

PYTHON DATA STRUCTURES

Slides 3

Content

- Lists
- Tuples
- Dictionaries
- Python Object Serialization
 - JSON
 - Pickle
- Python Functional Programming Basics
- Named Functions and Anonymous Functions in Python
 - Lambda Operator
- Higher-Order Functions
 - map()
 - reduce()
 - filter()

LISTS

- Lists in Python are **zero-based indexed** sequences of **mutable** values with the first value numbered zero. You **can remove or replace** elements in a list as well as append elements to the end of a list.

```
tempc = [38.4, 19.2, 12.8, 9.6]  
print(tempc[0])  
print(tempc)
```

```
38.4  
[38.4, 19.2, 12.8, 9.6]
```

```
print(len(tempc))
```

```
4
```

LISTS count()

count() is an in built function in Python that returns count of **how many times a given object occurs in list.**

Syntax :

```
list_name.count(object)
```

Parameters :

Object is the things whose count is to be returned.

Returns :

count() method returns count of how many times obj occurs in list.

LISTS count()

```
list1 = [1, 1, 1, 2, 3, 2, 1]
```

```
# Counts the number of times 1 appears in list1  
print(list1.count(1))
```

```
list2 = ['a', 'a', 'a', 'b', 'b', 'a', 'c', 'b']
```

```
# Counts the number of times 'b' appears in list2  
print(list2.count('b'))
```

```
list3 = ['Cat', 'Bat', 'Sat', 'Cat', 'cat', 'Mat']
```

```
# Counts the number of times 'Cat' appears in list3  
print(list3.count('Cat'))
```

4

3

2

LISTS sort()

- The sort function can be used to **sort a list in ascending, descending** or user defined order. This function can be used to sort list of integers, floating point number, string and others.

```
In [5]: cars = ['Ford', 'BMW', 'Volvo']  
        cars.sort()  
        print(list(cars))  
  
['BMW', 'Ford', 'Volvo']
```

```
In [7]: cars.sort(reverse=True)  
        print(list(cars))  
  
['Volvo', 'Ford', 'BMW']
```

TUPLES

- Tuples are an **immutable** sequence of objects, though the objects contained in a tuple can **themselves be immutable or mutable**. Tuples **can contain different** underlying object types, such as a **mixture of string, int, and float objects**, or they can contain other sequence types, such as sets and other tuples.
- For simplicity, think of tuples as being similar to immutable lists. However, they are different constructs and have very different purposes.
- **Tuples are similar to records (row) in a relational database table**, where each record has a structure, and each field defined with an ordinal position in the structure has a meaning.

TUPLES

```
In [8]: rec0 = "Jeff", "Aven", 46
rec1 = "Barack", "Obama", 54
rec2 = "John F", "Kennedy", 46
rec3 = "Jeff", "Aven", 46
rec0
```

```
Out[8]: ('Jeff', 'Aven', 46)
```

```
In [9]: len(rec0)
```

```
Out[9]: 3
```


```
In [10]: print("first name: " + rec0[0])
```

```
first name: Jeff
```

```
In [13]: # create tuple of tuples
all_recs = rec0, rec1, rec2, rec3
print(all_recs)
all_recs
```

```
(( 'Jeff', 'Aven', 46), ( 'Barack', 'Obama', 54), ...)
```

```
Out[13]: (( 'Jeff', 'Aven', 46),
           ( 'Barack', 'Obama', 54),
           ( 'John F', 'Kennedy', 46),
           ( 'Jeff', 'Aven', 46))
```




TUPLES

```
In [16]: # create list of tuples
list_of_recs = [rec0, rec1, rec2, rec3]
print(list_of_recs)
list_of_recs
```

[('Jeff', 'Aven', 46), ('Barack', 'Obama', 54), ...

