# Cipher Master: Playfair and Vigenère Encryption and Decryption





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#### Cipher Master: Playfair and Vigenère Encryption and Decryption

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# **Introduction to Cipher Master**

Cipher Master is a web-based application designed to demonstrate the Playfair and Vigenère ciphers for encryption and decryption. It provides an interactive platform where users can visualize and understand these classical cryptographic techniques in real-time. The project aims to educate users about cryptography while offering a practical encryption solution for basic data security.

# **Objective**



- ☐ Implement Playfair and Vigenère ciphers for encryption and decryption.
- ☐ Handle edge cases like duplicates and special characters.
- ☐ Create a user-friendly and interactive interface.
- ☐ Provide real-time encryption/decryption visualization.
- ☐ Ensure cross-platform compatibility.
- □ Optimize for performance and responsiveness.

#### Playfair Cipher - Message Preparation and Encryption

- **□** Generation:
- > Choose a keyword.
- > Remove duplicate letters.
- Fill the 5x5 grid with the remaining alphabet letters (treat I/J as one letter).
- ☐ Grid Formation:
- > Create a 5x5 grid.
- Fill the grid with the keyword letters first.
- Follow the remaining unused letters of the alphabet.

Playfair Cipher - Message Preparation and Encryption

- **☐** Message Preparation:
- > Divide the plaintext into digraphs (pairs of letters).
- ➤ Insert a filler letter (e.g., 'Z') between identical letters.
- Add a filler letter if the plaintext has an odd number of letters.

#### Playfair Cipher - Message Preparation and Encryption

- **□** Letter Transformation (Encryption):
- ➤ Same Row: Replace each letter with the letter to its right (wrap around if needed).
- ➤ Same Column: Replace each letter with the letter below it (wrap around if needed).
- ➤ **Different Row and Column:** Replace each letter with the letter in the same row and the other letter's column.

#### **Playfair Cipher - Decryption Algorithm**



- **□** Key Reconstruction:
- $\triangleright$  Recreate the 5x5 grid using the same keyword.
- ☐ Ciphertext Preparation:
- > Break the ciphertext into digraphs (pairs of letters).

#### **Playfair Cipher - Decryption Algorithm**



- **□** Letter Transformation (Decryption):
- > Same Row: Replace each letter with the letter to its left (wrap around if needed).
- ➤ Same Column: Replace each letter with the letter above it (wrap around if needed).
- ➤ **Different Row and Column:** Replace each letter with the letter in the same row and the other letter's column.

#### **Vigenere Cipher - Encryption Algorithm**



- **☐** Key Selection:
- > Choose a keyword.
- > Repeat the keyword to match the length of the plaintext.

#### **□** Encryption Process:

- ➤ Convert plaintext and keyword into numeric values (A=0, B=1, C=2, ..., Z=25).
- ightharpoonup Use the formula: Ei = (Pi + Ki) mod 26.
- Locate the corresponding encrypted letter using the Vigenère table (26x26 grid).

#### **Vigenere Cipher - Decryption Algorithm**



- **□** Decryption Process:
- > Repeat the key to match the length of the ciphertext.
- ightharpoonup Use the formula: Di = (Ci Ki) mod 26.
- Convert the numeric result back into letters to retrieve the plaintext.

#### **Tools and Libraries**

☐ Frontend Tools: HTML, CSS, and JavaScript for structure, styling, and functionality. ☐ Libraries: Bootstrap for responsive design and Lodash for efficient data manipulation. ☐ **Development Tools:** Visual Studio Code and Browser DevTools for coding and debugging. ☐ **Testing Tools:** Unit testing and cross-browser testing to ensure functionality and compatibility. □ Version Control: Git and GitHub for managing and sharing source code. **Deployment:** Hosted on a web server for seamless access across platforms.

