

Chapter-1: Introduction.

- ~8 marks

- o OS definition
- o Various types of OS
- o Structure of OS with advantages & disadvantages
- o Operations of OS
- o View $\begin{cases} \text{User} \\ \text{System} \end{cases}$
- o System calls, Working of a system call
- o Shell & Kernel
- o OS provides abstraction.
- o Components of OS
- o Virtual machine structure.
- o ~~IO~~

Chapter 2 Process management.

- 8 marks

- o Process
- o Process model - Two state, Five state.
- o Process v/s thread $\begin{cases} \text{Preemptive} \\ \text{Non-preemptive} \end{cases}$
- o User-level thread v/s Kernel level thread.
- o Process scheduling
- o Scheduler, Types, Dispatcher.
- o Context switching.
- o Process Control Block
- o Scheduling Numericals
 - FCFS (Non-preemptive)
 - SJN (Pre Non-preemptive)
 - SRTN (Preemptive) or Preemptive SJN
 - HRRN
 - Round Robin
 - Priority (Preemptive)

Chapter-3 Process Synchronization

- 10 marks

- o Critical section problem
- o Race condition
- o Mutual Exclusion (Requirement)
- o Disabling Interrupt
- o Lock Variables
- o Strict Alteration
- o Peterson's Solution
- o TSL Instruction
 - Sleep, Wakeup
- o Semaphores
 - Consumer Producer + Soln
 - Dining Philosopher + Soln
 - Reader Writer Problem + Soln
- o Mutex
- o Inter Process Communication.

Chapter -4 Memory management.

- Memory management
- Differences: Fixed v/s Variable Partitioning
- Logical address mapping to physical address + Example.
- Role of TLB (Translation Lookaside Buffer)
- Page Replacement Algorithm
 - LRU
 - FIFO
 - OPT
 - LFU (2074 Bhadra only)
- Numericals of physical address.
- Definition: - Page fault

- Demand paging
- Thrashing (Short notes)
- Residence monitor.

Chapter 5 - File Systems

- 10 marks

- o What is file?
- o File Attributes
- o File Operation
- o File Access methods
- o Level of directories
- o File System layout - Imp
- o Free Space management with example.
- o Implementing File
- o Inode with advantages & disadvantages
- o File Allocation with Adv. & Disadv.
- o UNIX File System
- o File System Performance Indicator
- o File System Interface,

Chapter 6: I/O Management & Disc Scheduling - 10 marks

Imp Disc Scheduling Numerical (FCFS, SSTF, SCAN, LOOK, CSCAN, CLOOK)

Imp I/O Software with diagram.

- o Programmed I/O, Interrupt I/O
- o DMA
- o Disc Scheduling
- o Device Independent I/O Software + Functions.
- o Principles of I/O Software.

Chapter-7 Deadlock

- 10 marks

- o What is deadlock.
- Imp o Deadlock Conditions - Imp, Why all conditions are necessary?
- Imp o Deadlock Handling :- Prevention
Avoidance
Detection
Recovery
- Imp o Banker's Algorithm Numerical (Multiple Resource)
- o ~~Banker's Algorithm~~ Deadlock v/s Indefinite postponement.

Chapter - 8 : Security :

- o Attack
- Imp o Types of attack.
- o Protection Mechanism : Protection Domain, C-List.
ACL - Imp
- o Advantages of ACL over protection domain
- o Cryptography
- o Encryption, Decryption + Block diagram.
- o Secret Key, Public & Private Key
- o Asymmetric & Symmetric cryptography
- o Caesar Cipher
- o Monalphabetic Substitution
- o Transposition Cipher.
- o Digital Signature.
- o Public Key cryptography
- o Authentication.

Chapter - 9 : System Administration.

- 4 to 8 marks

- o Roles of System Administrator / Administration Task / Duties and Responsibilities of System Admin
- o System Admin.
- o Special User v/s General User.
- o Shell Scripts