Out[16]: [('Jeff', 'Aven', 46),
('Barack', 'Obama', 54),
('John F', 'Kennedy', 46),
('Jeff', 'Aven', 46)]

('John F', 'Kennedy', 46), ('Jeff', 'Aven', 46)]



DICTIONARIES

- Dictionaries, or dicts, in Python are unordered **mutable sets of key/value pairs**.
- Dict objects are **denoted by curly brackets (braces) ({ })**, which you can create as empty dictionaries by simply executing a command such as `my_empty_dict = { }`.
- Unlike with lists and tuples, where an element is accessed by its ordinal position in the sequence (its index), an **element in a dict is accessed by its key**. A key is separated from its value by a colon (:), whereas key/value pairs in a dict are separated by commas.

DICTIONARIES

```
In [17]: dict0 = {  
        'fname': 'Jeff',  
        'lname': 'Aven',  
        'pos': 'author'  
    }  
    dict1 = {'fname': 'Barack', 'lname': 'Obama', 'pos': 'president'}  
    dict2 = {'fname': 'Ronald', 'lname': 'Reagan', 'pos': 'president'}  
    dict3 = {'fname': 'John', 'mi': 'F', 'lname': 'Kennedy', 'pos': 'president'}  
    dict4 = {'fname': 'Jeff', 'lname': 'Aven', 'pos': 'author'}  
    len(dict0)
```

Out[17]: 3

```
In [18]: print(dict0['fname'])  
  
Jeff
```

```
In [19]: dict0.keys()
```

Out[19]: dict_keys(['fname', 'lname', 'pos'])

```
In [23]: dict0.values()
```

Out[23]: dict_values(['Jeff', 'Aven', 'author'])

