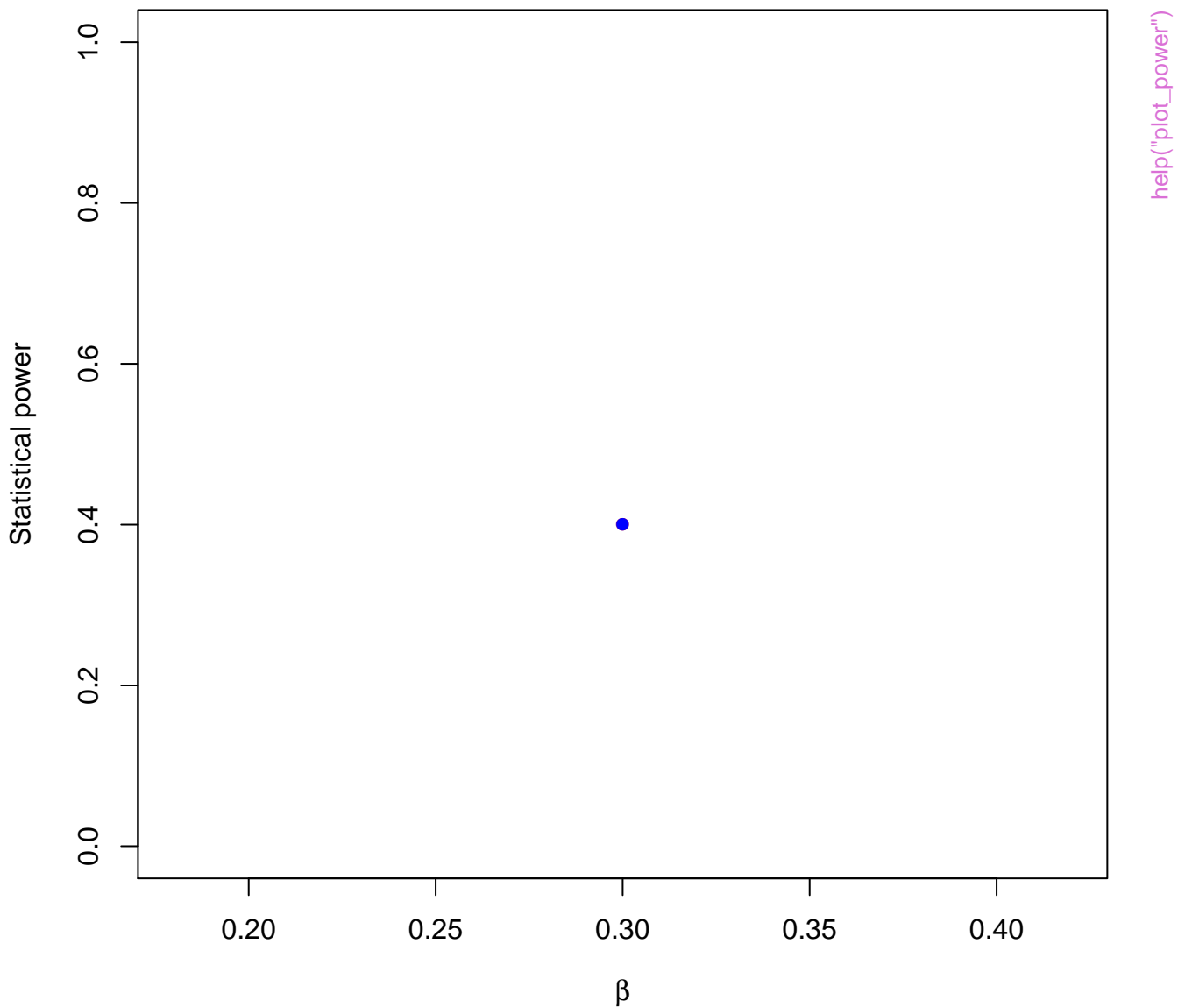


## Random censoring time



## method2\_filter

