

**DESIGN AND ANALYSIS OF ALGORITHMS**  
**LAB WORKBOOK**  
**WEEK - 1**

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**Question 1: Write a program to find sum of first n natural numbers using user defined function.**

**CODE:**

```
#include <stdio.h>
int sumNum(int n){
    int i,sum=0;
    for(i=1;i<=n;i++){
        sum+=i;
    }
    return sum;
}
int main(){
    int n,result;
    printf("enter a number n:\n");
    scanf("%d",&n);
    result=sumNum(n);
    printf("the sum of %d natural numbers is %d\n",n,result);
    return 0;
}
```

**OUTPUT:**

```
enter a number n:
10
the sum of 10 natural numbers is 55
```

**Space Complexity:  $O(1)$**

**Justification:**

Space Usage:

main():

n ,sum uses  $4+4=8$  bytes

sumNum():

i ,sum uses 4 bytes each

Total = 16 bytes = constant

Space Complexity =  $O(1)$

**Question 2: Write a program to find sum of squares of the first n natural numbers.**

**CODE:**

```
#include <stdio.h>
int main(){
    int n,i,sum=0;
    printf("enter a number n:\n");
    scanf("%d",&n);
    for(i=1;i<=n;i++){
        sum+=i*i;
    }
    printf("the sum squares of %d natural numbers is %d\n",n,sum);
    return 0;
}
```

**OUTPUT:**

```
enter a number n:
5
the sum squares of 5 natural numbers is 55
```

**Space Complexity:  $O(1)$**

**Justification:**

Space Usage:

main():

n, i, sum use  $4 + 4 + 4 = 12$  bytes

And no other functions

Total = 12 bytes = constant

so, Space Complexity =  $O(1)$

**Question 3: Write a program to find sum of cubes of the first n natural numbers.**

**CODE:**

```
#include <stdio.h>
int main(){
    int n,i,sum=0;
    printf("enter a number n:\n");
    scanf("%d",&n);
    for(i=1;i<=n;i++){
        sum+=i*i*i;
    }
    printf("the sum of cubes %d natural numbers is %d\n",n,sum);
    return 0;
}
```

**OUTPUT:**

```
enter a number n:
5
the sum of cubes 5 natural numbers is 225
```

**Space Complexity: O(1)**

**Justification:**

Space Usage:

main():

n, i, sum use  $4 + 4 + 4 = 12$  bytes

And, no other functions

Total = 12 bytes = constant

So, Space Complexity = O(1)

**Question 4: Write a program to find the factorial of a given integer using recursion.**

**CODE:**

```
#include <stdio.h>
int factorial(int n)
{
    if (n == 0 || n == 1)
        return 1;
    else
        return n * factorial(n - 1);
}
int main()
{
    int num, result;
    printf("Enter a number: ");
    scanf("%d", &num);
    if (num < 0)
        printf("Factorial does not exist for negative numbers.\n");
    else
    {
        result = factorial(num);
        printf("Factorial of %d is %d\n", num, result);
    }
    return 0;
}
```

**OUTPUT:**

```
Enter a number: 5
Factorial of 5 is 120
```

**Space Complexity:  $O(n)$**

**Justification:**

Space Usage:

main():

num, result = 8 bytes

factorial():

Each recursive call stores  $n = 4$  bytes

This function is recursive, so for input  $n$ , the function calls  $n$  times.  
Space required for the factorial function is  $4n$  bytes.

Overall Memory =  $8 + 4n$  bytes

Space Complexity =  $O(n)$

**Question 5: Write a program for transposing a 3 x 3 matrix.**

**CODE:**

```
#include <stdio.h>
int main(){
    int M[3][3];
    printf("enter matrix elements\n");
    for(int i=0;i<3;i++){
        for(int j=0;j<3;j++){
            scanf("%d",&M[i][j]);
        }
    }
    printf("the transpose of matrix is\n");
    for(int i=0;i<3;i++){
        for(int j=0;j<3;j++){
            printf("%d ",M[j][i]);
        }
        printf("\n");
    }
    return 0;
}
```

**OUTPUT:**

```
enter matrix elements
1
2
3
4
5
6
7
8
9
the transpose of matrix is
1 4 7
2 5 8
3 6 9
```

**Space Complexity:  $O(1)$**

**Justification:**

Space Usage:

main():

$M[3][3] \rightarrow 9 \text{ integers} \rightarrow 9 \times 4 = 36 \text{ bytes}$

$i, j \rightarrow 4 + 4 = 8 \text{ bytes}$

Total =  $36 + 8 = 44 \text{ bytes} = \text{constant}$

Space Complexity =  $O(1)$



**Question 6: Write a program to calculate Fibonacci series**

**CODE:**

```
#include <stdio.h>
int main(){
    int n,i;
    int a=0, b=1, c;
    printf("Enter the number of Fibonacci Numbers: ");
    scanf("%d", &n);
    if(n<=0){
        printf("Please enter a positive integer");
        return 0;
    }
    printf("Fibonacci Series: ");
    for (i=1; i<=n;i++){
        if (i==1){
            printf("%d ", a);
            continue;
        }
        if (i==2){
            printf("%d ",b);
            continue;
        }
        c = a+b;
        printf("%d ", c);
        a=b;
        b=c;
    }
    printf("\n");
    return 0;
}
```

**OUTPUT:**

```
ppr276@ubuntu:~/Documents/DAA$ gcc SUM.c -o SUM
ppr276@ubuntu:~/Documents/DAA$ ./SUM
Enter the number of Fibonacci Numbers: 9
Fibonacci Series: 0 1 1 2 3 5 8 13 21
```

**Space Complexity:  $O(1)$**

**Justification:**

Space Usage:

main():

$n, i, a, b, c \rightarrow 5 \times 4 = 20$  bytes

And there are no additional functions

So, Total = 20 bytes = constant

Space Complexity =  $O(1)$