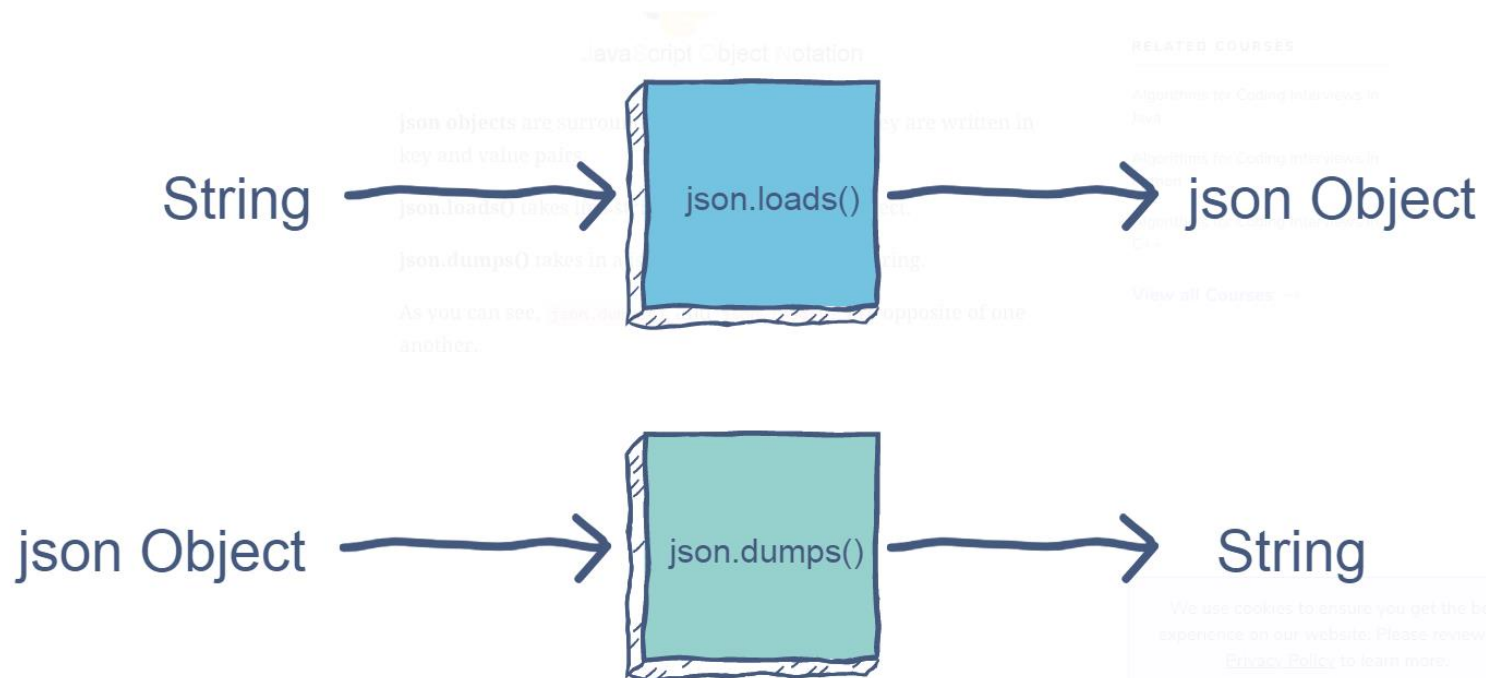
Python Object Serialization

- Serialization is the process of **converting an object** into a structure that can be unpacked (deserialized) at a later point in time **on the same system or on a different system**.
- Serialization, or the ability to serialize and deserialize data, is a **necessary function of any distributed processing system** and features heavily throughout the Hadoop and Spark projects.

JSON

- JSON (JavaScript Object Notation) is a **common serialization format**. JSON has extended well beyond JavaScript and is used in a multitude of platforms, **with support in nearly every programming language**. It is a **common response structure** returned from web services.
- JSON is supported natively in Python using the **json package**. A package is a set of libraries or a collection of modules (which are essentially Python files). The json package is used to encode and decode JSON. A JSON object **consists of key/value pairs (dictionaries) and/or arrays (lists), which can be nested within each other**.

JSON



JSON

```
In [9]: import json
        from pprint import pprint
        json_str = '''{"people" : [
            {"fname": "Jeff", "lname": "Aven", "tags": ["big data","hadoop"]},
            {"fname": "Doug", "lname": "Cutting", "tags": ["hadoop","avro","apache","java"]},
            {"fname": "Martin", "lname": "Odersky", "tags": ["scala","typesafe","java"]},
            {"fname": "John", "lname": "Doe", "tags": []}
        ]}'''
        people = json.loads(json_str)

        len(people["people"])
```

Out[9]: 4

```
In [10]: print(people["people"][0]["fname"])

Jeff
```

```
In [11]: # add tag item to the first person
        people["people"][0]["tags"].append('spark')
```

JSON

```
In [12]: pprint(people)
{'people': [{ 'fname': 'Jeff',
               'lname': 'Aven',
               'tags': ['big data', 'hadoop', 'spark']},
             { 'fname': 'Doug',
               'lname': 'Cutting',
               'tags': ['hadoop', 'avro', 'apache', 'java']},
             { 'fname': 'Martin',
               'lname': 'Odersky',
               'tags': ['scala', 'typesafe', 'java']},
             { 'fname': 'John', 'lname': 'Doe', 'tags': []}]}
```

```
In [13]: # delete the fourth person
del people["people"][3]
```

```
In [14]: pprint(people)
{'people': [{ 'fname': 'Jeff',
               'lname': 'Aven',
               'tags': ['big data', 'hadoop', 'spark']},
             { 'fname': 'Doug',
               'lname': 'Cutting',
               'tags': ['hadoop', 'avro', 'apache', 'java']},
             { 'fname': 'Martin',
               'lname': 'Odersky',
               'tags': ['scala', 'typesafe', 'java']}]}
```


PICKLE

- Pickle is a serialization method that is **proprietary to Python**. Pickle is **faster than JSON**. However, it **lacks the portability** of JSON, which is a universally interchangeable serialization format.
- The Python pickle module **converts** a Python object or **objects into a byte stream** that can be **transmitted (over network)**, **stored (in memory)**, and **reconstructed** into its original state.
- Notice that the **load** and **dump** idioms are analogous to the way you serialize and deserialize objects using JSON (straightforward).
- The **pickle.dump** approach saves the **pickled object to a file**, whereas **pickle.dumps** (note that 's') returns the pickled representation of the object as a string (to the bytes) that may look strange, although it is not designed to be human readable. Also, we have **pickle.load** and **pickle.loads**.

