

# Exercise 1

## Java Code:

```
1 public class Pilot {
2
3     private static Pilot instance = null;
4     private int card;
5
6     private Pilot(int card) {
7         this.card = card;
8         System.out.println("Pilot Instance");
9     }
10
11     public static Pilot getInstance() {
12
13         synchronized(Pilot.class) {
14
15             if (instance == null) {
16                 instance = new Pilot(100);
17             }
18         }
19
20         return instance;
21     }
22 }
23
24
25 }
```

```
1 public class Main {
2
3     public static void main(String[] args) {
4
5         Runnable task = () -> {
6             System.out.println("Running on thread: " + Thread.currentThread().getName());
7             Pilot p1 = Pilot.getInstance();
8             };
9
10        Thread thread1 = new Thread(task);
11        Thread thread2 = new Thread(task);
12        Thread thread3 = new Thread(task);
13
14        thread1.start();
15        thread2.start();
16        thread3.start();
17    }
18 }
```

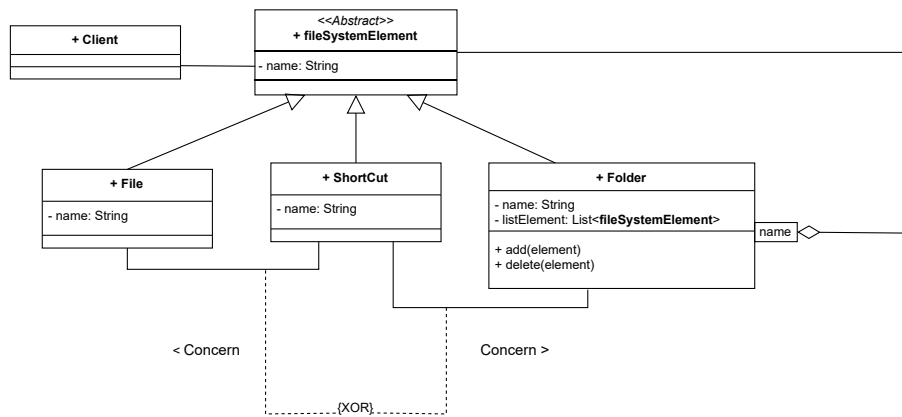
## Output:

```
Running on thread: Thread-0
Running on thread: Thread-1
Pilot Instance
Running on thread: Thread-2
```

## Note

Note that this isn't the most optimized solution , the detailed optimized solution is in the course.

# Exercise 2



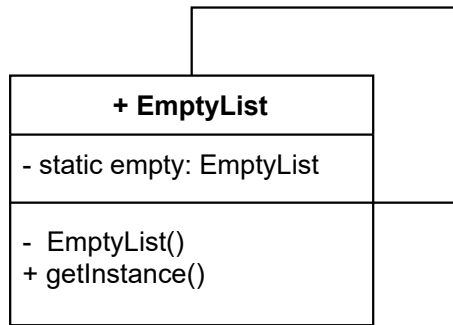
## Explication

We used the **composite design pattern** because the file system is inherently nested and recursive: we have **shortcut** and **file** as the leaf elements, and **folder** as the complex nesting element.

A folder can contain either leaf elements or other folders, forming a hierarchical structure.

A **shortcut** can be associated with either a file or a folder, but never both at the same time this exclusivity is why we used the XOR (exclusive OR) operator.

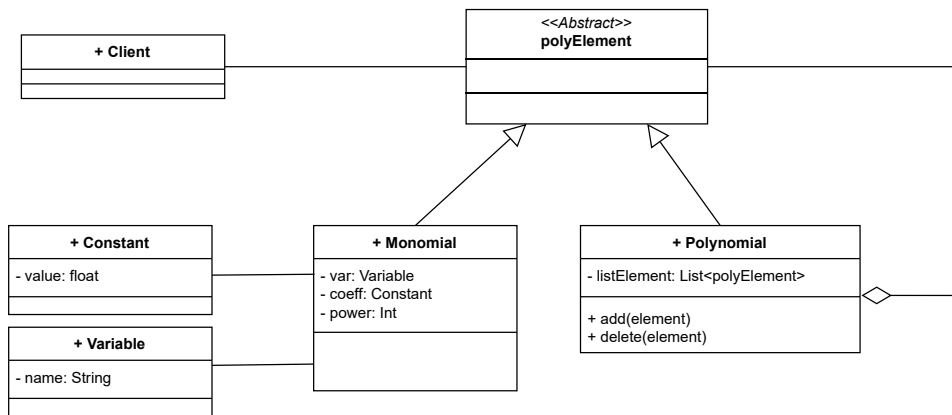
# Exercise 3



## Explication

We chose the **EmptyList** class as the **Singleton** class because it doesn't hold any data and simply serves as a utility to indicate whether the list is empty or not. Therefore, a single instance is sufficient.

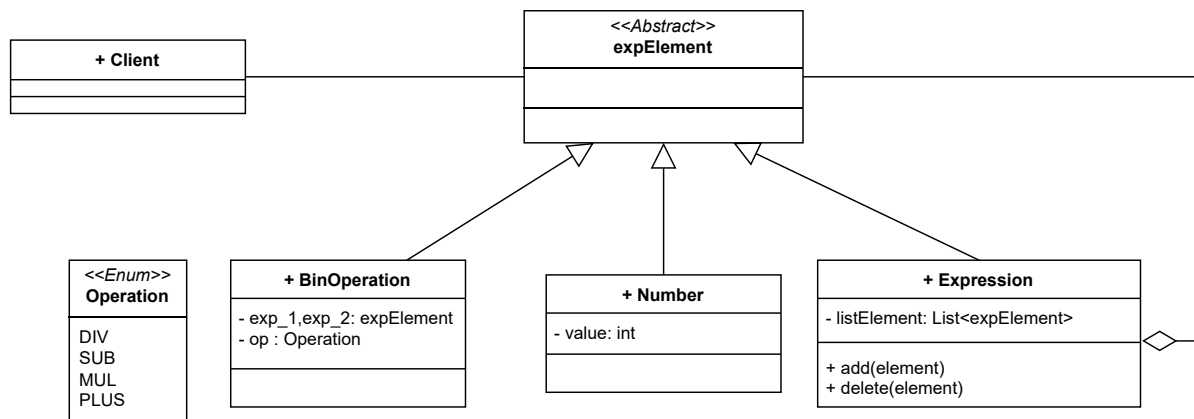
# Exercise 4



## Explication

We used the `Constant` and `Variable` classes to create the `Monomial` class, which holds the name of the variable, the power, and the coefficient. The `Monomial` is a leaf element, and the `Polynomial` is the complex element that holds a list of `Monomial`.

# Exercise 5



## Explication

The `Operation` is an enum class that represents the different arithmetic operations (`DIV`, `SUB`, `MUL`, `PLUS`).

The `Number` class represents an integer value and serves as a leaf element.

The `BinOperation` class is a composite element that holds two `expElement` instances (`exp_1` and `exp_2`), which can be either `Number`, another `BinOperation`. It also includes an `Operation` to define the arithmetic operator.

Finally, the `Expression` class is a composite element that holds a list of `expElement` instances via the `listElement`.