frac{2000 \text{ bytes}}{2 \text{ Mbps}} = \frac{2 \times 10^3 \text{ bits}}{2 \times 10^6 \text{ bits / sec}} = 1 \text{ ms}$$

$$t_p = 120 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (1 + 2 \times 120) \text{ ms} = 241 \text{ ms}$$

For 50% utilization

$$N = \left\lceil \frac{\text{Cycle time}}{2t_x} \right\rceil = \left\lceil \frac{241 \text{ ms}}{2 \times 1 \text{ ms}} \right\rceil = 121$$

Minimum of bits for sequence no.

$$= \lceil \log_2 (N + 1) \rceil \text{ bits}$$

$$= \lceil \log_2 (122) \rceil \text{ bits}$$

$$= 7 \text{ bits}$$

**Q14 Text Solution:**

$$t_x = 4 \text{ ms}, t_p = 250 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (4 + 2 \times 250) = 504 \text{ ms}$$

Optimal window size

$$N = \left\lceil \frac{\text{Cycle time}}{t_x} \right\rceil = \left\lceil \frac{504 \text{ ms}}{4 \text{ ms}} \right\rceil = 126$$

Minimum no. of bits for sequence no.

$$= \lceil \log_2 (2N) \rceil \text{ bits}$$

$$= \lceil \log_2 (252) \rceil \text{ bits}$$

$$= 8 \text{ bits}$$

**Q15 Text Solution:**

$$t_x = \frac{2000 \text{ bits}}{1 \text{ Mbps}} = \frac{2 \times 10^3 \text{ bits}}{10^6 \text{ bits / sec}} = 2 \text{ ms}$$

$$t_p = 80 \text{ ms}$$

$$\text{Cycle time} = (t_x + 2t_p) = (2 + 2 \times 80) \text{ ms} = 162 \text{ ms}$$

Optimal window size

$$N = \left\lceil \frac{\text{Cycle time}}{t_x} \right\rceil = \left\lceil \frac{162 \text{ ms}}{2 \text{ ms}} \right\rceil = 81$$

Minimum no. of bits for sequence no.

$$= \lceil \log_2 (2N) \rceil \text{ bits}$$

$$= \lceil \log_2 (162) \rceil \text{ bits}$$

$$= 8 \text{ bits}$$



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