PICKLE

```
import pickle
obj = { "fname": "Jeff",
        "lname": "Aven",
        "tags": ["big data", "hadoop"] }
```

```
str_obj = pickle.dumps(obj)
```

```
print(str_obj)
```

```
b'\x80\x03}q\x00(X\x05\x00\x00\x00fnameq\x01X\x04\x00\x00
4\x00\x00\x00tagsq\x05]q\x06(X\x08\x00\x00\x00big dataq\> ...

x00\x00Jeffq\x02X\x05\x00\x00\x00lnameq\x03X\x04\x00\x00\x00Avenq\x04X\x0
... q\x07X\x06\x00\x00\x00hadoopq\x08eu.'
```

PICKLE

```
In [28]: pickled_obj = pickle.loads(str_obj)
```

```
In [29]: print(pickled_obj)
```

```
{'fname': 'Jeff', 'lname': 'Aven', 'tags': ['big data', 'hadoop']}
```

```
In [30]: print(pickled_obj["fname"])
```

```
Jeff
```

```
In [31]: pickled_obj["tags"].append('spark')  
print(str(pickled_obj["tags"]))
```

```
['big data', 'hadoop', 'spark']
```

PICKLE

```
In [32]: # dump pickled object to a string
pickled_obj_str = pickle.dumps(pickled_obj)
# dump pickled object to a pickle file
pickle.dump(pickled_obj, open('object.pkl', 'wb'))
```

```
In [33]: print(pickled_obj_str)
```

```
b'\x80\x03}q\x00(X\x05\x00\x00\x00fnameq\x01X\x04\x00
4\x00\x00\x00tagsq\x05]q\x06(X\x08\x00\x00\x00big da
```

Python Functional Programming Basics

Python's functional support embodies **all of the functional programming paradigm** characteristics that you would expect, even including the followings:

- Support for **anonymous functions**
- Support for **higher-order functions**

Named Functions and Anonymous Functions in Python

- Named functions can contain statements such as `print`, but anonymous functions can contain only a single or compound expression, which could be a call to another named function that is in scope.
- Named functions can also use the `return` statement, which is not supported with anonymous functions.
- Anonymous (unnamed) functions in Python are implemented using the `lambda` construct rather than using the `def` keyword for named functions. Anonymous functions accept any number of input arguments but return just one value. This value could be another function, a scalar value, or a data structure such as a list.

Lambda Operator

- The lambda operator or lambda function is a way to **create small anonymous functions**, i.e. functions without a name.
- These functions are **throw-away functions**, i.e. they are just needed where they have been created.
- Lambda functions are mainly used in combination with the functions **filter()**, **map()** and **reduce()**.

Syntax:

lambda arguments: expression

Lambda Operator

- Difference between a **named function** **def** defined function and **lambda** function is shown:

```
def cube(y):  
    return y*y*y;  
  
g = lambda x: x*x*x  
print(g(7))  
  
print(cube(5))
```

343

125

Named Functions and Anonymous Functions in Python

```
In [1]: # named function
def plusone(x):
    return x+1 # 4 space indent

plusone(1)
```

Out[1]: 2

```
In [2]: type(plusone)
```

Out[2]: function

```
In [3]: # anonymous function
plusonefn = lambda x: x+1
plusonefn(1)
```

Out[3]: 2

```
In [4]: type(plusonefn)
```

Out[4]: function

```
In [6]: plusone.__name__
```

Out[6]: 'plusone'

```
In [7]: plusonefn.__name__
```

Out[7]: '<lambda>'

Higher-Order Functions

- A higher-order function accepts functions as arguments and can return a function as a result. `map()`, `reduce()`, and `filter()` are examples of higher-order functions. These functions accept a function as an argument.

map()

