Python Collections (Arrays)

There are four collection data types in the Python programming language:

- <u>List</u> is a collection which is ordered and changeable. Allows duplicate members.
- <u>Tuple</u> is a collection which is ordered and unchangeable. Allows duplicate members.
- <u>Set</u> is a collection which is unordered, unchangeable*, and unindexed. No duplicate members.
- **Dictionary** is a collection which is ordered** and changeable. No duplicate members.

Collection Type	Description	Mutable	Ordered	Duplicate Elements
List[]	Ordered, changeable, allows duplicates	✓	✓	✓
Tuple()	Ordered, unchangeable (immutable)	×	✓	~
Set{}	Unordered, no duplicates, changeable	✓	×	×
Dict{}	Key-value pairs, changeable	✓	✓	X (unique keys)

Note:

- Set itself is mutable, the elements contained within a set must be immutable. For example, you can add numbers, strings, or tuples to a set, but you cannot add mutable objects like lists or other sets directly as elements within a set. Also, you cannot modify the elements of sets.
- Set are unordered, so you cannot be sure in which order the items will appear.

1. List

A list is an ordered, mutable (changeable) collection.

Syntax:

```
my_list = ["apple", "banana", "cherry"]
print(my_list[0])  # apple
my_list.append("mango")  # Add item at last
my_list.insert (1,"mango")  # Add item at index 1
my_list.[0] = 'grapes'  # Replace item of index 0
my_list[1:2] = ['grapes']  # Replace item of index 1
my_list[1:3] = ['grapes', 'pear']  #Replace item of index 1 and 2 excluding 3
my_list.remove("banana")  # Remove specified item
my_list.pop ()  # Remove last item
my_list.pop (1)  # Remove specified index
my_list.clear ()  # Empties all items in list
```

2. Tuple

A tuple is like a list but **immutable** (cannot be changed).

Syntax:

```
my_tuple = ("apple", "banana", "cherry")
print(my_tuple[1])  # banana

# my_tuple[1] = "mango"  X Error: Tuples are immutable
```

But, You can convert the tuple into a list, change the list, and convert the list back into a tuple.

```
x = ("apple", "banana", "cherry")
y = list(x)
y[1] = "kiwi"
x = tuple(y)
print(x)
```

3. Set

A set is an unordered, mutable collection that does not allow duplicates.

Syntax:

```
my_set = {"apple", "banana", "apple"}
print(my_set) # {'banana', 'apple'} - no duplicates
  my_set.add("mango")
my_set.remove("banana")
```

Joining Sets

Joining sets means combining **two or more sets** into **one**, using **set operations**. Since sets **don't allow duplicates**, the result automatically removes repeated elements.

Let's say we have:

```
set1 = \{1, 2, 3\}

set2 = \{3, 4, 5\}
```

1. Union (| or .union()): Combines elements from both sets, without duplicates.

```
result = set1.union(set2)
# OR result = set1 | set2
print(result) # Output: {1, 2, 3, 4, 5}
```

2. Update (.update()): Adds elements of another set into the first set (modifies in place).

```
set1.update(set2)
print(set1) # Output: {1, 2, 3, 4, 5}
```

3. Intersection (& or .intersection()): Returns only elements **common to both sets**.

```
result = set1 & set2
# OR result = set1.intersection(set2)
print(result) # Output: {3}
```

4. Difference (- or .difference()) : Returns items **only in the first set**, not in the second.

```
result = set1 - set2
# OR result = set1.difference(set2)
print(result) # Output: {1, 2}
```

5. Symmetric Difference (^ or .symmetric_difference()) : Keep only the elements that are not present in both sets.

```
result = set1 ^ set2
# OR result = set1.symmetric_difference(set2)
print(result) # Output: {1, 2, 4, 5}
```

4. Dictionary (dict)

A dict stores data in **key-value** pairs.

Syntax:

```
my_dict = {
"name": "Raj",
     "age": 24,
     "country": "Nepal"
} print(my_dict["name"])  # Raj
my_dict["age"] = 25  #Update value
my_dict["email"] = "raj@example.com"  # Add new key-value
```

Summary Table

Type	Example	Use Case
list	["red", "green", "blue"]	Order matters, can change items
tuple	("sun", "moon", "stars")	Fixed data (e.g., coordinates)
set	{"apple", "banana"}	Unique items, fast lookup
dict	{"name": "Raj", "age": 24}	Key-value storage