Exercise 1

Design the class diagram for a flight from the departure airport to the arrival airport.

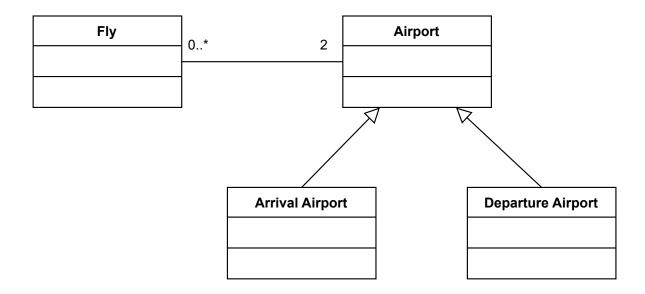
$Solution_1$



Ordered

{Ordered} is a constraint applied to a collection of instances where the order of elements matters. For example, in this case, we have a collection of airports where the first element represents the departure airport, and the second represents the arrival airport.

Solution₂



Note

The issue with using inheritance is that it duplicates instances, as each airport would require a separate instance for departure and another for arrival.

$Solution_3$

| Fly | 0* | 1 | Airport |
|-----|----|-----------|---------|
| | | Departure | |
| | | Arrival | |
| | 0* | 1 | |

Role

A role defines the specific function a class plays in a relationship , a class might have more than just one role , in our case an airport plays 2 roles : departure or arrival airport.

Exercise 2

Give the implementation for an application that creates only one instance of the pilot with card code 100 using singleton.

Solution

Java Code:

```
public class Pilot {
      private static volatile Pilot instance = null;
      private int card;
      private Pilot(int card) {
         this.card = card;
         System.out.println("Pilot Instance");
      public static Pilot getInstance() {
          Pilot result = instance;
          if (result == null) {
              synchronized(Pilot.class) {
              result = instance;
              if (result == null) {
                  instance = result = new Pilot(100);
              }
          }
          return result;
30
```

```
public class Main {

   public static void main(String[] args) {

    Runnable task = () -> {
        System.out.println("Running on thread: " + Thread.currentThread().getName());

   Pilot p1 = Pilot.getInstance();
    };

   Thread thread1 = new Thread(task);

   Thread thread2 = new Thread(task);

   Thread thread3 = new Thread(task);

   thread1.start();
   thread2.start();
   thread2.start();
   thread3.start();
}
```

Output:

Running on thread: Thread-0 Running on thread: Thread-1

Pilot Instance

Running on thread: Thread-2