- The `map()` function in Python **takes in a function and a list as argument**. The function is called with a lambda function and a list and **a new list is returned** which contains all the lambda **modified items returned** by that function for each item. Example:
- **`map(function, iterable)`**

```
tempc = [38.4, 19.2, 12.8, 9.6]
tempf = map(lambda x: (float(9)/5)*x + 32, tempc) #converts celcius to fahrenheit
print(tempf)
print(list(tempf)) # casting to list required!!
```

```
<map object at 0x0000018F75282288>
[101.12, 66.56, 55.040000000000006, 49.28]
```

reduce()

- The **reduce(fun,seq)** function is used to **apply a particular function passed in its argument to all of the list elements** mentioned in the sequence passed along. This function is defined in “functools” module.
- **Working :**
- At first step, first two elements of sequence are picked and the result is obtained.
- Next step is to apply the same function to the previously attained result and the number just succeeding the second element and the result is again stored.
- This process continues till no more elements are left in the container.
- The final returned result is returned and printed on console.

reduce()

The diagram illustrates the process of reducing a list of elements into a single function call. It starts with a list $[s_1, s_2, s_3, s_4]$. A bracket under s_1 and s_2 points to the first function call $\text{func}(s_1, s_2)$. Another bracket under the result of this call and s_3 points to the next function call $\text{func}(\text{func}(s_1, s_2), s_3)$. Finally, a bracket under the result of this call and s_4 points to the final function call $\text{func}(\text{func}(\text{func}(s_1, s_2), s_3), s_4)$.

$[s_1, s_2, s_3, s_4]$

$\text{func}(s_1, s_2)$

$\text{func}(\text{func}(s_1, s_2), s_3)$

$\text{func}(\text{func}(\text{func}(s_1, s_2), s_3), s_4)$

Use of lambda() with reduce()

```
# importing functools for reduce()
import functools

# initializing list
lis = [ 1 , 3, 5, 6, 2]

# using reduce to compute sum of list
print ("The sum of the list elements is : ",end="")
print (functools.reduce(lambda a,b : a+b,lis))

# using reduce to compute maximum element from list
print ("The maximum element of the list is : ",end="")
print (functools.reduce(lambda a,b : a if a > b else b,lis))
```

```
The sum of the list elements is : 17
The maximum element of the list is : 6
```

filter()

- The filter() function **returns an iterator** where the items are filtered through a function to test if the item is accepted or not.
- **filter(function, sequence)**
- **function:** function that tests if each element of a sequence true or not.
- **sequence:** sequence which needs to be filtered, it can be sets, lists, tuples, or containers of any iterators.
- **returns:** returns an iterator that is already filtered

filter()

```
# function that filters vowels
def fun(variable):
    letters = ['a', 'e', 'i', 'o', 'u']
    if (variable in letters):
        return True
    else:
        return False

# sequence
sequence = ['g', 'e', 'e', 'j', 'k', 's', 'p', 'r']

# using filter function
filtered = filter(fun, sequence)

print('The filtered letters are:')
for s in filtered:
    print(s)
```

The filtered letters are:

e

e

Use of lambda() with filter()

```
In [2]: # a List contains both even and odd numbers.  
seq = [0, 1, 2, 3, 5, 8, 13]
```

```
# result contains odd numbers of the List  
result = filter(lambda x: x % 2, seq)  
print(list(result))
```

```
# result contains even numbers of the List  
result = filter(lambda x: x % 2 == 0, seq)  
print(list(result))
```

```
[1, 3, 5, 13]
```

```
[0, 2, 8]
```

Word Count Example with High Order Functions

```
In [1]: from pyspark import SparkConf
        from pyspark import SparkContext
        conf = SparkConf().setAppName('SparkStructureSlides')
        sc = SparkContext(conf = conf)

        lines = sc.textFile("input.txt")
        counts = lines.flatMap(lambda x: x.split(' ')) \
            .filter(lambda x: len(x) > 0) \
            .map(lambda x: (x, 1)) \
            .reduceByKey(lambda x, y: x + y) \
            .collect()
```

```
In [3]: for (word, count) in counts:
        print("%s: %i" % (word, count))
```

```
The: 6139
Project: 205
EBook: 5
of: 39169
Sir: 30
Arthur: 18
Conan: 3
in: 19512
series: 88
are: 3418
```