#### **Design and Implementation**

```
o index.html X JS app.is
CYRER PROJECT
                       2 <html lang="en";</pre>
 IS playfair_dec.js
                               <meta name="viewport" content="width=device-width, initial-scale=1.0">
  5 playfair_enc.is
                               k rel="preconnect" href="https://fonts.googleapis.com">
                               k rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
                               k href="https://fonts.googleapis.com/css2?family=Fira+Code:wght@300..700&display=swap" rel="stylesheet")
                               k rel="preconnect" href="https://fonts.googleapis.com">
                               rel="preconnect" href="https://fonts.gstatic.com" crossorigin
                               <link href="https://fonts.googleapis.com/css2?family=Rubik+Wet+Paint&display=swap" rel="stylesheet">
                               k href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/css/bootstrap.min.css" rel="stylesheet"
                                   integrity="sha384-EVSTQN3/azprG1Anm3QDgpJLIm9Nao@Yz1ztcQTwFspd3yD65VohhpuuCOmLASjC" crossorigin="anonymous
                               k rel="stylesheet" href="./css/style.css">
                               <script src="https://cdn.jsdelivr.net/npm/lodash@4.17.21/lodash.min.js"></script>
                                <title>Playfair Cipher</title>
                                    <div class="d-flex justify-content-center">
                                       <select name="" id="algo_select" class="btn btn-secondary btn-lg">
                                            <option value="PLAYFAIR">Playfair Cipher
NITHINE
                                           <option value="VIGENERE">Vigenere Cipher</option>
```

```
JS app.js X JS playfair_dec.js
                                                 JS playfair_enc.js
const title = document.getElementById("title")
3 const playfair = document.getElementById("playfair")
4 const vigenere = document.getElementById("vigenere")
6 const valid alogo = {
       PLAYFAIR : "PLAYFAIR".
       VIGENERE : "VIGENERE"
   function on_algo_select(event){
       const value = event.target.value;
       if (value === valid alogo.PLAYFAIR){
          title.innerText="Playfair Cipher"
          playfair.classList.add("d-block")
          vigenere.classList.add("d-none")
          playfair.classList.remove("d-none")
       else if(value === valid alogo.VIGENERE){
          title.innerText="Vigenere Cipher"
           vigenere.classList.add("d-block")
          playfair.classList.add("d-none")
           vigenere.classList.remove("d-none")
           alert("Invalid Selection")
   algo select.addEventListener("change", on algo select)
```























## **Results and Analysis**

- **□** Demonstration
- > Real-time encryption and decryption using Playfair and Vigenère ciphers.
- > Dynamic 5x5 grid generation and live feedback for user inputs.
- **□** Educational Value

Simplifies complex cryptographic concepts with interactive visualizations.

Helps users understand encryption rules and weaknesses of classical ciphers.

- **□** Strengths
- > Accurate implementation of algorithms.
- > Intuitive UI with real-time updates.
- > Effective for learning and basic encryption.
- Limitations
- ➤ Vulnerable to cryptanalysis (e.g., frequency analysis, key repetition).
- ➤ Limited scalability for larger inputs or modern encryption needs.

# **Challenges and Solutions**

- **□** Complex Engineering Problems
- > Implementing Playfair and Vigenère algorithms with edge-case handling.
- Ensuring dynamic grid generation and real-time feedback.
- **□** Balancing Goals
- ➤ **Historical Accuracy**: Preserving cipher rules while adapting them for usability.
- ➤ Usability: Designing an intuitive interface without oversimplifying cryptographic principles.
- **□** Ensuring Quality
- > Accuracy: Rigorous testing to validate encryption and decryption logic.
- **Performance**: Optimizing algorithms for real-time interaction.
- ➤ Interactivity: Creating responsive visuals for educational value and user engagement.

# **Future Scope**

- **Advanced Algorithms:** Add modern ciphers like AES, RSA, and ECC.
- □ **UI Enhancement:** Improve interactivity and multi-language support.
- □ Large Input Support: Optimize for bulk data encryption.
- **Mobile App:** Develop for smartphones and tablets.
- □ Cryptanalysis Tools: Add features like frequency analysis.

# Any Question?



# Thank You So Much!

