Define a structure "complex" (typedef) to read two complex numbers and perform addition, subtraction of these two complex numbers and display the result.

```c
#include<stdio.h>
#include<conio.h>

typedef struct

{
  float real,imag;
}complex;
int main()
{
   complex n1,n2,s,d;
   printf("Enter a and b where a+ib is first complex number:\t");
   scanf("%f%f",&n1.real,&n1.imag);
   printf("Enter c and d where c+id is second complex number:\t");
   scanf(" %f%f",&n2.real,&n2.imag);
   s.real=n1.real+n2.real;
   s.imag=n1.imag+n2.imag;
   d.real=n1.real-n2.real;
   d.imag=n1.imag-n2.imag;
   printf("\n\nSum= %f + (%fi)",s.real,s.imag);
   printf("\n\nDifference= %f + (%fi)",d.real,d.imag);
   getch();
   return 0;
}
```