

Write a program to do the following

- a) Get input of two float numbers in to variables x & y. receive the mathematical operator (+, -, *, /) using unformatted I/O into the variable Ch1 and perform operations on x & y and display the result.
- b) Define the math operator '+' as PLUS, '-' as MINUS, '*' as MULT & '/' as DIVIDE using preprocessor directives and do the operations over variables (x,y) defined on above question like z=x PLUS y.
- c) Get input of your name, address, age in years, weight and height from keyboard and display the information using unformatted I/O (String I/O).

```
#include<stdio.h>
#include<conio.h>
int main()
{
    float x,y,result;
    char ch1;
    printf("Enter any two number:\t");
    scanf("%f%f",&x,&y);
    printf("\nEnter the mathematical opeartor (+,-,*,/):\t");
    ch1=getche();
    switch(ch1)
    {
        case '+':
            result=x+y;
            printf("\nSum=%f",result);
            break;
        case '-':
            result=x-y;
            printf("\nDifference=%f",result);
            break;
        case '*':
            result=x*y;
            printf("\nProduct=%f",result);
            break;
        case '/':
            result=x/y;
            printf("\nquotient=%f",result);
            break;
        default:
            printf("\nEnter valid mathematical operator");
    }
}
```

```
}  
return 0;  
}
```

```
#include<stdio.h> //b  
#include<conio.h>  
#define PLUS +  
#define MINUS -  
#define MULT *  
#define DIVIDE /  
int main()  
{  
    float x,y,result;  
    char ch1;  
    printf("Enter any two number:\t");  
    scanf("%f%f",&x,&y);  
    printf("\nEnter the mathematical opeartor (+,-,*,/):\t");  
    ch1=getche();  
    switch(ch1)  
    {  
        case '+':  
            result=x PLUS y;  
            printf("\nSum=%f",result);  
            break;  
        case '-':  
            result=x MINUS y;  
            printf("\nDifference=%f",result);  
            break;  
        case '*':  
            result=x MULT y;  
            printf("\nProduct=%f",result);  
            break;  
        case '/':  
            result=x DIVIDE y;  
            printf("\nquotient=%f",result);  
            break;  
        default:  
            printf("\nEnter valid mathematical operator");  
    }  
    return 0;
```

```
}
```

```
#include<stdio.h> //c
```

```
#include<conio.h>
```

```
int main()
```

```
{
```

```
    char name[20],add[30],age[2],weight[3],height[4];
```

```
    printf("Enter your name:\t");
```

```
    gets(name);
```

```
    printf("Enter your address:\t");
```

```
    gets(add);
```

```
    printf("Enter your age:\t");
```

```
    gets(age);
```

```
    printf("Enter your weight:\t");
```

```
    gets(weight);
```

```
    printf("Enter your height:\t");
```

```
    gets(height);
```

```
    system("cls");
```

```
    puts(name);
```

```
    puts(add);
```

```
    puts(age);
```

```
    puts(weight);
```

```
    puts(height);
```

```
    return 0;
```

```
}
```